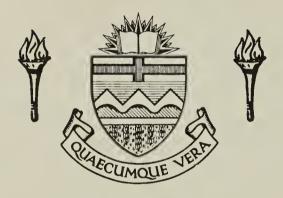
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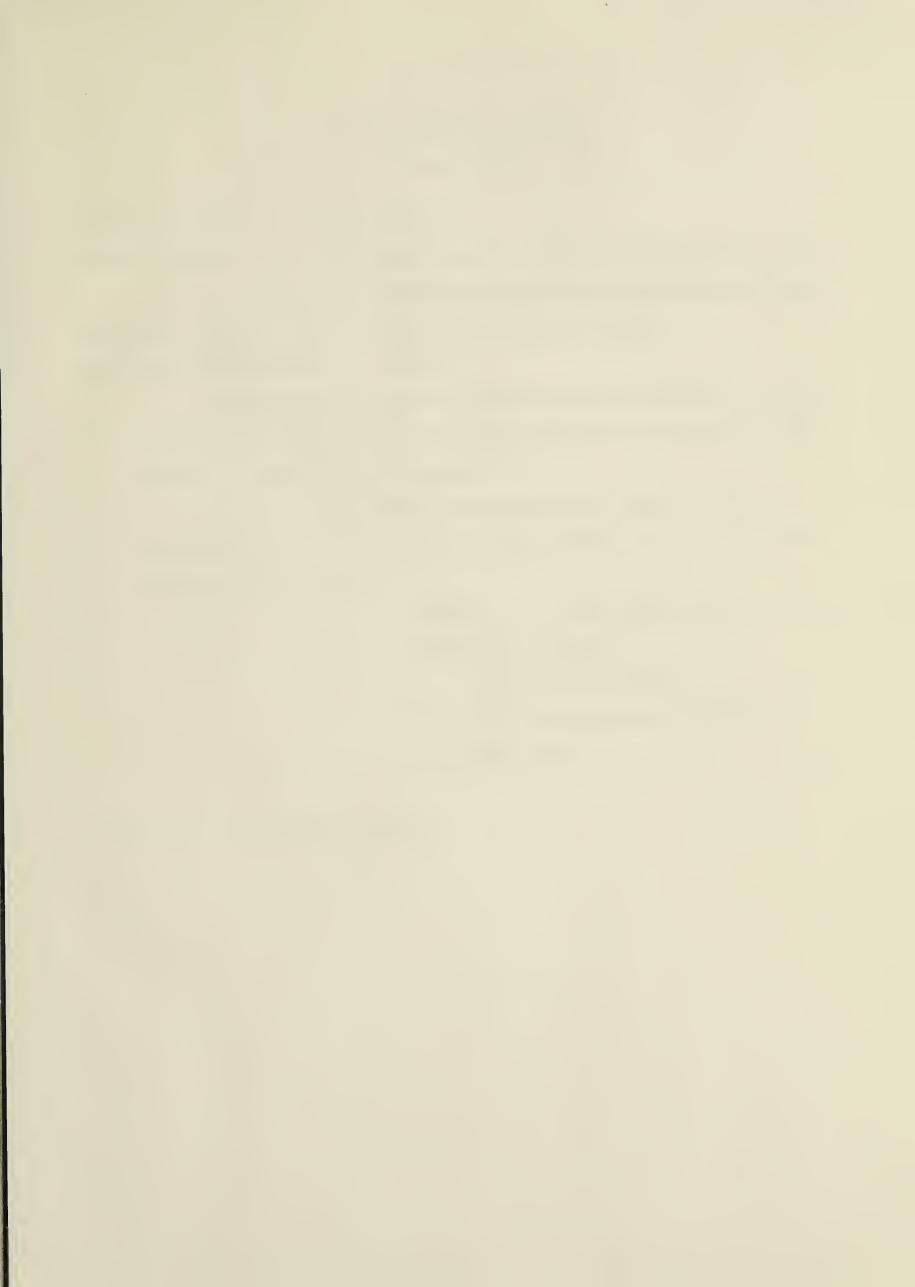
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## THE UNIVERSITY OF ALBERTA

An investigation of the propagation of a focused laser beam in a magnetically confined plasma using ray tracing techniques

(C)

by

Siu-Ki Stephen Au

## A THESIS

SUBMITTED TO THE FACULTY OF GRADUATE STUDIES AND RESEARCH
IN PARTIAL FULFILMENT OF THE REQUIREMENTS FOR THE DEGREE

OF Master of Science

IN

Plasma Studies

Department of Electrical Engineering

EDMONTON, ALBERTA Fall, 1981 Digitized by the Internet Archive in 2019 with funding from University of Alberta Libraries

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The undersigned certify that they have read, and recommend to the Faculty of Graduate Studies and Research, for acceptance, a thesis entitled An investigation of the propagation of a focused laser beam in a magnetically confined plasma using ray tracing techniques submitted by Siu–Ki Stephen Au in partial fulfilment of the requirements for the degree of Master of Science in Plasma Studies.



## Dedication

To my parents

and

To the goodwill of mankind



#### Abstract

The propagation of a focused laser beam in a magnetically confined plasma is studied using ray tracing techniques. The transport of beam energy along rays in a vacuum is described in terms of a phase space distribution function which includes the beam diffraction effects. Solutions for ray trajectories in the plasma are solved for various density profiles. These solutions are used to match into corresponding density distributions within the medium. Energy deposition and ponderomotive forces are evaluated accordingly. Program packages are designed to be used with the magnetic shell flux code developed by McMullin, Milroy and Capjack.



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## Chapter 1

### Introduction

## 1.1 Significance of the problem

The utilization of lasers as energy sources for heating plasmas in a thermonuclear fusion reaction has been studied extensively in the past years. J. Nuckolls et. al.¹ proposed the scheme of using laser beams to heat plasmas confined within a spherical pellet (inertial confinement), while Dawson² et. al. reported the feasibility of heating magnetically confined plasmas by lasers(laser heating with magnetic confinement). In both schemes, as the laser beam propagates within the plasma, energy is transferred to the medium. The plasma is heated up upon absorbing the energy and as a result, thermo-expansion of the plasma will take place. The disturbance in the plasma density affects the refractive index and hence a change in the propagation of the beam. This, in turn, will change the heating pattern for the plasma and a self-consistent system will be set up between the plasma and the beam. In order to understand the heating mechanism, it is essential to study the problem of laser beam propagation within a plasma medium. Before introducing the research objectives, a survey of the recent investigations on this problem will be carried out in the following section.

## 1.2 Review of past work

In 1974, Humphries<sup>3</sup> studied the propagation of a laser beam parallel to the magnetic field in a  $\theta$  pinch plasma column. He found that waveguide type solutions are necessary for describing the beam condition within a plasma which was assumed to have a radially parabolic density profile. Mani et.al.<sup>4</sup> used the method of normal mode analysis to describe laser beam propagation within a plasma column having a parabolic density variation. They evaluated the maximum number of modes that can be trapped within the plasma. Their analysis showed that the beam propagates periodically along the column. Feit et.al.<sup>3</sup>, <sup>6</sup>, <sup>7</sup>, <sup>8</sup> developed a self-consistent treatment for the relation between laser beam propagation and plasma hydrodynamics. They found that the beam trapped itself as it heats up the medium. In their further investigations, they showed that an axial density



changes were also found in the beam after it traversed the column. They also studied the case of a beam propagating through a region with an electron density profile determined from a detailed time-dependent hydrodynamic calculation. The beam was found to exhibit aperiodic properties along the column but remained trapped. McMullin et.al.9 used normal mode analysis to derive a general expression for the field of a laser beam in a quadratic waveguide. The electric field amplitude was shown to exhibit periodic property along the column. For an axially varying parabolic density profile, the electric field was expressed as a linear combination of the normal modes for a quadratic profile. They found that the electric field of the beam displays aperiodic axial variation.

Instead of using wave optics to treat the problem, Steinhauer and Ahlstrom<sup>10, 11</sup> made a detailed study on the problem by means of geometrical optics. They considered the propagation of rays along a cylindrical plasma column with azimuthal symmetry. They found that rays would oscillate within a plasma column which has a parabolic density profile with an on axis minimum. The beam trapping phenomena were experimentally observed by several research groups<sup>12, 13, 14</sup>.

Dudder and Henderson<sup>13</sup> developed a two dimensional (radial and axial) simulation model, RAMSES, for studying the propagation of a laser pulse through a background gas or plasma. Ray optics was used in the model. The ray trajectories were solved from the ray equation. Hubbard and Montes<sup>16</sup> also developed a program to trace the beam in a continuously varying refracting medium. They used the method of Taylor expansion about the initial position to approximate the new ray position. According to the analysis, by knowing the refractive index of the medium, its gradient, the co-ordinates and tangent vector of an initial point on the ray, the co-ordinates of the ray path can be found. However, diffraction and phase information of the radiation were not included in the program and the initial positions and directions of the rays were chosen in a definite pattern.

Rinker and Bohannon<sup>17</sup> recently presented a description of the finite size focal spot of a laser beam. Rays were chosen to be normally distributed at the focal plane so that a Gaussian beam intensity profile was ensured at the spot. In the analysis, the rays are traced within a cylindrical symmetric medium by means of a two step procedure. The first step gives the ray positions at the boundaries of a plasma zone and the second step



computes the ray path within the zone. Their overall treatment does not include the diffraction effects of the beam.

Tappert<sup>18</sup> developed a method to trace rays for a focused laser beam with the inclusion of diffraction effects. Formulae were derived for the spread of ray angles that yield the correct diffraction patterns for coherent and partially coherent beams. With this method, the size of the beam was found to reach the diffraction limit in the case of an ideal lens.

## 1.3 Purpose of present work

The purpose of the present work is to investigate the propagation of a focused laser beam in a plasma confined within a solenoidal magnetic field by using geometrical optics. The use of ray optics to describe beam propagation gives an alternate approach for obtaining the propagation behaviour of the beam. The objective can be divided into three parts:

1. Description of a focused laser beam in vacuum using ray optics

By using rays to describe the focusing action of an ideal lens, one has to solve the problem of infinite intensity at the focus as all rays will merge into that point. Tappert suggested including the diffraction effects of a focused beam in the ray tracing technique so that a finite size focal spot can be attained. Based upon this idea, rays emerging from a converging lens are assigned a direction which deviate from the direction pointing at the focus. This deviation is chosen to follow a Gaussian distribution. With such chosen directions, rays will spread out at the focus in a Gaussian manner, avoiding the problem of infinite intensity.

2. Beam propagation within a magnetically confined plasma column

The propagation of the beam within the plasma are studied in terms of ray optics. Past work has been done for the case of a parabolic density profile. The present objective is to trace rays within the plasma which has an arbitrary profile. This tracing is intended for implementing the magnetohydrodynamic(MHD) code for a plasma column developed by McMullin, Milroy and Capjack <sup>19</sup>. In the code, the spatial beam intensity profile and hence the laser power is assumed to be a constant of time within the column. This assumption does not include the effect of



a changing refractive index which alters the beam profile. The tracing routine will be used to modify the laser power computation routine in the MHD code by including refractions. In this way, a more realistic simulation of the plasma can be obtained.

3. Calculation of absorbed energy and ponderomotive forces

Upon knowing how the beam propagates inside the column, energy deposition and absorption can be described more accurately. An energy absorption package is designed based upon the computed ray trajectories, since energy interchanges are taken place along the ray paths. Moreover, the MHD code is also designed for studying the magnetohydrodynamics for a gas target, the ponderomotive force becomes an important component affecting the dynamics of the plasma as high intensity laser beams are used in this case.

Discussions and derivations of the above objectives are presented in the following chapters. In chapter two, an explanation of Tappert's diffractive ray tracing technique is given. Here, rays can be chosen accordingly to simulate a focused laser beam propagating in vacuum. Cases for coherent and incoherent Gaussian beam are presented. The propagation of these rays inside the plasma is discussed in chapter three. Solutions to the ray trajectories in regions with different densities are derived. Chapter four gives a discussion on the energy absorption and ponderomotive forces within the plasma. Energy absorption is based on inverse Bremstrahlung process. Derivations of ponderomotive forces are based on the work of Chen<sup>20</sup>. The conversion of the analytical results obtained in previous chapters into numerical computations is presented in chapter five. Descriptions of program routines for generation of ray locations and directions, ray tracing and energy absorption are given and discussed. Results computed for a tested density profile within the plasma column are discussed in chapter six.

CGS units are adopted throughout the work, except power is given in watts.



## Chapter 2

## Diffractive ray tracing

The focusing action of an ideal converging lens can be determined by tracing rays according to the theory of geometrical optics. Ideally, rays parallel to the optical axis of a converging lens will all converge to the focus resulting with an infinite intensity at that point. However, according to the theory of diffraction<sup>1</sup>, a light beam parallel to the optical axis of the lens is not focused to just a point but to a sizable area. The beam intensity at the geometrical focus is found to be

$$I = \left(\frac{\pi a^2 A}{\lambda f_1^2}\right)^2$$

where A is the amplitude of a spherical wave front,  $\frac{\text{Ae}^{\text{ikr}}}{\text{r}}$  at unit distance from the source; f and a are focal length and aperture of lens respectively;  $\lambda$  is the wavelength of the incident beam. As can be seen from the expression, the focal intensity goes to infinity as the wavelength  $\lambda$  goes to zero which is the basic assumption used in geometrical optics.

A more accurate description of the lens focusing action can be provided by the ray tracing techniques if the diffraction effects are incorporated into the picture. This chapter discusses how rays can be chosen to take the diffraction effect into account by introducing the idea of a phase space distribution function. Based on this function, formulae for ray directions and for beam size are derived for a beam with a Gaussian amplitude and a coherent phase in the first case and an incoherent phase in the second case. Section 2.1 explains how the radiation energy of a beam can be distributed into particular locations and directions according to the above distribution function. This latter function for a Gaussian beam will be derived in section 2.2. Section 2.3 discusses how the distributed radiation energy can be assigned to rays with particular directions and locations. It also gives a description of the ray distribution at the lens and focal planes. Section 2.4 discusses the distribution function for a Gaussian beam with incoherent phases due to instrument limitations.



## 2.1 Tappert's phase-space distribution function

In this section, Tappert's phase space distribution function is defined. The significance of this function in the ray tracing technique is discussed. The energy density and energy flux of a laser beam are found to be the zero and first moments respectively of this function with respect to direction.

In conventional ray tracing of light propagation through a converging lens, each point at the lens plane can be associated with a ray directed towards the focus so that all rays will meet at one spot. In order to obtain the diffraction limited focus size, the directions of rays were chosen in such a way that not all the rays would intersect at the focus. Tappert's phase space distribution function provides a method of solving this problem.

Before defining the distribution function, a review on the derivation of energy flux and energy density from Helmoltz equation for the vacuum case is given in here for future reference.

The wave equation for a laser beam propagating in vacuum is given by the Helmoltz equation

$$\vec{\nabla}^2 \vec{E} + k^2 \vec{E} = 0$$

$$\vec{E} = \vec{\epsilon}(\vec{r}) \exp(i\vec{k} \cdot \vec{r} - i\omega t)$$
(2.1.1)

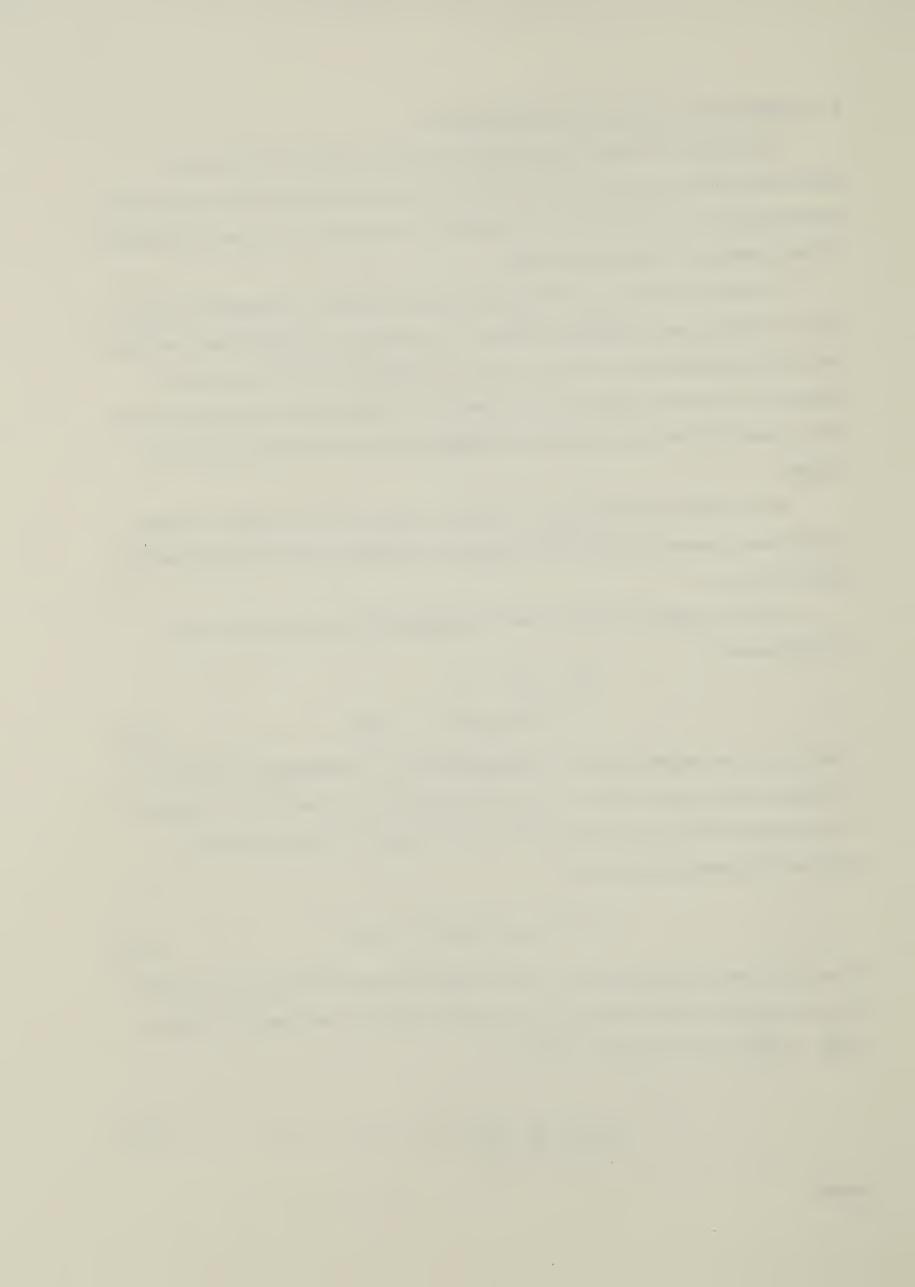
where  $\vec{k}$  is the propagation vector in vacuum, and  $lkl=\omega/c$ ;  $\omega$  is the angular frequency of the wave; c is the speed of light;  $\vec{r}$  is the position vector of a wavefront at a distance r from the source. Through assuming that the wave propagates primarily along the  $\vec{z}$  direction,  $\vec{E}$  is taken to have the form

$$\vec{E} = \vec{\epsilon}(x,y,z) \exp(ikz - i\omega t)$$
 (2.1.2)

By using the parabolic approximation (which states that the axial field amplitude variation over a wavelength is much smaller than the variation over the axial scale length, that is ,  $(\frac{\partial^2 \varepsilon}{\partial z^2} << k \frac{\partial \varepsilon}{\partial z}), \text{eq. (2.1.1) is then reduced to}$ 

$$i\frac{\partial \varepsilon}{\partial z} + \frac{1}{2k} \frac{\partial^2 \varepsilon}{\partial x_1^2} = 0$$
 (2.1.3)

where



By taking the Fourier Transform of eq. (2.1.3) with respect to  $\vec{k} = k_x \vec{i} + k_y \vec{j}$  and using the boundary conditions: (1)at infinity, the integrals of  $\frac{\partial \varepsilon}{\partial x_k}$  and  $\varepsilon$  vanish over a surface perpendicular to the direction of propagation (see footnote), the equation becomes

$$\frac{d\varepsilon_F}{dz} = -a^2 k_{\perp}^2 \varepsilon_F$$
 (2.1.3a)

On solving eq. (2.1.3a) with the boundary condition that the electric field at the lens plane is  $\varepsilon(x,y,z_0)$ , the solution of the transformed equation is

$$\varepsilon_{\mathsf{F}}(\mathsf{k}_{\mathsf{X}},\mathsf{k}_{\mathsf{y}},\mathsf{z}) = \varepsilon_{\mathsf{F}}(\mathsf{k}_{\mathsf{X}},\mathsf{k}_{\mathsf{y}},\mathsf{z}_{\mathsf{0}})\exp[-\mathsf{a}^{2}\mathsf{k}_{\mathsf{1}}^{2}(\mathsf{z}-\mathsf{z}_{\mathsf{0}})] \tag{2.1.4}$$

where

$$\varepsilon_{\mathsf{F}}(\mathsf{k}_{\mathsf{X}},\mathsf{k}_{\mathsf{y}},\mathsf{z}) = \frac{1}{2\pi} \int_{-\infty}^{\infty} \exp(i\vec{\mathsf{k}}_{\mathsf{L}}\cdot\vec{\mathsf{x}}_{\mathsf{J}}) \varepsilon(\vec{\mathsf{x}}_{\mathsf{L}},\mathsf{z}) d^{2}\vec{\mathsf{x}}_{\mathsf{L}}$$

$$a^{2} = -\frac{1}{2ik} \tag{2.1.5}$$

By taking the inverse Fourier transform of eq. (2.1.4) and applying the convolution theorem, the amplitude of the electric field at  $z>z_0$  is given by

$$\varepsilon(x,y,z) = \frac{k}{2\pi i (z-z_0)} \int_{-\infty-\infty}^{\infty} \varepsilon(\dot{x}'_{\perp},z_0) \exp\left[\frac{ik(\dot{x}_{\perp}-\dot{x}'_{\perp})^2}{2(z-z_0)}\right] d^2\dot{x}'_{\perp}$$
(2.1.6)

According to the electromagnetic theory, the time average energy density U and flux S of the radiation field which is characterized by eq. (2.1.2) are

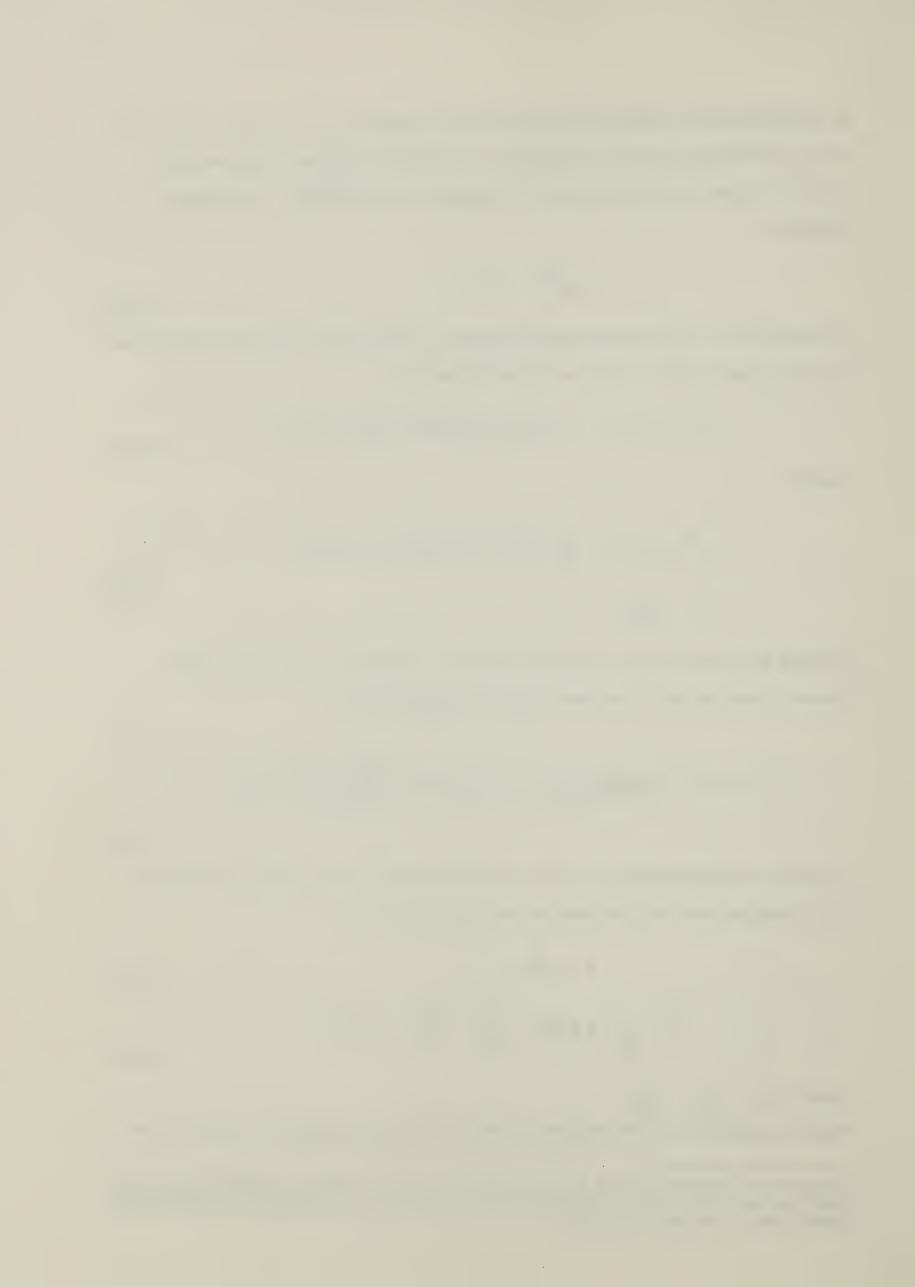
$$U = \frac{1}{8\pi} |\epsilon|^2 \tag{2.1.7}$$

$$\vec{S} = \frac{c}{8\pi} \left[ |\epsilon|^2 \vec{z} - \frac{i}{2k} \left( \epsilon^* \vec{\underline{v}}_{i} \epsilon - \epsilon \vec{\underline{v}}_{i} \epsilon^* \right) \right]$$
(2.1.8)

where  $\vec{\nabla}_{1}$  is  $\frac{\partial}{\partial x}\vec{i} + \frac{\partial}{\partial y}\vec{j}$ 

These two quantities can be evaluated in terms of the integral derived in eq. (2.1.6). The

The boundary condition can be imposed because of the finiteness of field energy. At any time t, the wavefront from a source reaches a distance ct. If the boundary is taken to be further than ct, the field will be zero.



derivation of  $\overrightarrow{S}$  is given in Appendix(1).

Instead of obtaining the energy density and flux by directly evaluating eq. (2.1.7) and eq. (2.1.8) with the electric field given by eq. (2.1.6), Tappert introduced the idea of using a phase space distribution function to evaluate the quantities. This distribution function was originated from Wigner<sup>2</sup> who introduced it in finding the probability of a particle having its location and momentum defined simultaneously.

Adopting this idea from Wigner<sup>2</sup>, <sup>3</sup>, Tappert<sup>4</sup> was able to describe the propagation of beam energy in terms of a set of rays continuously distributed over space and directions by using a phase space distribution function in the form

$$f(\vec{x}_{\perp}, \vec{u}_{\perp}, z) = \frac{k^2}{(2\pi)^2} \int_{-\infty}^{\infty} d^2 \vec{x}_{\perp}' e^{i k \vec{u}_{\perp} \cdot \vec{x}_{\perp}'} \epsilon(\vec{x}_{\perp} - \frac{1}{2} \vec{x}_{\perp}', z) \epsilon^*(\vec{x}_{\perp} + \frac{1}{2} \vec{x}_{\perp}', z)$$
(2.1.9)

 $\varepsilon(\vec{x_\perp},z)$  is defined in eq. (2.1.2);  $\vec{u_\perp}$  is a two dimensional unit vector whose x and y components denote the direction cosines of the ray direction (see fig. 2.1)

For rays propagating close to the axis of propagation, the magnitude of  $\overrightarrow{u_L}$  is

$$|\overrightarrow{u}_{\perp}| = \sqrt{u_{\perp X}^2 + u_{\perp y}^2}$$
$$= |\sin \theta| = \theta$$

For small angle  $\Theta$ , the magnitude of  $\overrightarrow{u}_1$  approximately equals to the angle which is the angle the ray subtends at the z-axis.

This function gives a description of the distribution of beam energy over space and direction. The amount of beam energy which is located at the point (x,y) and propagates in the direction  $\vec{u_1} = \vec{u_1} + \vec{z}$  is determined from the function. The trajectory which is traced out by this pack of energy is a ray with defined origin  $\vec{x}$  and direction  $\vec{u_1} + \vec{z}$ . Tappert's function is a real function and may take negative values. It has the following properties:



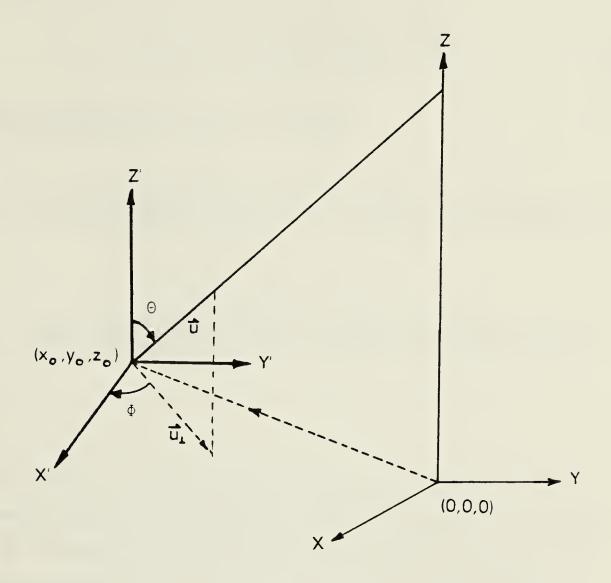


Figure 2.1 Co-ordinate system adopted for rays.



1. When it is integrated over all transverse directions  $\overrightarrow{u_L}$ , it gives the energy density over a volume element at location  $(\overrightarrow{x_L}, z)$ , that is,

$$U(\vec{x}_{\perp},z) = \frac{1}{8\pi} \int_{-1}^{1} f(\vec{x}_{\perp},\vec{u}_{\perp},z) d^{2}\vec{u}_{\perp}$$
 (2.1.10)

which after substituting f from eq. (2.1.9), gives

$$U(\vec{x}_{\perp}, z) = \frac{1}{8\pi} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \frac{k^2}{(2\pi)^2} d^2 \vec{x}_{\perp}^{\dagger} \int_{-1}^{1} e^{ik\vec{u}_{\perp} \cdot \vec{x}_{\perp}^{\dagger}} \epsilon(\vec{x}_{\perp} - \frac{1}{2}\vec{x}_{\perp}^{\dagger}, z) \epsilon^{\star}(\vec{x}_{\perp} + \frac{1}{2}\vec{x}_{\perp}^{\dagger}, z) d^2 \vec{u}_{\perp}$$

$$= \frac{1}{8\pi} \frac{k^2}{(\pi)^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \frac{\sin kx'}{kx'} \frac{\sin ky'}{ky'} \varepsilon(x'_1 - \frac{1}{2}x'_1, z) \varepsilon^*(x'_1 + \frac{1}{2}x'_1, z) dx' dy'$$

Since the amplitude of the electric field is assumed to vary slowly over a wavelength, the field can be considered constant over the region of integration  $(\frac{-\pi}{k},\frac{\pi}{k})$ . The value of the electric field at  $\frac{1}{k}=0$  is taken to be the field value throughout the region  $(\frac{-\pi}{k},\frac{\pi}{k})$ . Thus, the integral can be approximated as

$$U(\vec{x}_{\perp}, z) = \frac{1}{8\pi} \frac{k^{2}}{(\pi)^{2}} \left[ \iint_{\infty}^{\infty} \frac{\sin kx'}{kx'} \frac{\sin ky'}{ky'} \right] dx' dy' \varepsilon(\vec{x}_{\perp}, z) \varepsilon^{*}(\vec{x}_{\perp}, z)$$

$$= \frac{\varepsilon(\vec{x}_{\perp}, z) \varepsilon^{*}(\vec{x}_{\perp}, z)}{8\pi} \frac{k^{2}}{\pi^{2}} \iint_{0}^{\infty} \frac{\sin ky'}{ky'} \frac{4\sin kx'}{kx'} dx' dy'$$

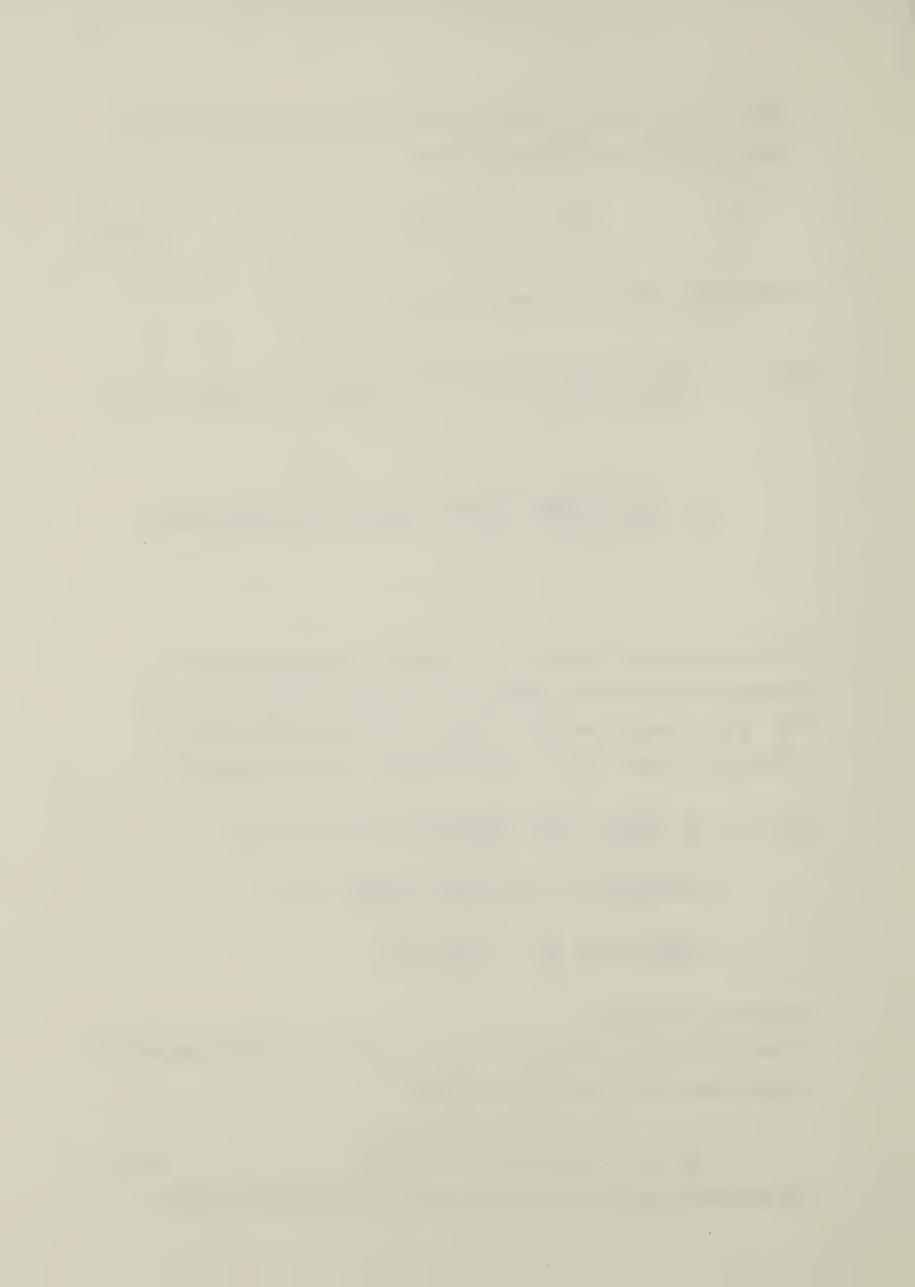
$$= \frac{\left|\varepsilon(\vec{x}_{\perp}, z)\right|^{2}}{8\pi} \frac{k^{2}}{\pi^{2}} \frac{4\pi^{2}}{4k^{2}} = \frac{\left|\varepsilon(\vec{x}_{\perp}, z)\right|^{2}}{8\pi}$$

which is the energy density.

2. When  $\overrightarrow{u_{\perp}} f$  is integrated with respect to  $u_{\perp x}, u_{\perp y}$  the transverse flux components of the light beam along x , y directions is obtained

$$\vec{S}_{\perp}(\vec{x}_{\perp},z) = \frac{c}{8\pi} \int_{1}^{1} \int_{1}^{1} f(\vec{x}_{\perp},\vec{u}_{\perp},z) \vec{u}_{\perp} d^{2} \vec{u}_{\perp}$$
 (2.1.11)

The aforemented statement is verified by substituting f into eq. (2.1.11) giving



$$\vec{S}_{\perp}(\vec{x}_{\perp},z) = \frac{c}{8\pi} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} dx' dy' \epsilon(\vec{x}_{\perp} - \frac{1}{2} \vec{x}_{\perp}',z) \epsilon^{*}(\vec{x}_{\perp} + \frac{1}{2} \vec{x}_{\perp}',z)$$

$$\times (\frac{k}{2\pi})^{2} \int_{-1}^{1} \int_{-1}^{1} (u_{\perp x} \vec{i} + u_{\perp y} \vec{j}) e^{ik(u_{\perp x} x' + u_{\perp y} y')} du_{\perp x} du_{\perp y}$$
(2.1.12)

Consider the x component of  $S_1$ ,

$$\begin{split} S_{\chi}(\overset{\bullet}{\boldsymbol{x}}_{\perp},z) &= \frac{c}{8\pi} \int_{-\infty}^{\infty} dx' dy' \epsilon (\overset{\bullet}{\boldsymbol{x}}_{\perp} - \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) \epsilon^{\star} (\overset{\bullet}{\boldsymbol{x}}_{\perp} + \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) \\ &\times \frac{k^{2}}{(2\pi)^{2}} \int_{-1}^{1} u_{\perp x} e^{ik(u_{\perp x}x'' + u_{y}y'')} du_{\perp x} du_{\perp y} \\ &= \frac{c}{8\pi} \frac{k^{2}}{(2\pi)^{2}} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} dx' dy' \epsilon (\overset{\bullet}{\boldsymbol{x}}_{\perp} - \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) \epsilon^{\star} (\overset{\bullet}{\boldsymbol{x}}_{\perp} + \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) \\ &\times \int_{-1}^{1} u_{\perp x} e^{iku_{\perp x}x'} du_{\perp x} \int_{-1}^{1} e^{iku_{\perp y}y'} du_{\perp y} \\ &= \frac{c}{8\pi} (\frac{k}{2\pi})^{2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} dx' dy' \epsilon (\overset{\bullet}{\boldsymbol{x}}_{\perp} - \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) \epsilon^{\star} (\overset{\bullet}{\boldsymbol{x}}_{\perp} + \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) \\ &\times \frac{d}{dx'} \int_{-1}^{1} \frac{e^{iku_{\perp x}x'}}{ik} du_{\perp x} \frac{2sinky'}{ky'} \\ &= \frac{c}{8\pi} (\overset{k}{2\pi})^{2} \int_{ik}^{\infty} \frac{d}{dx'} \frac{sinkx'}{kx'} dx' \\ &\times \int_{-\infty}^{\infty} \frac{sinky'}{ky'} \epsilon (\overset{\bullet}{\boldsymbol{x}}_{\perp} - \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) \epsilon^{\star} (\overset{\bullet}{\boldsymbol{x}}_{\perp} + \frac{1}{2}\overset{\bullet}{\boldsymbol{x}}_{\perp}',z) dy' \end{split}$$

By the same argument as in (i),

$$S_{x}(\vec{x}_{1}',z) = \frac{c}{8\pi} (\frac{k}{2\pi})^{2} \frac{4}{ik} \frac{\pi}{k} \int_{-\infty}^{\infty} \epsilon(x - \frac{1}{2}x', y - \frac{1}{2}y', z)_{y'=0}$$

$$\times \epsilon^{*}(x + \frac{1}{2}x', y + \frac{1}{2}y', z)_{y'=0} [\frac{d}{dx'} \frac{\sin kx'}{kx'}] dx'$$



$$= \frac{c}{8\pi} \left(\frac{k}{2\pi}\right)^2 \frac{4\pi}{ik^2} \left[ -\int_{-\infty}^{\infty} \frac{\sin kx'}{kx'} \frac{\partial}{\partial x'} \varepsilon \varepsilon^* dx' \right]$$

Since the field is assumed to vary slowly in space, the derivative of the product of the field amplitudes,  $\frac{\partial}{\partial x^{\perp}}(\varepsilon \varepsilon^*)$  can be considered constant and taken to be the value at x'=0, Thus, after integrating,

$$S_{x}(\overrightarrow{x},z) = \frac{c}{8\pi} \frac{1}{ik} \frac{\partial}{\partial x} (\varepsilon + \varepsilon) |_{x'=0}$$

Similarly, for the y component of  $\overrightarrow{S}$ ,

$$S_{v}(\vec{x}_{\perp},z) = \frac{c}{8\pi} \frac{1}{ik} \frac{\partial}{\partial y'} (\epsilon \epsilon^{*})_{y'=0}$$

By adding the x and y components, the transverse flux component is given by

$$\vec{S}_{\perp} = S_{x}\vec{i} + S_{y}\vec{j}$$

$$= \frac{c}{8\pi} \frac{1}{ik} \vec{\nabla}_{\perp}'(\epsilon \epsilon^{*})|_{x'=0,y'=0}$$

By using the transform of the co-ordinates,

$$\vec{\nabla}_{\perp} \varepsilon (\vec{x}_{\perp} - \frac{1}{2} \vec{x}_{\perp}', z) = -\frac{1}{2} \vec{\nabla}_{\perp} \varepsilon (\vec{x}_{\perp} - \frac{1}{2} \vec{x}_{\perp}', z)$$
 (2.1.12a)

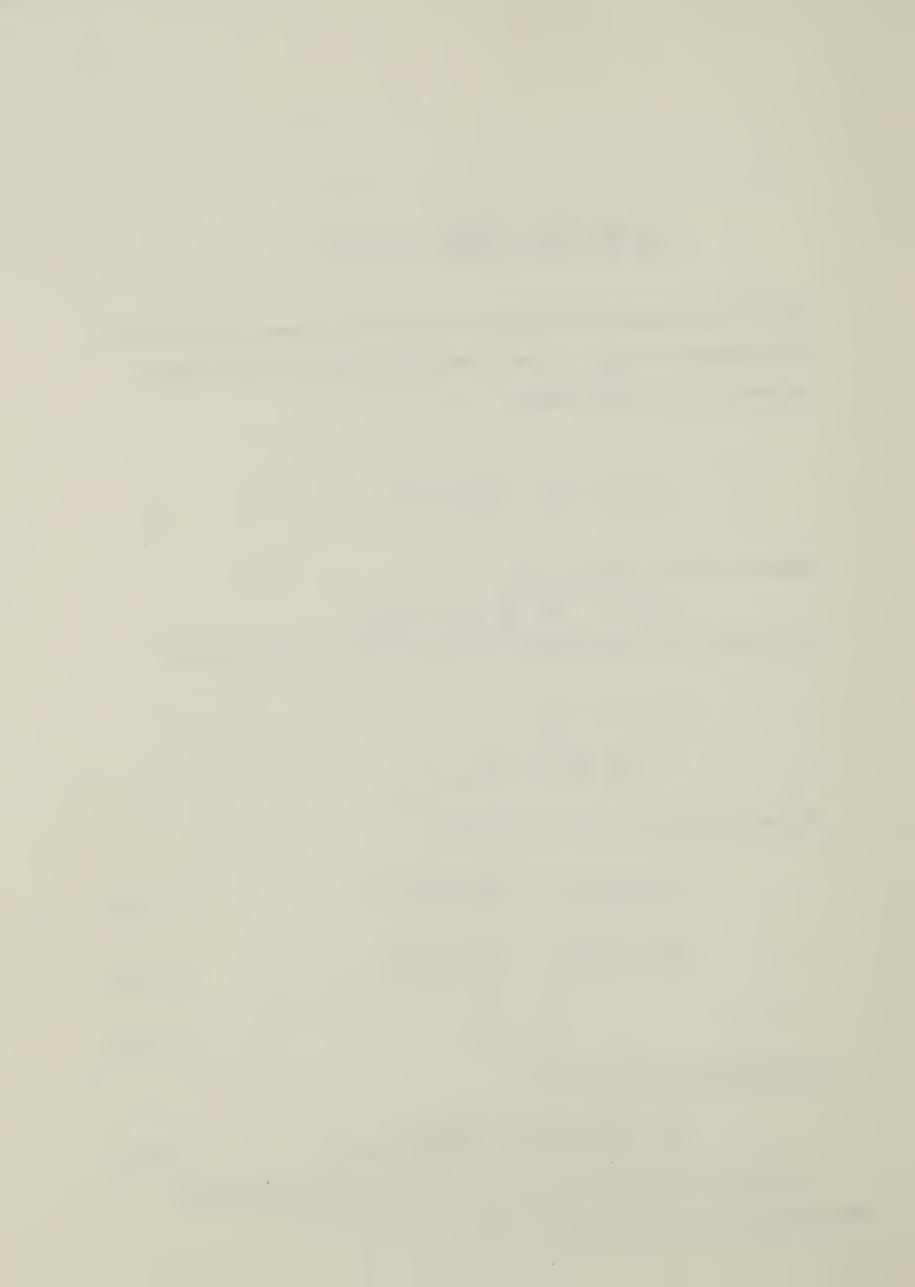
$$\nabla_{\underline{\underline{I}}} \varepsilon^* (\overrightarrow{x}_{\underline{I}} + \frac{1}{2} \overrightarrow{x}_{\underline{\underline{I}}}, z) = \frac{1}{2} \nabla_{\underline{\underline{I}}} \varepsilon^* (\overrightarrow{x}_{\underline{\underline{I}}} + \frac{1}{2} \overrightarrow{x}_{\underline{\underline{I}}}, z)$$
 (2.1.12b)

$$\vec{\nabla}_{\perp}^2 = 4\vec{\nabla}_{\perp}^{'2}$$
 (2.1.13)

the transverse flux vector becomes

$$\vec{S}_{\perp} = \frac{c}{8\pi} \frac{i}{2k} \left[ \vec{\epsilon} \nabla \vec{\epsilon}^* - \vec{\epsilon}^* \nabla \vec{\epsilon} \right]_{x'=0, y'=0}$$
 (2.1.14)

The variation of the distribution function along a trajectory can be found by differentiating eq. (2.1.9) with respect to z, that is,



$$\frac{\partial f}{\partial z} = \frac{k^2}{(2\pi)^2} \int_{-\infty}^{\infty} d^2 \vec{x}_1' e^{ik\vec{u}_1 \cdot \vec{x}_1'} \left( \varepsilon \frac{\partial \varepsilon^*}{\partial z} + \varepsilon^* \frac{\partial \varepsilon}{\partial z} \right)$$
 (2.1.15)

Multiply eq. (2.1.3) by  $\varepsilon^*$  and its complex conjugate by  $\varepsilon$ ,

$$i \varepsilon^{*} \frac{\partial \varepsilon}{\partial z} + \frac{\varepsilon^{*}}{2k} \nabla_{\perp}^{2} \varepsilon = 0$$
 (2.1.16)

$$-i\varepsilon\frac{\partial\varepsilon^*}{\partial z} + \frac{\varepsilon}{2k}\nabla_{\perp}^2\varepsilon^* = 0$$
 (2.1.17)

eq. (2.1.15) becomes

$$\frac{\partial f}{\partial z} = \frac{1}{2ik} \frac{k^2}{(2\pi)^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} d^2 \vec{x}_{\perp}^{\dagger} e^{ik\vec{u}\cdot\vec{x}_{\perp}^{\prime}} (\epsilon \nabla_{\perp}^2 \epsilon^* - \epsilon^* \nabla_{\perp}^2 \epsilon)$$
 (2.1.18)

And from eq. (2.1.12) and eq. (2.1.13),  $\frac{\partial f}{\partial z}$  becomes

$$\frac{\partial f}{\partial z} = \frac{2}{ik} \left(\frac{k}{2\pi}\right)^2 \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} d^2 \vec{x}_{\perp}' e^{ik\vec{u}_{\perp}'} \vec{x}_{\perp}' \left(\epsilon \vec{v}_{\perp}'^2 \epsilon^* - \epsilon^* \vec{v}_{\perp}'^2 \epsilon\right)$$
(2.1.19)

Integrating each term by parts and using the boundary condition  $\varepsilon(x,y,z) = 0$ , one gets  $x \to -\infty$ 

$$\frac{\partial f}{\partial z} = \frac{k^2}{(2\pi)^2} \left(\frac{2}{ik}\right) \left[\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \nabla_{\underline{i}}' \left(\varepsilon + e^{iku_{\underline{i}} \cdot x_{\underline{i}}'}\right) \nabla_{\underline{i}}' \varepsilon d^2 x_{\underline{i}}'\right]$$

$$-\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \nabla_{\underline{i}}' \left(\varepsilon e^{iku_{\underline{i}} \cdot x_{\underline{i}}'}\right) \nabla_{\underline{i}}' \varepsilon d^2 x_{\underline{i}}'$$

$$(2.1.20)$$

Expanding the integrand,

$$\frac{\partial f}{\partial z} = 2 \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} (\frac{k}{2\pi})^2 \left[ \varepsilon * \vec{u}_{\perp} \cdot \vec{\nabla}_{\perp}' \varepsilon - \vec{u}_{\perp} \cdot \vec{\nabla}_{\perp}' \varepsilon * \right] e^{i k \vec{u}_{\perp}} \cdot \vec{\chi}_{\perp}' d^2 \vec{\chi}_{\perp}'$$
(2.1.21)

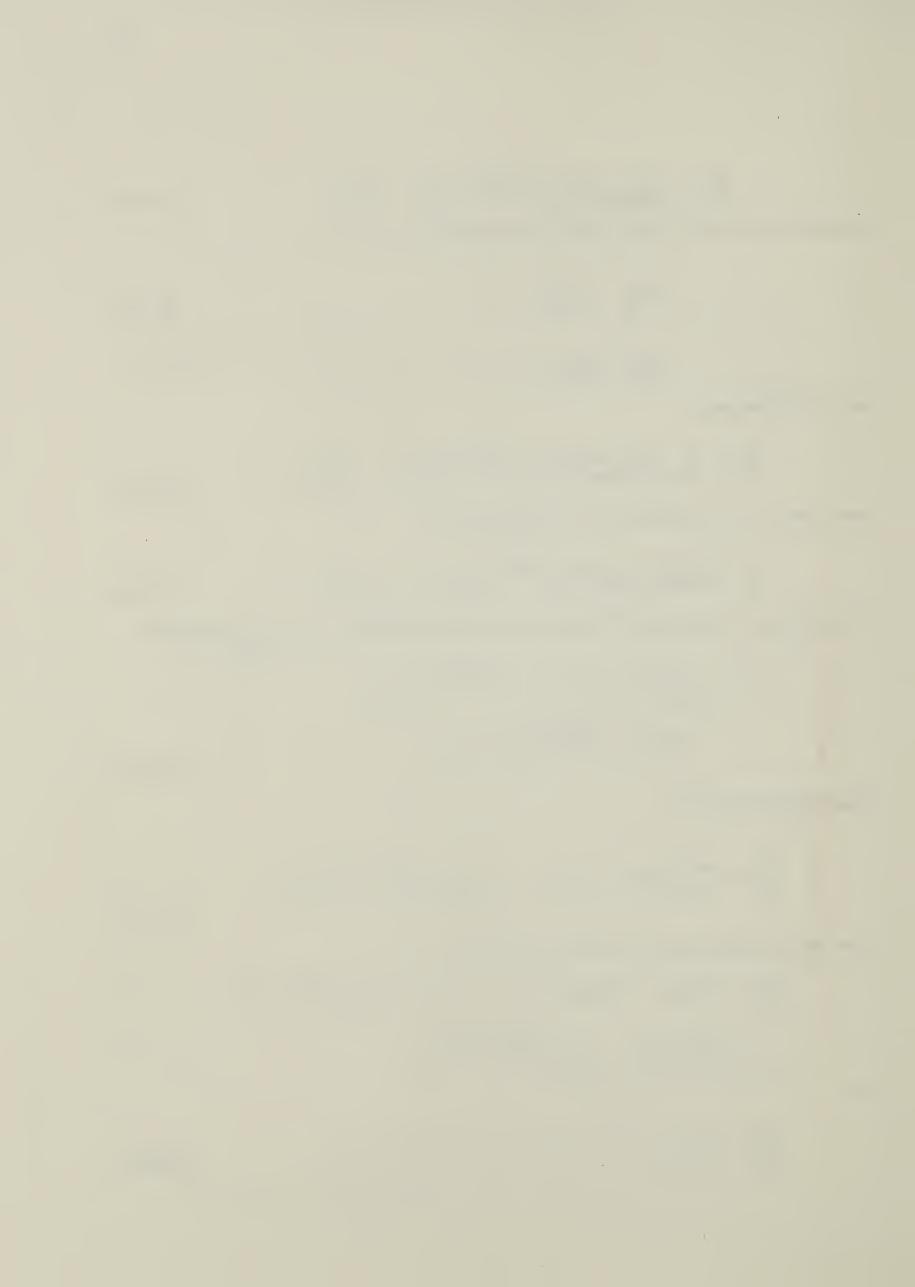
From eq. (2.1.12a) and eq. (2.1.12b), replace  $\overrightarrow{\nabla_1}$  by  $\overrightarrow{\nabla_1}$ ,

$$\frac{\partial f}{\partial z} = \frac{-k^2}{4\pi^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} d^2 \vec{x}_{\perp} [\epsilon * (\vec{u}_{\perp} \cdot \vec{v}_{\epsilon}) + \epsilon (\vec{u}_{\perp} \cdot \vec{v}_{\epsilon})] e^{i k \vec{u}_{\perp} \cdot \vec{x}_{\perp}}$$

$$= \frac{-k^2}{4\pi^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} (\vec{u}_{\perp} \cdot \vec{v}_{\epsilon}) e^{i k \vec{u}_{\perp} \cdot \vec{x}_{\perp}} d^2 \vec{x}_{\perp}$$

or

$$\frac{\partial f}{\partial z} = -\mathbf{u}_{\perp} \cdot \nabla_{\perp} f \tag{2.1.22}$$



Using the method of characteristics in partial differential equations to solve eq. (2.1.22), the corresponding characteristic equations for eq. (2.1.22) are

$$\frac{dx}{dt} = u_{\perp x}$$

$$\frac{dy}{dt} = u_{\perp y}$$

$$\frac{dz}{dt} = 1$$
(2.1.23)

where t is a parameter. On integrating, the solution to eq. (2.1.23) is,

$$x = u_{1}x^{t} + c_{1}$$
  
 $y = u_{1}y^{t} + c_{2}$   
 $z = t + c_{3}$  (2.1.24)

This set of equations denotes a parametric curve on which eq. (2.1.22) is satisfied. In other words, the value of f remains constant along this set of curves.

By using the initial conditions for x, y, z, namely, at t=0,  $x=x_0$ ,  $y=y_0$ ,  $z=z_0$ , the family of curves can be written as

$$x = x_0 + u_{\perp x}^{t}$$

$$y = y_0 + u_{\perp y}^{t}$$

$$z = z_0 + t$$

(2.1.25)

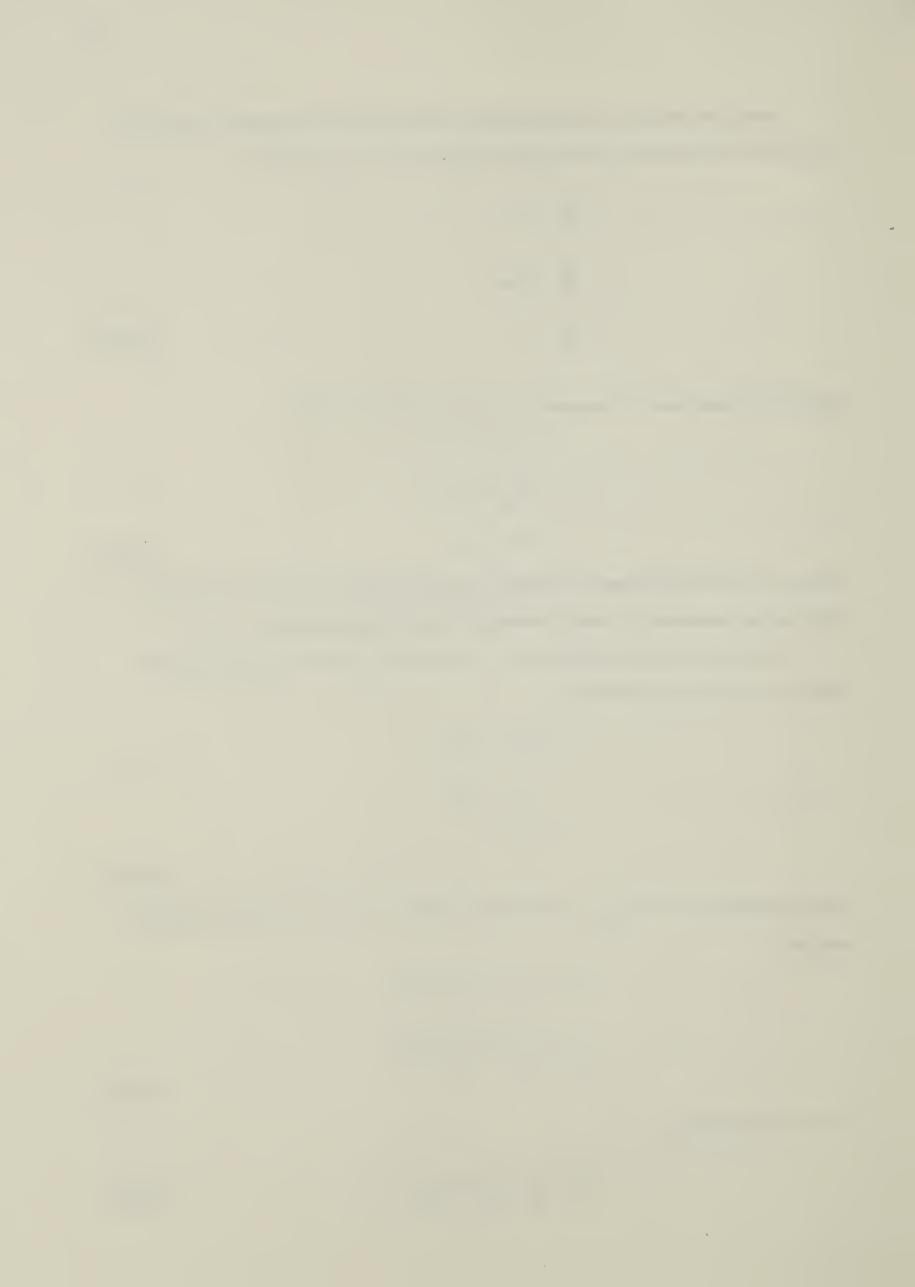
Through replacing t with  $z-z_0$  from the last equation of (2.1.25), the above equations become

$$x = x_0 + u_{\perp x}(z-z_0)$$

$$y = y_0 + u_{\perp y}(z-z_0)$$
(2.1.26)

Or, in vector notation,

$$\vec{x} = \vec{x}_0 + \vec{u}_\perp(z-z_0) \tag{2.1.27}$$



Since according to eq. (2.1.22), f remains unchanged along the path, one can write

$$f(\vec{x}_{\perp 0}^{\dagger} + \vec{u}_{\perp}(z-z_0), \vec{u}_{\perp}, z) = f(\vec{x}_{\perp 0}, \vec{u}_{\perp}, z_0)$$
 (2.1.28)

By substituting for the arguments of f from eq. (2.1.26), eq. (2.1.28) becomes

$$f(\vec{x}_{\perp}, \vec{u}_{\perp}, z) = f(\vec{x}_{\perp} - \vec{u}_{\perp}(z - z_{0}), \vec{u}_{\perp}, z_{0})$$
 (2.1.29)

The path given by eq. (2.1.26) may be regarded as a trajectory for energy packets with the same initial positions  $\vec{x}_{\perp 0}$  and the same initial direction  $\vec{u}_{\perp}$ .

## 2.2 Tappert's distribution function of a coherent Gaussian beam

In this section, the phase space distribution function for a coherent Gaussian beam is derived. From this distribution function, the average directions of the rays, beam energy density and spot size are deduced.

Under the far field approximation, the wave amplitude of a collimated Gaussian laser beam before passing through a converging lens at a distance z from the lens, is given by,

$$\varepsilon(x,y,z_{0}) = \sqrt{\frac{2}{\pi}} \frac{1}{w(z_{0})} e^{i(kz_{0}-\phi)} e^{-r^{2}/w^{2}(z_{0})} e^{-ikr^{2}/2R(z_{0})}$$

$$\phi = \tan^{-1}(\frac{\lambda z_{0}}{\pi w_{0}^{2}})$$

$$R(z_{0}) = z_{0} \left[1 + (\frac{\pi w_{0}^{2}}{\lambda z_{0}})^{2}\right]$$

$$w^{2}(z_{0}) = w_{0}^{2} \left[1 + (\frac{\lambda z_{0}}{\pi w^{2}})^{2}\right]$$

$$r^{2} = x^{2} + y^{2}$$
(2.2.1)

r<<R and wn is the beam waist of the laser.

On passing through the lens which is assumed to be thin, the field amplitude just after the  $lens(z=z_1)$ , becomes(see Appendix 2)

$$\varepsilon(x,y,z_1) = E_0 e^{-r^2/a_0^2} e^{-ikr^2/2f} L$$
 (2.2.2)

where E<sub>0</sub> is

where

$$\int_{\pi}^{2} \frac{1}{a_0} e^{-i(kz_0^{-\phi})}$$



 $a_0$  is  $w(z_0)$ ; fis the focal length of the lens.

By substituting this expression into eq. (2.1.9), the distribution function at a particular point  $(x_0, y_0, z_1)$  becomes

$$f(x_0, y_0, u_x, u_y, z_1) = \frac{|E_0|^2 k^2 a_0^2}{2 \pi} e^{-2r_0^2/a_0^2} e^{-\frac{k^2 a_0^2}{2} (u_x + \frac{x_0}{f_L})^2} e^{-\frac{k^2 a_0^2}{2} (u_y + \frac{y_0}{f_L})^2}$$
(2.2.3)

At any particular location on x-y plane(constant r), the function has a maximum value at

$$u_{x} = -\frac{x_{0}}{f_{L}}$$

$$u_{y} = -\frac{y_{0}}{f_{L}}$$
(2.2.4)

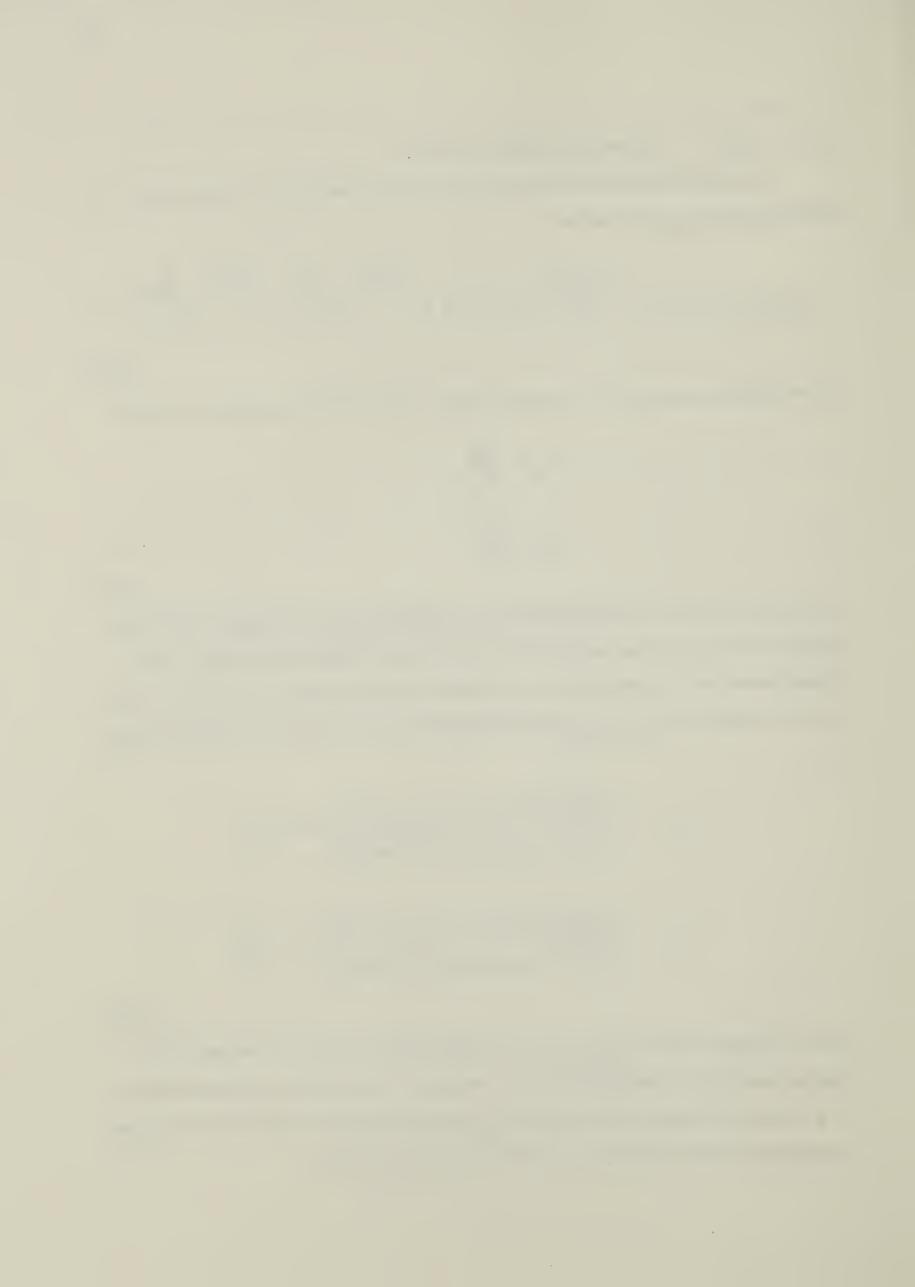
This shows that most of the radiation energy at location( $x_0$ ,  $y_0$ ) is associated with the ray pointing towards the focus (see fig. 2.2), while the rest of the radiation energy will be spread around this ray according to the distribution function given in eq. (2.2.3). By taking the first moment of  $f(x_0, y_0, u_x, u_y, z_1)$ , the average direction of the rays at the point  $(x_0, y_0, z_1)$  is

$$\langle u_{x} \rangle = \frac{\int_{\infty}^{\infty} \int_{\infty}^{\infty} u_{x} f(x_{0}, y_{0}, u_{x}, u_{y}, z_{1}) du_{x} du_{y}}{\int_{\infty}^{\infty} \int_{\infty}^{\infty} f(x_{0}, y_{0}, u_{x}, u_{y}, z_{1}) du_{x} du_{y}} = \frac{-x_{0}}{f_{L}}$$

$$< u_y > = \frac{\int_{\infty}^{\infty} \int_{\infty}^{\infty} u_y f(x_0, y_0, u_x, u_y, z_1) du_x du_y}{\int_{\infty}^{\infty} \int_{\infty}^{\infty} f(x_0, y_0, u_x, u_y, z_1) du_x du_y} = \frac{-y_0}{f_L}$$

(2.2.5)

which is the peak value of  $f(x_0, y_0, u_1, u_2, z_1)$ . Thus, the average direction of the rays is the direction along which most rays will follow. Moreover, this direction is the same as that for a single ray emerging from the point  $(x_0, y_0)$  passing through the focus. Thus, the beam focusing action can be described in terms of a collection of rays.



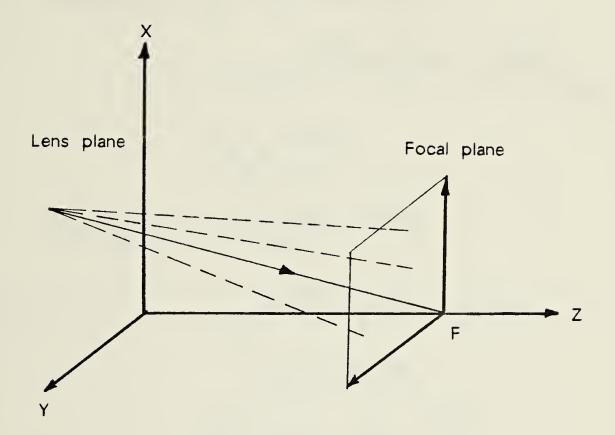


Figure 2.2 Spread of rays at focal plane.



By using eqs.(2.1.10), (2.1.11), the energy density and transverse flux components of the beam at a point  $(x_0, y_0)$  are given as,

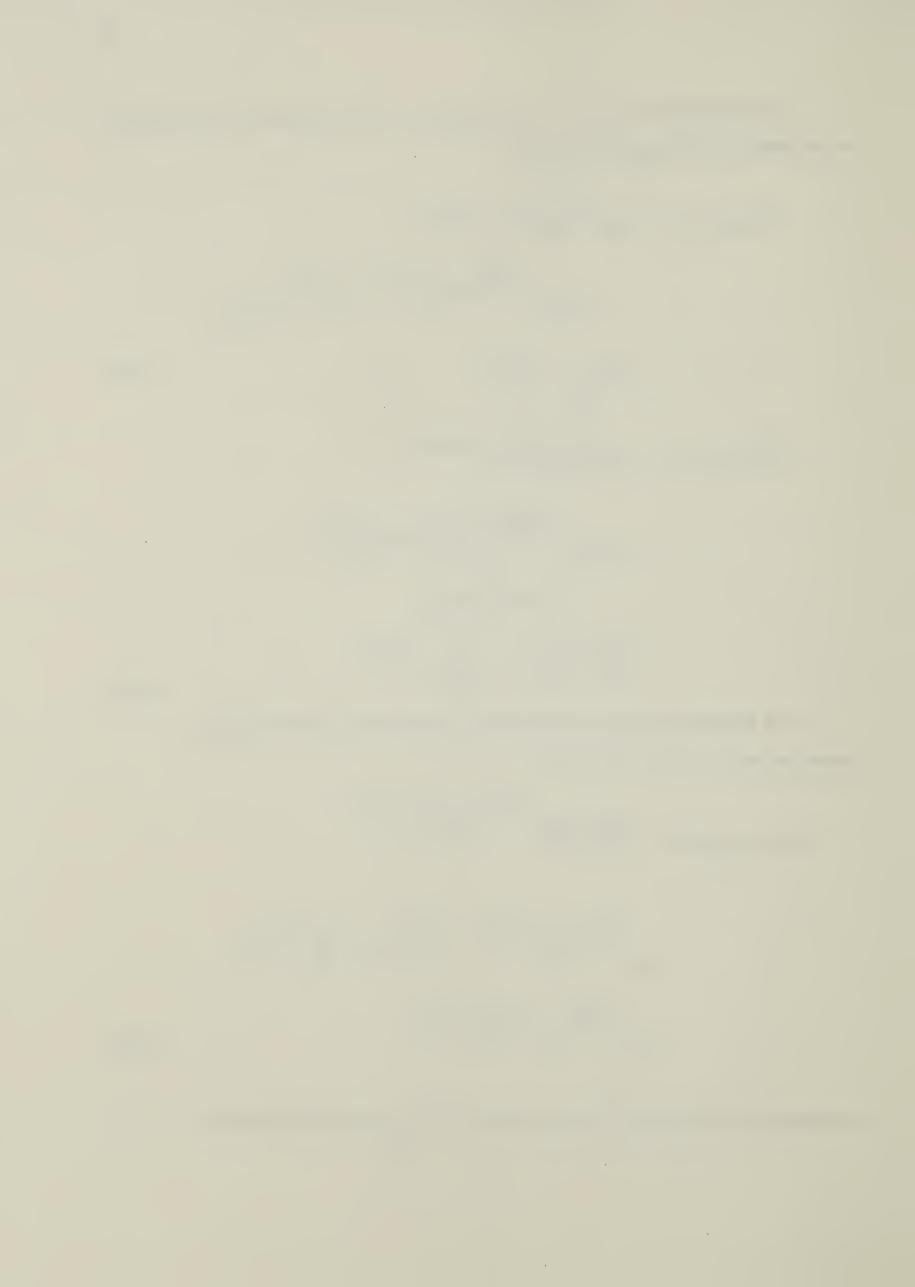
The distribution function from the lens plane onward can be derived by substituting eq. (2.1.26) into eq. (2.2.3)

$$f(x,y,u_x,u_y,z) = \frac{|E_0|^2 k^2 a_0^2}{2\pi} e^{\frac{-2[(x-u_x(z-z_0))^2]}{a_0^2}}$$

$$x = \frac{-2(y-u_y(z-z_0))^2}{a_0^2} = \frac{-k^2 a_0^2}{2} (u_x + \frac{x-u_x(z-z_0)}{f_L})^2$$

$$x = \frac{-k^2 a_0^2}{2} (u_y + \frac{y-u_y(z-z_0)}{f_L})^2$$
(2.2.8)

Expanding the exponent and combining terms in  $x^2, y^2, u_x, u_y$  eq. (2.2.8) becomes



$$f(x,y,u_{x},u_{y},z) = \frac{|E_{0}|^{2}k^{2}a_{0}^{2}}{2} e^{\frac{-2(x^{2}+y^{2})}{a^{2}(z)}} e^{\frac{-k^{2}a^{2}(z)}{2}(u_{x}+\frac{x}{F(z)})^{2}} e^{\frac{-k^{2}a^{2}(z)}{2}(u_{y}+\frac{y}{F(z)})^{2}}$$

$$\times e^{\frac{-k^{2}a^{2}(z)}{2}(u_{y}+\frac{y}{F(z)})^{2}}$$
(2.2.9)

where

$$a^{2}(z) = a_{0}^{2}[(1-\frac{z-z_{0}}{f_{L}})^{2}+\frac{4(z-z_{0})^{2}}{k^{2}a_{0}^{4}}]$$

$$F(z) = f_{L} \left[ \frac{z - z_{0}}{f_{L}} \right)^{2} + \frac{4(z - z_{0})^{2}}{k^{2} a_{0}^{4}}$$

$$1 - \frac{z - z_{0}}{f_{L}} \left( 1 + \frac{4f_{L}^{2}}{k^{2} a_{0}^{4}} \right)$$
(2.2.10)
$$(2.2.11)$$

By substituting for f from eq. (2.2.9) into eq. (2.2.5), the average value for  $u_{X}u_{y}$  are evaluated to be

$$< u_{x} > = \frac{-x}{F(z)}$$
 (2.2.12)

$$< u_y > = \frac{-y}{F(z)}$$
 (2.2.13)

Moreover, by similar integration procedure as in eq. (2.2.6), and eq. (2.2.7), the energy density and transverse flux components are found to be

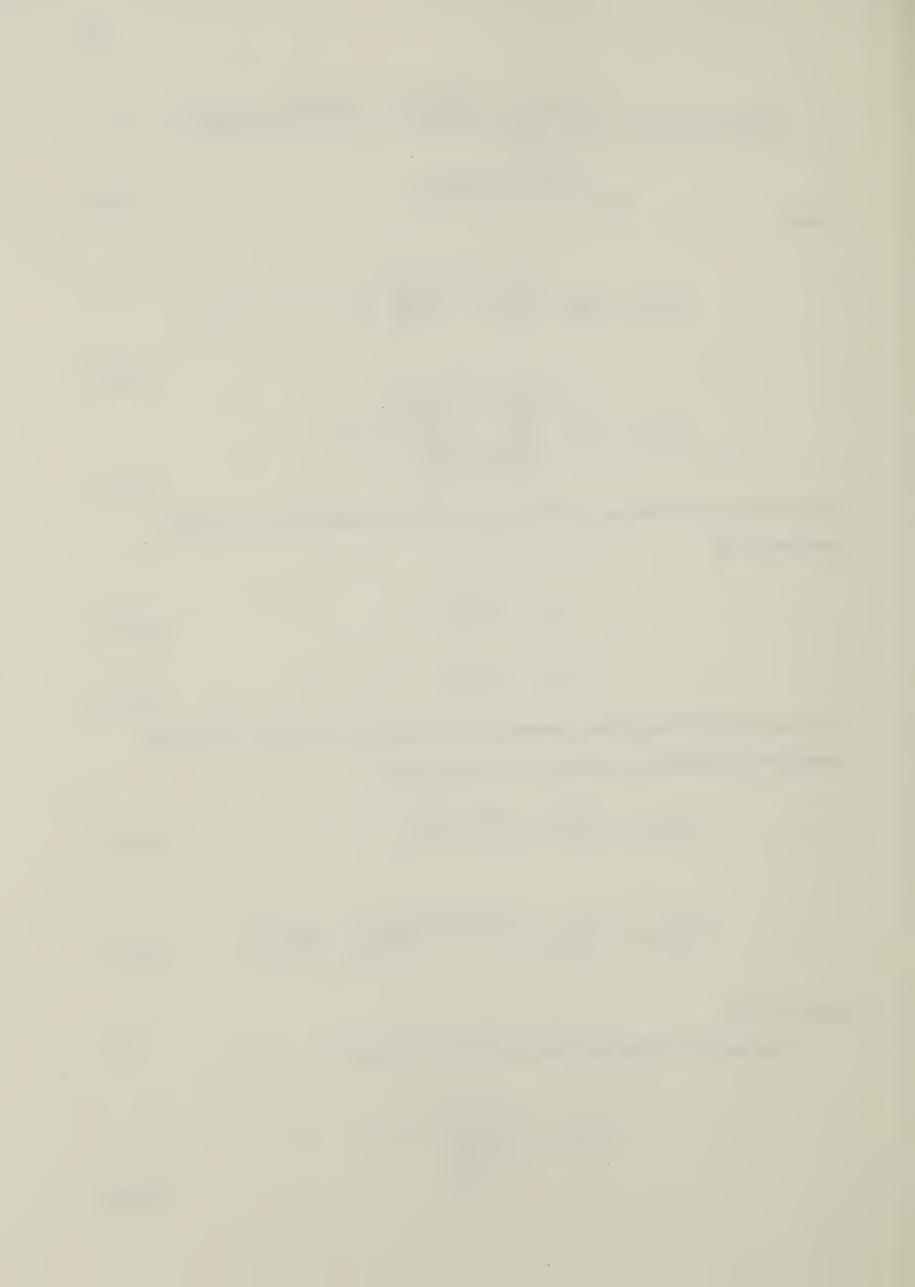
$$U(\vec{x}_{\perp},z) = \frac{|E_0|^2}{8\pi} e^{-2r^2/a^2(z)}$$
(2.2.14)

$$\vec{S}_{\perp}(\vec{x}_{\perp},z) = \frac{c}{8\pi} |E_0|^2 e^{-2r^2/a^2(z)} \left[\frac{-x}{F(z)} \vec{1} - \frac{y}{F(z)} \vec{j}\right]$$
(2.2.15)

where  $r^2=x^2+y^2$ .

From eq. (2.2.10) the minimum spotsize is found to be

$$a_{\min}^{2} = \frac{4f_{L}^{2}/k^{2}a_{0}^{2}}{1 + \frac{4f_{L}^{2}}{k^{2}a_{0}^{4}}}$$
(2.2.16)



at an axial distance

$$z = z_0 + \frac{f_L}{1 + \frac{4f_L^2}{k^2 a_0^{4}}}$$
(2.2.17)

From such a distribution function, the beam size at the focus reaches a limit which is governed by the wavelength of the beam. Moreover, the beam is focused within a focal region with radius a min located at a distance slightly less than the focal length of the lens.

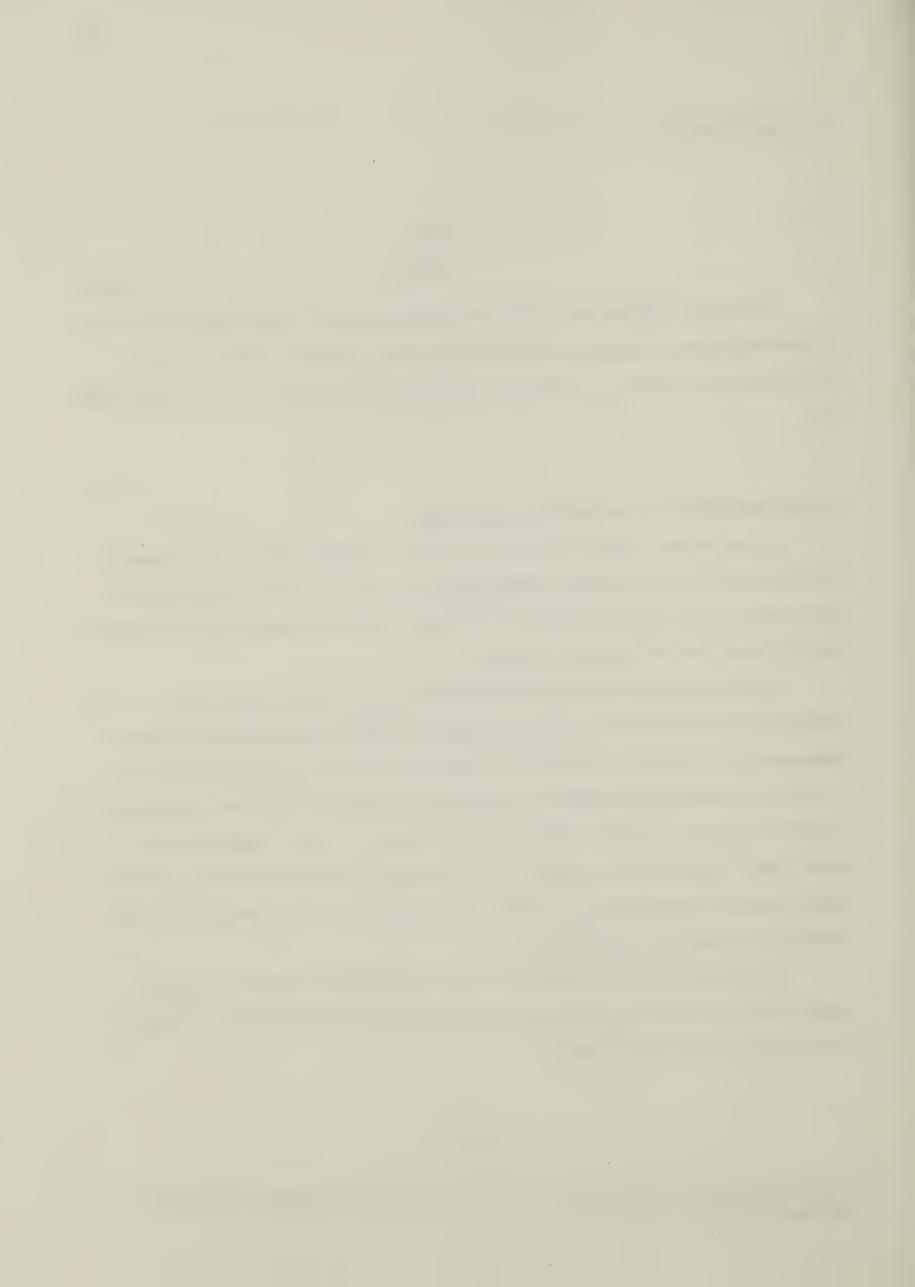
## 2.3 Ray description of a coherent Gaussian beam

In this section, Tappert's distribution function is represented as a sum of energy packages. Each of these packages is associated with a particular direction and location, determined from a sampling of Tappert's distribution function. These sampled values give the initial directions and locations of the rays.

As shown in the previous section, the energy flux of a laser beam can be evaluated from the first moment of the distribution function. This evaluation involves an integration over a continuous variation of transverse directions and positions. However, in using rays to trace the propagation of beam flux, a finite set of discrete directions and locations is chosen since only a finite number of rays can be used for describing the beam. These rays provide trajectories for the propagation of energy flux (macrophotons) (see footnote). The total energy flux over an area can be found by summing over all the macrophotons passing through that area.

Based on this idea, the distribution function is expressed in terms of a sum of macrophotons defined in particular locations and directions. The distribution function at the lens plane can be represented as

The term, macrophotons, are used in the work of Dudder and Henderson. <sup>7</sup>The term represents a group of photons.



$$f(\vec{x}_{\perp} \vec{u}_{\perp}, z_{\uparrow}) = \sum_{j=1}^{N} \omega_{j} \delta^{2}(\vec{x}_{\perp} - \vec{x}_{\perp j}) \delta^{2}(\vec{u}_{\perp} - \vec{u}_{\perp j})$$
 (2.3.1)

where  $\overset{\star}{\times}_{\perp}$  is the position vector of a macrophoton;  $\overset{\star}{u}_{\perp}$  is the direction vector of the macrophoton;  $\omega_{j}$  is the amount of energy carried by the macrophoton; N is the number of macrophotons describing the laser beam;  $\delta^{2}$  is a two dimensional delta function. By substituting eq. (2.3.1) for f in eq. (2.1.10), the energy density is found to be

$$U(\vec{x}_{\perp}, z_{1}) = \frac{1}{8\pi} \int f(\vec{x}_{\perp}, \vec{u}_{\perp}, z_{1}) d^{2}\vec{u}_{\perp}$$

$$= \frac{1}{8\pi} \int_{j=1}^{N} \omega_{j} \delta^{2}(\vec{x}_{\perp} - \vec{x}_{\perp j}) \int \delta^{2}(\vec{u}_{\perp} - \vec{u}_{\perp j}) d^{2}\vec{u}_{\perp}$$

$$= \frac{1}{8\pi} \int_{j=1}^{N} \omega_{j} \delta^{2}(\vec{x}_{\perp} - \vec{x}_{\perp j})$$

$$= \frac{1}{8\pi} \int_{j=1}^{N} \omega_{j} \delta^{2}(\vec{x}_{\perp} - \vec{x}_{\perp j})$$
(2.3.2)

The power flowing across an area AA along the direction of propagation is

$$P = \int_{\Lambda A} \vec{S} \cdot \vec{z} d^2 \vec{x}_{\perp} = \int_{\Delta A} S_z dxdy$$

where  $\vec{S} = \vec{S}_{\perp} + \vec{S}_{z}$  and  $\vec{z}$  is the unit vector along the direction of propagation. From Appendix 1, the z-component of  $\vec{S}$  is

$$S_z = cU(x_1, z_1)$$

Therefore, the power is given by

$$P = \int_{\Lambda} cU(\vec{x}_{\perp}, z_{\parallel}) dx dy$$

From eq. (2.3.2),

$$P = c \int_{\Delta} \frac{1}{8\pi} \int_{j=1}^{N} \omega_{j} \delta^{2}(\vec{x}_{\perp} - \vec{x}_{\perp j}) dx dy$$

$$= \frac{c}{8\pi} \int_{j=1}^{N'} \omega_{j}$$
(2.3.3)

where N' denotes those macrophotons lying within an area AA.

As discussed previously, rays emerge—from each point on the lens plane as a bundle. Each of these rays will be assigned a particular direction. The choice of these



directions is based on a Gaussian distribution of the directions of rays around the average direction of the ray bundle. As will be shown next, for such a choice, the beam intensity profile at the focal plane will also follow a Gaussian distribution.

Let U be a random variable representing the set of transverse directions of rays. Recalling from eq. (2.2.5) that the average transverse direction of a set of rays emerging from a point  $(x_{\Omega}, y_{\Omega})$  at the lens plane is

$$= \frac{-(x_0\vec{i} + y_0\vec{j})}{f_{\perp}}$$
 (2.3.4)

For each ray, the direction will be

$$\vec{\mathbf{u}}_{\perp} = \langle \mathbf{U}_{\perp} \rangle + \Delta \vec{\mathbf{u}}_{\perp} \tag{2.3.5}$$

where  $\Delta \vec{u}_{\perp}$  is the direction deviation from the average value. By combining eq. (2.3.4) and eq. (2.3.5), the ray direction is given by

$$\vec{u}_{\perp} = \frac{-(x_0\vec{1} + y_0\vec{j})}{f_L} + \Delta \vec{u}_{\perp}$$
 (2.3.6)

The location of such a ray at the focal plane will be

$$\vec{x}_{\perp} = \vec{u}_{\perp} f_{\perp} + x_0 \vec{i} + y_0 \vec{j}$$

$$= \Delta \vec{u}_{\perp} f_{\perp}$$
(2.3.7)

According to eq. (2.3.7), the ray location is only proportional to the deviation of the ray direction from the average value. For a ray with an average direction  $\langle U_{\perp} \rangle$ , it crosses the axis of propagation at the focal plane. Rays with directions other than this will resume a location different from the origin. Since the number of rays decreases in a Gaussian manner with respect to the deviation of directions, the number of rays which resume locations away from the origin will consequently vary in a Gaussian manner.

## 2.4 Ray description of an incoherent Gaussian beam

In this section, the phase space distribution function and the formula for the beam width of an incoherent Gaussian beam is derived. The expression for the distribution



function is found to be very similar to that for the coherent case except for a coherence factor. This factor accounts for the degree of coherence of the electric fields at different locations at the lens plane.

In practice, the beam can hardly be focussed to the diffraction limited spotsize due to instrumental limitations and imperfections. According to Tappert, these defects can be incorporated into the phase fluctuations of the electric field amplitudes at the lens plane. With such phase fluctuations, the field diffraction pattern at the focus changes. The energy distribution at the focus and accordingly, the spotsize can then be varied.

Phase fluctuations are accounted for by considering an ensemble (see footnote) of fields at the lens plane. Each member of the ensemble consists of electric fields over the plane transverse to the beam. A random phase is associated with the electric field at each location on the plane. As a result, the electric field amplitude used in eq. (2.1.9) is replaced by the average of the ensemble of field amplitudes. Upon substitution, the phase space distribution function then becomes

$$\langle f(\vec{x}_{\perp},\vec{u}_{\perp},z) \rangle = \frac{k^2}{(2\pi)^2} \int_{-\infty}^{\infty} d^2 \vec{x}_{\perp}' e^{ik\vec{u}_{\perp}\cdot\vec{x}_{\perp}'} e^{ik\vec{u}_{\perp}\cdot\vec{x}_{\perp}'} \langle \epsilon(\vec{x}_{\perp}\frac{1}{2}\vec{x}_{\perp}',z) \epsilon^{\star}(\vec{x}_{\perp}\frac{1}{2}\vec{x}_{\perp}',z) \rangle$$
(2.4.1)

where the brackets, < >, denote ensemble averages of the bracketed quantity. The energy density and flux of the field are respectively

$$\langle U \rangle = \frac{1}{8\pi} \int_{-1}^{1} \int_{-1}^{1} \langle f(\vec{x}_{\perp}, \vec{u}_{\perp}, z) \rangle d^{2} \vec{u}_{\perp} = \frac{\langle |\varepsilon|^{2} \rangle}{8\pi}$$
(2.4.2)

$$\langle \vec{S}_{\perp} \rangle = \frac{c}{8\pi} \int_{-1}^{1} \int_{-1}^{1} \vec{u}_{\perp} f(\vec{x}_{\perp}, \vec{u}_{\perp}, z) \rangle d^{2}\vec{u}_{\perp}$$

$$= \frac{c}{8\pi} \frac{i}{2k} \langle (\epsilon \vec{\nabla}_{\perp} \epsilon^{*} - \epsilon^{*} \vec{\nabla}_{\perp} \epsilon) \rangle$$
(2.4.3)

By applying this idea of random phase to a Gaussian beam, the electric field amplitude at the lens plane will be given by

$$\varepsilon(x,y,z_1) = E_0 e^{-r^2/a_0^2} e^{-ikr^2/2f} e^{i\psi(x,y)}$$
$$= \varepsilon_1 e^{i\psi(x,y)}$$
(2.4.4)

where  $\Psi(x, y)$  is the random phase of the electric field at the location (x,y);  $\varepsilon_1$  is the

An ensemble is a collection of identical systems



 $\frac{-r^2}{2a_0^2} \frac{-ikr^2}{2f_L}$  quantity  $E_0^e$  e . Although the phase values are regarded as random, they are assumed to be Gaussianly correlated in a small area with radius L within the beam cross sectional area. Within such a region, the phase value at any point (x,y) is given by

$$\Psi(x,y) = \Psi_0 e^{-(x-x_c)^2 + (y-y_c)^2}$$
(2.4.5)

where  $(x_c, y_c)$  is the location at which the phase value is maximum. The phase values are assumed to be isotropic in the sense that the values within a localized area of radius L do not change regardless of the location of the area within the beam. Under such assumption, for any two points within the beam, the correlation function between the phase values is given by

$$\rho(x_{2}-x_{1},y_{2}-y_{1}) = \frac{2}{\Psi_{0}^{2}\pi L^{2}} \int_{-\infty}^{\infty} dx_{c} dy_{c} \Psi_{0}^{2} = \frac{(x_{1}-x_{c})^{2}+(y_{1}-y_{c})^{2}}{L^{2}} e^{-\frac{(x_{2}-x_{c})^{2}+(y_{2}-y_{c})^{2}}{L^{2}}}$$

$$= e^{\frac{-1}{2L^{2}}[(x_{2}-x_{1})^{2}+(y_{2}-y_{1})^{2}]}$$

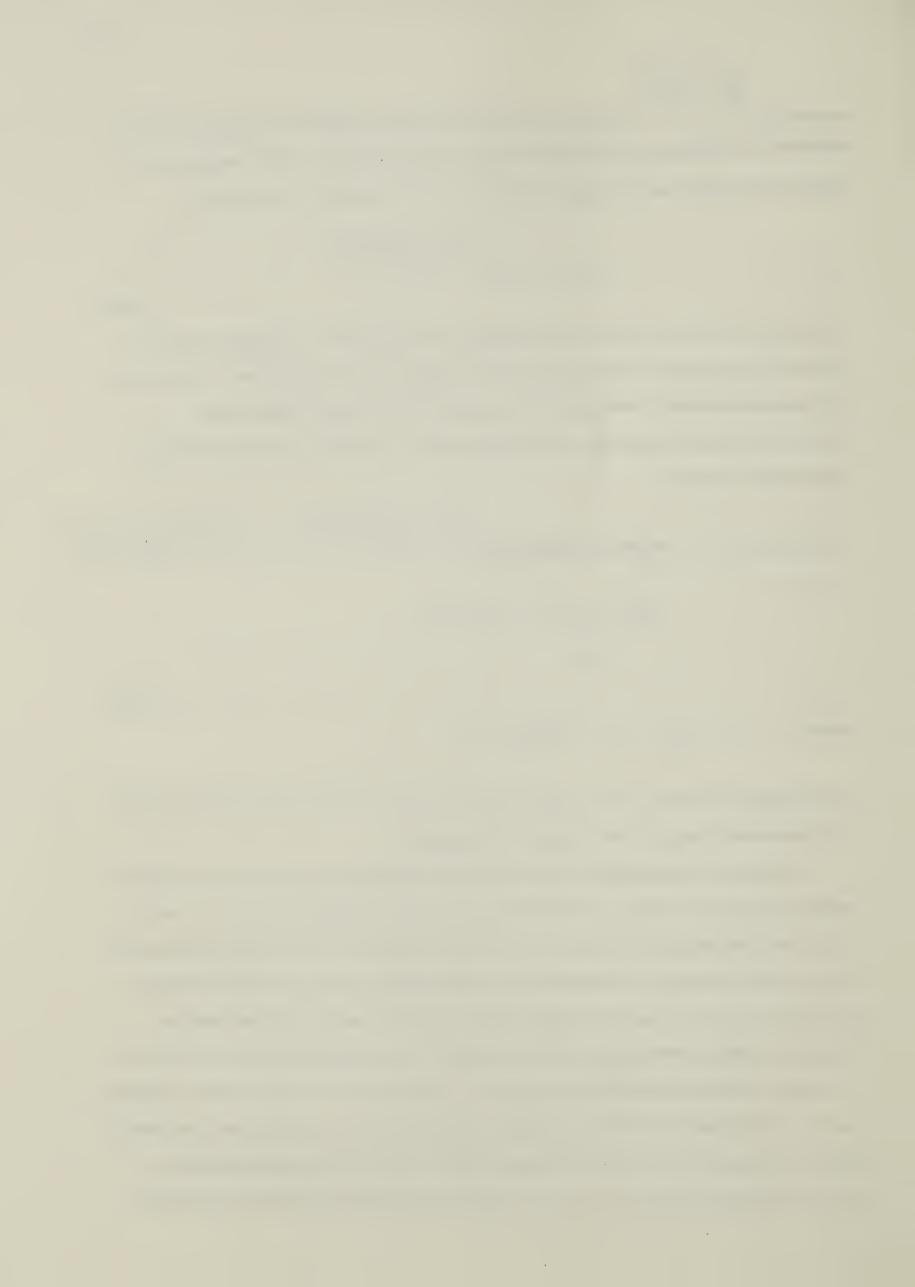
$$= e^{-r^{2}/2L^{2}}$$

$$= e^{-r^{2}/2L^{2}}$$

$$(2.4.6)$$
where
$$r' = \sqrt{(x_{2}-x_{1})^{2}+(y_{2}-y_{1})^{2}}$$

The correlation function for the phases at any two points is readily seen from eq. (2.4.6) to be dependent only upon the distance between them.

However, this correlation function can be formulated according to the concept of ensemble average as follows. Let the continuous range of possible values of  $\,\Psi\,\,$  be  $\,\psi_1^{}$  $\psi_{2}$  ,  $\psi_{3}$  ,etc. The phase for the electric field in each member of the ensemble can take any of the values. Consider the phase values of each member at any two particular points  $(x_1,y_1)$  and  $(x_2,y_2)$ . Let  $\Phi_1$  be the random variable to denote the set of phase values at  $(x_1,y_1)$ ,  $\Phi_2$  to denote those at  $(x_2,y_2)$ . Since the phase values are restricted only to the set of  $\psi$  values mentioned, the values of  $\Phi_1$  and  $\Phi_2$  will lie within the range of the  $\psi$  values as well. A joint probability distribution function,  $P_{\phi_1\phi_2}(\psi_1,\psi_2;x_2-x_1,y_2-y_1)$  can then be set up for the product of the random variables  $\Phi_1\Phi_2$  .  $\psi_1$  ,  $\psi_2$  are the values taken by  $\Phi_1$ ,  $\Phi_2$  respectively; and  $(x_2-x_1)$ ,  $(y_2-y_1)$  represent the spatial difference between the



two points. Thus, the ensemble average of  $\phi_1\phi_2$  or  $\langle \phi_1\phi_2 \rangle$  can be calculated in terms of this distribution function as follows:

$$\langle \Phi_1 \Phi_2 \rangle = \int_{\infty}^{\infty} \int_{\infty}^{\infty} \psi_1 \psi_2 P_{\Phi_1 \Phi_2} (\psi_1, \psi_2; x_2 - x_1, y_2 - y_1) d\psi_1 d\psi_2$$
(2.4.7)

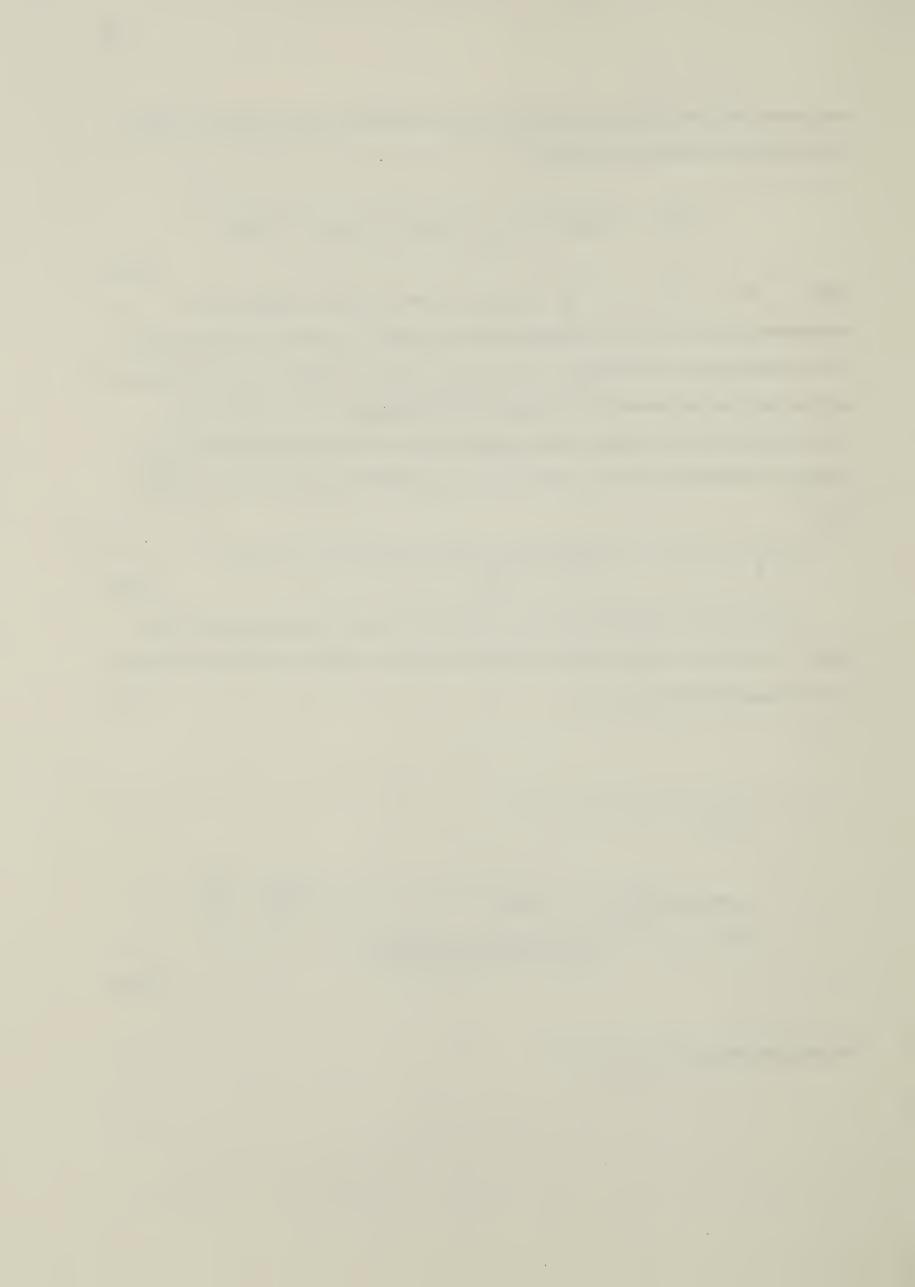
where  $\Psi^2 = \langle \Phi_1^2 \rangle$  or  $\langle \Phi_2^2 \rangle$  because  $\Phi_1$  and  $\Phi_2$  have the same kind of distribution. Since as it was mentioned earlier, the range of  $\Phi$  values is the same as that for  $\Psi$ , the average of the product  $\Psi(x_1, y_1)\Psi(x_2, y_2)$  for a member of the ensemble is the same as the ensemble average. From eq. (2.4.6), the average of  $\Psi(x_1, y_1)\Psi(x_2, y_2)$  over all points within the beam is the correlation function for the phase values at  $(x_1, y_1)$  and  $(x_2, y_2)$ . Thus, the ensemble average of  $\Phi_1\Phi_2$  is equivalent to the correlation function, that is,

$$\rho(x_2-x_1,y_2-y_1) = \int_{\infty}^{\infty} \int_{\infty}^{\infty} \psi_1 \psi_2 P_{\Phi_1 \Phi_2}(\psi_1,\psi_2;x_2-x_1,y_2-y_1) d\psi_1 d\psi_2$$
(2.4.8)

The distribution functions for  $\Phi_1$  and  $\Phi_2$  are chosen to be Gaussian so that Tappert's distribution function can be simplified. The joint probability distribution function for  $\Phi_1\Phi_2$  has the following form<sup>8</sup>

$$\frac{e^{\frac{-1}{2[1-\rho^{2}(x_{2}-x_{1},y_{2}-y_{1})]}[\frac{\psi_{1}^{2}}{\psi_{0}^{2}}-2\rho(x_{2}-x_{1},y_{2}-y_{1})\frac{\psi_{1}\psi_{2}}{\psi_{0}^{2}}+\frac{\psi_{2}^{2}}{\psi_{0}^{2}}]}{2\pi\psi_{0}^{2}\sqrt{1-\rho^{2}(x_{2}-x_{1},y_{2}-y_{1})}}$$
(2.4.9)

The marginal probability,  $P_{\Phi_1}(\psi_1)$  will be



$$P_{\phi_{1}}(\psi_{1}) = \int_{\infty}^{\infty} P_{\phi_{1}\phi_{2}}(\psi_{1}, \psi_{2}; x_{2}-x_{1}, y_{2}-y_{1})d\psi_{2}$$

$$= \frac{-\left[\frac{\psi_{1}^{2}}{\psi_{0}^{2}} - \frac{2\rho(x_{2}-x_{1}, y_{2}-y_{1})\psi_{1}\psi_{2}}{\psi_{0}^{2}} + \frac{\psi_{2}^{2}}{\psi_{0}^{2}}\right]}{2\left[1-\rho^{2}(x_{2}-x_{1}, y_{2}-y_{1})\right]}d\psi_{2}$$

$$= \frac{\int_{\infty}^{\infty} e^{-\frac{1}{2\psi_{0}^{2}}\left[\psi_{1}^{2} + \frac{(\rho(x_{2}-x_{1}, y_{2}-y_{1})\psi_{1}-\psi_{2})^{2}}{1-\rho^{2}(x_{2}-x_{1}, y_{2}-y_{1})}\right]}d\psi_{2}}{2\pi\psi_{0}^{2}\sqrt{1-\rho^{2}(x_{2}-x_{1}, y_{2}-y_{1})}}$$

$$= \frac{e^{-\psi_{1}^{2}/2\psi_{0}^{2}}}{\psi_{0}\sqrt{2\pi}}$$
(2.4.10)

Hence the set of phase values represented by the random variable  $\phi_{\parallel}(x,y)$  follows a Gaussian distribution as expected. This Gaussian property of  $\phi_{\parallel}$  gives the average value of  $e^{\frac{1}{4}}$  to be

$$< e^{i\Phi_1} > = \frac{1}{\sqrt{2\pi\psi_0}} \int_{-\infty}^{\infty} e^{-\frac{\psi_1^2/2\psi_0^2}{2}} e^{i\psi_1} d\psi_1$$
  
=  $e^{-\frac{\psi_0^2}{2}} = e^{-\frac{1}{2}\langle\Phi_1^2\rangle}$  (2.4.11)

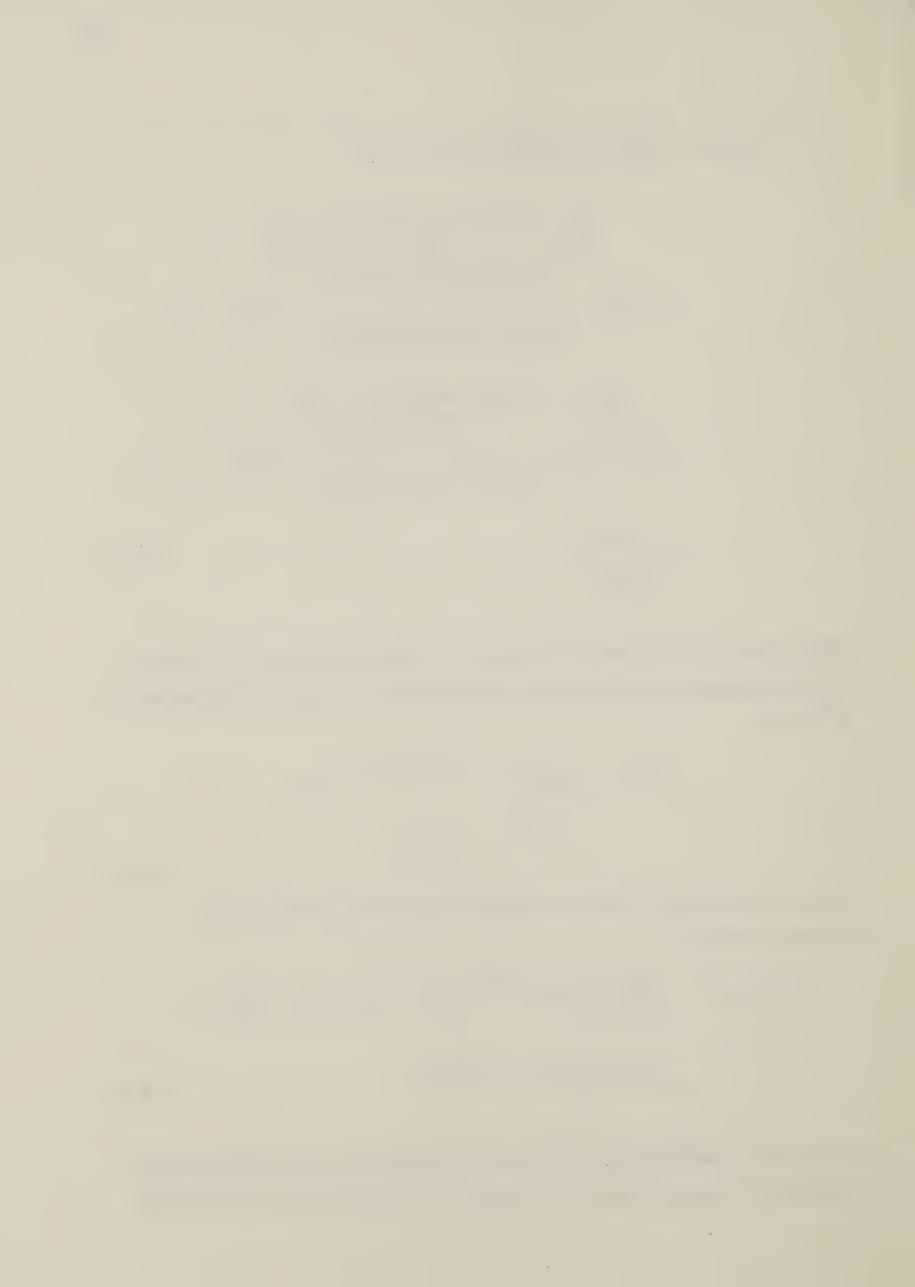
From eq. (2.4.4) and eq. (2.1.9), for a member of the ensemble the phase space distribution function is

$$f(\vec{x}_{\perp}, \vec{u}_{\perp}, z) = \frac{k^{2}}{(2\pi)^{2}} \int_{\infty}^{\infty} \int_{\infty}^{\infty} d^{2}\vec{x}_{\perp}' e^{i k \vec{u}_{\perp}' \vec{x}_{\perp}'} \varepsilon_{1} (\vec{x}_{\perp} - \frac{1}{2}\vec{x}_{\perp}', z) \varepsilon_{1}^{*} (\vec{x}_{\perp} + \frac{1}{2}\vec{x}_{\perp}', z)$$

$$= i \left[ \psi(\vec{x}_{\perp} - \frac{1}{2}\vec{x}_{\perp}') - \psi(\vec{x}_{\perp} + \frac{1}{2}\vec{x}_{\perp}') \right]$$

$$\times e \qquad (2.4.12)$$

Moreover, the ensemble average of  $f(\vec{x_1}, \vec{u_1}, z)$  may be derived as follows. Since the range of values of  $\Psi$  is always the same for any point in x-y plane, the values of  $\Psi(\vec{x_1} - \frac{1}{2}\vec{x_2})$ 



and  $\Psi(\vec{x}_{\perp} + \frac{1}{2}\vec{x}_{\perp})$  can be represented by  $\Phi_1$  and  $\Phi_2$  respectively. In this case, the joint probability distribution function given previously becomes  $P_{\Phi_1\Phi_2}(\psi_1,\psi_2;x,y')$ . The ensemble average of  $\langle e^{i(\Phi_1-\Phi_2)}\rangle$  is given by

$$< e^{i(\Phi_{1}^{-\Phi_{2}})} > = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{i(\psi_{1}^{-\psi_{2}})} P_{\Phi_{1}\Phi_{2}}(\psi_{1},\psi_{2};x,y') d\psi_{1} d\psi_{2}$$
(2.4.13)

Substituting for  $P_{\Phi_1\Phi_2}(\psi_1,\psi_2;x',y')$  from eq. (2.4.9),

$$< e^{i(\phi_{1}-\phi_{2})} > = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \frac{i(\psi_{1}-\psi_{2}) e^{\frac{-1}{2\psi_{0}^{2}}[\psi_{1}^{2}+\frac{(\rho(x',y')\psi_{1}-\psi_{2})^{2}}{1-\rho^{2}(x',y')}]}}{2\pi\psi_{0}^{2}\sqrt{1-\rho^{2}(x',y')}}$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \frac{i(\psi_{1}-\psi_{2}) e^{\frac{-1}{2\psi_{0}^{2}}[\psi_{1}^{2}+\frac{(\rho(r')\psi_{1}-\psi_{2})^{2}}{1-\rho^{2}(r')}]}}{2\pi\psi_{0}^{2}\sqrt{1-\rho^{2}(r')}}$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \frac{e^{i(\psi_{1}-\psi_{2}) e^{\frac{-1}{2\psi_{0}^{2}}[\psi_{1}^{2}+\frac{(\rho(r')\psi_{1}-\psi_{2})^{2}}{1-\rho^{2}(r')}]}}{2\pi\psi_{0}^{2}\sqrt{1-\rho^{2}(r')}}$$

$$< \Phi_{1}\Phi_{2} > (2.4.14)$$

where  $p(r') = \frac{\langle \Phi_1 \Phi_2 \rangle}{\psi_0^2}$  and  $r' = \sqrt{(x - \frac{1}{2}x' - (x + \frac{1}{2}x'))^2 + (y - \frac{1}{2}y' - (y + \frac{1}{2}y'))^2}$ . Integrating eq. (2.4.14) with respect to  $\psi_2 \ll i^{(\Phi_1 - \Phi_2)}$  becomes

$$< e^{i(\Phi_{1}-\Phi_{2})} > = \frac{e^{\psi_{0}^{2}(1-\rho(r'))/2}}{\psi_{0}\sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-i(1-\rho(r'))\psi_{1}-\psi_{1}^{2}/2\psi_{0}^{2}} d\psi_{1}$$

$$= e^{-\psi_{0}^{2}(1-\rho(r'))}$$

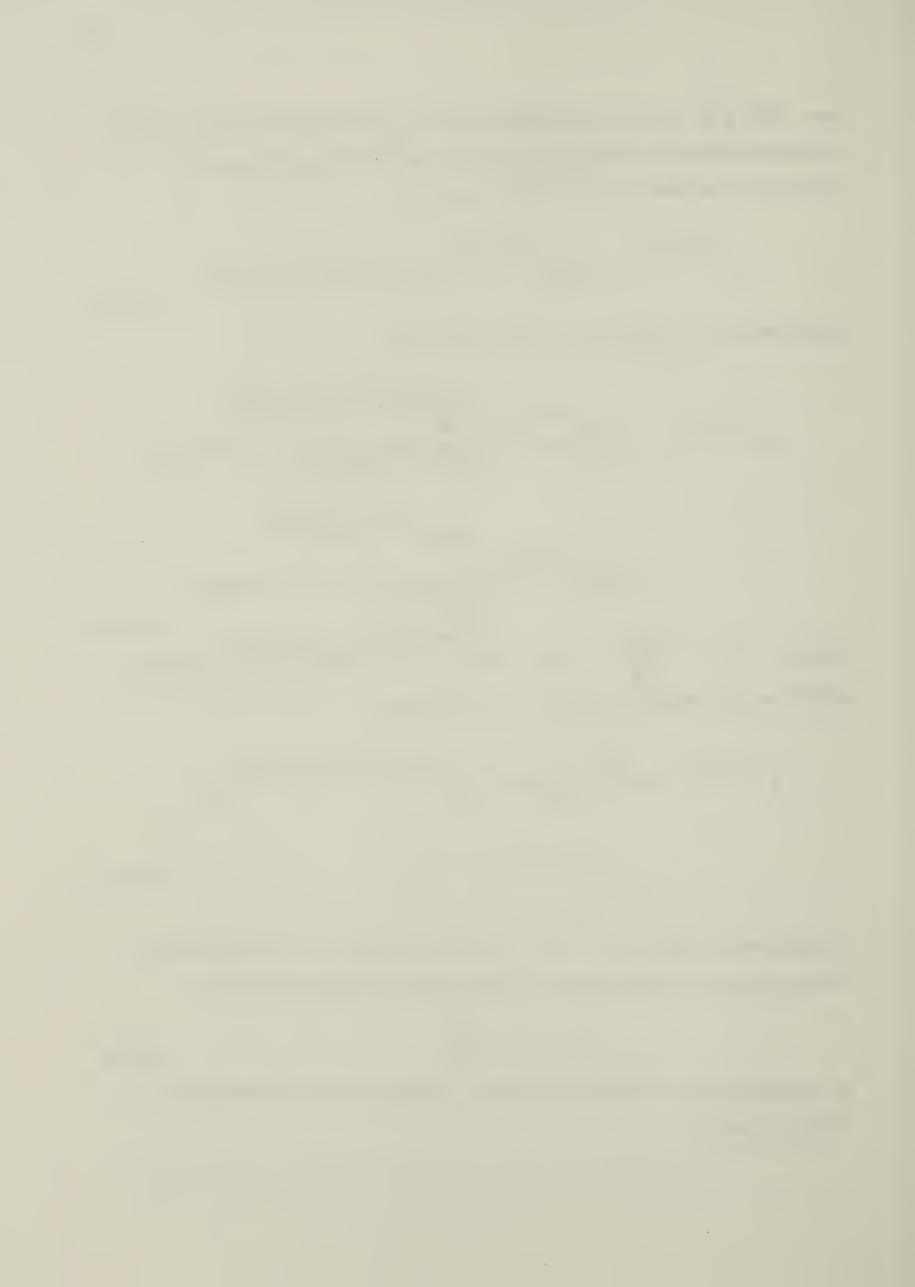
$$= e^{-(1-\rho(r'))/2}$$

$$= e^{-(1-\rho(r'))/2}$$
(2.4.15)

For large values of  $\psi_0^2$ ,  $< e^{i(\Phi_1^{-\Phi}2)} >$  is small as long as (1-  $\rho(r')$ ) is close to one. From eq. (2.4.6), the Taylor expansion of the correlation function about zero is

$$\rho(r') = 1 - \frac{r'^2}{2L^2}$$
 (2.4.16)

By replacing  $\rho(r')$  in eq. (2.4,15) with eq. (2.4.16), the phase factor in the integrand of  $\langle f(x_{\perp}, u_{\perp}, z) \rangle$ , that is,



$$\langle f(\vec{x}_{\perp}, \vec{u}_{\perp}, z) \rangle = \frac{k^{2}}{(2\pi)^{2}} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} d^{2}\vec{x}_{\perp}' e^{ik\vec{u}_{\perp}'} \vec{x}_{\perp}' \epsilon_{1} (\vec{x}_{\perp} - \frac{1}{2}\vec{x}_{\perp}', z)$$

$$\times \epsilon_{1}^{*} (\vec{x}_{\perp} + \frac{1}{2}\vec{x}_{\perp}', z) \langle e^{i(\Phi_{1} - \Phi_{2})} \rangle$$
(2.4.17)

becomes

$$\langle e^{i(\Phi_1 - \Phi_2)} \rangle = e^{-r^2 \psi_0^2 / 2L^2}$$
 (2.4.18)

Following from this result, the distribution function at the lens plane is evaluated to be

$$< f(x_{\perp}, u_{\perp}, z_{1}) > = \left| \frac{E_{0}|^{2}k^{2}D^{2}a_{0}^{2}}{2\pi} e^{-2r^{2}/a_{0}^{2}} e^{-\frac{k^{2}D^{2}a_{0}^{2}}{2}[(u_{x} + \frac{x}{f_{L}})^{2}(u_{y} + \frac{y}{f_{L}})^{2}]} \right|$$
 (2.4.19)

where D = 
$$\frac{1}{\sqrt{1+\psi_0^2 a_0^2/L^2}}$$

For zero values of  $\psi_0$ , D becomes one and perfect coherence of the beam results. On the other hand, for non-zero values of  $\psi_0$ , D is less than one, and phase coherence will be imperfect.

By substituting for kD by  $k_{\mbox{eff}}$  , the distribution function at the lens plane becomes

$$< f(\vec{x}_{\perp}, \vec{u}_{\perp}, z_{1}) > = \frac{|E_{0}|^{2}k_{eff}^{2}a_{0}^{2}}{2\pi} e^{\frac{-2r^{2}}{a_{0}^{2}}} e^{\frac{-k_{eff}^{2}a_{0}^{2}}{2} [(u_{x} + \frac{x}{f_{L}})^{2} + (u_{y} + \frac{y}{f_{L}})^{2}]}$$
(2.4.20)

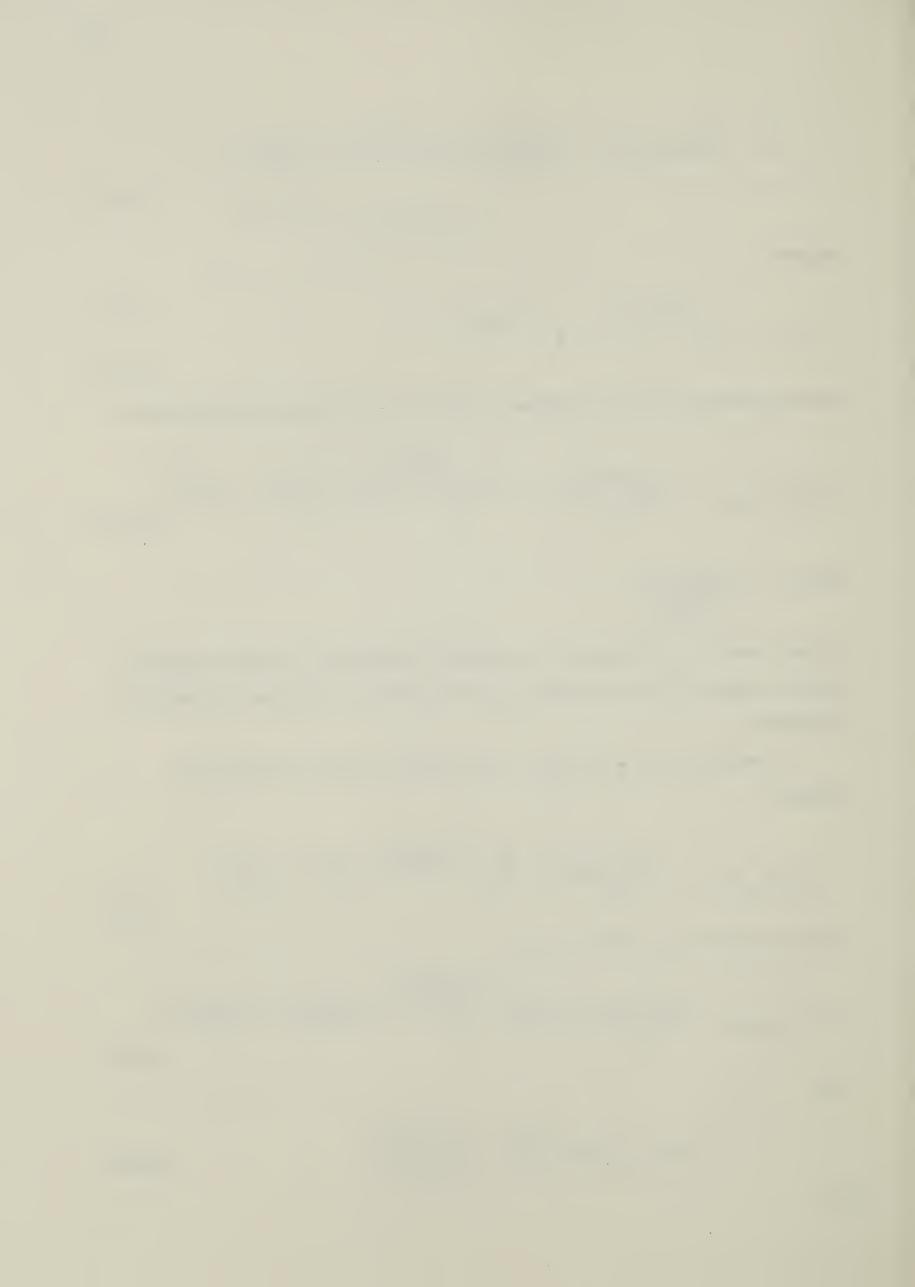
And at any z-plane, the function becomes

$$\langle f(x_{\perp}, u_{\perp}, z) \rangle = \frac{|E_0|^2 k_{eff}^2 a_0^2}{2\pi} e^{\frac{-2r^2}{a_0^2(z)}} e^{\frac{-k_{eff}^2 a_0^2(z)}{2} [(u_x + \frac{x}{F(z)})^2 + (u_y + \frac{y}{F(z)})^2]}$$
(2.4.21)

where

$$a^{2}(z) = a_{0}^{2} \left[ \left( 1 - \frac{z - z_{0}}{f_{L}} \right)^{2} + \frac{4(z - z_{0})^{2}}{k_{eff}^{2} a_{0}^{4}} \right]$$
 (2.4.22)

and



$$F(z) = f_{L} \left[ \frac{(1 - \frac{z - z_{0}}{f_{L}})^{2} + \frac{4(z - z_{0})^{2}}{k_{eff}^{2} a_{0}^{4}}}{1 - \frac{z - z_{0}}{f_{L}} (1 + \frac{4f_{L}^{2}}{k_{eff}^{2} a_{0}^{4}})} \right]$$
(2.4.23)

The introduction of phase incoherence into the electric field amplitudes at the lens plane alters the size of the beam along the path of propagation as well as the focal distance.

The incoherence factor D provides a means to adjust the beam size at the focus.

In conclusion, the phase space distribution function for a radiation field allows one to allocate the field energy into various rays of which positions and directions can be defined. Moreover, by using this function, the directions of the rays are distributed in such a way that a diffraction limited focal region can be reconstructed from the rays.



## Chapter 3

## Beam propagation in a refractive medium

In this chapter, the derivation of the ray equation is carried out and solutions for this equation are given for different profiles. These profiles are used to implement the density values calculated from Milroy's laser heated solenoid model.

## 3.1 Derivation of ray equation

In this section, the general equation for the trajectories traced by energy packets (photons) is derived.

Light propagation within a refractive medium can be described in terms of the motion of quasi-particles as long as the angular frequency,  $\omega$ , of the quasi-particle varies sufficiently slowly with respect to time and space<sup>1</sup>, <sup>2</sup>, <sup>3</sup>. This condition ensures that the wavepackets are localized in space. Equations of motion of the wavepacket are

$$\frac{d\vec{r}}{dt} = \vec{r} = \frac{\partial \omega(\vec{k}, \vec{r}, t)}{\partial \vec{k}}$$
 (3.1.1)

$$\frac{d\vec{k}}{dt} = \vec{k} = \frac{\partial \omega(\vec{k}, \vec{r}, t)}{\partial \vec{r}}$$
(3.1.2)

Eq. (3.1.1) can be re-expressed as

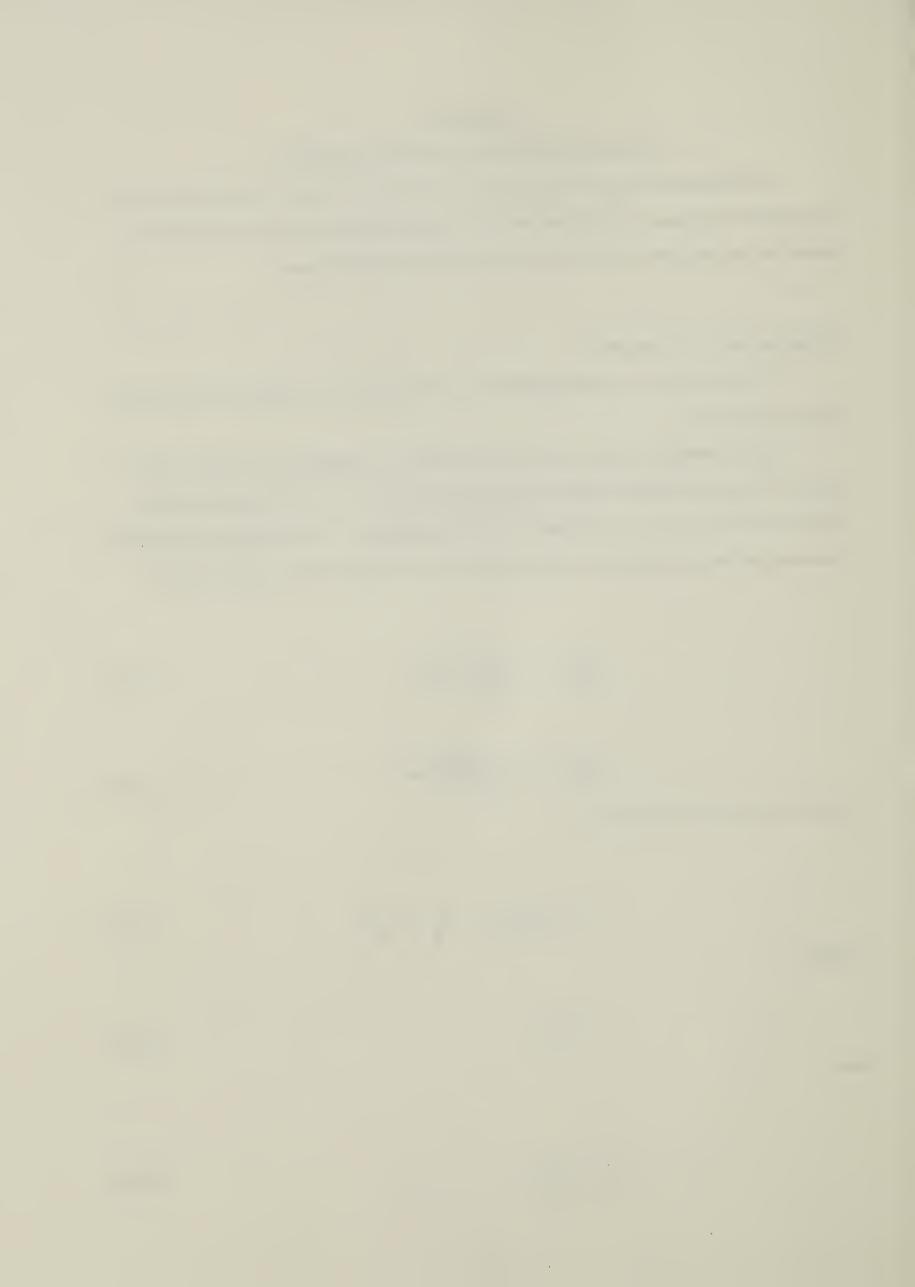
$$\dot{\hat{\mathbf{r}}} = \left(\frac{\partial \omega}{\partial k}\right) \dot{\nabla}_{k} k = \dot{\mathbf{v}}_{g} = \mathbf{v}_{g} \dot{\Omega}$$
 (3.1.3)

where

$$\vec{\Omega} = \vec{k}/k \tag{3.1.4}$$

and

$$\mathbf{v_g} = \frac{\partial \omega}{\partial \mathbf{k}} \tag{3.1.5}$$



As will be shown, eq. (3.1.1) can further be expressed in terms of the refractive index of the medium. To start with, eq. (3.1.4) is differentiated with respect to time, giving

$$\dot{\mathbf{k}} = \dot{\mathbf{k}}_{\Omega} + \dot{\mathbf{k}}_{\Omega} \tag{3.1.6}$$

By combining with eq. (3.1.2), the equation becomes

$$\dot{k}\dot{\Omega} = -\vec{\nabla}_{r}\omega - \dot{k}\dot{\Omega} \tag{3.1.7}$$

By taking the dot products of eq. (3.1.2) with  $\vec{k}$ ,

$$\vec{k} \cdot \vec{k} = \vec{k} \cdot \frac{\partial \omega}{\partial \vec{r}}$$

$$\vec{k} = -\vec{\Omega} \cdot \vec{\nabla}_{r} \omega$$
(3.1.8)

then

$$k\hat{\Omega} = -\vec{\nabla}_{\mathbf{r}}\omega + (\vec{\Omega} \cdot \vec{\nabla}_{\mathbf{r}}\omega)\vec{\Omega}$$

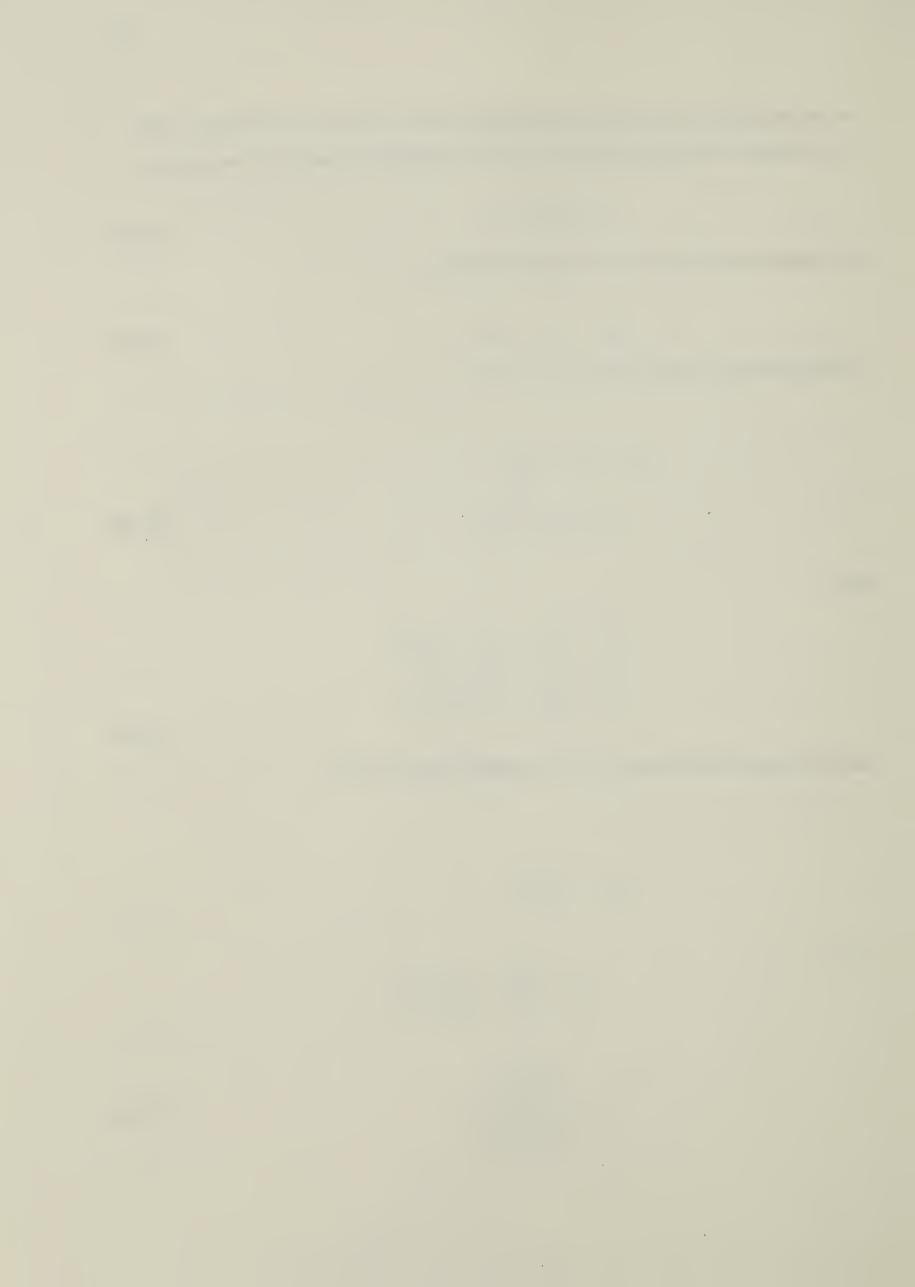
$$\vec{\Omega} = -\frac{\vec{\nabla}_{\mathbf{r}}\omega}{k} + \frac{(\vec{\Omega} \cdot \vec{\nabla}_{\mathbf{r}}\omega)}{k}\vec{\Omega}$$
(3.1.9)

Let the refractive index be  $\eta$  (  $\omega$  ,r,t). The spatial gradient of  $\omega$  is

$$\dot{\nabla}_{\mathbf{r}^{\omega}} = \dot{\nabla}_{\mathbf{r}} (\frac{ck}{\eta})$$

$$= ck \left[ -\frac{\overrightarrow{\nabla}_{r} \eta}{\eta^{2}} - \frac{1}{\eta^{2}} \frac{\partial \eta}{\partial \omega} \frac{\partial \omega}{\partial r} \right]$$

$$= \frac{\frac{-ck\vec{\nabla}_{r}\eta}{\eta^{2}}}{(1+\frac{ck}{\eta^{2}}\frac{\partial\eta}{\partial\omega})}$$
(3.1.10)



Also, the gradient of  $\omega$  with respect to k is

$$\frac{\partial \omega}{\partial \vec{k}} = \frac{\partial}{\partial \vec{k}} \frac{ck}{\eta(\omega, r, t)}$$

$$= \frac{c}{\eta} \hat{k} - \frac{ck}{\eta^2} \frac{\partial \eta}{\partial \omega} \frac{\partial \omega}{\partial \vec{k}}$$

$$= \frac{\frac{c}{\eta} \hat{k}}{(1 + \frac{ck}{\eta^2} \frac{\partial \eta}{\partial \omega})}$$

$$=\frac{\frac{c}{\eta}\hat{k}}{(1+\frac{\omega\partial\eta}{\eta\partial\omega})}$$
(3.1.11)

where  $\hat{k}$  is the unit vector of  $\vec{k}$  and  $\frac{ck}{\eta} = \omega$ But,

$$\left|\frac{\partial \omega}{\partial k}\right| = \left|\vec{v}_g\right| = v_g$$

Substituting eq. (3.1.11) into eq. (3.1.10), we get

$$\vec{\nabla}_{\mathbf{r}}^{\omega} = -\frac{k \nabla_{\mathbf{g}}}{\eta} \vec{\nabla}_{\mathbf{r}} \eta$$

$$\vec{\nabla}_{\mathbf{r}}^{\omega} = \frac{-\nabla_{\mathbf{g}}}{\eta} \vec{\nabla}_{\mathbf{r}} \eta$$
(3.1.12)

Combining eq. (3.1.12) and eq. (3.1.9), gives

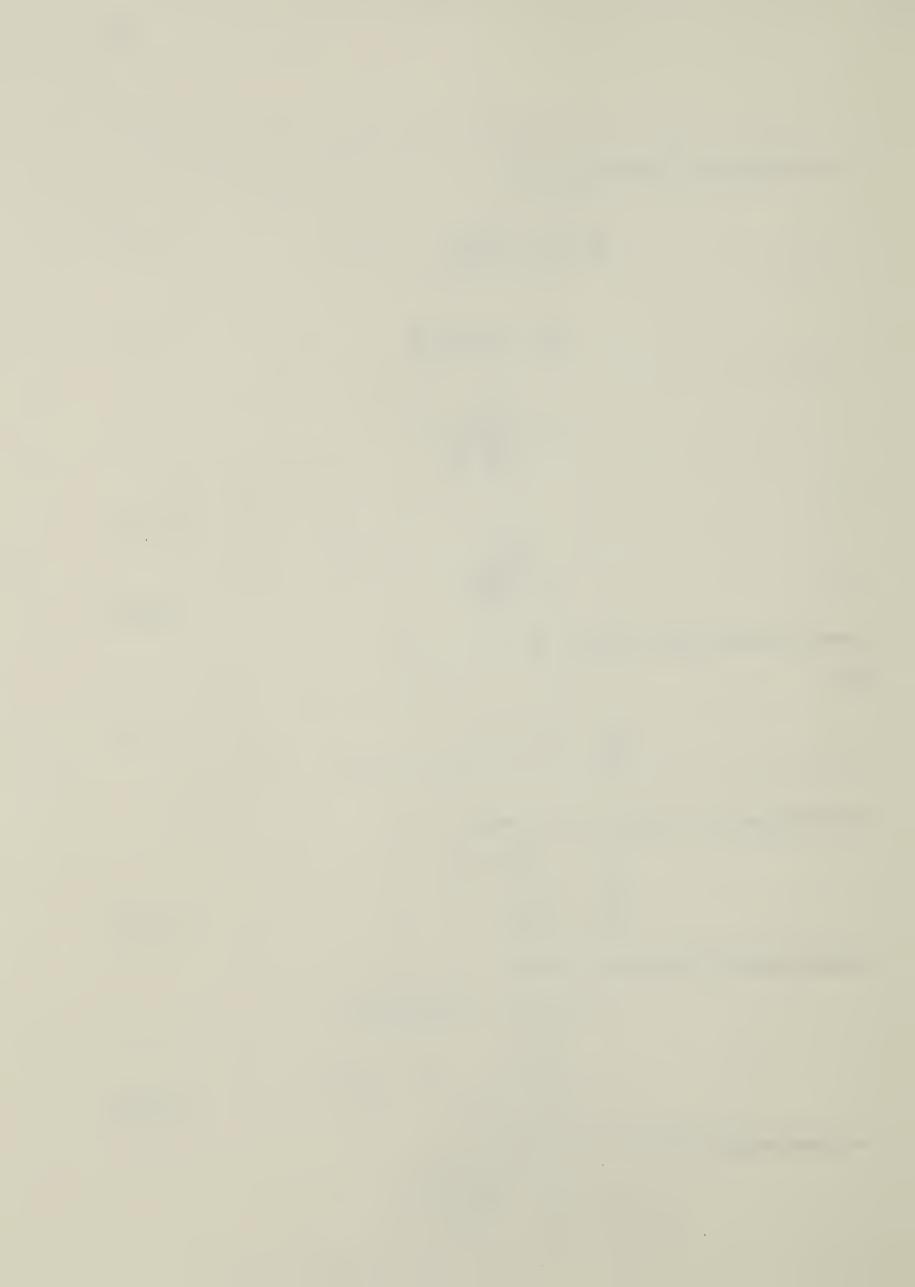
$$\dot{\hat{\Omega}} = \frac{\mathbf{v_g}}{\eta} \, \dot{\nabla}_{\mathbf{r}} \eta - \frac{(\mathbf{v_g} \dot{\hat{\Omega}} \cdot \dot{\nabla}_{\mathbf{r}} \eta)}{\eta} \, \dot{\hat{\Omega}}$$

$$= \frac{\mathbf{v_g}}{\eta} \, [\, \dot{\nabla}_{\mathbf{r}} \eta - (\dot{\hat{\Omega}} \cdot \dot{\nabla}_{\mathbf{r}} \eta) \dot{\hat{\Omega}} \, ]$$
(3.1.13)

In a plasma medium, the index of refraction is

$$\eta(\omega, \vec{r}, t) = \sqrt{1 - \frac{\omega_{pe}^2(\vec{r}, t)}{\omega^2}}$$

,



where  $\omega_{pe}^2(\vec{r},t) = \frac{4\pi N(\vec{r},t)e^2}{m_e}$  and  $N(\vec{r},t)$  is the electron density (cm³),  $m_e$  is the electron mass. Because of the extremely short time for light to traverse the plasma medium, the plasma density does not change fast enough to give a significant change in the refractive index of the medium. The plasma refractive index can be considered as constant within the time of traversing and regarded as dependent only on space. By substituting for  $\eta$  into eq. (3.1.11), the group velocity is found to be

$$v_{q} = \eta(\vec{r}, \omega)c \tag{3.1.14}$$

Eq. (3.1.13) thus becomes

$$\hat{\vec{\Omega}} = c \left[ \vec{\nabla}_{r} \eta - (\vec{\Omega} \cdot \vec{\nabla}_{r} \eta) \vec{\Omega} \right]$$
(3.1.15)

By multiplying both sides by  $\eta$  c, which is the velocity in the medium,

$$\eta c \dot{\hat{\Omega}} = \eta c^2 \vec{\nabla}_r \eta - \eta c^2 (\vec{\Omega} \cdot \vec{\nabla}_r \eta) \vec{\Omega}$$

and using the expression for group velocity,

$$\vec{r} = \vec{v}_{g} = v_{g} \vec{\Omega} = \eta c \vec{\Omega}$$

then

$$v_{g}^{\uparrow} = \eta c^{2} \vec{\nabla}_{r} \eta - (\vec{v}_{g} \cdot \vec{\nabla}_{r} v_{g}) \vec{\Omega}$$

But,

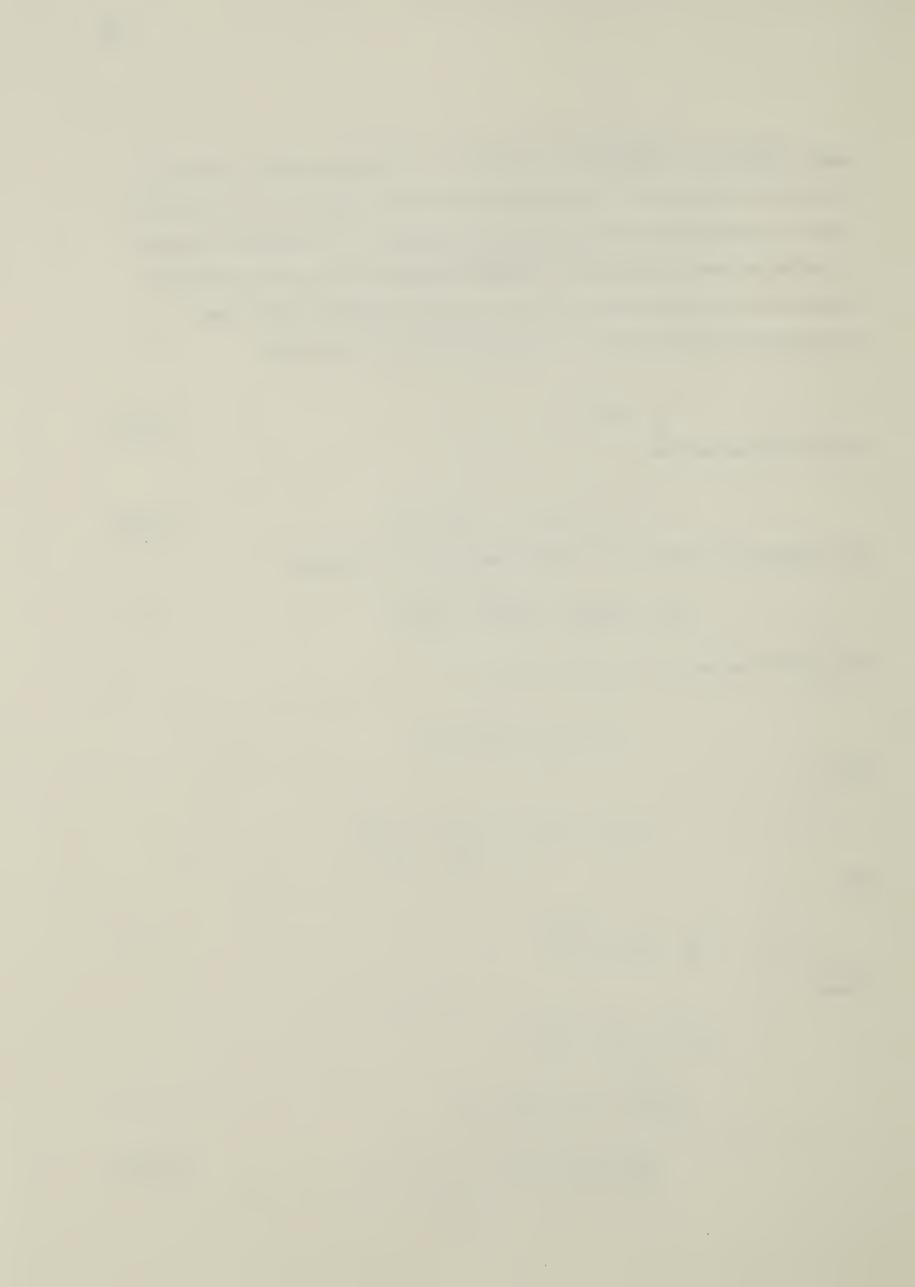
$$\vec{v}_g \cdot \vec{\nabla}_r v_g = \frac{dv_g}{dt}$$

Hence,

$$v_{g} \stackrel{\rightarrow}{\Omega} + v_{g} \stackrel{\rightarrow}{\Omega} = \eta c^{2} \stackrel{\rightarrow}{\nabla}_{r} \eta$$

$$\frac{d(v_{g} \stackrel{\rightarrow}{\Omega})}{dt} = \frac{c^{2}}{2} \stackrel{\rightarrow}{\nabla}_{r} \eta^{2}$$

$$\frac{d^{2} \stackrel{\rightarrow}{r}}{dt^{2}} = \frac{c^{2}}{2} \stackrel{\rightarrow}{\nabla}_{r} \eta^{2}$$
(3.1.16)



According to the above equation, as long as the refractive index is spatially known at the instant the rays traverse the medium, ray paths can be traced.

# 3.2 Adoption of co-ordinate system

In this section, the choice of co-ordinate systems used for solving the ray equation is discussed.

The beam behaviour within a cylindrical plasma column is traced. Due to cylindrical symmetry of the column, cylindrical co-ordinate system is adopted. The ray equation can be expressed into its components as,

$$\frac{d^2r}{dt^2} = \frac{c^2}{2} \frac{\partial \eta^2(r,z)}{\partial r} + r\dot{o}^2$$
 (3.2.1)

$$\frac{d(r^2\dot{\Theta})}{dt} = 0 \tag{3.2.2}$$

$$\frac{d^2z}{dt^2} = \frac{c^2}{2} \frac{\partial \eta^2(r,z)}{\partial z}$$
 (3.2.3)

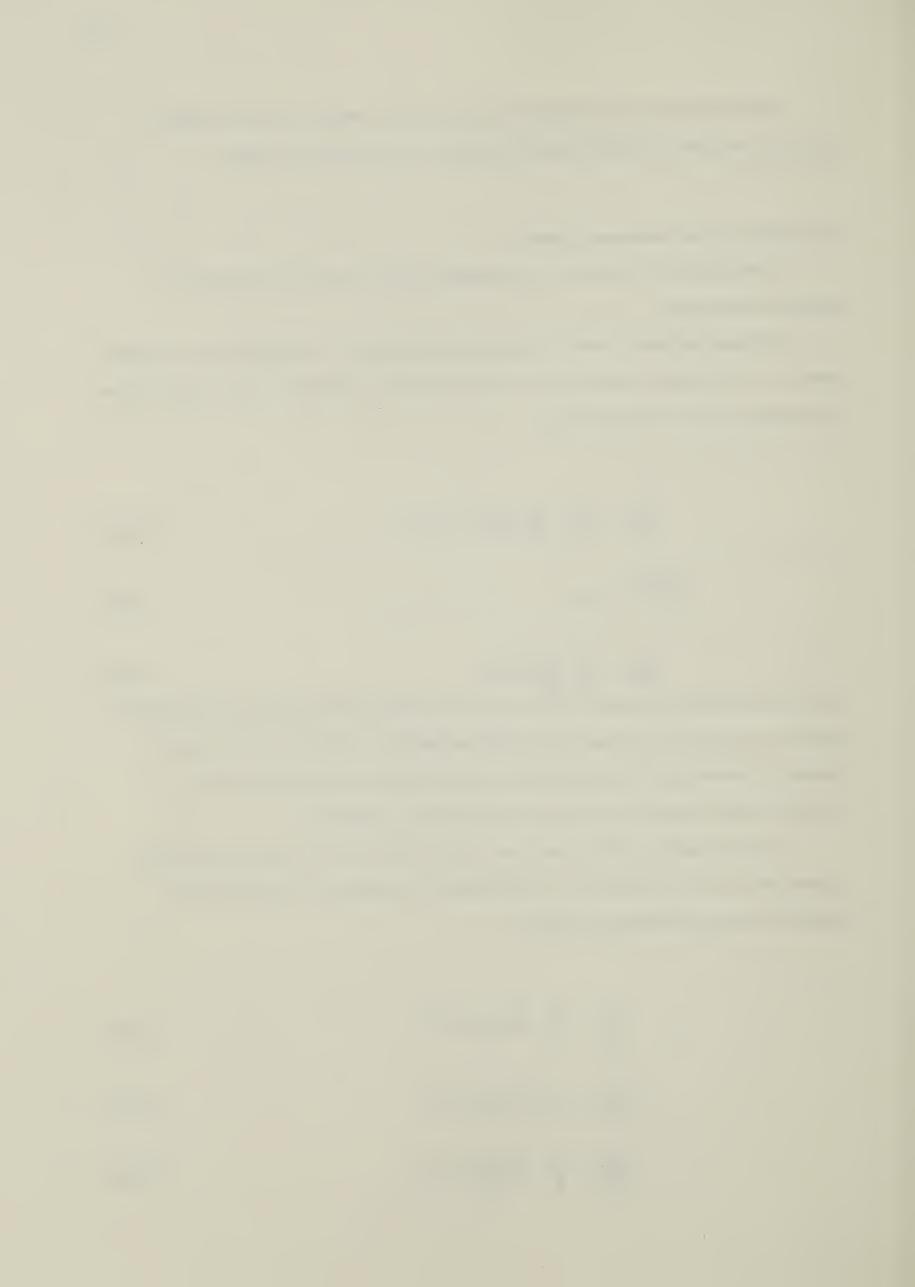
where  $\dot{\theta}$  is the angular velocity of the ray. The refractive index is taken to be azimuthally independent. Eq.(3.2.2) indicates that the angular velocity component of the rays is a constant of motion due to the assumption of the azimuthal independence of the refractive index. Angular momentum of the ray is thus conserved.

In certain density profiles used later in this work, it will be more convenient to express the velocity components in the Cartesian co-ordinates for solving the ray equation. These components are given by

$$\frac{d^2x}{dt^2} = \frac{c^2}{2} \frac{\partial \eta^2(x,y,z)}{\partial x}$$
 (3.2.4)

$$\frac{d^2y}{dt^2} = \frac{c^2}{2} \frac{\partial \eta^2(x,y,z)}{\partial y}$$
 (3.2.5)

$$\frac{d^2z}{dt^2} = \frac{c^2}{2} \frac{\partial \eta^2(x,y,z)}{\partial z}$$
 (3.2.6)



#### 3.3 Choice of density profile

In this section, the ray equation is solved for different refractive indices which are determined from the density of the plasma confined in the solenoid. The behaviour of the ray is discussed accordingly.

In solving the ray equation within a plasma region, it is necessary to know the spatial variation of the refractive index in that region. The refractive index for a plasma is given as

$$\eta(r) = \sqrt{1 - \frac{\omega^2 (r)}{\omega^2}} = \sqrt{1 - \frac{N(r)}{N_C}}$$
(3.3.1)

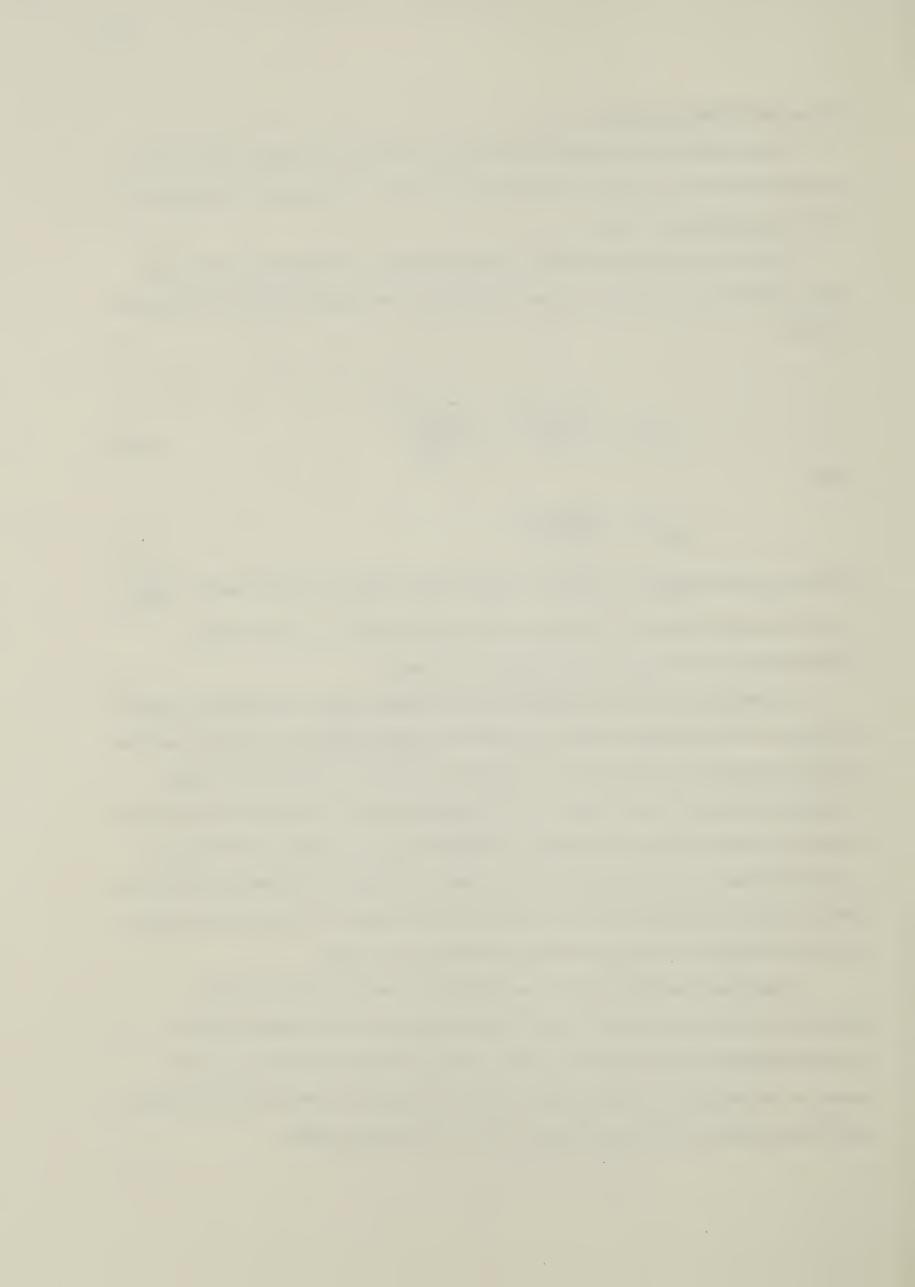
where

$$\omega_{pe}^{2}(r) = \frac{4\pi N(r)e^{2}}{m_{e}}$$

N(r) is the plasma density at a distance r from the origin;  $N_C$  is the critical density,  $\frac{m_C \omega^2}{4\pi e^2}$   $\omega$  is the angular frequency of the laser. The refractive index at any point is thus determined directly from the plasma density at that point.

In McMullin and Milroy's simulation work, the plasma region is divided into meshes by means of a two-dimensional grid structure. The characteristics of the plasma such as energy, temperature and density are evaluated at the centre of the grid cells. These physical quantities are hence known only at discrete positions. In order to trace the beam trajectory within the plasma simulated by the MHD code, a knowledge of the density variation between any two adjacent cells is essential. Moreover, if the density variation is known to be a continuous function of position, the ray equation can be solved to give a continuous solution for the path between two adjacent grid cells.

Since plasma densities are only evaluated at the centres of the grid cells, appropriate continuous functions have to be used to describe the density variation between adjacent ones. The choice of such functions is deduced from the physical behaviour of the plasma when heated by means of a laser beam. These functions give a profile description of the plasma density in the corresponding region.



Density profiles which are functions of the square or inverse square of radial distance are used since they can give a suitable description for the density hollow created by a laser beam within the plasma column. Such a choice also enables the ray equation to be solved analytically. The density profiles are assumed to be azimuthally independent as a result of cylindrical symmetry of the plasma column.

Four different kinds of density profiles are adopted in accordance with the radial density changes at adjacent grid cells. They are as follows:

(1) 
$$\frac{dN(r)}{dr} > 0, \frac{d^2N(r)}{dr^2} > 0, N(r) = N_0(1 + \frac{r^2}{a_0^2})$$
 (3.3.2)

(2) 
$$\frac{dN(r)}{dr} > 0, \frac{d^2N(r)}{dr^2} < 0, N(r) = N_1(1 - \frac{a_1^2}{r^2})$$
 (3.3.3)

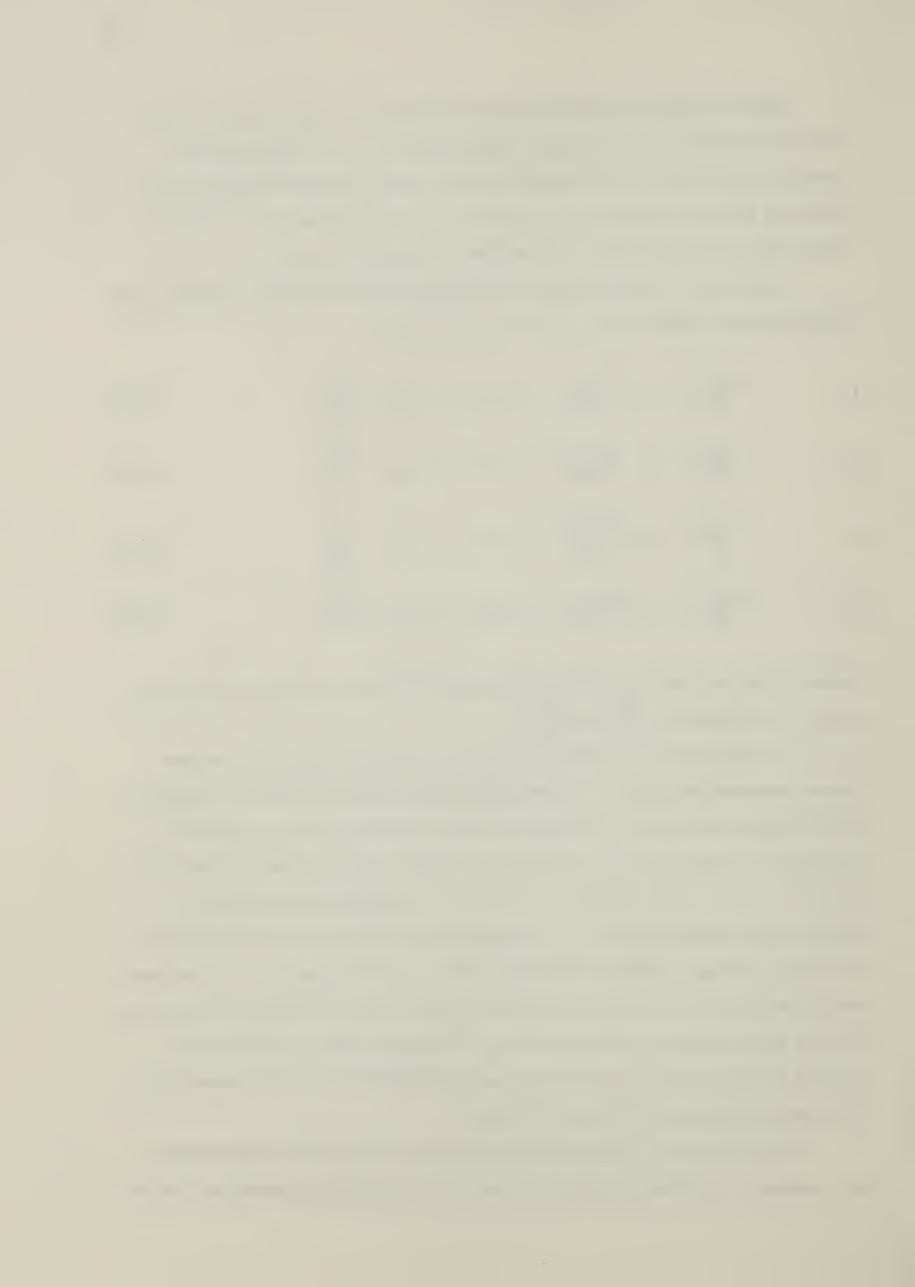
(3) 
$$\frac{dN(r)}{dr} < 0, \frac{d^2N(r)}{dr^2} > 0, N(r) = N_2(1 - \frac{r^2}{a_2^2})$$
 (3.3.4)

(4) 
$$\frac{dN(r)}{dr} < 0, \frac{d^2N(r)}{dr^2} < 0, N(r) = N_3(1 + \frac{a_3^2}{r^2})$$
 (3.3.5)

These profiles are fitted into corresponding regions wherever the density differences satisfy the conditions for  $\frac{dN}{dr}$  and  $\frac{d^2N}{dr^2}$ .

The suggested profiles are used to approximate various regions of the laser heated plasma column (fig. 3.1). The density distribution across the column can hence be approximated by segments of continuous functions. The core part of the column is described by a parabolic well corresponding to a density hollow created by laser heating (profile #1 in fig. 3.1) profile. Further from the core, the plasma density reaches a maximum due to the accumulation of plasma particles resulting from radial expansion of the plasma. The region between this density maximum and the parabolic well is simulated with profile #2 in fig. 3.1. Beyond this point, the plasma density decreases gradually. This region is approximated by profile #3 in fig. 3.1. On getting closer to the wall of the solenoid, profile #4 in fig. 3.1 is used. The density distribution across the column is thus described by segments of continuous functions.

With the refractive index given as in eq. (3.3.1), (r becomes the radial distance only, because of azimuthal and axial independence), the ray equation, as derived from eq.



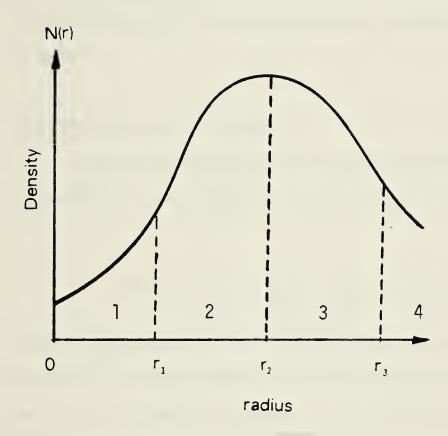


Figure 3.1 Radial density profile of the column



(3.2.1), eq. (3.2.2) and eq. (3.2.3), becomes

$$\frac{d^2r}{dt^2} = -\frac{c^2}{2N_c} \frac{dN(r)}{dr} + r\dot{\Theta}^2$$
(3.3.6)

$$\frac{d(r^2 \hat{0})}{dt} = 0$$
 (3.3.7) 
$$\frac{d^2 z}{dt^2} = 0$$
 (3.3.8)

$$\frac{d^2z}{dt^2} = 0 \tag{3.3.8}$$

Eq. (3.3.7) and eq. (3.3.8) can be solved, with given initial ray conditions, for the angular velocity and the axial position. In what follows, the solutions of the differential equation for the radial position in different profiles are discussed as follow:

## (3.3.1) Parabolic radial profile

This profile is applied to the regions between two adjacent grid cells where  $\frac{dN(r)}{dr} > 0$  and  $\frac{d^2N(r)}{dr^2} > 0$  (region 1 of fig. 3.1). The parabolic profile is

$$N(r) = N_0(1 + \frac{r^2}{a_0^2}) = N_0(1 + \frac{x^2 + y^2}{a_0^2})$$
(3.3.1.1)

where N<sub>0</sub>, a<sub>0</sub> are parameters determined from the boundary conditions of N(r); and r is the radial distance. This profile applies frequently in the region near the axis of the plasma column. In Cartesian co-ordinates, the equations of motion are

$$\frac{d^2 x}{dt^2} = \frac{c^2 N_0 x}{a_0^2 N_c} = -\Omega^2 x$$
 (3.3.1.2)

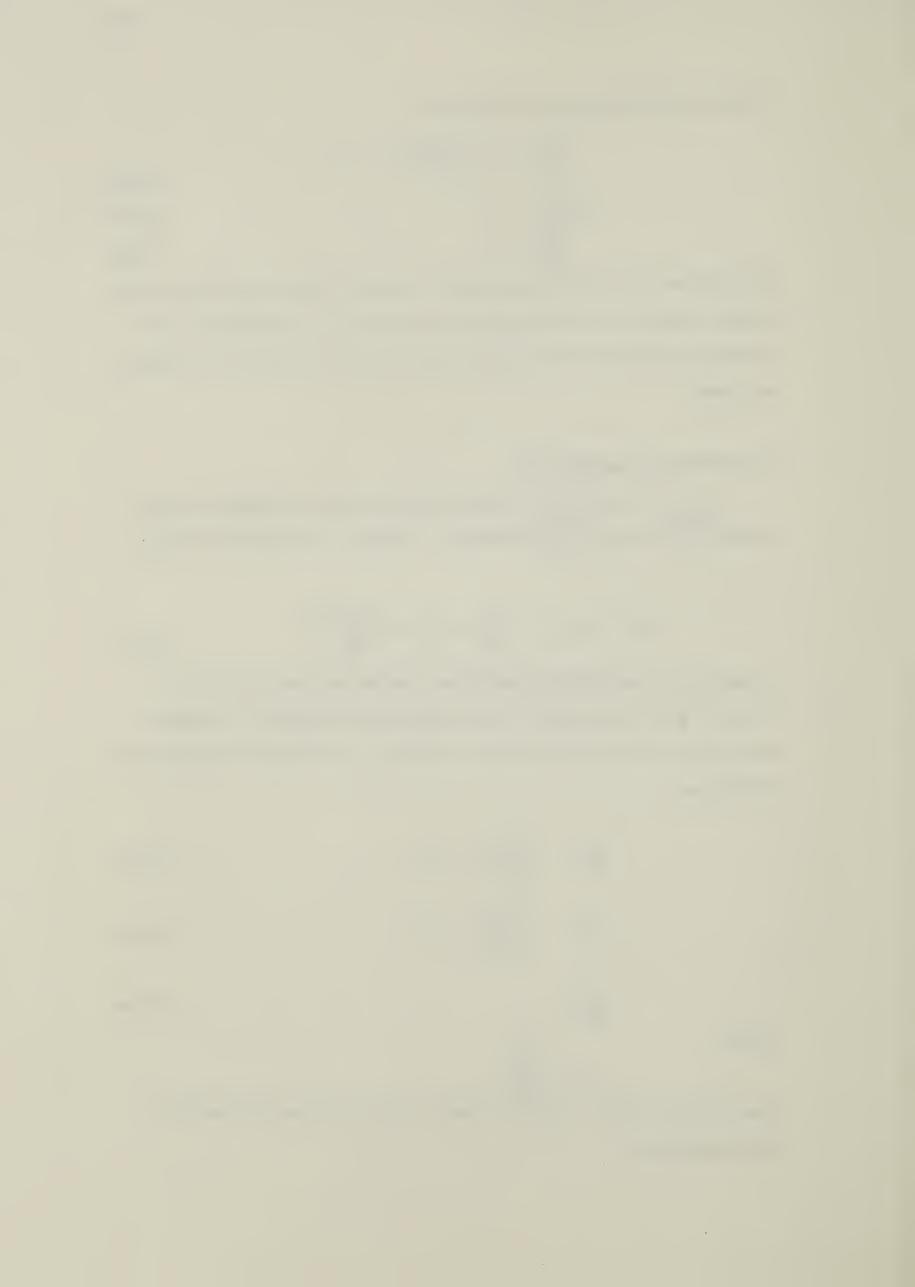
$$\frac{d^2y}{dt^2} = -\frac{c^2N_0y}{a_0^2N_c} = -\Omega^2y$$
 (3.3.1.3)

$$\frac{d^2z}{dt^2} = 0 \tag{3.3.1.4}$$

where

$$\Omega^2 = \frac{c^2 N_0}{a_0^2 N_0}$$

The solution for these equations is that of a simple harmonic motion. With initial conditions,



$$t=0, x=x_0, y=y_0, \dot{x}=\dot{x}_0, \dot{y}=\dot{y}_0$$

$$x = x_0 \cos(\Omega t) + \frac{x_0}{\Omega} \sin(\Omega t)$$
 (3.3.1.5)

$$y = y_0 \cos(\Omega t) + \frac{\dot{y}_0}{\Omega} \sin(\Omega t)$$
 (3.3.1.6)

$$\dot{x} = -\Omega x_0 \sin(\Omega t) + \dot{x}_0 \cos(\Omega t)$$
 (3.3.1.7)

$$\dot{y} = -\Omega y_0 \sin(\Omega t) + \dot{y}_0 \cos(\Omega t)$$
 (3.3.1.8)

$$r^{2} = \frac{r_{0}^{2}}{2} + \frac{v_{0r}^{2}}{2\Omega^{2}} + B\sin(2\Omega t + \Phi)$$
 (3.3.1.9)

where

$$\Phi = \tan^{-1} \left[ \frac{\left( \frac{r_0^2}{2} - \frac{v_0^2 r}{2\Omega^2} \right)}{\left( \frac{x_0 \dot{x}_0 + y_0 \dot{y}_0}{\Omega} \right)} \right]$$

$$B^2 = \left( \frac{r_0^2}{2} - \frac{v_0^2 r}{2\Omega^2} \right)^2 + \left( \frac{x_0 \dot{x}_0 + y_0 \dot{y}_0}{\Omega} \right)^2$$

$$v_0^2 = \dot{x}_0^2 + \dot{y}_0^2$$

$$r_0^2 = x_0^2 + y_0^2$$

The sinusoidal variation of the ray path with time indicates that the ray is trapped within the medium. A real solution for  $r^2$  is guaranteed when  $B < r_0^2/2 + v_0^2/2 + v_0^2/2 = r^2$ . The last condition will depend on the initial conditions of the ray. A negative solution for  $r^2$  indicates that the ray is not launched at the right position or direction and that the ray cannot go through the medium. From eq. (3.3.1.9), the maximum and minimum radial distances are given by



$$r^{2} = \frac{r_{0}^{2}}{2} + \frac{v_{0r}^{2}}{2\Omega^{2}} + B \quad (+ \text{ for maximum; - for minimum})$$

## (3.3.2) Inverse parabolic increasing profile

This profile is used wherever the density difference between any two adjacent grid cells satisfies the conditions  $\frac{dN(r)}{dr} > 0$  and  $\frac{d^2N(r)}{dr^2} < 0$ . The region defined within radius  $r_1$ ,  $r_2$  (region 2 of fig. 3.1) can be approximated by this profile. The profile is

$$N(r) = N_1(1 - \frac{a_1^2}{r^2})$$
 (3.3.2.1)

with  $r\neq 0$ .  $N_1$ ,  $a_1$  are constants determined from the boundary conditions of N(r) in the region under consideration. On substituting for N(r) from eq. (3.3.2.1) into the ray equation, the solution expressed in cylindrical co-ordinates, is

$$\frac{d^2r}{dt^2} = -\frac{c^2N_1a_1^2}{N_cr^3} + \frac{p^2}{r^3}$$

$$= (p^2 - \frac{c^2N_1a_1^2}{N_c})\frac{1}{r^3}$$
(3.3.2.2)

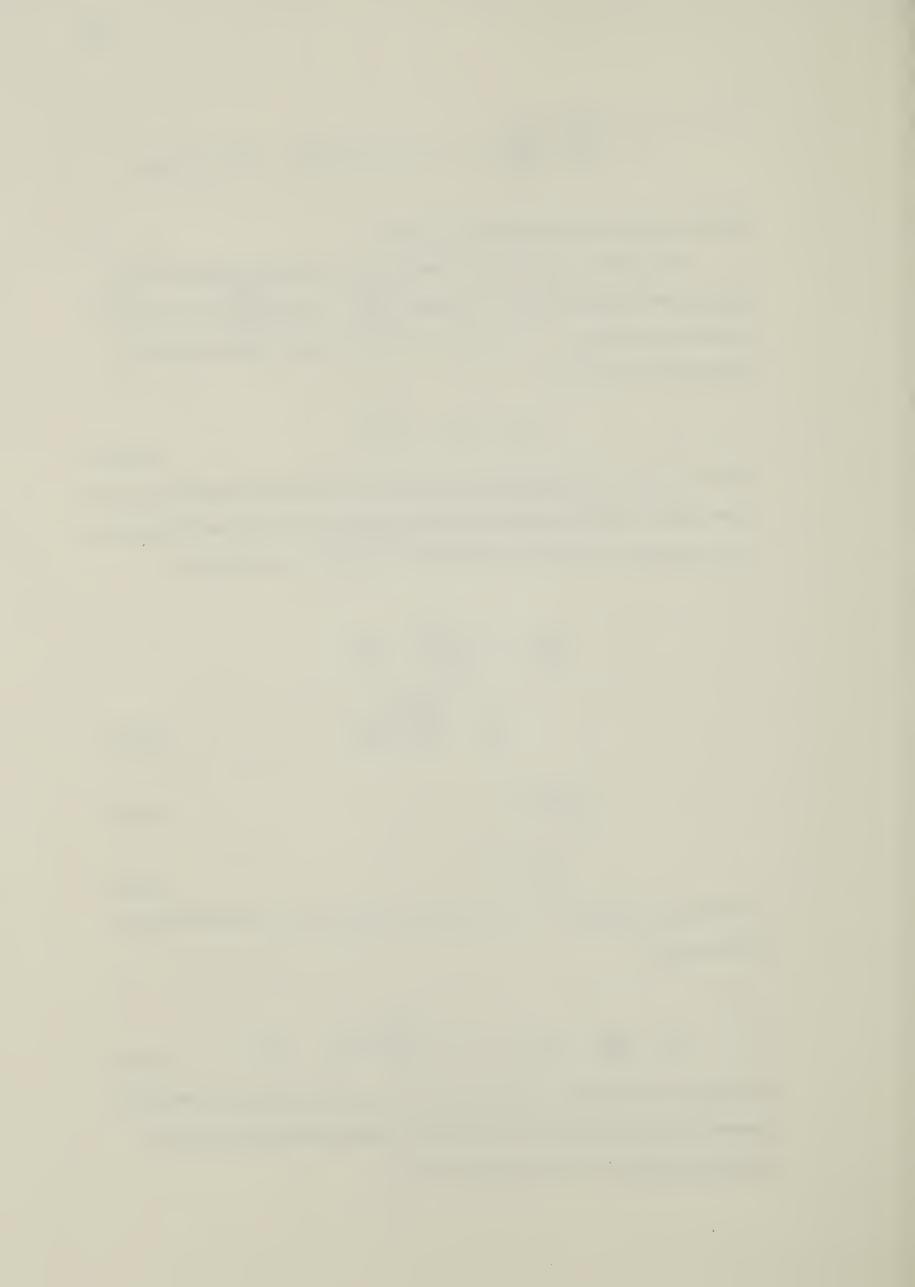
$$\frac{d(r^2\dot{\Theta})}{dt} = 0 \tag{3.3.2.3}$$

$$\frac{d^2z}{dt^2} = 0 (3.3.2.4)$$

With the initial conditions, t=0, r=r<sub>0</sub>,  $\dot{\theta} = \dot{\theta}_0$ , p=r<sub>0</sub><sup>2</sup>  $\dot{\theta}_0$ , v<sub>r</sub>=v<sub>0r</sub>, the radial velocity is found to be

$$\dot{r}^2 = \left(\frac{dr}{dt}\right)^2 = v_{0r}^2 + \left(p^2 - \frac{c^2 a_1^2 N_1}{N_c}\right) \left(\frac{1}{r_0^2} - \frac{1}{r^2}\right)$$
(3.3.2.5)

By integrating this equation with respect to time, the expression for the radial position can be obtained. Cases for outward radial acceleration and inward radial acceleration are considered as follows:



(i) For the case of outward radial acceleration, the quantity

$$t = \frac{r_0}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})) - r_0 (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})) - r_0 (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})} = \frac{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}{r_0^2 v_{0r}^2 + (p^2 - \frac{c^2 a_1^2 N_1}{N_C})}$$

for  $v_{0r} > 0$ , t takes the positive root; for  $v_{0r} < 0$ , t takes the negative root. The radial distance is given by

$$r = \frac{1}{\sqrt{(r_0^2 v_{0r}^2 + p^2 - \frac{c^2 a_1^2 N_1}{N_c})}} [(p^2 - \frac{c^2 a_1^2 N_1}{N_c}) r_0^2 + \frac{1}{r_0^2} (r_0^2 v_{0r}^2 + p^2 - \frac{c^2 a_1^2 N_1}{N_c})^2$$

$$\times (t \pm \frac{r_0^3 v_{0r}}{r_0^2 v_{0r}^2 + p^2 - \frac{c^2 a_1^2 N_1}{N_c}})^2]^{\frac{1}{2}}$$

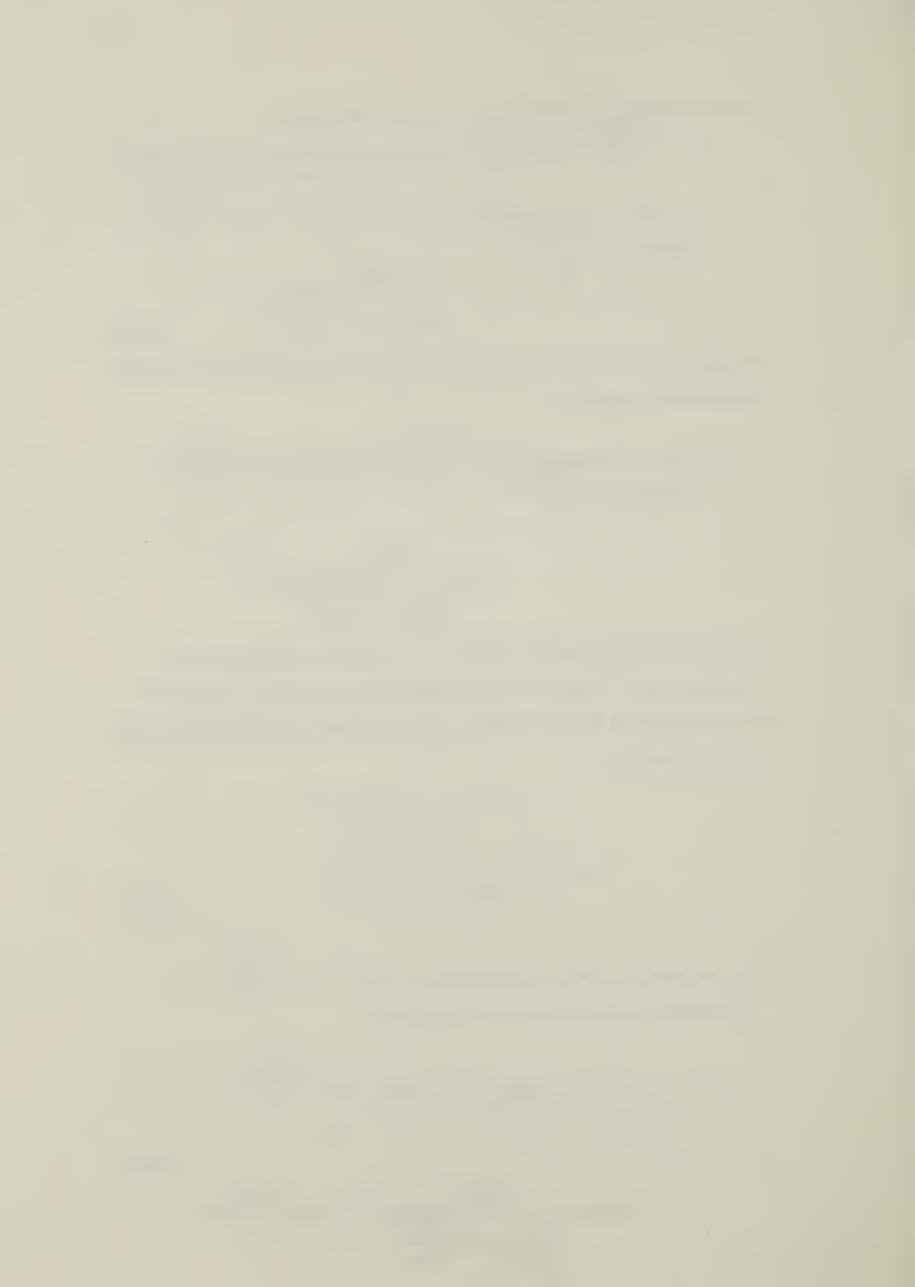
With an initial inward radial velocity, the ray will move towards the axis of propagation until it reaches a minimum radial position where it is refracted away from the axis. From eq. (3.3.2.5), one can deduce that the minimum radial position of the ray is

$$r_{\min} = \sqrt{\frac{r_0^2(p^2 - \frac{c^2 a_1^2 N_1}{N_c})}{(r_0^2 v_0^2 r^{+p^2} - \frac{c^2 a_1^2 N_1}{N_c})^{\frac{1}{2}}}}$$
(3.3.2.7)

(ii) For the case of inward radial acceleration, that is  $p^2 - \frac{c^2 a_1^2 N_1}{N_C} < 0$ , the square of radial position will be given by

$$r^{2} = \frac{1}{r_{0}^{2}v_{0r}^{2} - |p^{2} - \frac{c^{2}a_{1}^{2}N_{1}}{N_{c}}|} \left[ \frac{1}{r_{0}^{2}} \left( r_{0}^{2}v_{0r}^{2} - |p^{2} - \frac{c^{2}a_{1}^{2}N_{1}}{N_{c}}| \right)^{2} \right]$$

$$\times \left( t \pm \frac{r_{0}^{3}v_{0r}}{r_{0}^{2}v_{0r}^{2} - |p^{2} - \frac{c^{2}a_{1}^{2}N_{1}}{N_{c}}|} \right)^{2} - r_{0}^{2} |p^{2} - \frac{c^{2}a_{1}^{2}N_{1}}{N_{c}}| \right]$$
(3.3.2.8)



When  $r_0^2 v_{0r}^2 - |p^2 - \frac{c^2 a_1^2 N_1}{N_c}| > 0$  and  $v_{0r}$  is < 0, the solution of r is imaginary. This implies that rays of which the initial locations and directions satisfy these conditions, cannot penetrate this region.

## (3.3.3) Parabolic decreasing radial profile

This approximation is used in regions where the spatial density variation follows the relations dN(r)/dr < 0 and  $d^2N(r)/dr^2 > 0$  (region 3 of fig. 3.1). A possible region in the density well is beyond where the plasma density reaches its maximum (region bounded by the radii  $r_2$  and  $r_3$  in fig. 3.1). The density profile is expressed as

$$N(r) = N_2(1 - \frac{r^2}{a_2^2})$$
 (3.3.3.1)

Solution for the ray path expressed in Cartesian co-ordinates, is

$$x = \frac{\dot{x}_0}{\Omega} \sinh(\Omega t) + x_0 \cosh(\Omega t)$$
 (3.3.3.2)

$$y = \frac{\dot{y}_0}{\Omega} \sinh(\Omega t) + y_0 \cosh(\Omega t)$$
 (3.3.3.3)

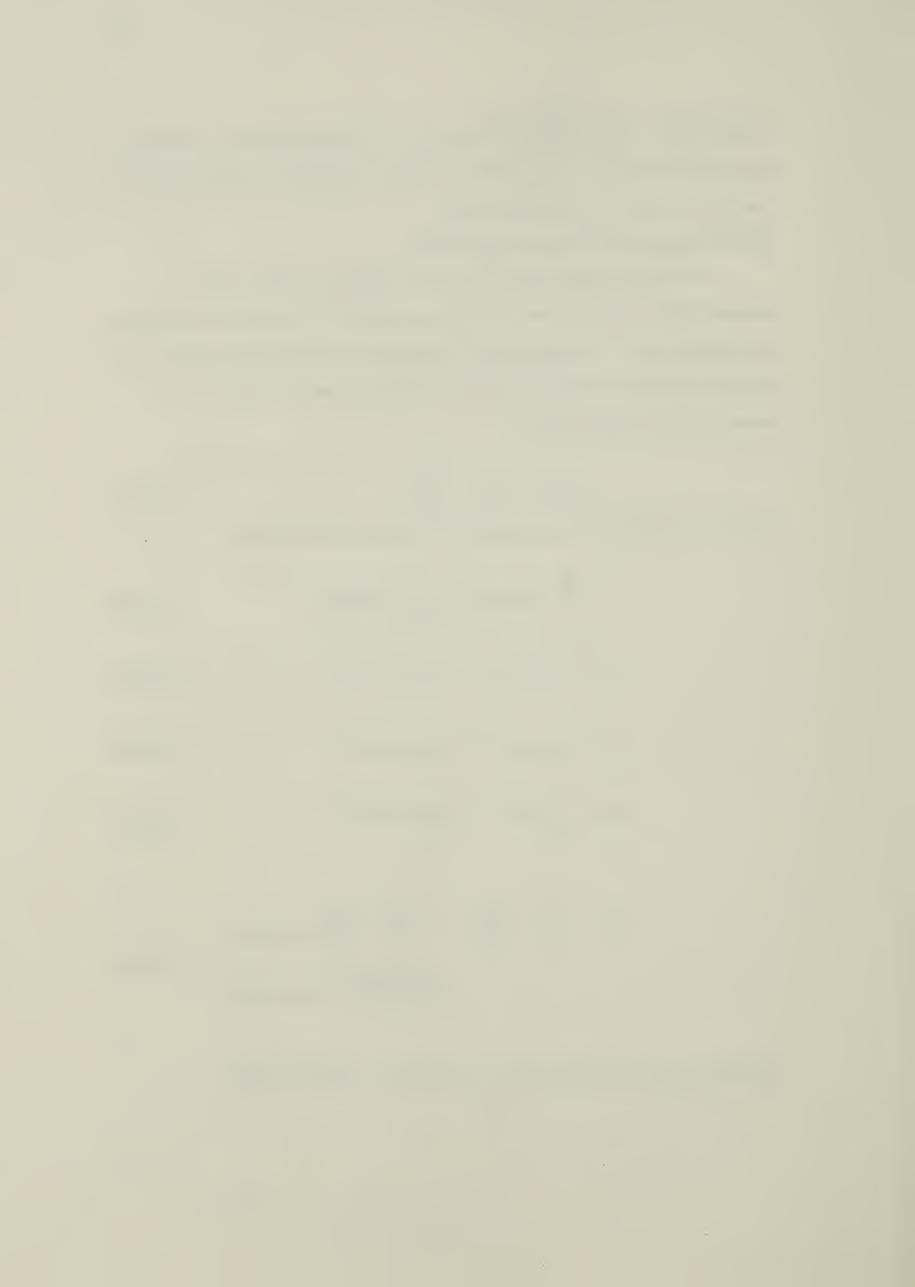
$$\dot{x} = \dot{x}_0 \cosh(\Omega t) + \Omega x_0 \sinh(\Omega t)$$
 (3.3.3.4)

$$\dot{\mathbf{y}} = \dot{\mathbf{y}}_0 \cosh(\Omega t) + \Omega \mathbf{y}_0 \sinh(\Omega t)$$
 (3.3.3.5)

$$r^{2} = \left(\frac{r_{0}^{2}}{2} - \frac{v_{0r}^{2}}{2\Omega^{2}}\right) + \left(\frac{r_{0}^{2}}{2} + \frac{v_{0r}^{2}}{2\Omega^{2}}\right) \cosh(2\Omega t) + \left(\frac{x_{0}\dot{x}_{0}^{+}y_{0}\dot{y}_{0}}{\Omega}\right) \sinh(2\Omega t)$$

$$(3.3.3.6)$$

where  $x_0$ ,  $y_0$  are the initial positions of the ray;  $r_0^2 = x_0^2 + y_0^2$ ;  $v^2 = x_0^2 + y_0^2$ ;



$$Ω^2 = \frac{c^2 N_2}{N_c a_2^2}; \dot{x}_0, \dot{y}_0$$
 are the initial velocities.

Depending on the initial conditions of the ray, the ray will traverse in this region radially inward or radially outward. If all terms in eq. (3.3.3.6) are positive, the radial distance will increase directly with t. The ray will leave the region gradually and will not be trapped.  $r^2$  will become negative according to the initial ray conditions. A negative value for  $r^2$  indicates that the ray may launch into the plasma region such that it is reflected off. When the ray goes radially inward, the minimum radial distance that the ray will approach is,

$$r_{\min}^2 = \left(\frac{r_0^2}{2} - \frac{v_{0r}^2}{2\Omega^2}\right) + \sqrt{\left(\frac{r_0^2}{2} + \frac{v_{0r}^2}{2\Omega^2}\right)^2 - \left(\frac{x_0 \dot{x}_0 + y_0 \dot{y}_0}{\Omega}\right)^2}$$
(3.3.3.7)

which can be seen to be dependent on the initial position and velocity of the ray.

# (3.3.4) Non-parabolic decreasing radial profile

This profile fits into the region where the relations  $\frac{dN(r)}{dr}$  <0 and  $\frac{d^2N(r)}{dr^2}$  < 0 hold(region 4 of fig. 3.1). The density profile in the region is given as

$$N(r) = N_3(1 + \frac{a_3^2}{r^2})$$
 (3.3.4.1)

with  $r\neq 0$ . By using cylindrical co-ordinates and initial conditions  $v_{0r}$ ,  $r_{0}$ , the radial location of the ray trajectory is given by

$$r = \frac{1}{(r_0^2 v_{0r}^2 + p^2 + \frac{c^2 a_3^2 N_3}{N_c})^{\frac{1}{2}}} \left[ r_0^2 (p^2 + \frac{c^2 a_3^2 N_3}{N_c}) + \frac{1}{r_0^2} (r_0^2 v_{0r}^2 + p^2 + \frac{c^2 a_3^2 N_3}{N_c})^2 \right]$$

$$x \left(t \pm \frac{r_0^3 v_{0r}}{r_0^2 v_{0r}^2 + p^2 + \frac{c^2 a_3^2 N_3}{N_c}}\right)^2 \mathbf{J}^{\frac{1}{2}}$$
(3.3.4.2)



Through comparing the two expressions for r given by eq. (3.3.4.2) and eq. (3.3.2.6), it can be noted that only the term ( $p^2+c^2a_3^2N_3/N_C$ ) is changed. Similar results can thus be concluded for the inward radial velocity case. The ray will approach its minimum radial distance, according to the relation,

$$r_{\min}^{2} = \frac{r_{0}^{2}(p^{2} + \frac{c^{2}a_{3}^{2}N_{3}}{N_{c}})}{r_{0}^{2}v_{0r}^{2} + p^{2} + \frac{c^{2}a_{3}^{2}N_{3}}{N_{c}}}$$
(3.3.4.3)

The adoption of the four profiles for describing the plasma density in the column is initiated from the density well shown in fig. 3.1. Regions within the plasma column are matched to the corresponding density profiles according to the sign of the density gradient and the derivative of the density gradient within that region. The density gradient conditions  $\frac{dN(r)}{dr} > 0$  or <0 and the derivative of the density gradient  $\frac{d^2N(r)}{dr^2} > 0$  or <0 determine the type of density profiles to be used in computing the ray trajectories. In previous works

6,7,only parabolic profiles were assumed within the column. The corresponding ray path is sinusoidal as was discussed in section (3.1). However,in McMullin and Milroy's MHD code, the plasma density profile is arbitrary and determined only through a self-consistent set of fluid equations. Both parabolic and non-parabolic profiles are used for simulating the density distribution. Such choice eliminates the use of numerical methods to solve the ray equation. However, corresponding parameters for various profiles are needed to be evaluated for each set of density values calculated from the MHD code. The axial density variation is assumed to be slow so that there is no significant change over one axial grid distance. This assumption is valid as long as there is no abrupt axial density change encountered, otherwise axial density variation has to be included.



#### Chapter 4

# Laser power absorption and ponderomotive forces

The deposition of laser energy within the plasma medium is discussed in this chapter. The ponderomotive force due to high laser intensity is considered as well. In section 4.1, the distribution of power among rays is discussed, and in section 4.2 an account of the absorption mechanism involved in the energy transfer process is given. Moreover, the ponderomotive force due to inhomogeneous laser intensity distribution is considered in section 4.3.

### 4.1 Power carried by individual rays

In this section, methods of distributing the radiation power among the rays are briefly discussed.

In a cylindrical co-ordinate system, the radial power of a Gaussian beam at a radial distance r, can be obtained by integrating the intensity distribution I(r) over the cross sectional area with radius r. From eq. (2.2.2), the amplitude of the Gaussian beam across a transverse cross section at the lens plane is

$$|\varepsilon(r, z_0)| = \sqrt{\frac{2}{\pi}} \frac{1}{\omega(z_0)} e^{\frac{-r^2}{\omega^2(z_0)}}$$
(4.1.1)

The intensity of the beam transmitted through an area of radius r is

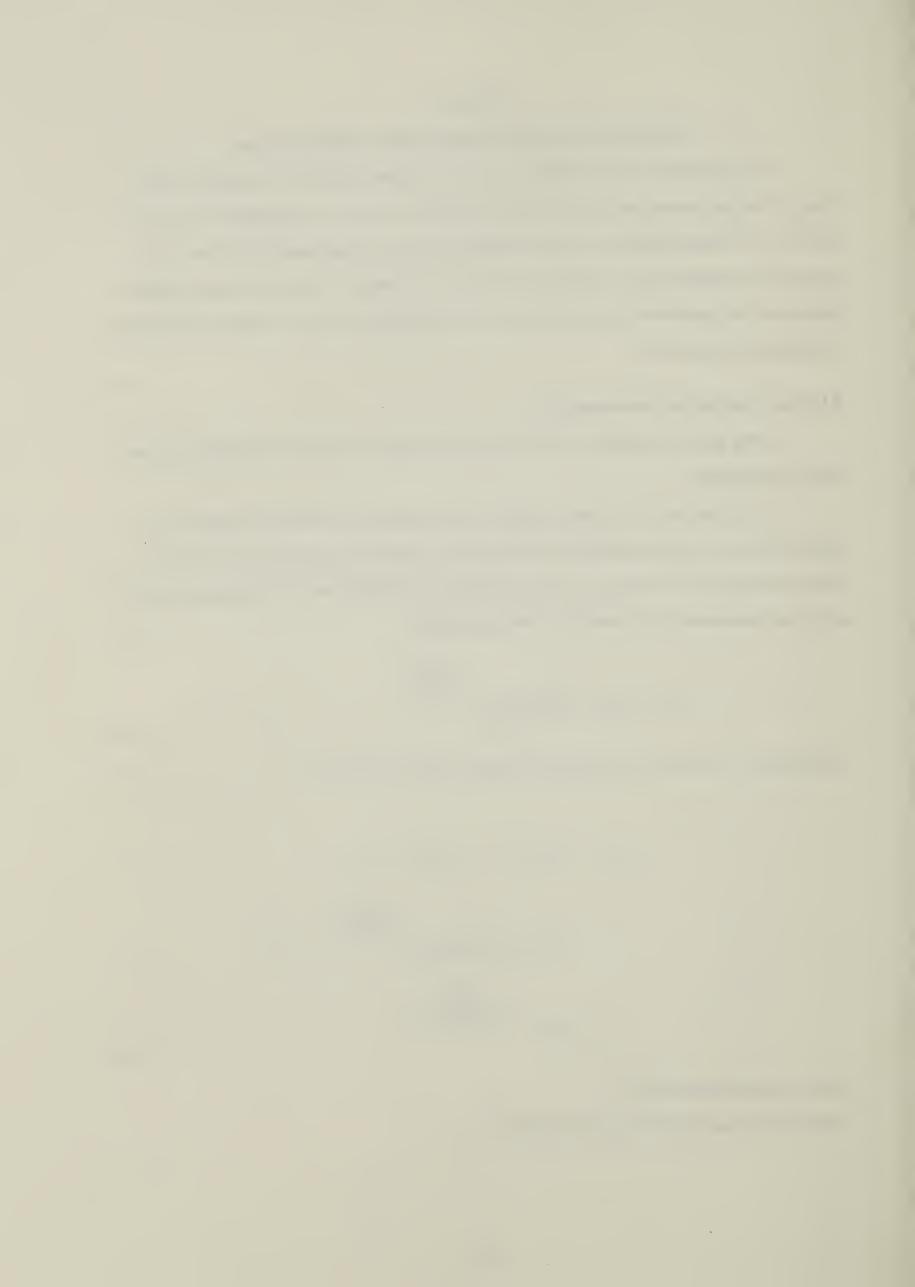
$$I(r) = 2\pi \int_{0}^{r} |\varepsilon(r', z_{0})|^{2} r' dr' I_{0}$$

$$= 2\pi \int_{0}^{r} I_{0} \frac{2}{\pi} \frac{1}{\omega^{2}(z_{0})} e^{\frac{-2r'^{2}}{\omega^{2}(z_{0})}} r' dr'$$

$$= I_{0}(1 - e^{\frac{-2r^{2}}{\omega^{2}(z_{0})}})$$
(4.1.2)

where In is the total intensity.

The power transmitted through this area is



$$P(r) = \frac{cI(r)}{8\pi}$$

$$= \frac{cI_0}{8\pi} (1 - e^{\frac{-2r^2}{\omega^2(z_0)}})$$
(4.1.3)

This power can be distributed among the rays simulating the beam by using the distribution function derived for an incoherent Gaussian beam (eq. 2.4.19), namely,

$$< f(x,y,u_x,y_y,z) > = \frac{|E_0|^2 k^2 D^2 a_0^2}{2\pi} e^{-\frac{2(x^2+y^2)}{a_0^2}} e^{-\frac{2(x^2+y^2)$$

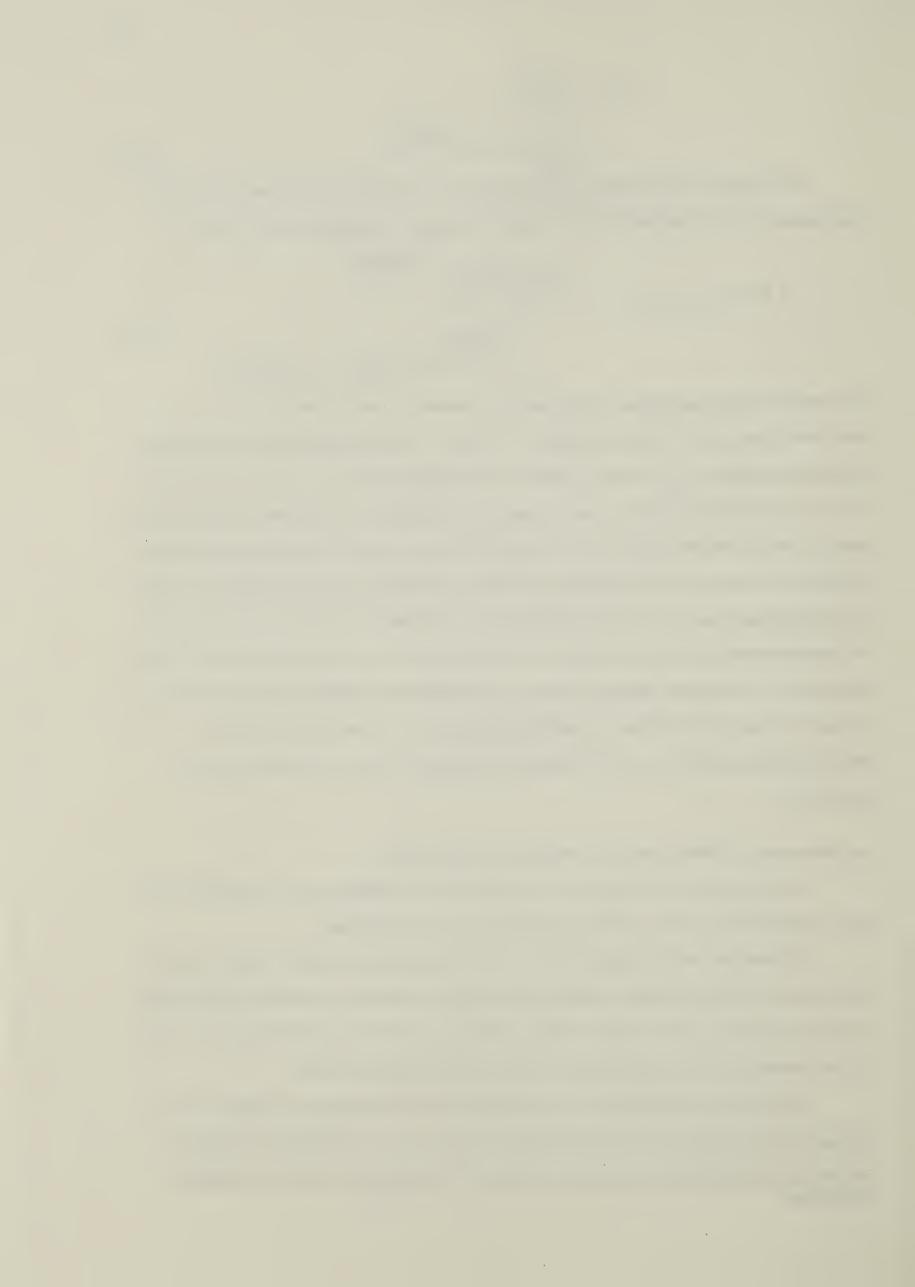
The energy density associated with a ray at a location (x,y) and a direction ( $u_{X}$ , $u_{y}$ ) is evaluated from eq. (4.1.4) and is given by  $\int <f>du_{\bot}$ . Power transmitted along the axial direction is given by  $\frac{c}{8\pi} \int <f>du_{\bot}$ , where c is the speed of light. The power carried by a ray can be determined directly once its position and direction are known. The set of rays used for describing the beam can be determined in two ways. Firstly, the positions and directions of the rays can be preset so that the ray density is constant across the beam. The associated power carried by each ray is then evaluated from eq. (4.1.3) in terms of its predetermined position and direction. Alternatively, the rays can be assumed to carry equal power. The power density within a certain beam area is determined by counting the number of rays within the area. Locations and directions of the the rays can be determined according to a random Gaussian distribution which will be discussed in section 5.1.

### 4.2 Derivation of the absorption coefficient along a ray

In this section, the coefficient of absorption in a plasma along unit length of the rays is derived. The power absorbed along a ray is then evaluated.

For the case of laser heated solenoid, the plasma absorbs laser energy through the process of inverse Bremsstrahlung. This process dominates over other laser heating mechanisms(see footnote) because laser intensity is in the order of less than  $10^{11}$ –  $10^{12}$  W/cm² which is not strong enough to initiate other heating processes.

From Johnston and Dawson<sup>1</sup>, the absorption coefficient per unit length for this process for an incident monochromatic beam wave with a wavelength of 10.6 µm, is Anomalous ion and electron heating resulting from parametric excitation of plasma instabilities



$$K_{a} = \frac{8.67 \times 10^{-30} \text{ Ze}^{2} n \lambda^{2} \ln \Lambda}{T_{e}^{2} (1 - \frac{\omega_{pe}^{2}}{\omega^{2}})} \text{ cm}^{-1}$$
(4.2.1)

where

$$\Lambda = \min \left[ \frac{2.19 \times 10^3 \times T_e^{\frac{3}{2} \lambda} (cm)}{Z}, 1.14 \lambda_{cm} T_e \right]$$

The absorption coefficients along ray paths can be found by considering absorption on small segments of the trajectory. This is explained as follows. For a ray segment of length ds, the associated absorption coefficient within a grid cell(see footnote) is

$$dK = K_a ds (4.2.2)$$

Also ds is the length of the trajectory travelled by a photon in a time dt, at a velocity n(r)c (n(r) is the refractive index of the medium). The equation can thus be written as

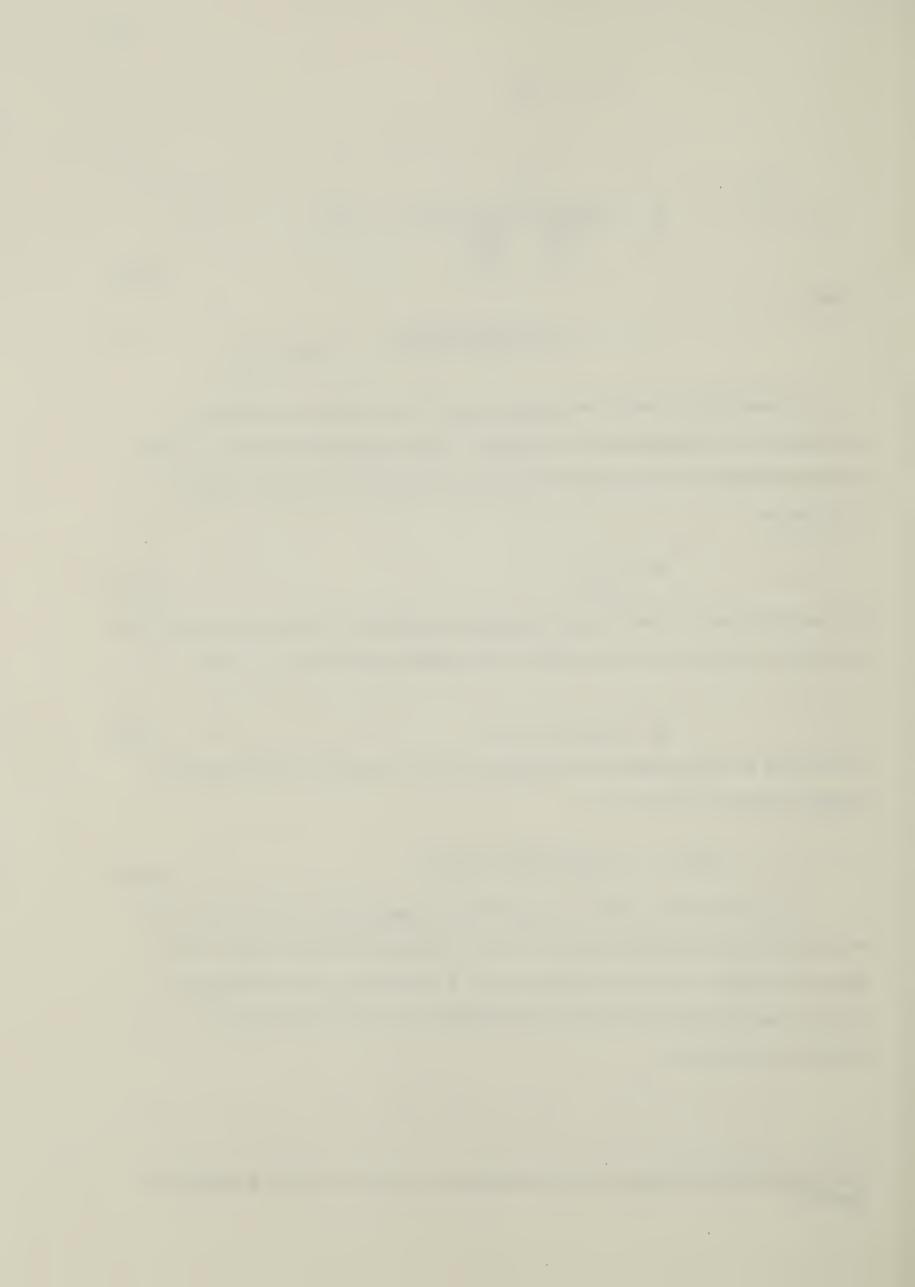
$$dK = K_a n(r(t))c dt (4.2.3)$$

where r(t) is the radial position of the photon at time t. The power transferred to the medium within this segment ds is

$$dP(r,t) = -K_a n(r(t))cP(r,t)dt$$
(4.2.4)

Since the time interval(dt) for the beam to propagate along a distance ds within the plasma column is relatively short ( $10^{-8}$  sec.) compared to the pulse width of the laser(in the order of  $10^{-6}$  sec.), the beam power from the laser can be regarded as constant over the time (dt) for traversing the distance ds. The amount of power left, $P_{\rm f}$ , after a time dt is

The plasma column is divided into tiny volumes by a mesh. Each volume is termed as a grid cell.



$$\int_{P_{i}}^{P_{f}} \frac{dP(r,t_{0})}{P(r,t_{0})} = -\int_{0}^{dt} K_{a}n(r(t'))cdt'$$
(4.2.5)

$$P_{f}(r_{0}+dr,t+dt) = P_{i}(r_{0},t_{0})e^{-\int_{0}^{dt} K_{a}n(r(t'))cdt'}$$
 (4.2.6)

where  $P_i(r_0,t_0)$  is the beam power at time  $t_0$  and location  $r_0$ . Within the time interval dt, the input beam power is assumed to be constant with time and has the value  $P_i(r_0,t_0)$ . The amount of absorbed power is

$$P_{abs} = P_{i}(r_{0}, t_{0}) - P_{f}(r_{0} + dr, t_{0} + dt)$$

$$dt$$

$$= P_{i}(r_{0}, t_{0})[1 - e_{0} K_{a}n(r(t'))cdt']$$
(4.2.7)

The beam loses  $\Delta P_{abs}$  watts for each traverse of the distance ds.

## 4.3 Calculation of ponderomotive forces

In this section, the ponderomotive force is derived according to Chen's analysis<sup>2</sup>.

As a laser beam is focused onto a plasma medium, the intensity at the focal region is extremely high. The electromagnetic field which is proportional to intensity rises significantly. The consequent effect is that the field imposes a strong Lorentz force on the particles leading to a charge separation which bundles up electrons and ions into discrete regions. This force acting on an electron ,with mass m<sub>e</sub>, located at r is

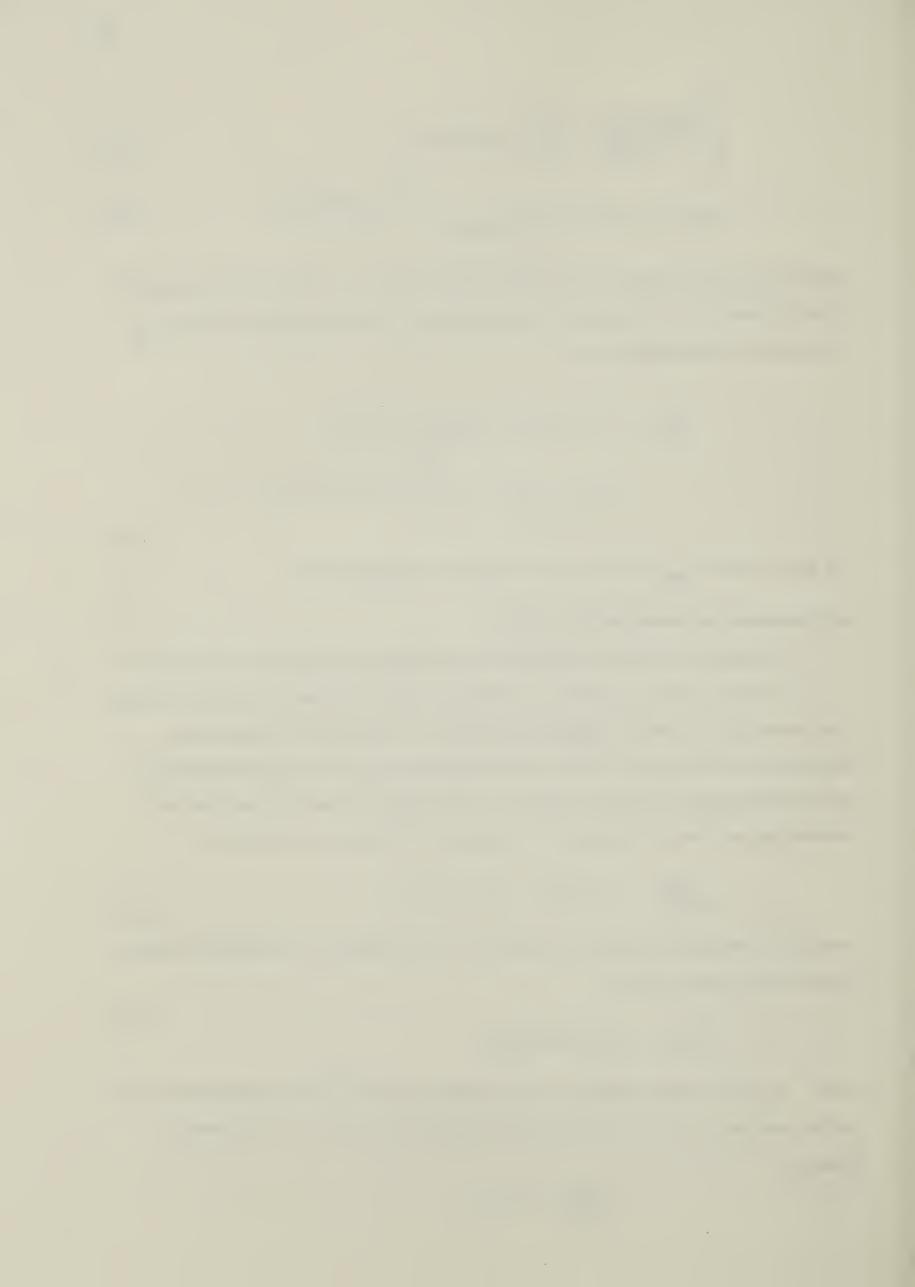
$$m_{e}(\frac{d\vec{v}}{dt}) = -e[\vec{E}(\vec{r}) + \frac{1}{c}\vec{v} \times \vec{B}(\vec{r})]$$
(4.3.1)

where  $\vec{E}(\vec{r})$  is the electric field of the radiation;  $\vec{v}$  is the velocity of the electrons. With an incident electric field given as

$$\vec{E}(\vec{r},t) = \vec{E}_{s}(\vec{r})\cos(\omega_{0}t)$$
 (4.3.2)

where  $\omega_0$  is the angular frequency of the incident wave.  $\vec{E}_s(\vec{r})$  is the electric field with spatial dependence only. The corresponding magnetic field is found from Maxwell's equation

$$\frac{1}{c} \frac{\partial \vec{B}}{\partial t} = -\vec{\nabla} \times \vec{E}$$



$$\vec{B}(\vec{r}) = \frac{c}{\omega_0} \vec{\nabla} \times \vec{E}_s(\vec{r}) \sin(\omega_0 t)$$
 (4.3.3)

To the first order, the force on an electron at location  $\vec{r}$  can be evaluated by taking  $\vec{E}$  at the initial position  $\vec{r}$ , and neglecting the term  $\vec{v} \times \vec{B}$  since it is smaller than  $\vec{E}$  by a factor of v/c. The force is

$$m_{e}(\frac{d\vec{v}}{dt}) = -e\vec{E}(\vec{r}_{0}) \tag{4.3.4}$$

On integrating, and using the initial conditions that the electron has a zero velocity and locates at the maximum amplitude of oscillation, the first order velocity perturbation is

$$\vec{v}^{(1)} = \frac{-e}{m_e \omega_0} \vec{E}_s(\vec{r}) \sin(\omega_0 t)$$
 (4.3.5)

and upon further integration, the first order displacement perturbation of the electron from the position  $r_0$  is,

$$\delta_r^{+(1)} = \int_v^{+(1)} dt = \frac{e}{m_e \omega_0^2} \hat{E}_s(r) \cos(\omega_0 t) \qquad (4.3.5a)$$

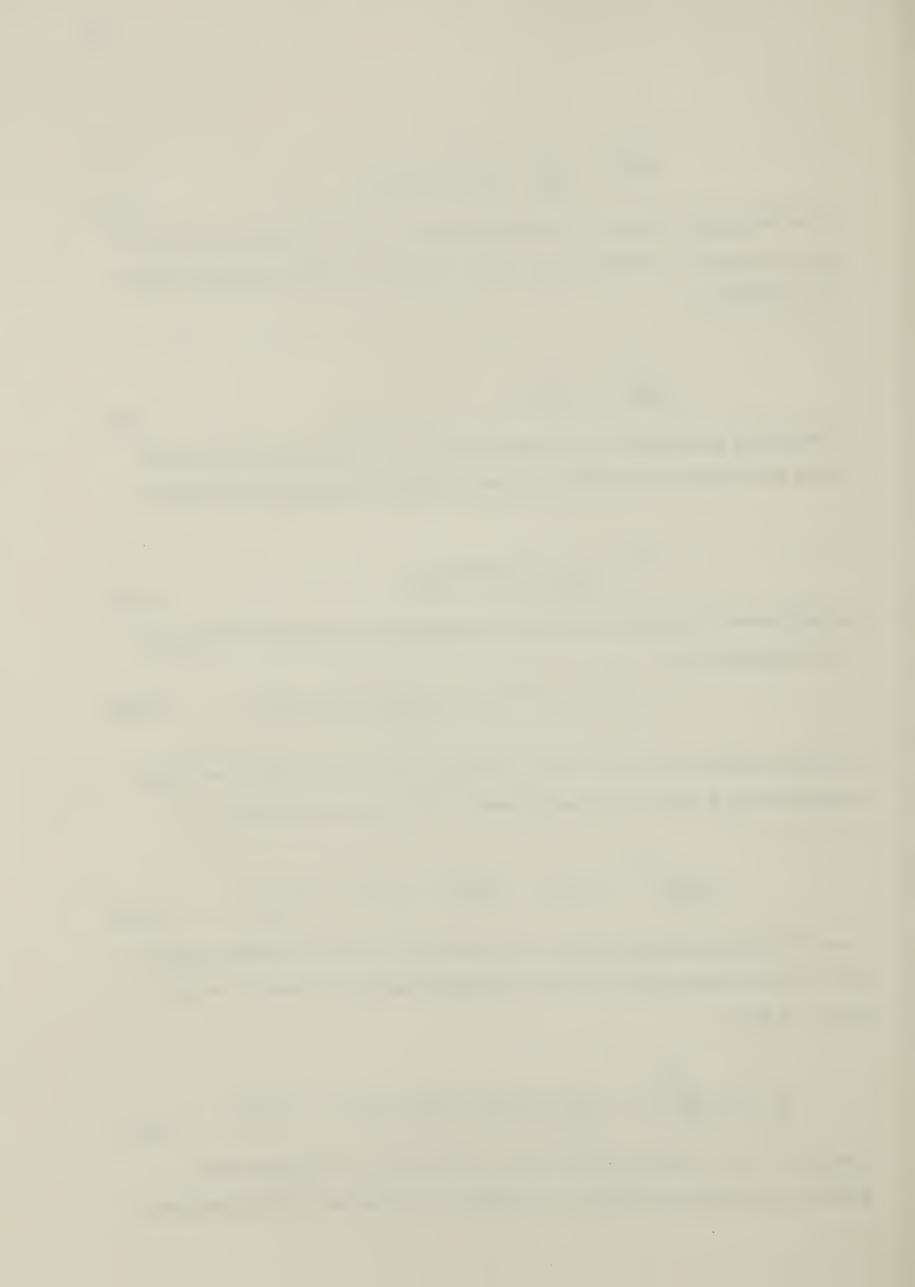
By using the velocity, and a first order expansion of  $\vec{E}(\vec{r})$  in eq. (4.3.1) about the electron initial position  $\vec{r}_0$ , a second order approximation of the force is found to be

$$m_{e}(\frac{d\overrightarrow{v}}{dt})^{(2)} = -e[(\delta \overrightarrow{r} \cdot \overrightarrow{v})\overrightarrow{E}(\overrightarrow{r}_{0}) + \frac{1}{c}\overrightarrow{v}^{(1)} \times \overrightarrow{B}(\overrightarrow{r}_{0})]$$
(4.3.6)

where  $\vec{v}^2$  is a second order correction term to velocity  $\vec{v}$ . By taking the time average of eq. (4.3.6), and using eq. (4.3.3), (4.3.5), and (4.3.5a), the average non-linear force on an electron is thus

$$\vec{f}_{NL} = m_e \langle \frac{d\vec{v}^{(2)}}{dt} \rangle = -\frac{e^2}{m_e \omega_0^2} \frac{1}{2} \left[ (\vec{E}_s \cdot \vec{v}) \vec{E}_s + \vec{E}_s \times \vec{v} \times \vec{E}_s \right]$$
(4.3.7)

The  $\vec{E}_s \times \vec{\nabla} \times \vec{E}_s$  force component (which is equal to  $\vec{E}_s \times \vec{k} \times \vec{E}_s$  upon Fourier transform) acts along the direction of propagation and causes both electrons and ions to



move along the direction of propagation, while the  $(\stackrel{\rightarrow}{E_s} \cdot \stackrel{\rightarrow}{\mathbf{V}}) \stackrel{\rightarrow}{E_s}$  denotes the force component acting along the direction of the electric field vector. This force pushes the plasma to bundle up in a direction perpendicular to the direction of propagation. As a result, the formation of a low density region along the column is enhanced. (see footnote) This causes a change in the refractive index which will cause the beam to be focused and defocused as it propagates within the medium. Using the vector identity,

$$\frac{1}{2}\vec{E}_{s} = (\vec{E}_{s} \cdot \vec{\nabla})\vec{E}_{s} + \vec{E}_{s} \times \vec{\nabla} \times \vec{E}_{s}$$

the ponderomotive force per unit volume is given by Chen,

where  $\omega_{pe}^2 = \frac{4\pi N_0 e^2}{m_e}$ ;  $m_e$  is the electron mass,  $N_0$  is the plasma density. However,

$$I = \frac{\eta c |E_A(r_0)|^2}{8\pi}$$
 (4.3.9)

where  $\eta$  is the index of refraction of the medium.

the intensity of the radiation field is also given by

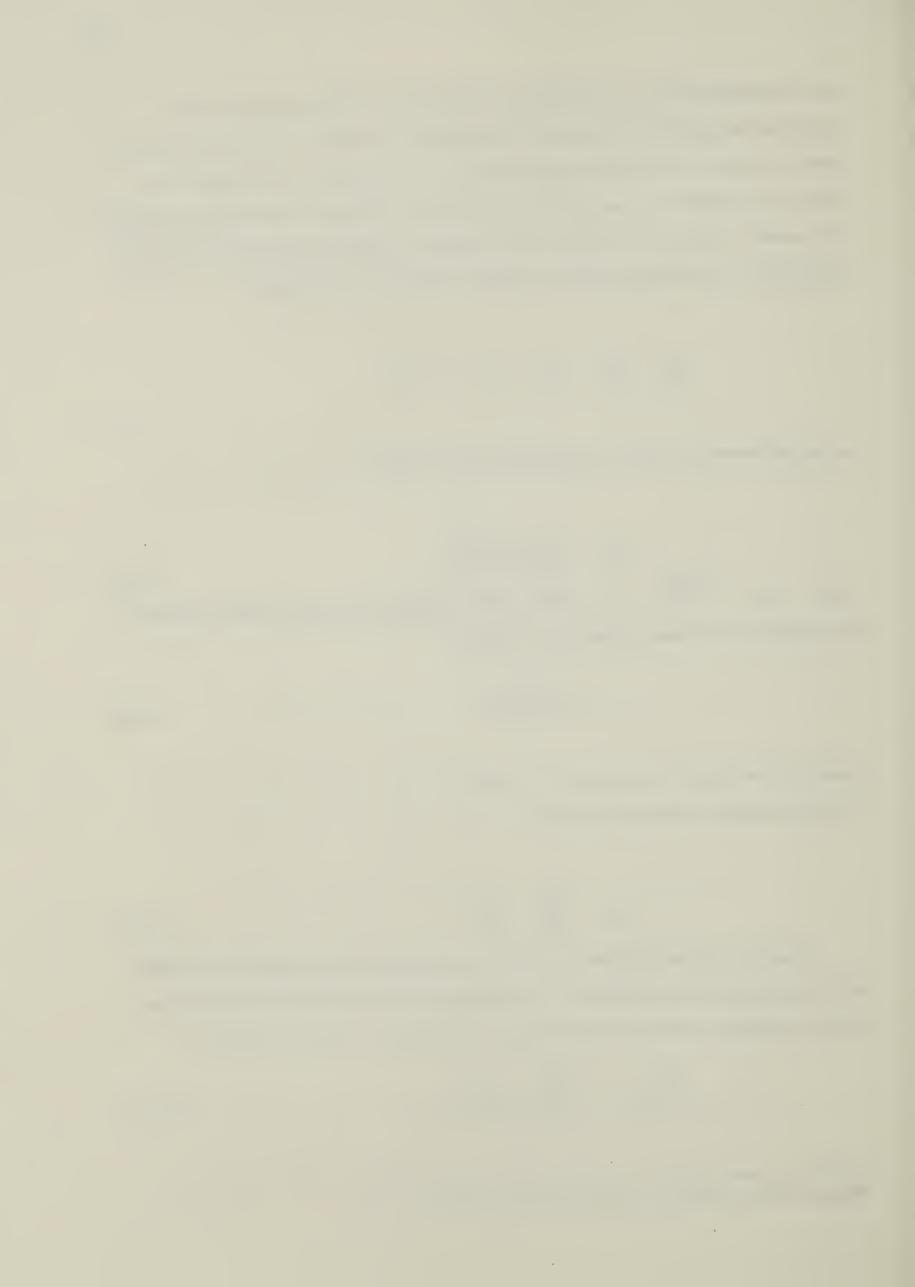
The ponderomotive force thus becomes

$$\vec{F}_{NL} = \frac{\omega_{p\bar{e}}^2}{2\omega_0^2} \vec{\nabla}(\frac{I}{nc})$$
 (4.3.10)

Due to cylindrical symmetry, there is no azimuthal intensity gradient for the beam within the plasma. So only radial and axial components of the ponderomotive force have to be considered. The relevant components, in cylindrical co-ordinate system, are

$$(\vec{F}_{NL})_r = -\frac{\omega_{pe}^2}{2\omega_0^2} \frac{\partial}{\partial r} (\frac{I}{nc}) \hat{r}$$
 (4.3.11)

Plasma heating is the major factor for this formation.



$$(\vec{F}_{NL})_z = -\frac{\omega_{pe}^2}{2\omega_0^2} \frac{\partial}{\partial z} (\frac{I}{nc})\hat{z}$$
 (4.3.12)

where  $\hat{r}$ ,  $\hat{z}$  are unit vectors in radial and axial direction respectively. These force components can be known once the spatial variation in the beam intensity is known.



## Chapter 5

### Computational method

Numerical treatment of the analytical results in chapters three and four are dealt with in this chapter. Program packages are designed for computing ray distributions, density gradients, ray paths within plasma medium, power absorption along the paths and ponderomotive forces. These packages are designed to replace the laser profile routine used in the magnetic flux shell code.

## 5.1 Ray distribution package

In this section, the distribution of locations and directions of the rays is deduced from the distribution function for a coherent gaussian beam. Ray locations and directions are distributed according to a Gaussian distribution function.

Beam propagation is simulated in terms of bundles of rays. From the discussion in section (4.1), rays can be either chosen to carry power which varies according to a Gaussian distribution or to carry equal power. For rays carrying different power, the locations and directions must be predetermined. However, for rays carrying equal power, the locations and directions are so chosen that the number of rays varies according to a Gaussian distribution function. This scheme is explained as follows.

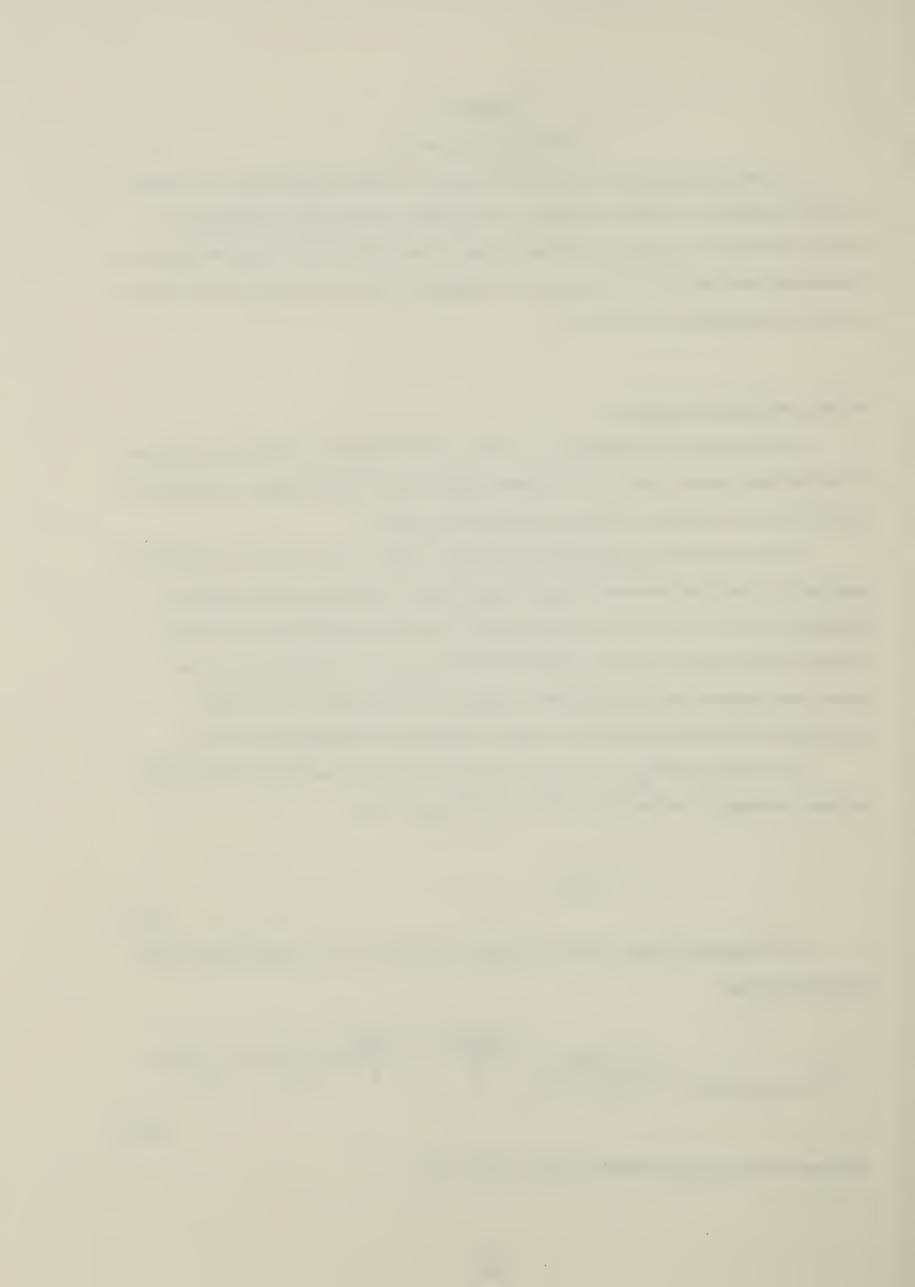
The initial power( $P_{avg}$ ) for each ray is just the beam power( $P_0$ ) at the lens plane at time t averaged over the total number of rays ( $N_0$ ). That is,

$$P_0 = P_{avg}N_0 \tag{5.1.1}$$

From Tappert's phase-space distribution function for an incoherent beam at the lens plane, namely,

$$f(x,y,u_{x},u_{y},z_{1}) = \frac{|E_{0}|^{2}k^{2}a_{0}^{2}D^{2}}{2\pi} e^{\frac{-2(x^{2}+y^{2})}{a_{0}^{2}}} e^{\frac{-k^{2}a_{0}^{2}D^{2}}{2}[(u_{x}+\frac{x}{f_{L}})^{2}+(u_{y}+\frac{y}{f_{L}})^{2}]}$$
(5.1.2)

the beam power density evaluated at the point (x,y) is



$$P(x,y) = \frac{c}{8\pi} \int_{-1}^{1} \int_{-1}^{1} \frac{|E_0|^2 k^2 D^2 a_0^2}{2\pi} e^{\frac{-2(x^2+y^2)}{a_0^2}} e^{\frac{-k^2 a_0^2 D^2}{2} \left[ (u_x + \frac{x}{f_L})^2 + (u_y + \frac{y}{f_L})^2 \right]} du_x du_y$$
(5.1.3)

If there are N(x,y)dxdy rays passing through an infinitesimal area dxdy at location  $(x,y,z_1)$ , the beam power can be expressed as

$$P(x,y)dxdy = P_{avg}N(x,y)dxdy$$
(5.1.4)

By comparing eqs.(5.1.3) and (5.1.4), the number density of rays passing through the point can be seen to be given by

$$N(x,y) = \frac{c|E_0|^2 k^2 D^2 a_0^2}{8\pi^P_{avq}} e^{\frac{-2(x^2+y^2)}{a_0^2}} \int_{-1}^{1} \int_{-1}^{1} e^{\frac{-k^2 a_0^2 D^2}{2} [(u_x + \frac{x}{f_L})^2 + (u_y + \frac{y}{f_L})^2]} du_x du_y dxdy$$

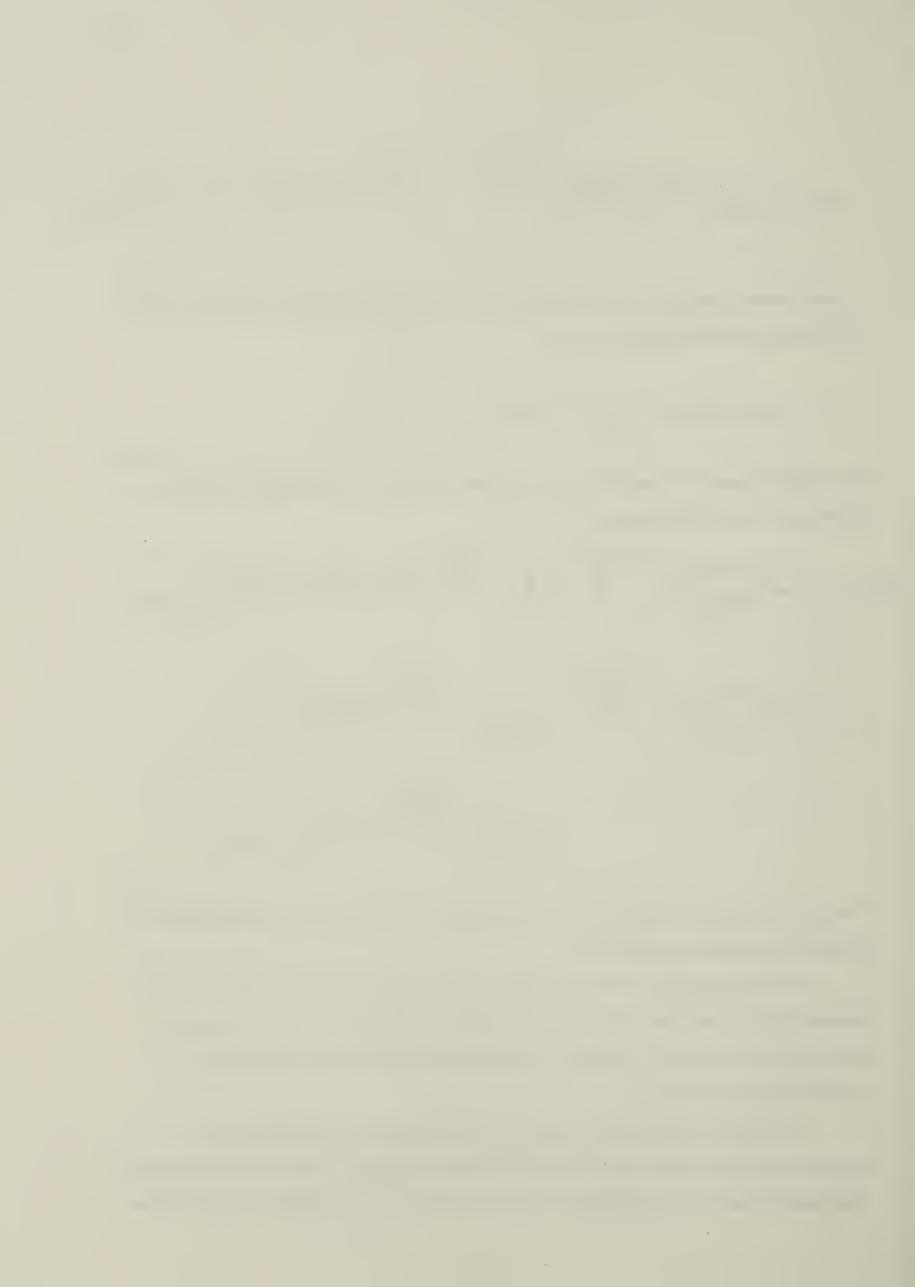
$$= \frac{c|E_0|^2k^2D^2a_0^2}{8\pi P_{avg}} e^{\frac{-2(x^2+y^2)}{a_0^2}} \left[ \int_{-1}^{1} \frac{1}{\sqrt{2\pi}} e^{\frac{-k^2D^2a_0^2}{2}(u_x + \frac{x}{f_L})^2} du_x \right]$$

$$\times \int_{1}^{1} \frac{1}{\sqrt{2\pi}} e^{\frac{-k^{2}D^{2}a_{0}^{2}}{2}(u_{y} + \frac{y}{f_{L}})^{2}} dx dy$$
(5.1.5)

The expression shows that the total number density of rays is distributed gaussianly with respect to locations and directions.

In actual simulation of the laser beam, a set of rays is chosen such that they are gaussianly distributed over the lens plane. Moreover, the directions of the rays are so selected that the number of rays will be gaussianly distributed about the direction pointing towards the focus.

Such choice is achieved by using a normal random deviate generator. The generator will generate numbers which are normally distributed. A set of such numbers is designated to each of the locations x, y and directions  $u_x$ ,  $u_y$ . For the x, y locations, the



generated numbers are scaled according to the laser beam width to give actual spatial ray locations. For the directions,  $u_x$ ,  $u_y$ , the generated numbers  $n_x$ ,  $n_y$  are transformed to the real ray directions through the relations

$$n_X = (u_X + \frac{x}{f_L})ka_0D$$
 (5.1.6)

$$n_y = (u_y + \frac{y}{f_L})ka_0D$$
 (5.1.7)

These relations are deduced from the cumulative normal distribution function used in the number generator, namely, (fig. 5.1)

$$P_{R}(t) = \int_{\infty}^{t} \sqrt{\frac{1}{2\pi}} e^{-\frac{T^{2}}{2}} dT$$
(5.1.8)

From eq. (5.1.5), the range of values for  $u_x$ ,  $u_y$  in the integrands is between (-1,1). A comparison of this function with the integrands over  $u_x$ ,  $u_y$  in eq. (5.1.5), shows that as long as the value of t is within the interval  $(\pm 1 + \frac{x}{f_L}) ka_0 D$  (or  $P_R$  (t) assumes values between A and B), eqs. (5.1.6), (5.1.7) are valid.

Under this scheme, much flexibility is provided for the choice of rays. Since only a finite number of rays are used, a variable ray distribution will prevent a localization of heated regions within the plasma.

### 5.2 Solenoid grid package

In this section, the choice of grid structure used for defining ray positions is discussed.

In the plasma column, cylindrical symmetry is assumed. A two dimensional numerical grid in radial and axial direction is used. Since this package is designed for implementation in the shell MHD code, the chosen grid structure is the same as that used in that code. In the MHD code, the radial grid layers are made up of coaxial magnetic shells(Fig. 5.2). In this package, the radii of the shells are taken to be the same as the radii



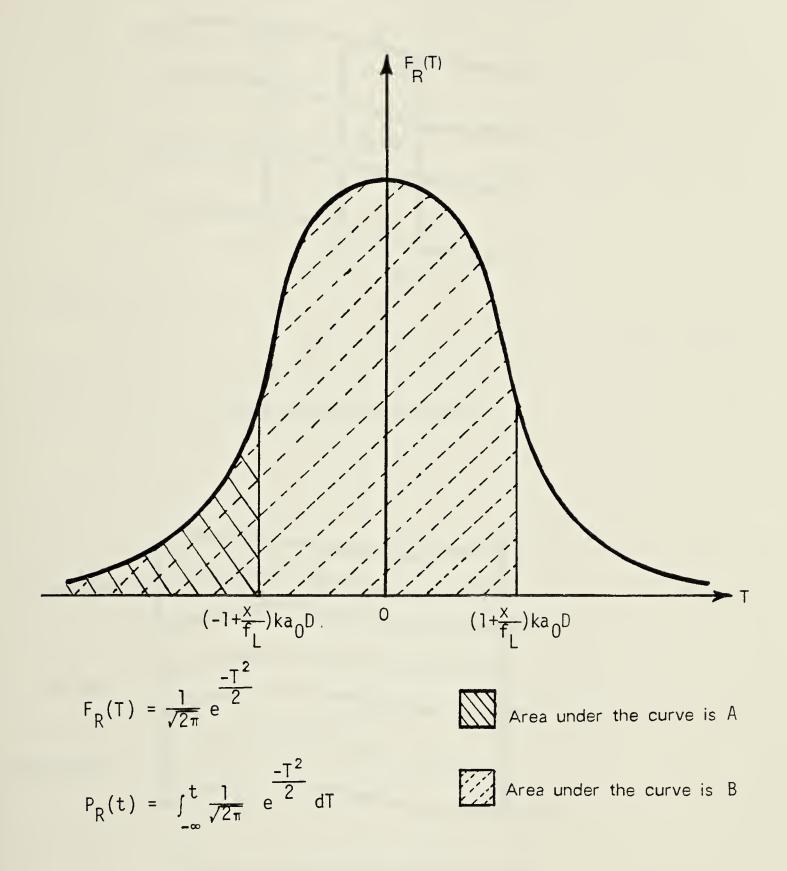


Figure 5.1 Cumulative gaussian distribution function.



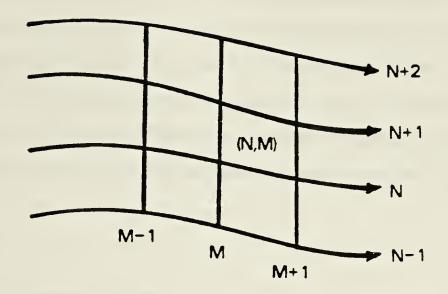


Figure 5.2 Spatial grid structure.

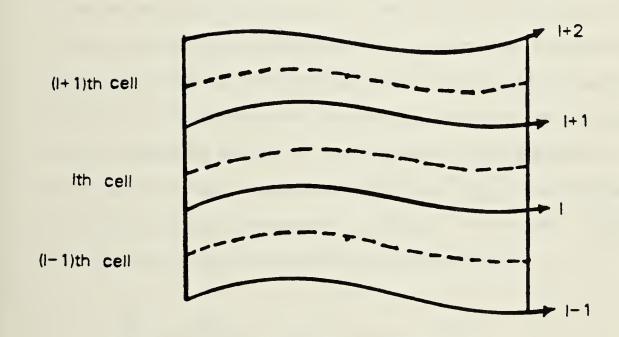
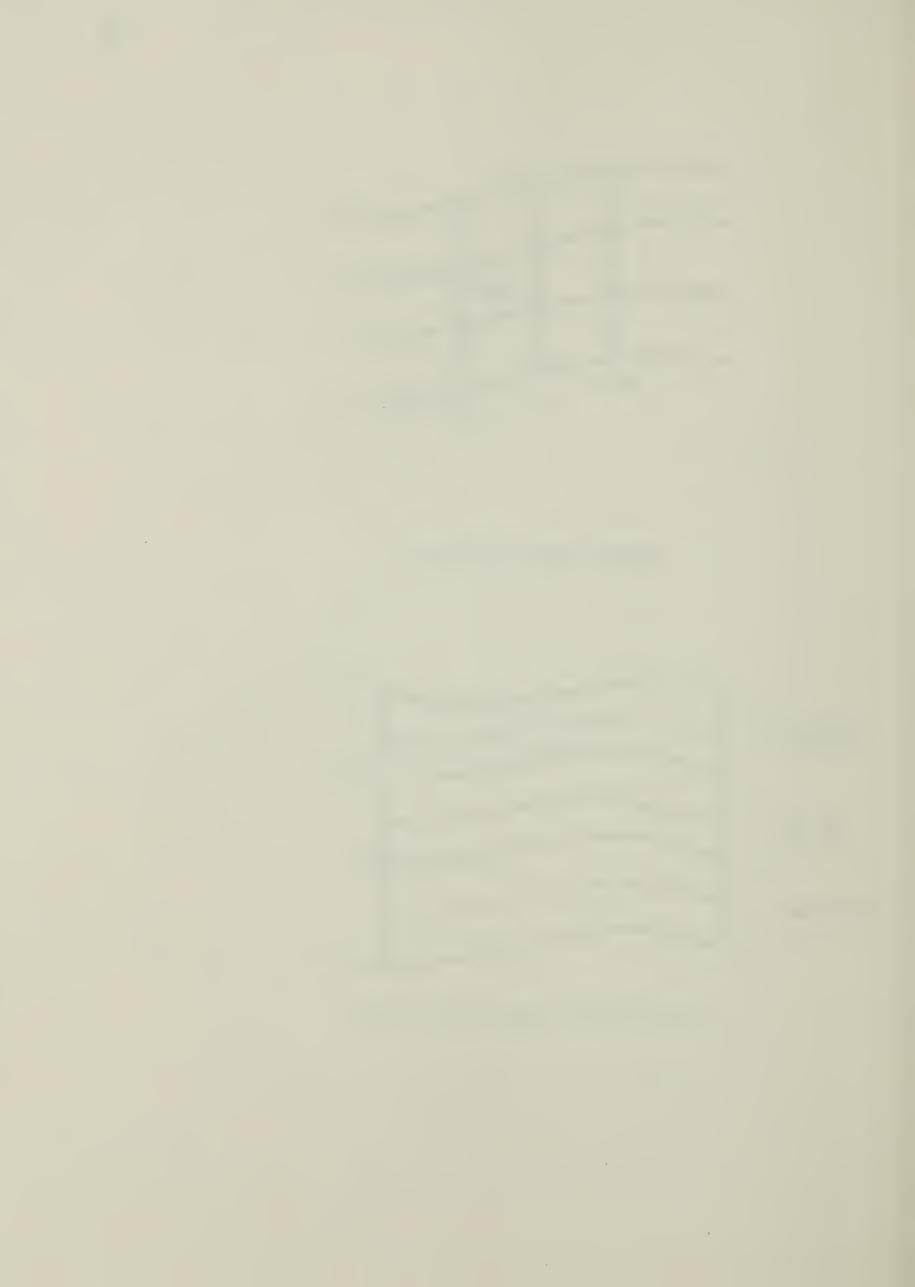


Figure 5.3 Density gradient between shells.



of the magnetic flux shells for the purpose of matching the plasma parameters in the MHD code. Each shell is divided into two subshells so that density gradients can be evaluated in each half of the shell. In the I<sup>TH</sup> shell, the density gradient in the outer half shell is different from that in the inner half shell due to different values for calculating the gradient. The density gradient in the outer half shell is determined by the difference in densities in the I<sup>TH</sup> and (I+1)<sup>TH</sup> shell layer, while the density gradient within the inner half shell is obtained from the difference between densities in the I<sup>TH</sup> and (I-1)<sup>TH</sup> shell (fig. 5.3).

## 5.3 Density gradient package

In this section, the fitting of density profiles between any two adjacent grid cells is discussed. By calculating the density gradient changes between grid cells which are radially adjacent to each other, the appropriate profiles can be chosen correspondingly.

From the MHD code, values of plasma density are obtained for the center of each grid cell(see footnote). The radial density gradient between two adjacent cells located at radial distances  $r_1$ ,  $r_2$  from the axis is determined from the plasma densities  $N_1$ ,  $N_2$  in these two cells. Once the density gradient of the plasma in a certain region is known, the appropriate density profile can be chosen correspondingly, the solution of the ray equation for this chosen profile can be used to describe the propagation of a ray. In order to determine the proper density profile, the first and second derivative of the density with respect to radial distance,  $\frac{dN(r)}{dr}$ ,  $\frac{d^2N(r)}{dr^2}$  are calculated since the choice of profiles is based on the conditions  $\frac{dN(r)}{dr} > 0$  or <0 and  $\frac{d^2N(r)}{dr^2} > 0$  or <0. The corresponding profiles are listed as follows:(see fig.3.1)

(1) 
$$\frac{dN}{dr} > 0$$
,  $\frac{d^2N}{dr^2} > 0$ ,  $N(r) = N_0(1 + \frac{r^2}{a_0^2})$ 

(2) 
$$\frac{dN}{dr} > 0$$
,  $\frac{d^2N}{dr^2} < 0$ ,  $N(r) = N_1(1 - \frac{a_1^2}{r^2})$ 

A cell is bounded by two radial and two axial magnetic shell boundaries.



(3) 
$$\frac{dN}{dr} < 0$$
,  $\frac{d^2N}{dr^2} > 0$ ,  $N(r) = N_2(1 - \frac{r^2}{a_2^2})$ 

(4) 
$$\frac{dN}{dr} < 0, \frac{d^2N}{dr^2} < 0, N(r) = N_3(1 + \frac{a_3^2}{r^2})$$

The parameters  $N_i$ ,  $a_i$ , i=0,1,2,3, can be evaluated by knowing the densities in any two radially adjacent cells (with known radii).

The density curve fitting method, however, does not give a good approximation for the density values at regions where there is a transition from one density profile to another. As shown in figure 5.4, the kind of curve used to approximate the density variation between  $r_1$ ,  $r_2$  can be  $N_0(1+r^2/a_0^2)$  or  $N_1(1-a_1^2/r^2)$ ; similarly in regions between radii  $r_3$  and  $r_4$ , profiles  $N_2(1-r^2/a_0^2)$  or  $N_3(1+a_3^2/r^2)$  can be used. For these regions, profiles used in the shell lying next to this region (in the first case, shell with radius less than  $r_1$ , in the second case, shell with radius less than  $r_2$ ) are chosen as the fitting profiles.

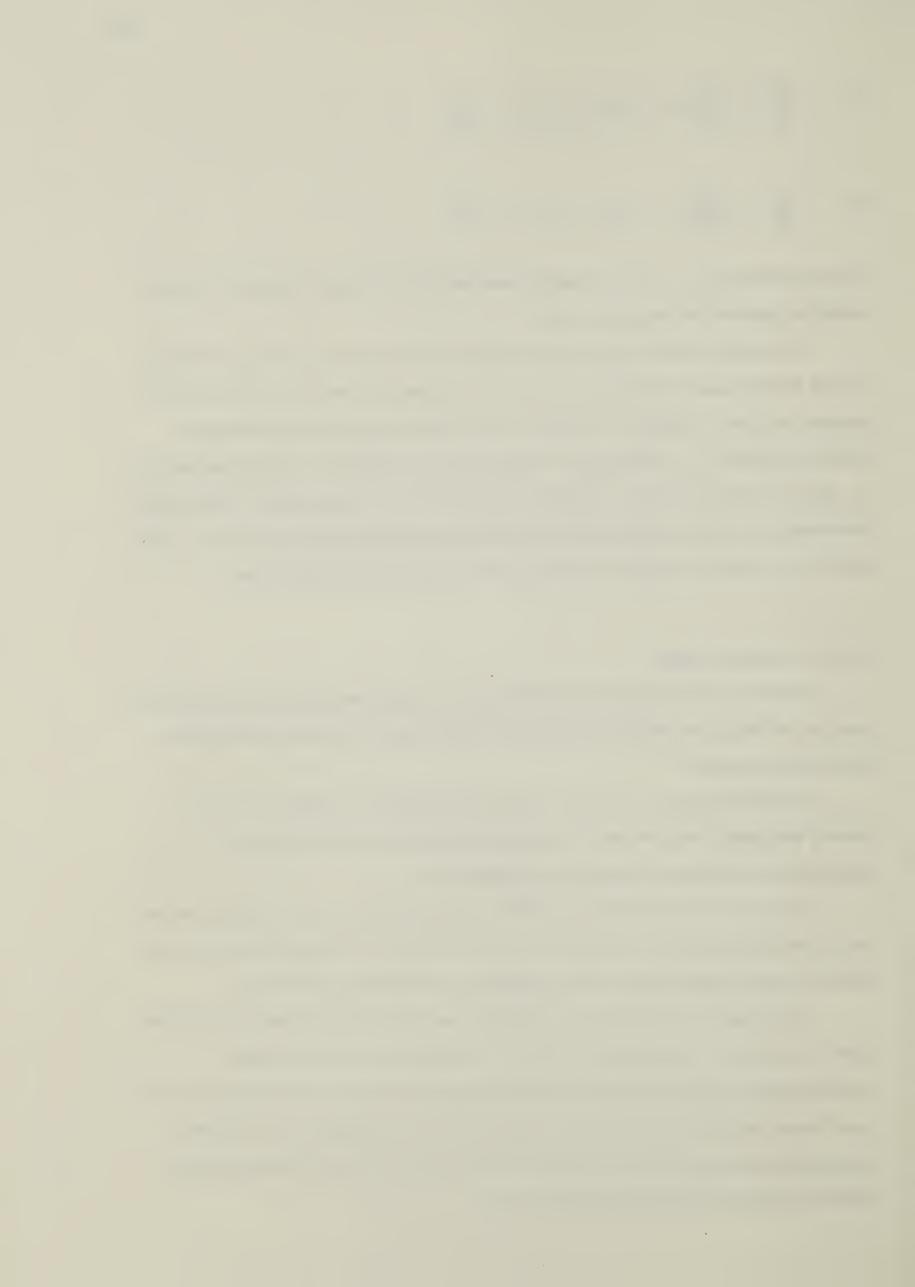
### 5.4 Ray tracing package

In this section, methods of tracing the rays through the plasma are discussed. Ray locations at the grid boundaries are computed. Rays staying in the innermost shell are specifically discussed.

This package gives a routine of tracing rays through the plasma column by locating the points which the rays intersect with the cell boundaries. Moreover, absorption coefficient are calculated within each cell.

As soon as the rays reach the column, their radial locations are tracked down to the corresponding grid cell. Knowing which cell the ray hits, its subsequent path can be traced through the application of the ray equation as discussed in section 3.1.

Within each cell, the density is assumed to vary according to one of the profiles given in section 3.1. The subsequent ray path will be governed by the solution corresponding to that particular profile. Ray locations are evaluated at the points where rays intersect with the cell boundaries. At each such intersecting point, the velocity components are evaluated so as to give the initial conditions for the ray entering into another region with a different refractive index.



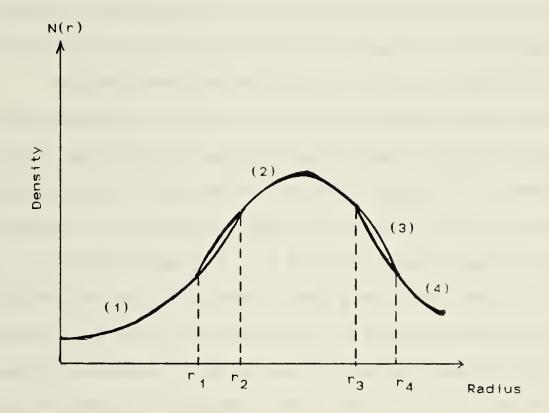


Figure 5.4 Density profile approximation used in various region.



As the initial and final locations of a ray within a cell are known, the associated absorption coefficient can be found from eq. (4.2.2),

$$\int_{0}^{\Delta S} dK = \int_{0}^{\Delta S} K_{a} dS = \int_{0}^{\Delta t} K_{a} n(r(t)) cdt$$
(5.4.1)

where  $K_a$  is the absorption coefficient per unit length;  $\Delta t$  is the time for the ray to traverse from the initial position to the final position(or a distance of  $\Delta s$ ).

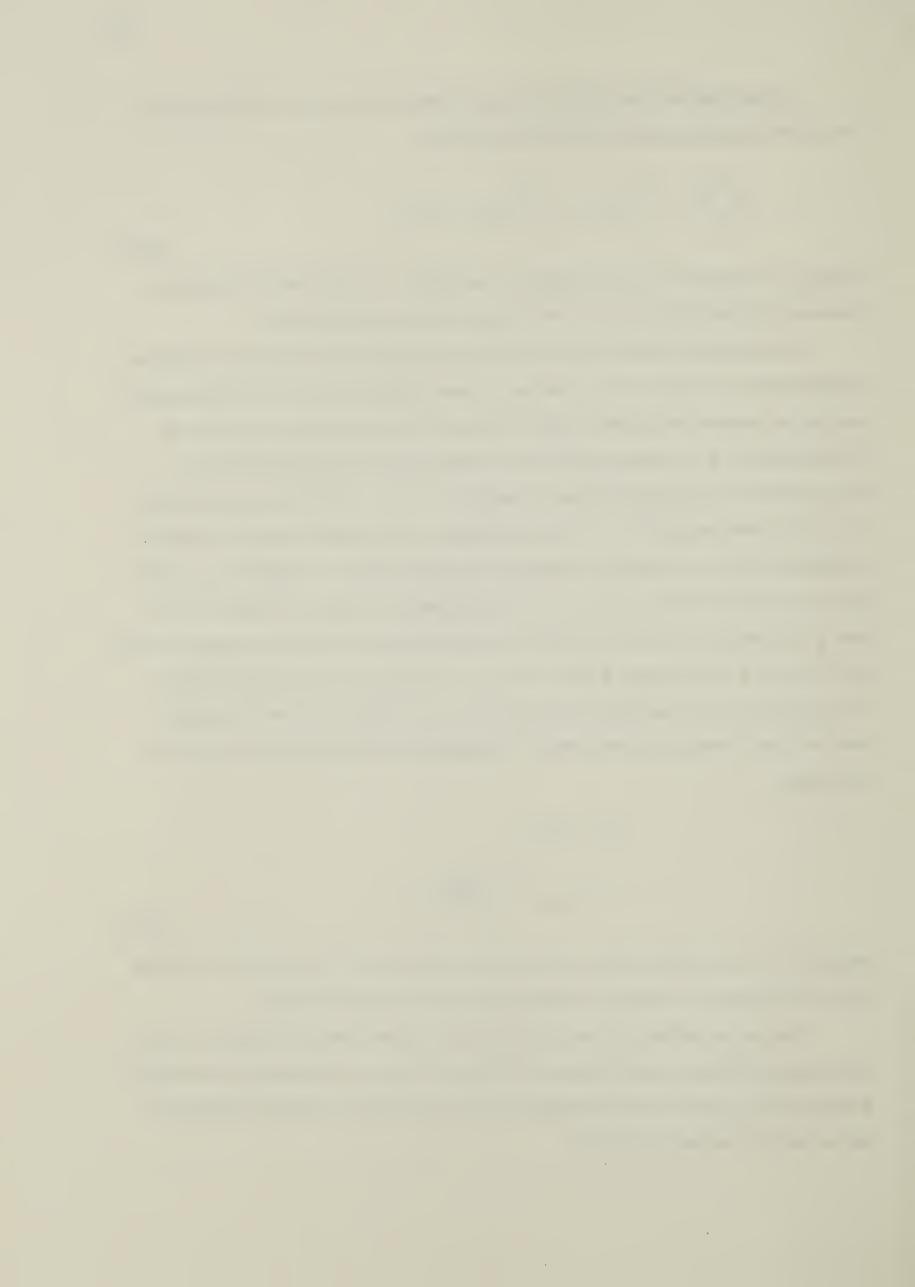
As can be seen from the solutions of the ray equation for different profiles, the radial positions of a ray is a direct function of time. Knowing the time of traverse over a cell, the ray location can be determined. In order to find the traversing time, the final radial position of a ray is taken to be the cell radius(fig. 5.5). Corresponding time is calculated from the equations derived in section 3.1. The ray advances an axial distance of  $v_Z$  in a time interval of  $\Delta t$ . If this axial distance is less than an axial grid interval, it indicates that the ray will cross the radial grid boundary before it crosses the axial grid boundary (fig. 5.4). On the other hand, if the calculated axial distance is larger than the axial grid separation, the ray will cross the axial grid boundary before it crosses the radial one. The time is then changed to that for the ray to travel over one axial grid distance. The radial distance corresponding to this time can be evaluated from the ray solution. Axial and radial distances are thus known. The angular position can also be found from the equation

$$r^{2}\dot{\Theta} = r_{0}^{2}\dot{\Theta}_{0}$$

$$\Theta = \Theta_{0} + \int_{0}^{\Delta t} \frac{r_{0}^{2}\dot{\Theta}_{0}}{r^{2}} dt$$
(5.4.2)

where  $r_0$ ,  $\theta_0$  are the initial radial ray location and angular velocity respectively. The three spatial co-ordinates of a point on a trajectory can be completely defined.

When a ray reaches the inner most shell, the ray path remains straight since there is no change in refractive index within the core and the ray is not refracted. Ray locations at the boundary points and at the closest point to the axis have to be found differently. The ray path is illustrated in fig. 5.6.



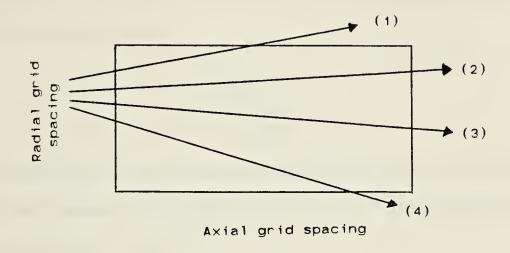


Figure 5.5 Intersection points of rays with cell boundaries.

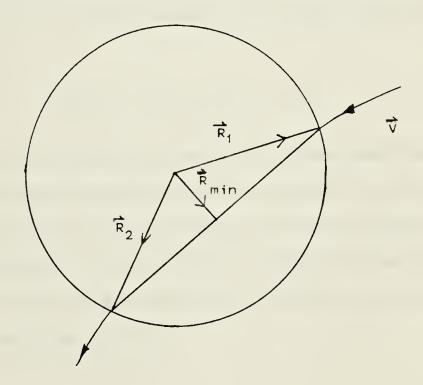


Figure 5.6 Ray path in the central core of the plasma column.



It should also be noticed that the radial velocity component is taken to be negative if the ray travels towards the axis, otherwise positive. The absorption path for calculating the absorption coefficient is the magnitude of the ray segment between the initial and final ray locations within a cell. The time taken for a ray to traverse from one side of the core boundary to another side is

$$t = \frac{-2\vec{R}_1 \cdot \vec{V}}{|\vec{V}|^2}$$
 (5.4.3)

where  $R_1$  is the radial position of the ray at the shell boundary;  $\vec{v}$  is the velocity within the core and at the boundary. The time taken for a ray to traverse from the boundary to a point which is closest to the axis is

$$t_{\text{min.dist.}} = \frac{-R_1 \cdot v}{|v|^2}$$
 (5.4.4)

With this time and the velocity at the boundary of the core, locations of the closest point can be determined as

$$\vec{R}_{min} = \vec{v} t_{min.dist.} + \vec{R}_{1}$$
 (5.4.5)

Depending on the velocity components of a ray, there are three types of rays. Rays with a non-zero angular velocity will spiral in a trajectory forming a helix around the axis of propagation and approach a position close to the axis but never through it because of the finite angular momentum of the ray. Rays without an angular velocity component, will go through the axis. Finally, rays that have only a non zero axial velocity component will propagate along the axis.



#### 5.5 Absorption package

This package calculates the power absorption along a ray. Power exchanges are only encountered in those cells through which rays pass.

Power absorption in the I<sup>TH</sup> cell can be calculated from eq. (4.2.7), namely,

where  $P_i(r_0, t_0)$  denotes the power carried by the ray before it traverses the  $I^{TH}$  cell;  $t_0$  is the time at which the ray advances to the  $I^{TH}$  cell;  $r_0(t_0)$  is the radial position of the ray before it enters the  $I^{TH}$  cell;  $\Delta t_i$  is the time taken to traverse through the cell.

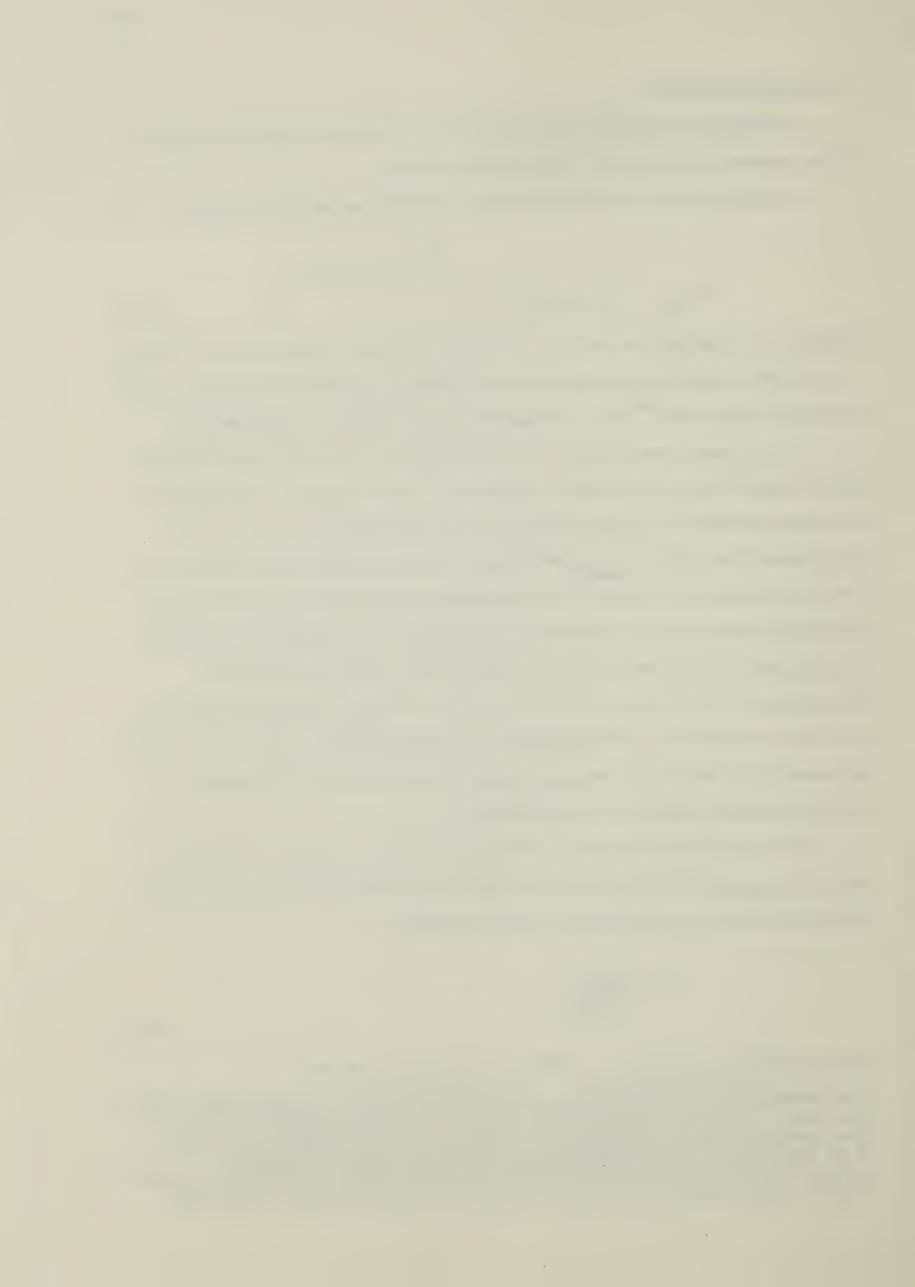
The temporal power profile of the laser beam follows the one used in the MHD code. It is approximated as straight line segments as shown in fig. 5.7. In the MHD code, the temporal change of the plasma behaviour is calculated at discrete time values(or hydrodynamic time steps,  $\Delta t$  (see footnote). Power is assumed to remain constant within a hydrodynamic time step. It is only changed when the hydrodynamic time steps are altered. This assumption is valid as long as the size of a time step is much less than the pulse width. For the case of a short solenoid (5cm in length,ion and electron temperature of 1eV), the step size is in the order of  $10^{-3}$  sec. and the pulse width is in the order of  $10^{-6}$  sec. Thus, the assumption is a reasonable approximation. As the plasma becomes hotter, the step size even gets smaller since the particles become more energetic and their velocities thus become higher.

The advancement of the beam is simulated in terms of a number of beam time steps,  $\Delta t_{LASER}$  which is the time for the beam to propagate over one cell. Within one hydrodynamic time step, the number of beam time steps is

$$M = \frac{\Delta t_{MHD}}{\Delta t_{LASER}}$$
(5.5.2)

The beam advances over one cell spacing for every beam time step.

The hydrodynamic time step( $\Delta t_{MHD}$ ) is the time interval within which the plasma is taken to be stable. This time is bounded by the time for the plasma fluid element to traverse over a grid cell radially or axially. Namely,  $\Delta t_{MHD} = \Delta R/v_{ma}$  or  $\Delta t_{MHD} = \Delta x/v_{s}$  where  $\Delta R$ ,  $\Delta x$  are the radial and axial grid size;  $v_{ma}$  is the magneto-acoustic velocity,  $(v_{s^2} + v_{\Delta^2})/(1 + v_{\Delta^2}/c^2)$ ;  $v_{A}$  is the Alfven velocity,  $B^2/\sqrt{4\pi N_{ion}}$  ion mion;  $v_{s}$  is the sound velocity,  $\sqrt{1_e/m_e}$ . In actual runs, the time step is adjusted to be less than 50% of these limits.



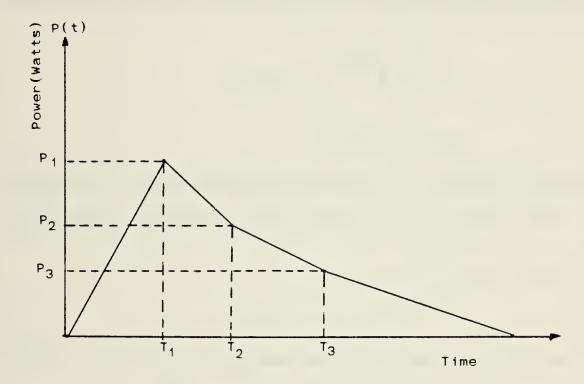


Figure 5.7 Temporal power profile of the laser beam.



The absorbed energy in a cell can be calculated as follows. The initial energy carried by a ray in any hydrodynamic time step is

$$E_{MHD} = \Delta t_{MHD} \times P_{MHD}$$
 (5.5.3)

where PMHD is the laser power of the ray in a particular MHD step. Having this energy divided among the M beam time steps, the initial energy which the ray carries is

$$E_{LASER} = \frac{\Delta t_{MHD} \times P_{MHD}}{M}$$

$$= \Delta t_{LASER} \times P_{MHD}$$
(5.5.4)

This amount of energy will be the input energy for each laser time step. The energy deposited in an individual cell will be governed by an equation similar to eq. (5.5.1), that is,

$$-\int_{abs}^{\Delta t} K_{a} n(r(t)) c dt$$

$$E_{abs} = E_{i}[1 - e]$$
(5.5.5)

where E<sub>j</sub> is the energy associated with the ray before it enters into the I<sup>TH</sup>cell and is

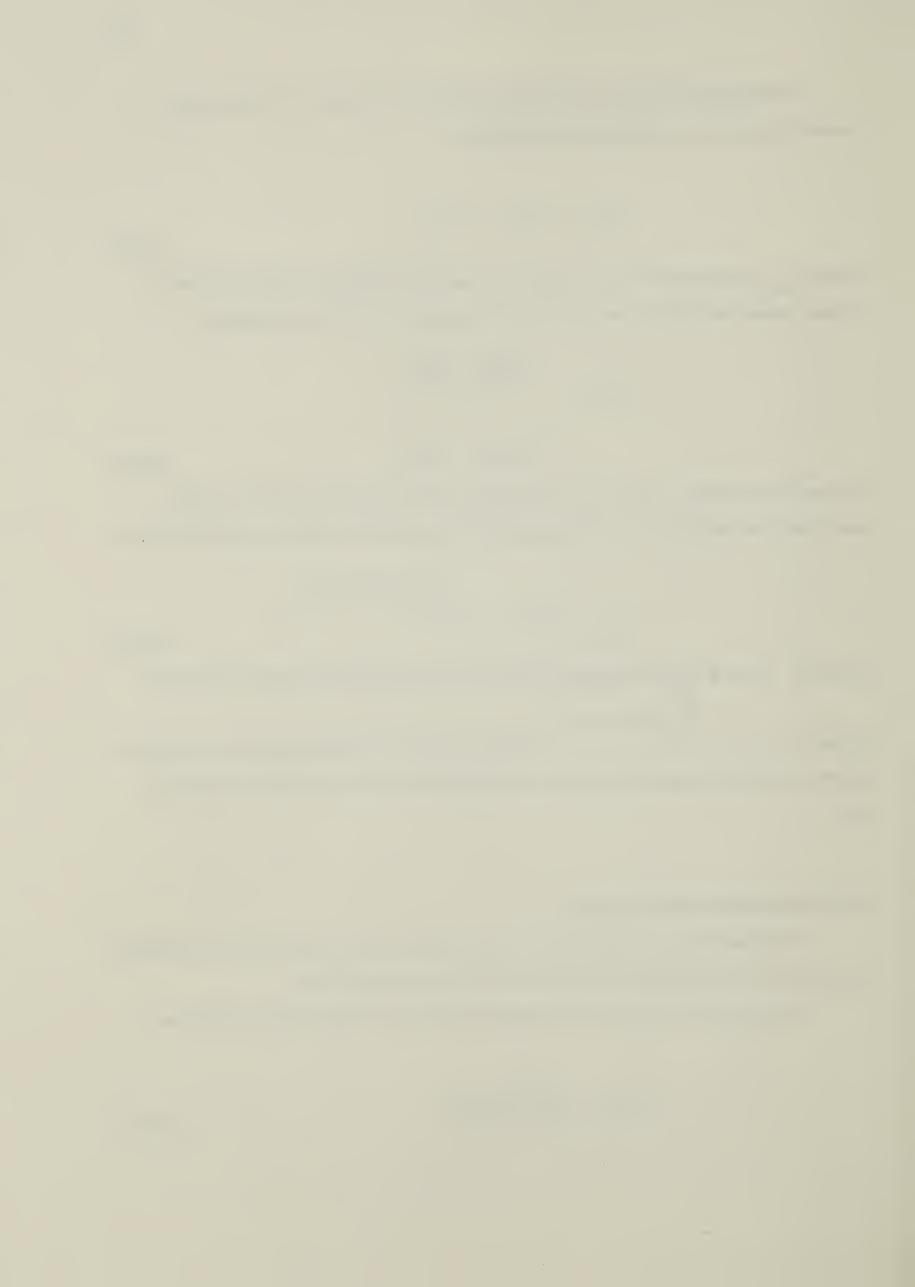
 $-\int_0^L K_a \, n(r(t)) cdt$  equal to  $E_{i-1}$  e . The total amount of energy absorbed in a cell will be the sum of all the absorbed energy contributed from each ray passing through the cell.

# 5.6 Ponderomotive force package

In this section, the ponderomotive force in each cell through which the ray passes is computed from the energy intensity gradient across the grid cells.

From eq. (4.3.11), (4.3.12), the radial and axial force components are given as

$$(F_{NL})_{r} = \frac{-\omega_{pe}^{2}}{2\omega_{0}^{2}} \frac{\partial}{\partial r} (\frac{I}{nc})$$
(4.3.11)



$$(F_{NL})_z = \frac{-\omega_{pe}^2}{2\omega_0^2} \frac{\partial}{\partial z} (\frac{I}{nc})$$
 (4.3.12)

Through using finite difference scheme, the force components in the cell labelled with grid co-ordinates (N,M) are

$$(F_{NL})_r = \frac{-\omega_{pe}^2}{2\omega_0^2} \frac{I_{Upper} - I_{Low}}{R_{N+1} - R_N} \frac{1}{\eta_{N,M}^c}$$
 (5.6.1)

$$(F_{NL})_z = \frac{-\omega_{pe}^2}{2\omega_0^2} \frac{I_{Right} - I_{Left}}{Z_{M+1} - Z_M} \frac{1}{\eta_{N,M}c}$$
 (5.6.2)

where  $I_{UPPER}$ ,  $I_{LOW}$ ,  $I_{RIGHT}$ ,  $I_{LEFT}$  are radiation intensities at the cell boundaries located at radial distances  $R_{N+1}$ ,  $R_N$ , and axial distances  $Z_{M+1}$ ,  $Z_M$ , respectively;  $\eta_{N,M}$  is the refractive index in cell located at grid position (N,M) (fig. 5.1).

The intensities at the cell boundaries are taken to be the averages of the cell centre values of two adjacent cells. Thus, for cases of I UPPER and I LOW, they are given as

$$I_{Upper} = \frac{1}{2} (I_{N+1,M} + I_{N,M})$$

$$I_{\text{Left}} = \frac{1}{2} (I_{N,M} + I_{N,M+1})$$
 (5.6.3)

where N,M are subscripts referred to the corresponding grid cell.

For cells located at the plasma boundary, they are not completely surrounded by other cells. At the outermost radial boundaries, the intensities are taken as half the value at the centre. At both ends of the column, the intensities at the outermost boundary are taken to be that of the beam.



### Chapter 6

#### Computational results

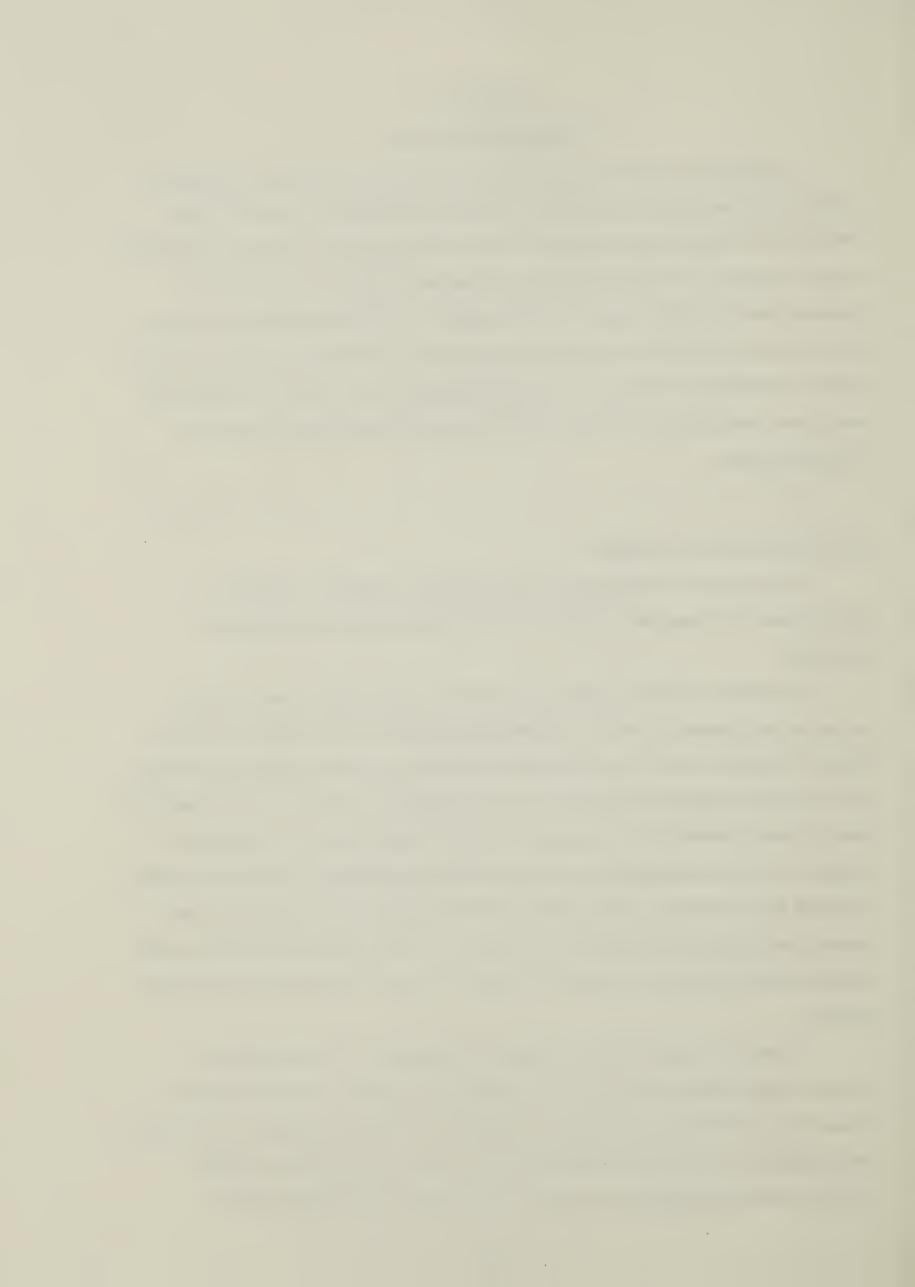
In section 6.1, plots for ray trajectories in a vacuum, and plots for the spatial distribution of ray locations and energy are given and discussed. In section 6.2, the simulation of a typical plasma density profile from the data obtained from the shell MHD code is discussed. Ray trajectories are computed within a plasma column for the assumed density profile in section 6.3. The behaviour of the rays within the medium is also discussed. In section 6.4, the energy distribution in the plasma is presented in terms of the ray distribution at various axial positions along the column. Finally, the absorbed energy and ponderomotive forces within the plasma are illustrated with the three dimensional plots.

## 6.1 Ray propagation in vacuum

In this section, trajectories of rays propagating in vacuum, the spatial distributions of the rays and the radial variation of beam power are plotted and discussed.

A sample of 100 rays is used to simulate the beam. Beam power is divided equally among the rays. A lens of 5cm(radius) aperture and a focal length of 150cm is chosen. Transverse locations and directions of the rays at the lens plane are determined from a random Gaussian distribution function as explained in section 5.1. The locations of the rays along the direction of propagation are determined from eq. (2.1.26) given in chapter two. The ray trajectories in vacuum are shown graphically in fig. 6.1 from which it is clear that the density of rays is higher in the axial region. Such a ray distribution results from a Gaussian choice of the intensity profile for the beam. The nonzero radial position of the rays at the focus(shown in Fig. 6.1) is due to the inclusion of diffraction effects.

A plot of the square of the average radial distance of all rays is given as a function of axial distance in fig. 6.2. The trajectory shows axial symmetry about the focus. In fig. 6.3, there is a minimum for the square of the half power beam radius at the focal distance. The half power beam radius at the focus is calculated to be 4.88 x 10<sup>-3</sup>cm. This finite beam size is a result of the inclusion of diffraction effects.



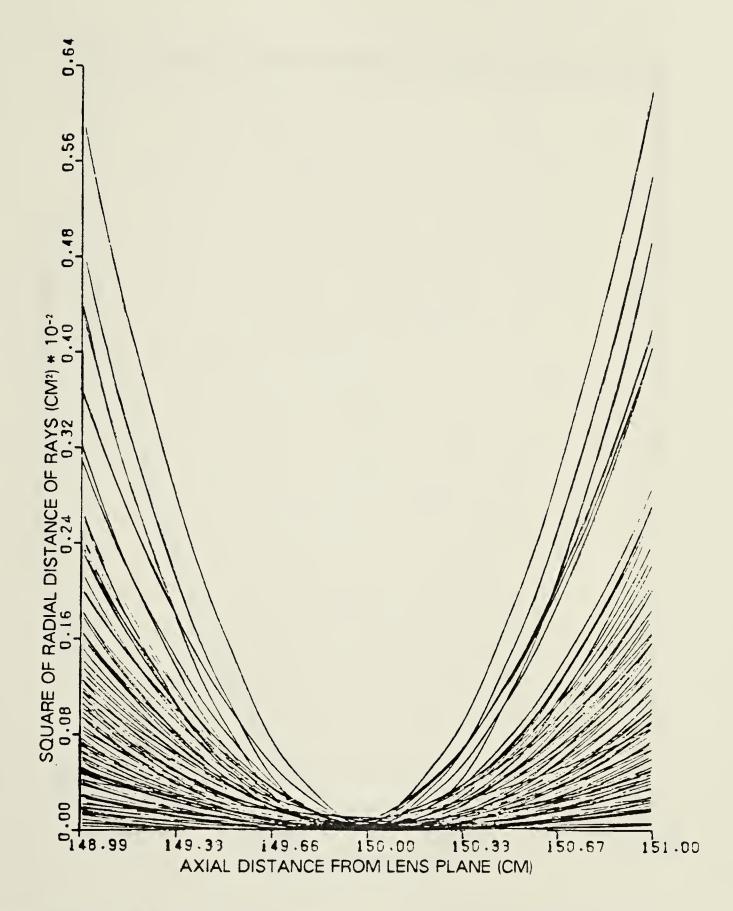


Figure 6.1 Variation of the square of radial position of the trajectories along the axis of propagation.



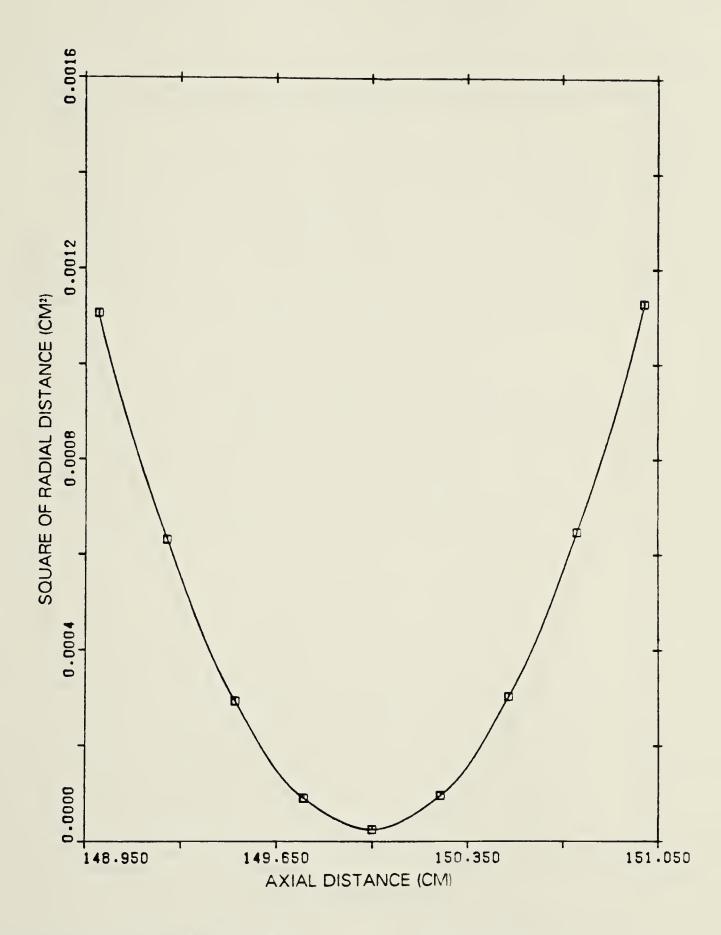


Figure 6.2 Square of the average radial ray position with incoherence factor=0.5.



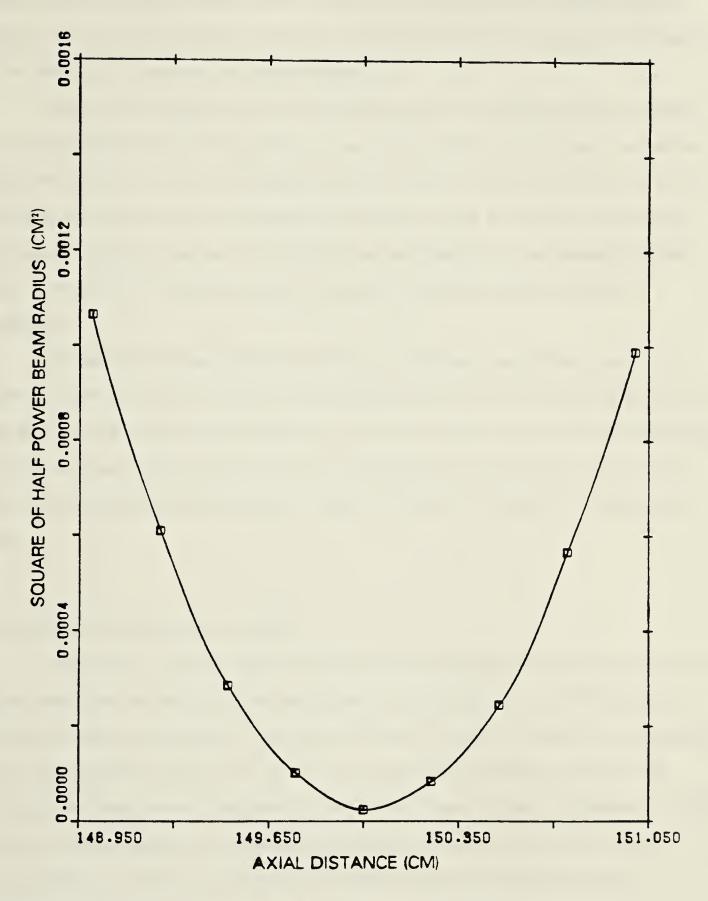


Figure 6.3 Square of the half power radial ray position around focal spot with incoherence factor= 1.0.



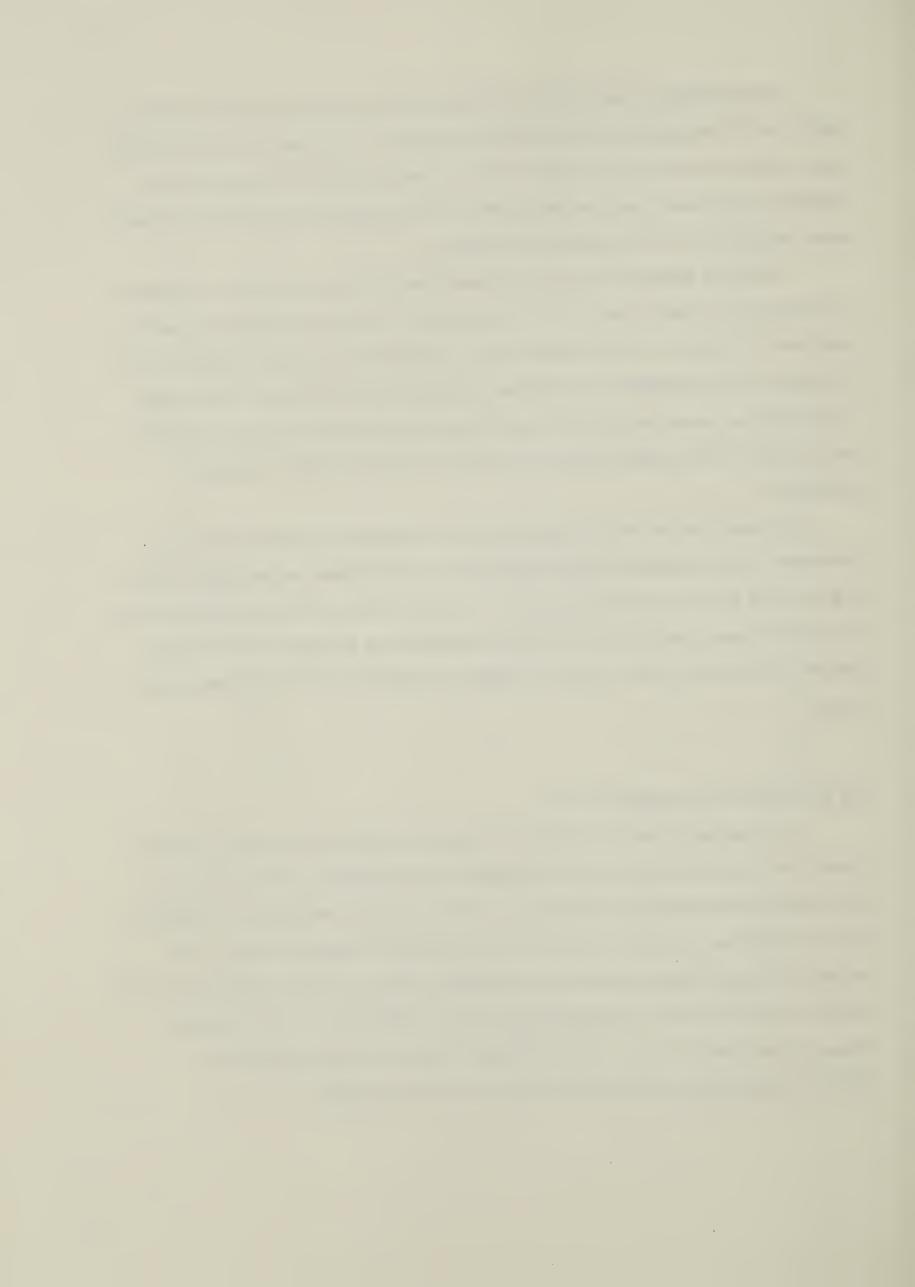
The distribution of ray locations at the lens plane and the focal plane are shown in figs. 6.4 and 6.5 respectively. According to the diagrams, the spread of rays at the focal plane is shown to have a similar pattern as that at the lens plane. This implies that the locations of rays have a Gaussian distribution at the focal plane. An analysis on the radial power distribution confirms the above conclusion.

The power distribution profile at the lens plane and the focal plane are obtained by counting the number of rays within a circular area of radius r. Since each ray carries equal units of power, the total number of rays represent the total units of power within the region. This is presented as cumulative histograms in figs. 6.6 and 6.7. The average deviation of the power values from those calculated directly from a Gaussian intensity profile is about 0.3%, indicating that the rays at the focal plane follow a Gaussian distribution.

The square of the average radial distance of the rays around the focus for an incoherent beam (incoherence factor=0.5) is shown in fig. 6.8 and the half power radius is given in fig. 6.9. The spotsize (radius 9.77 x 10<sup>-3</sup>cm.) is about twice as much as that for the coherent beam case. A plot of the power distribution is also given in fig. 6.10. The degree of incoherence can be used as a means for altering the size of the beam at the focus.

# 6.2 Simulation of the density profile

In this section, a plasma density profile used for testing the ray tracing routine is constructed from the density values computed from McMullin et. al.'s MHD code for a short laser heated solenoid(5cm. in length and 1.5cm. in radius). The plasma is assumed to have an initial density of 2.0 x 1018 cm<sup>-3</sup> and is confined by a magnetic field of 100 kilogauss. The laser power is assumed to rise linearly from 0 at t=0 to 100MW at t=10ns and then remains constant. A typical density profile is constructed from the density values computed at time 1.2 x 10<sup>-2</sup>sec. The density values at an axial distance of 0.917cm, from the laser entry end are listed in the following table:



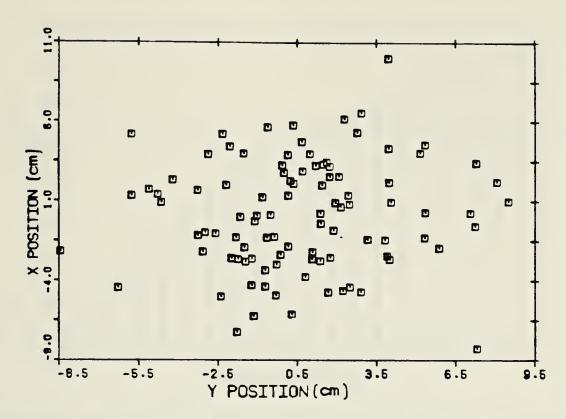


Figure 6.4 Distribution of rays at the lens plane (100 rays)

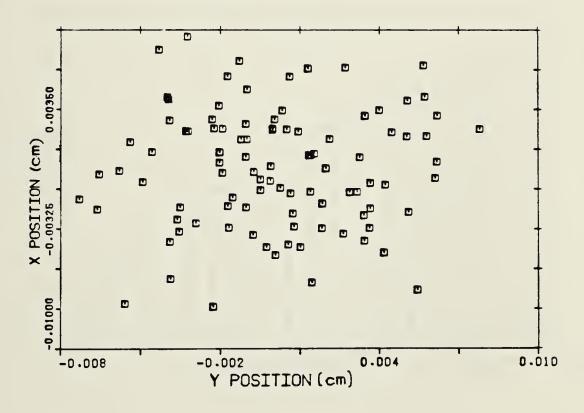


Figure 6.5 Distribution of rays at the focal plane (100 rays).



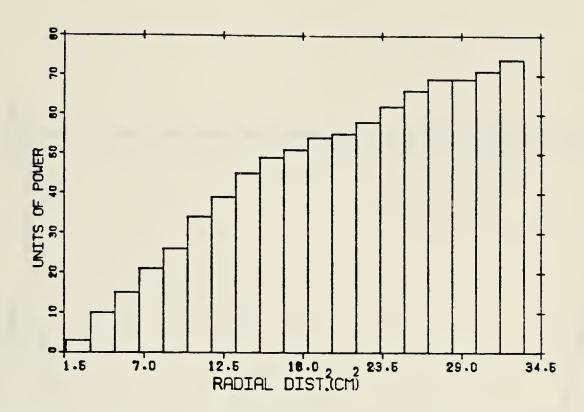


Figure 6.6 Power distribution for beam with incoherence factor= 1.0 at the lens plane

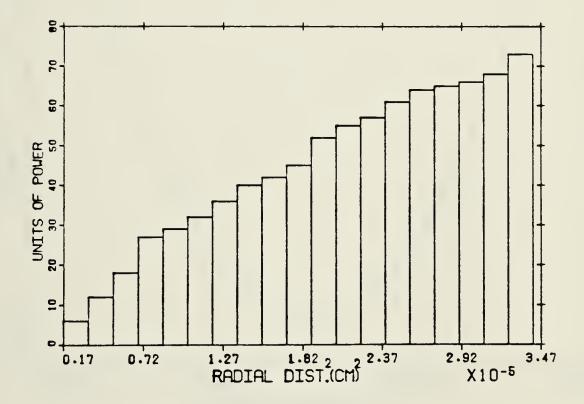
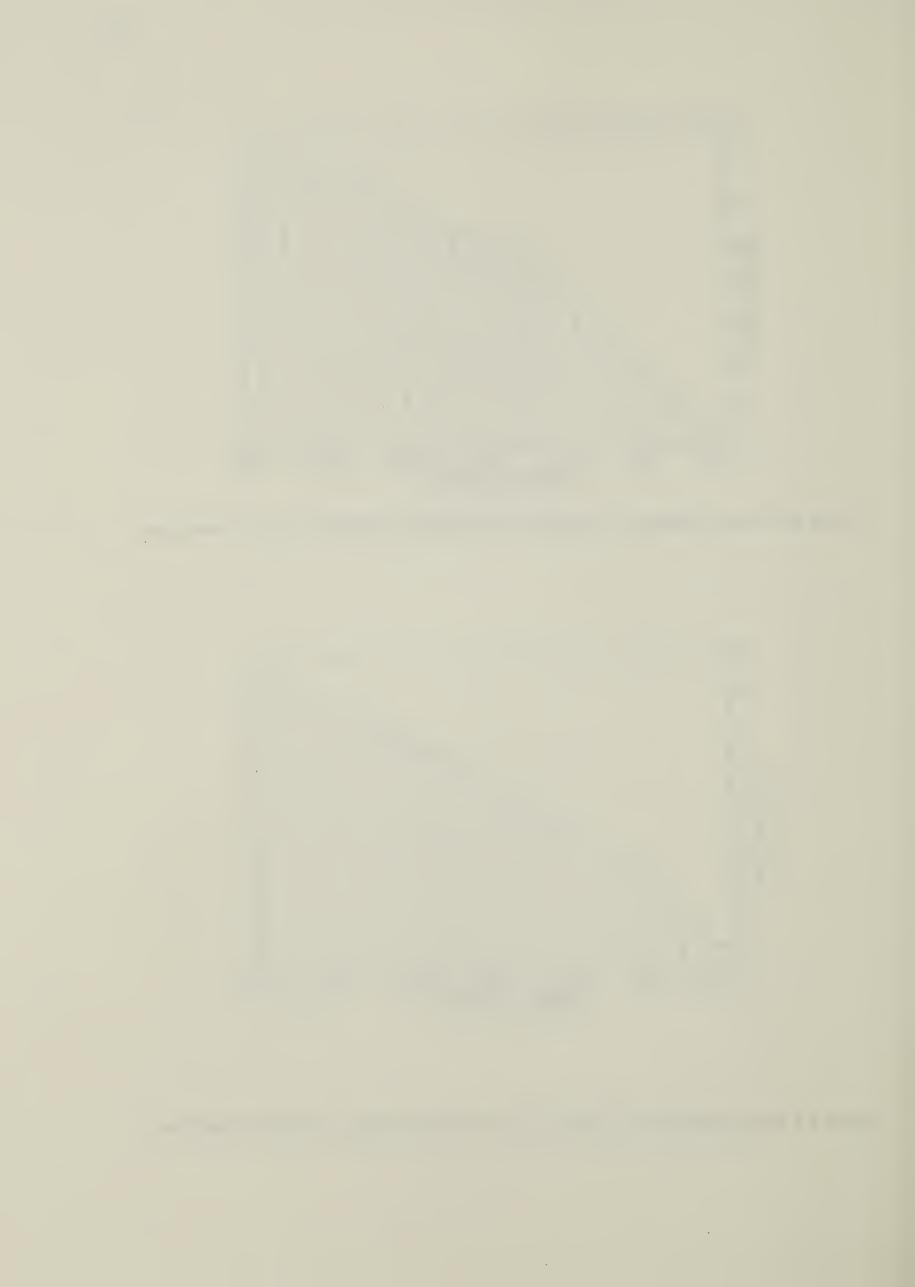


Figure 6.7 Power distribution for beam with incoherence factor=1.0 at the focal plane.



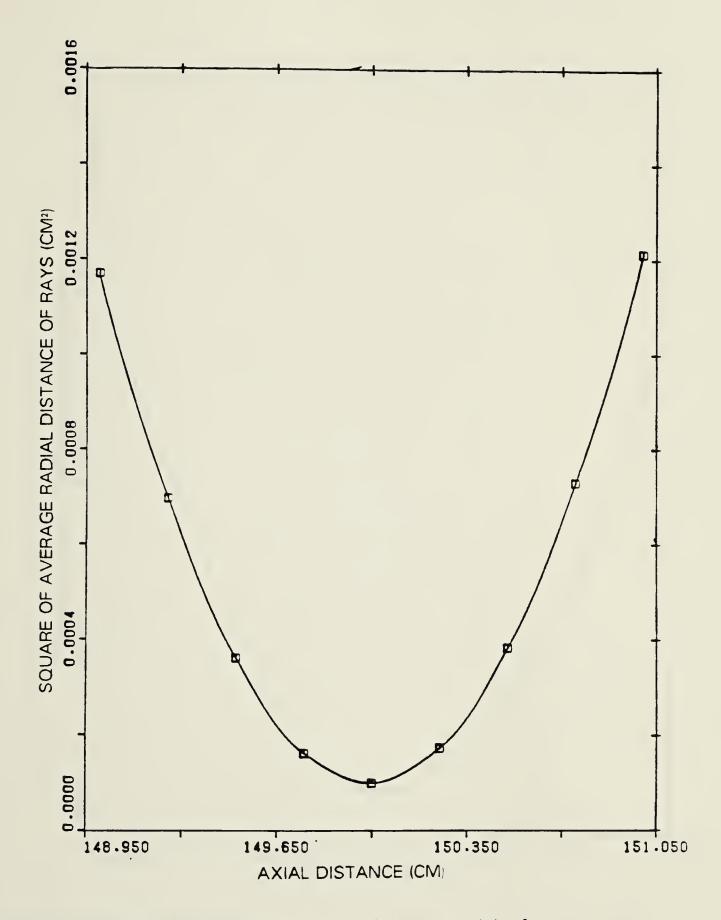


Figure 6.8 Square of average radial distance of rays around the focus.



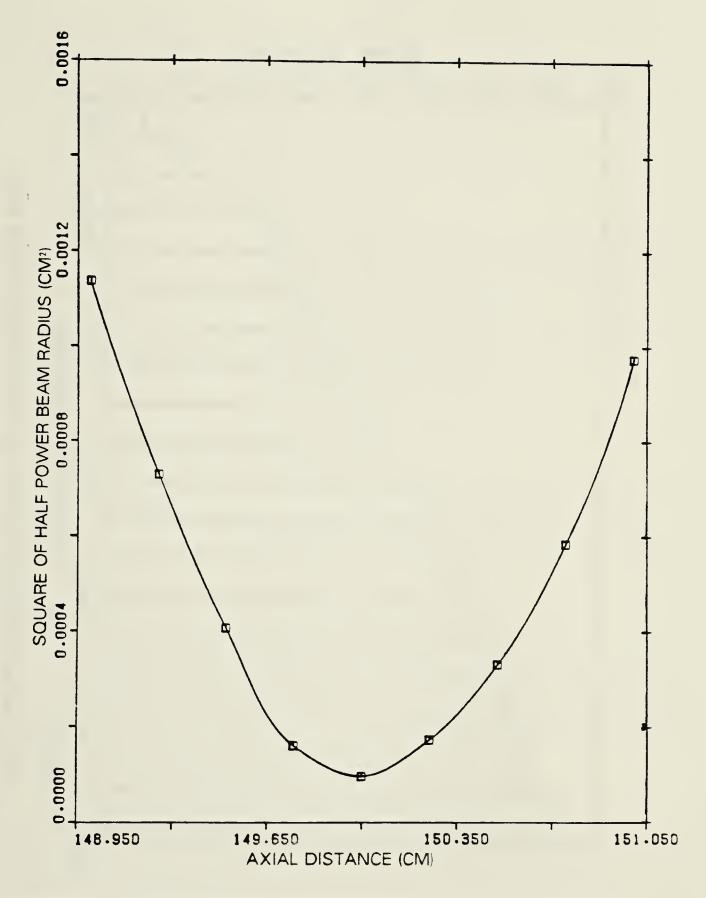


Figure 6.9 Square of half power beam radius with the incoherence factor=0.5.



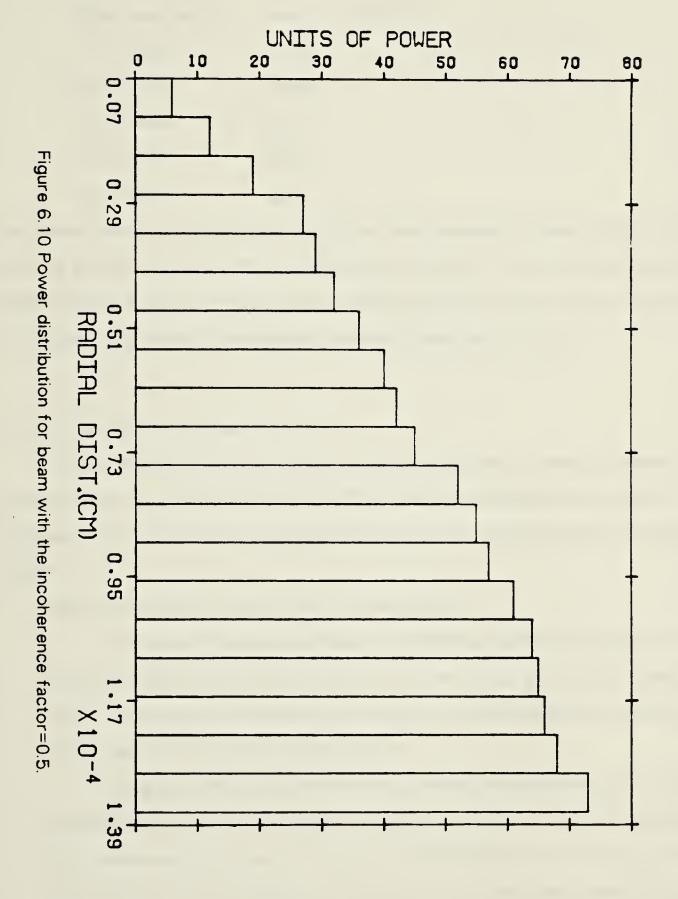




Table 1

Radial position(cm)	Density( x 1018/cm 3)
(1) 0.1330	1.152
(2) 0.2745	1.656
(3) 0.4200	2.46
(4) 0.6720	2.26
(5) 0.9740	2.0

The density variation between the first and second locations is fitted with the profile  $N_0$  (1+r²/a²). For the second and third locations, the profile, $N_1(1-a_1^2/r^2)$  is used. Following the same procedure, the rest of the data are fitted with the corresponding profiles  $N_2$  (1-r²/a²) and  $N_3(1+a_3^3/r^2)$ . This simulated profile is illustrated in fig. 6.11.

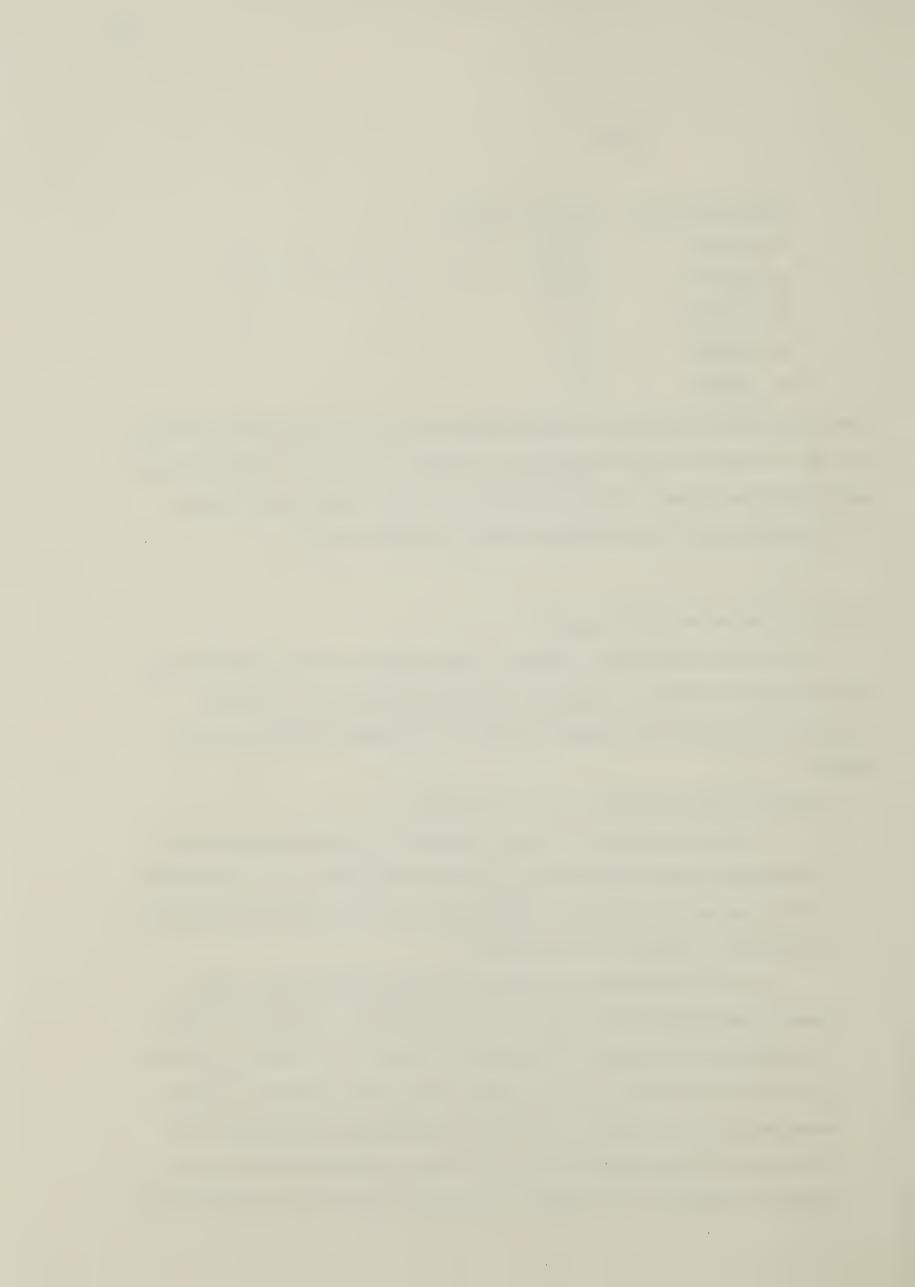
# 6.3 Ray Tracing in the plasma column

In this section, the radial locations of rays propagating in various regions of the plasma column are plotted and discussed. The radial components of the rays are calculated according to the ray equation solutions for the density profiles in various regions.

# 1. Rays with radially outward velocity components

The radial components of the ray trajectories within the plasma for rays having an initial radial outward velocity are shown in figs. 6.12 to 6.17. The plasma column is assumed to be placed 10cm behind the focus to ensure that the rays will diverge before they enter into the medium.

In fig. 6.12, the radial component of the ray trajectory within a radial parabolic density profile(see region 1 in fig. 6.11) is shown. The initial transverse co-ordinates and directions of the ray are x=0.219cm, y=-0.114cm,  $u_x=0.0147$ ,  $u_y=-0.715 \times 10^{-2}$ . The sinusoidal fluctuation of the radial component of the ray along the plasma column shows that the ray is trapped within the region. A full illustration of the ray propagating along the column is given in fig. 6.13. The ray gyrates around the axis of propagation and traces a helix with an oscillating radius.



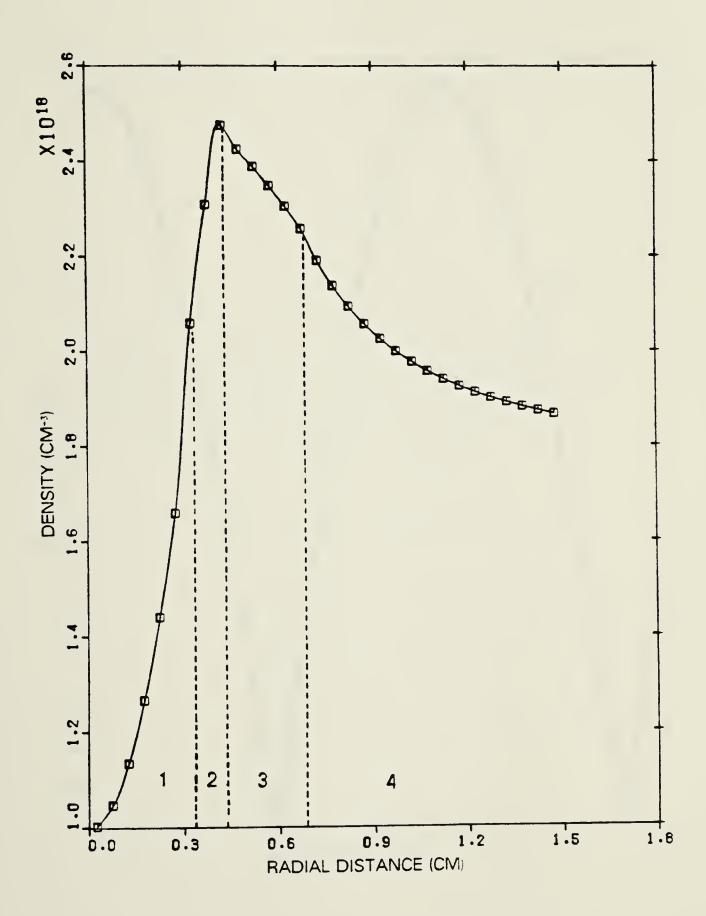
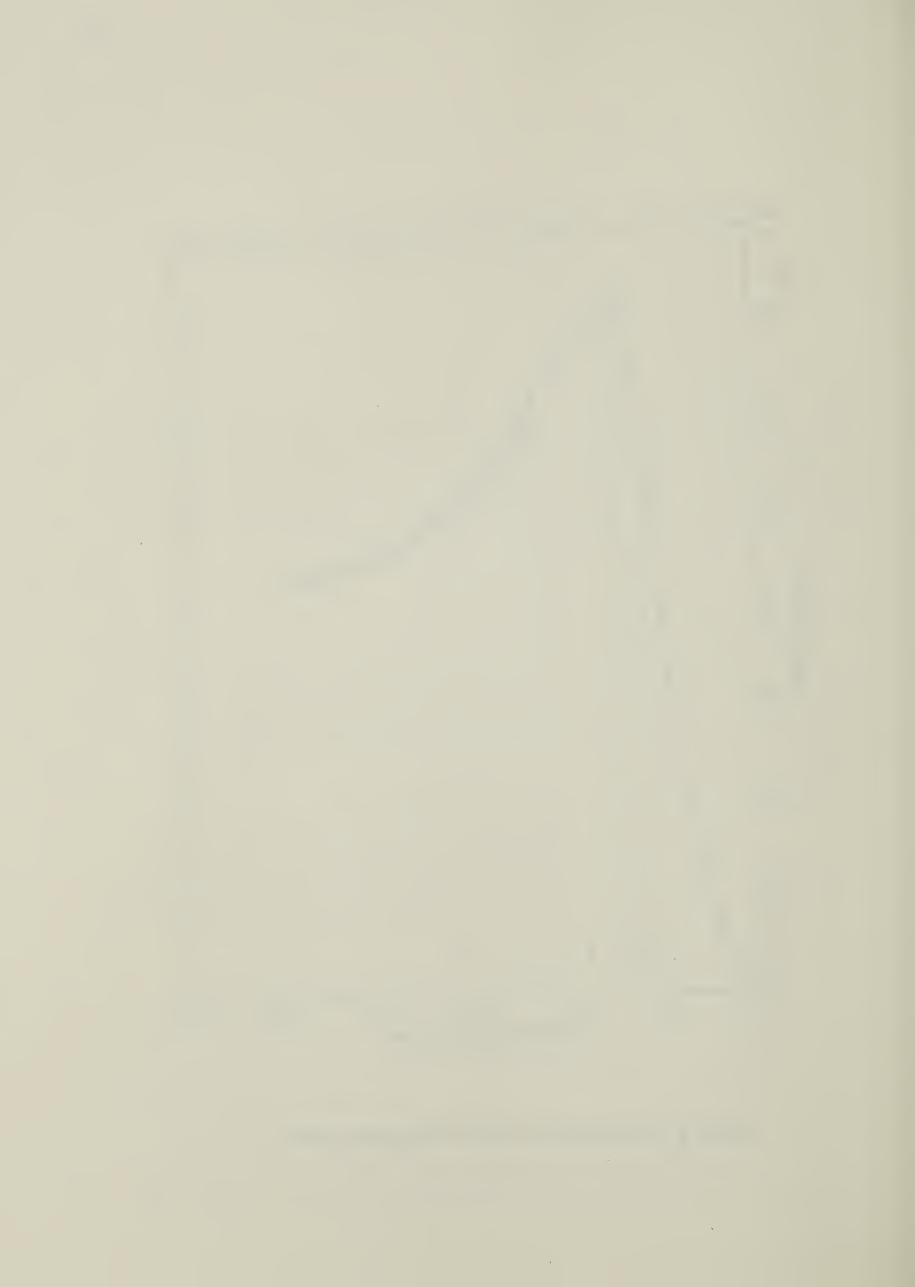


Figure 6.11 Radial density profile of the plasma column.



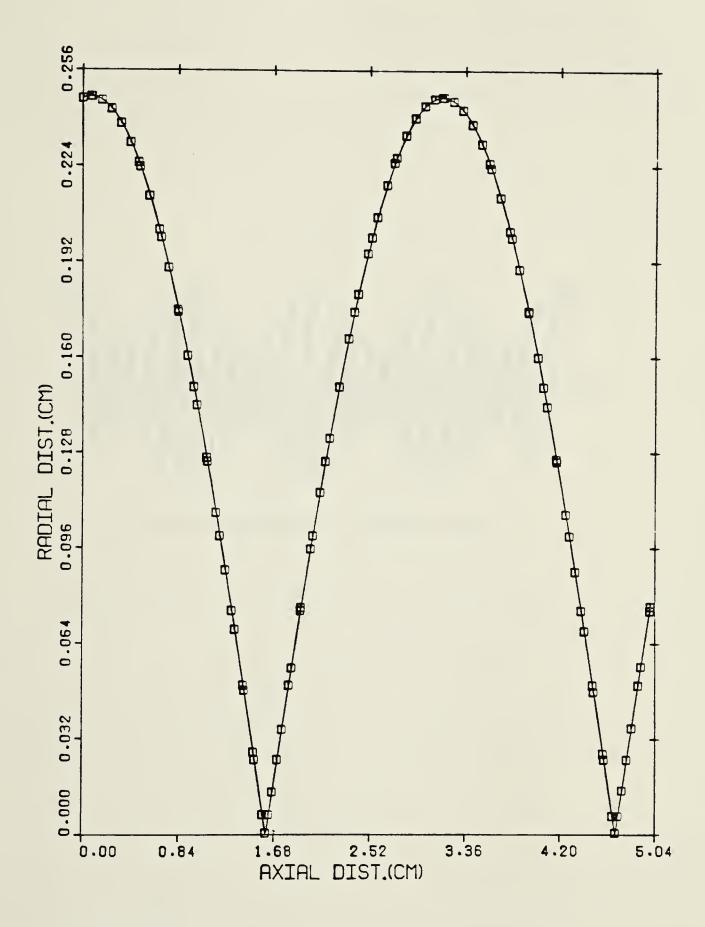


Figure 6.12 Ray path within region 1 (with initial outward radial velocity)



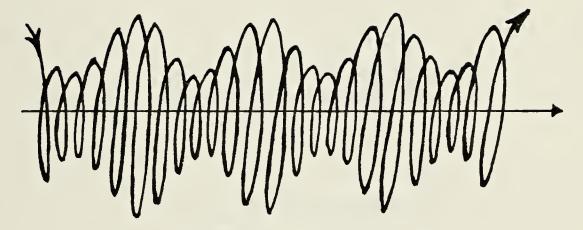


Figure 6.13 Ray trajectory in plasma column



This gyrating ray trajectory shows that beam focusing and defocusing takes place in the parabolic density region.

In the following, the result obtained by the ray tracing technique is compared with those obtained from the normal mode analysis developed by McMullin, Capjack, and James. From the normal mode analysis, the axial period of beam intensities within a parabolic density profile is

$$K = \frac{\omega_{pe}(r,z)}{k(z)c_0^{a_0}(z)}\Big|_{z=0,r=0}$$
(6.3.1)

where

$$\omega_{\text{pe}}^{2}(r,z)\Big|_{\substack{r=0\\z=0}} = \frac{4\pi e^{2}N_{e}(0,0)}{m_{e}}$$

$$k(z)_{r=0} = \frac{2\pi}{\lambda} \left[1 - \frac{\omega^2}{\omega_{pe}^2(0,0)}\right]^{\frac{1}{2}}$$

cois the speed of light in vacuum.

 $a_0(z)$  is the coefficient used in the following density profile

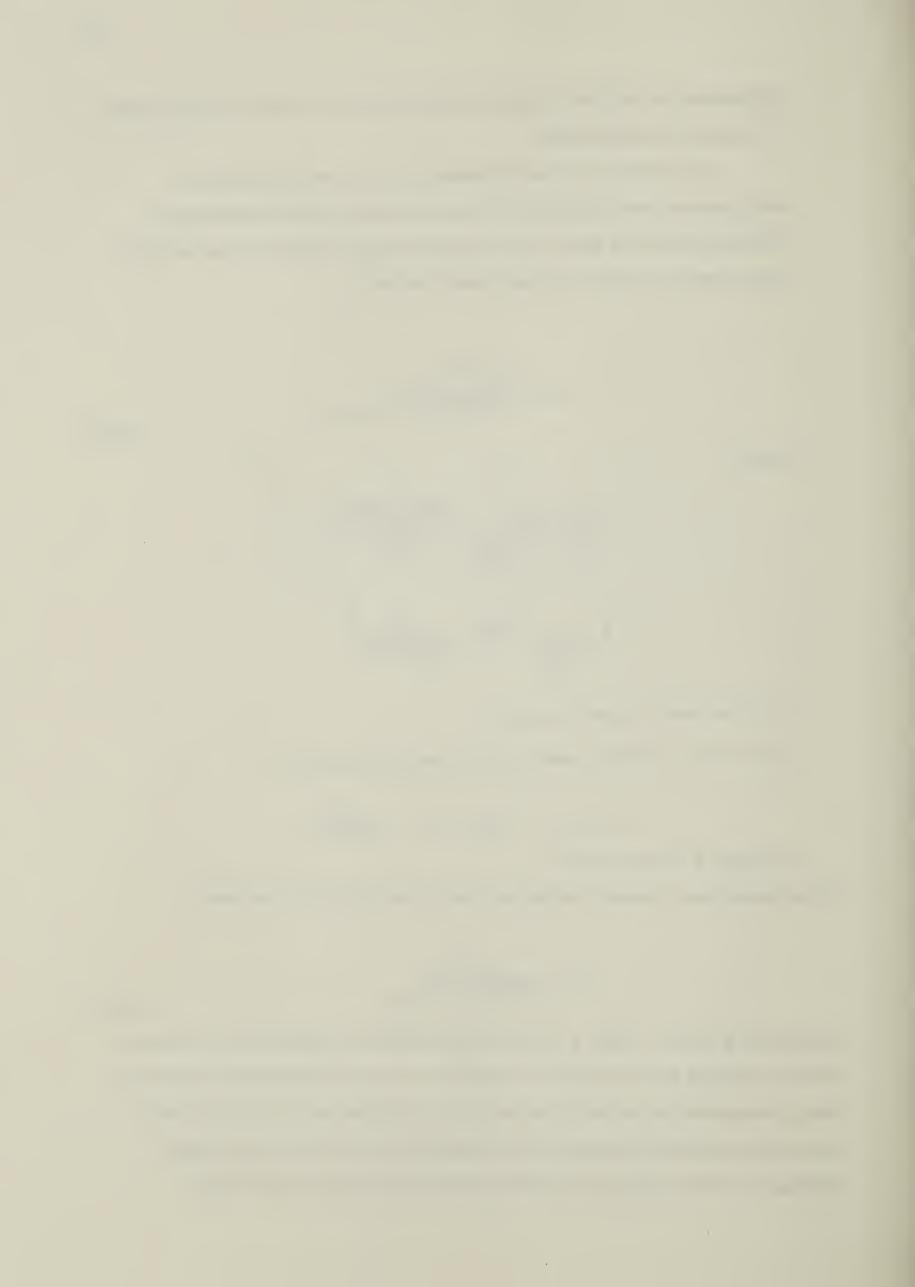
$$N_e(r,z) = N_0(0,z) [1 + \frac{r^2}{a_0^2(z)}]$$

and  $N_{\rho}(0,z)$  is the axial density.

For the special case of axially independent plasma density, eq.(6.3.1) becomes

$$K = \frac{\omega_{pe}(r)}{k(0)c_0a_0(0)}\Big|_{r=0}$$
(6.3.2)

By substituting for  $N_0 = 0.997 \times 10^{18}/\text{cm}^{-3}$ ,  $a_0(0) = 0.338$  and  $\omega_{pe}(0) = 5.63 \times 10^{13} \text{ sec}^{-1}$  in the above equation, the axial period of oscillation is found to be 6.028cm. From the ray tracing computation, the period is calculated to be 6.1678cm which is within 2% error with the value calculated from eq. (6.3.2). The period obtained from the ray tracing technique is further compared with that derived by Mani. Results show a small



discrepancy of 2.5%. Thus, this ray tracing method gives consistent description of the beam propagating in a medium with a parabolic density profile.

In fig. 6.14 and fig. 6.15, the radial variations of two rays propagating in the region where the plasma density varies according to the relation  $N_1(1-a_1^2/r^2)$  (see region 2 in fig. 6.11) are shown. The case in which the ray penetrates into a region where the plasma density is close to the peak value is displayed in fig. 6.14. The initial locations and directions of the ray are x=-0.396cm, y=0.149cm,  $u_x$ =-0.0265,  $u_y$ =0.0103. The plasma density in this region is too high for the ray to be trapped. As a result, the ray propagates radially outward and enters into another region with a radially decreasing plasma density, where the ray is further refracted off the column.

In fig. 6.15, the ray propagates close to region 1(see fig. 6.11). The initial locations and directions are x=0.091cm, y=0.295cm, $u_x=0.646 \times 10^{-2}$ ,  $u_y=0.199 \times 10^{-1}$ . The plasma density is high enough to cause total reflection of the ray. Consequently, the ray penetrates into the parabolic density region where it is trapped.

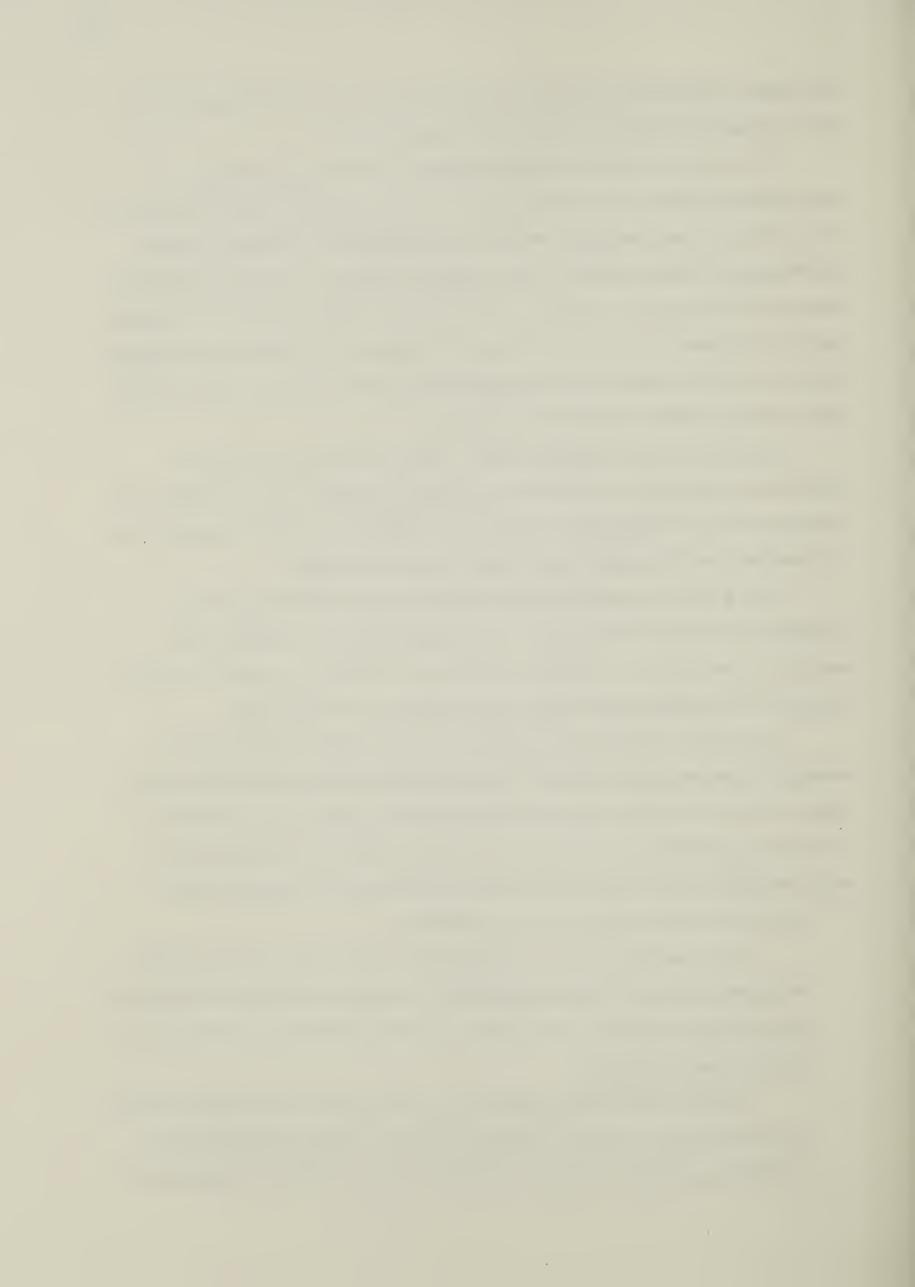
In fig. 6.16, the radial component of the ray is seen to increase as the ray propagates within region 3 (see fig. 6.11). The initial transverse co-ordinates and directions of the ray are x=-0.22cm, y=-0.4cm,  $u_x=-0.0145$ ,  $u_y=-0.0265$ . The ray is refracted off the plasma column due to a decrease in the refractive index.

The variation of the radial component illustrated in fig. 6.17 gives how a ray propagates along the plasma column if it initially lies close to the plasma periphery (see region 4 in fig. 6.11). The ray locations and directions are chosen to be x=0.822cm, y=-0.731cm,  $u_x=0.0551$ ,  $u_y=-0.0487$ . The plot shows that the ray propagates only within the outside core of the column and cannot penetrate into the plasma column.

## 2. Rays with radially inward velocity components

In this section, rays with an initial radially inward velocity are traced along the plasma column in various density regions. The plasma column is assumed to be placed 10cm in front of the focus. Rays are thus ensured to be converging by the time they reach the column.

In fig. 6.18, the radial component of the ray location in the parabolic density region (see region 1 in fig.6.11) is shown. The initial locations and directions are x=0.287cm,  $y=0.69 \times 10^{-1}$ cm.,  $u_x=-0.192 \times 10^{-1}$ ,  $u_y=-0.465 \times 10^{-2}$ . The period of



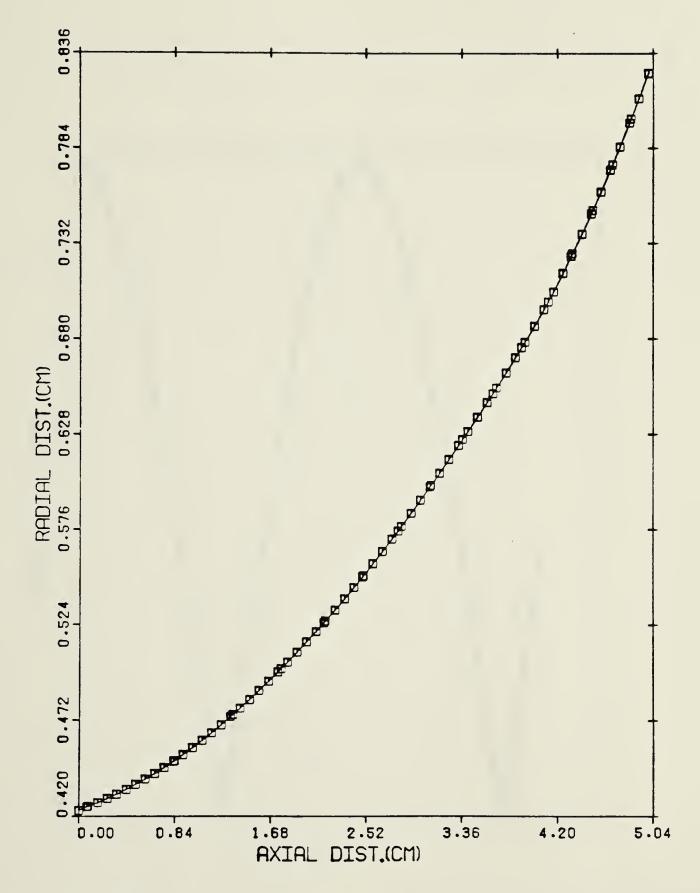
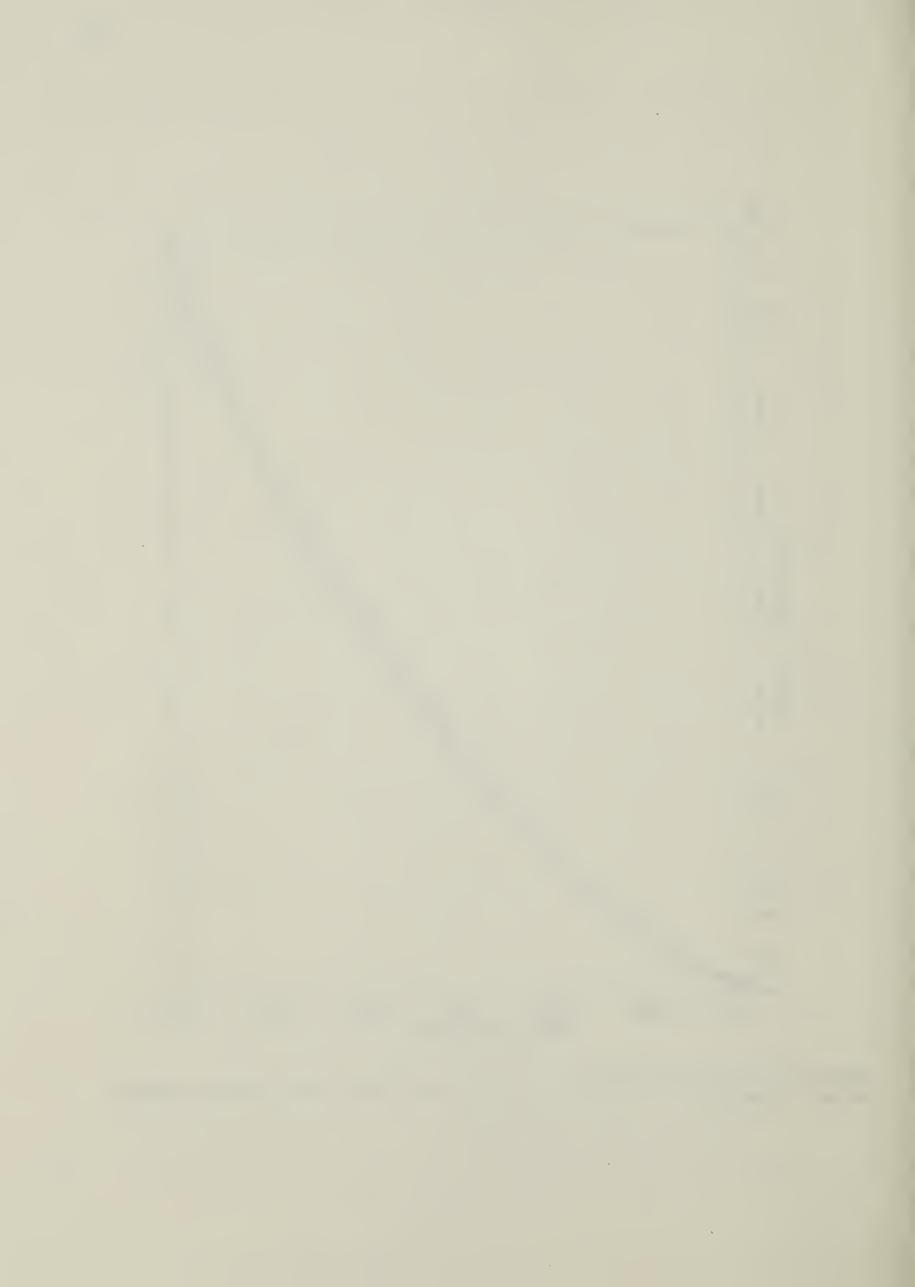


Figure 6.14 Ray path within region 2 (with initial outward radial velocity and initial position close to region 3).



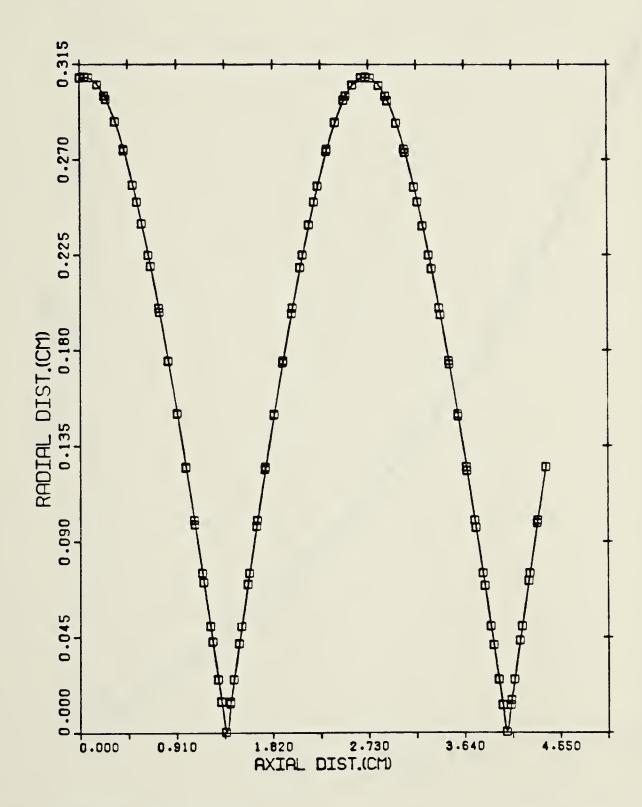


Figure 6.15 Ray path within region 2 (with initial outward radial velocity and initial position close to region 1).



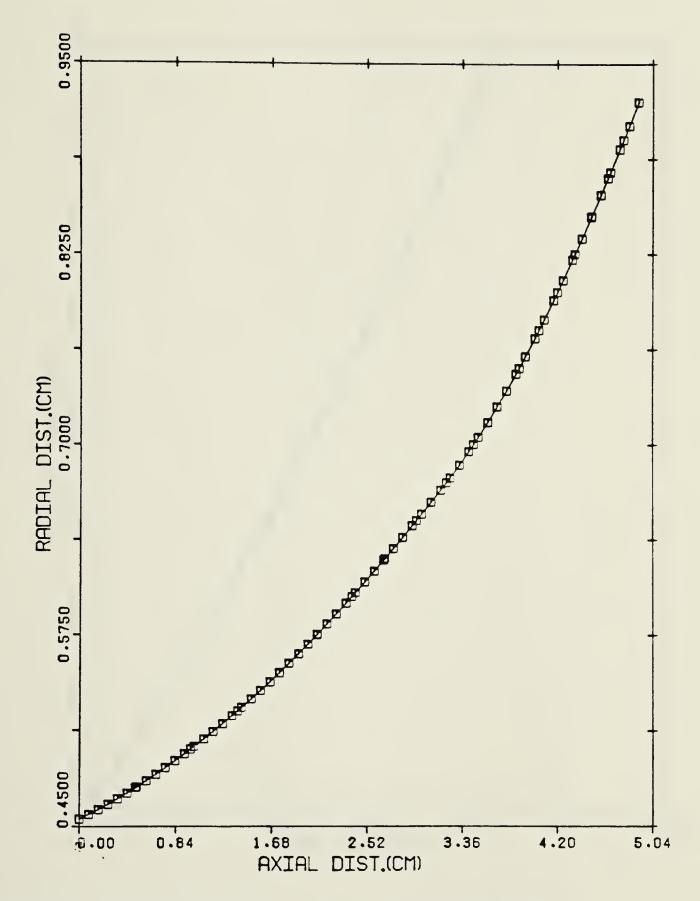


Figure 6.16 Ray path within region 3 (with initial outward radial velocity).



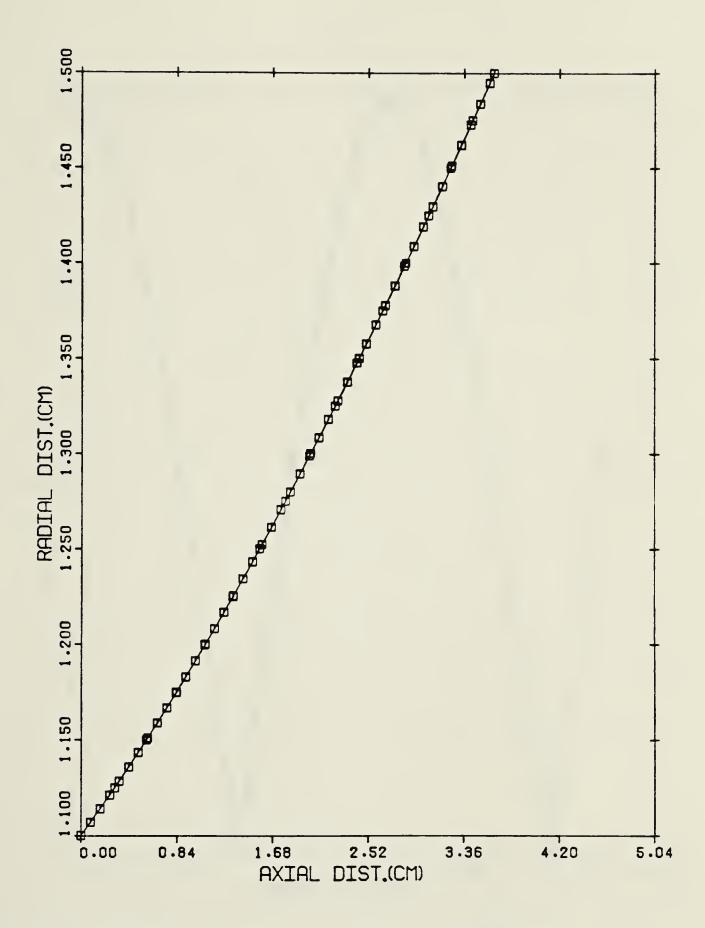


Figure 6.17 Ray path within region 4 (with initial outward radial velocity).



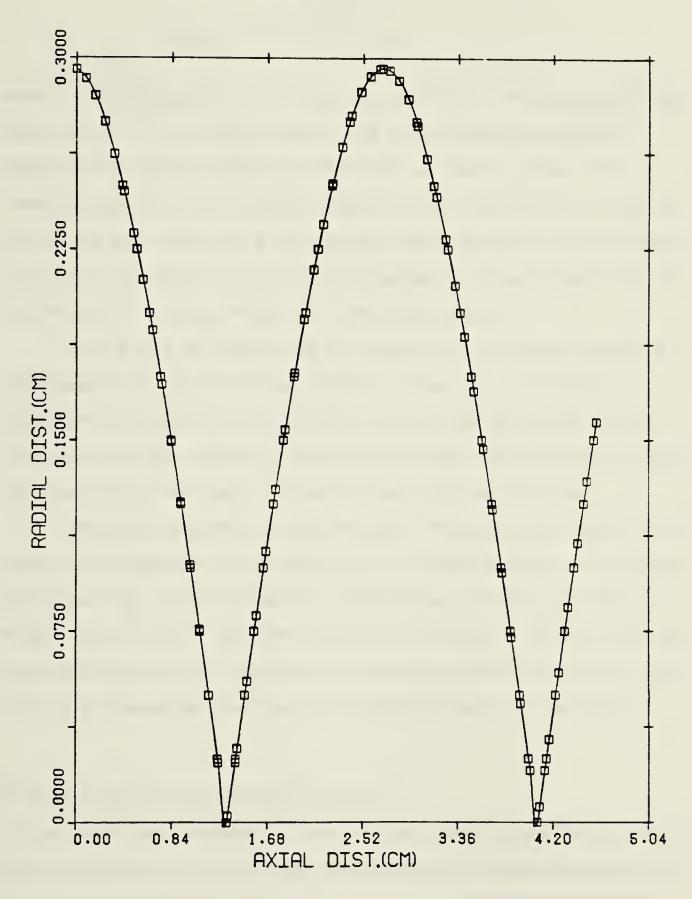


Figure 6.18 Ray path within region 1 (with initial inward radial velocity).



oscillation is found to be 5.48cm. A comparison to the period derived from eq. (3.3.1.2), namely,

$$z_{\text{period}} = \frac{2\pi}{\lambda} \sqrt{1 - \frac{N_0}{N_c}} v_z$$

 $z_{period} = \frac{2\pi}{\lambda} \sqrt{1 - \frac{N_0}{N_C}} v_z$  where  $\Omega$  is  $\sqrt{\frac{c^2 N_0}{a_0^2 N_C}}$ ;  $v_z$  is  $2.9 \times 10^{10}$  cm/sec.;  $N_0$  is  $0.997 \times 10^{12}$ /cm³;  $a_0$  is 0.337;  $N_c$  is  $9.94 \times 10^{18} / cm^3$  ( for  $\lambda = 10.6 \mu m$  ) and c is the speed of light, shows a 13% difference. This deviation arises from the choice of density profiles in the corresponding region. In this case, the plasma density in the region into which the ray enters is approximated by a non-parabolic increasing density profile. However, the density is assumed to vary according to a parabolic increasing density profile. This mismatch of density profile leads to the above deviation.

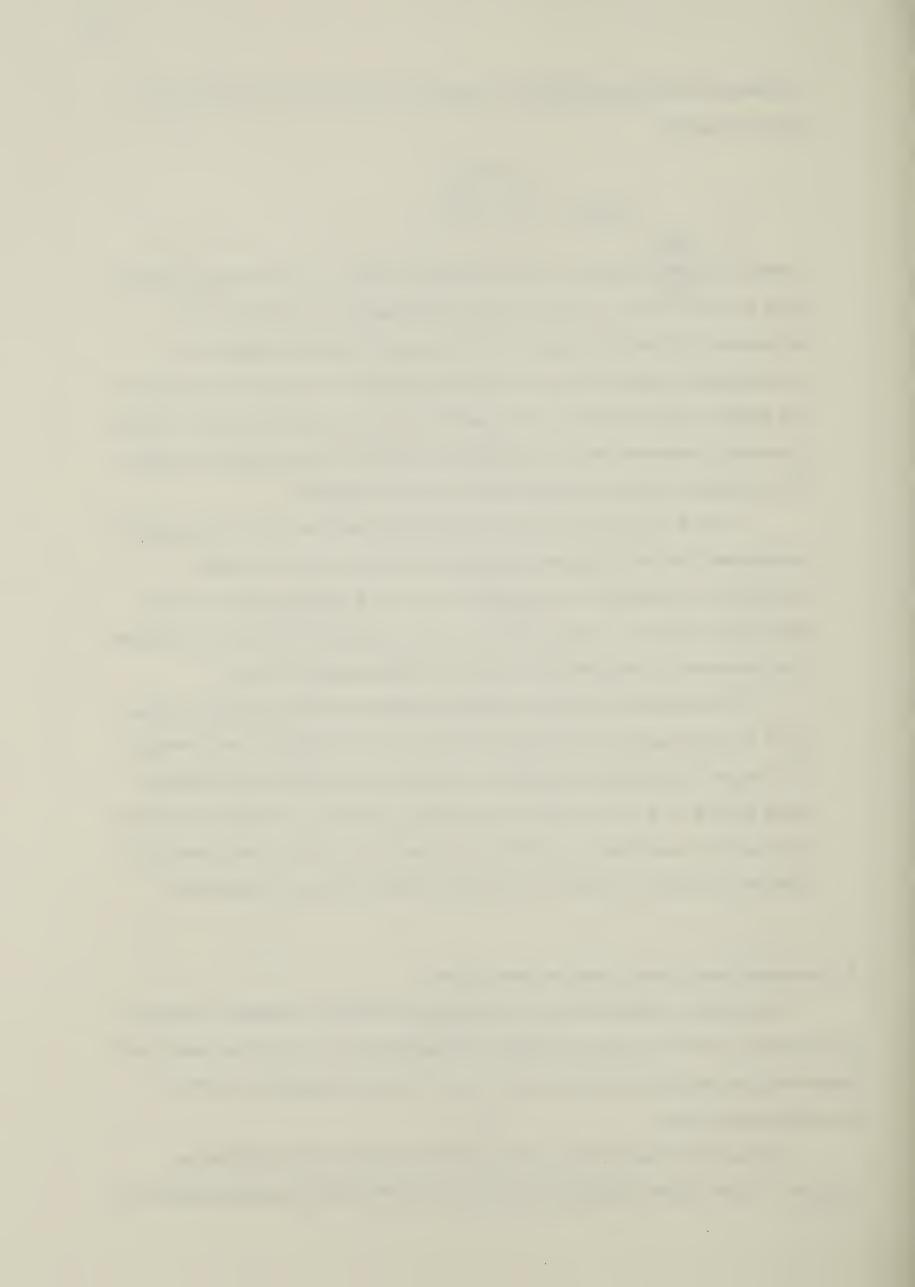
In fig. 6.19, a ray which enters the plasma core from region 2(see fig. 6.11) is displayed. The initial locations and directions of the ray are x=-0.43cm,  $\dot{y}$ =-0.13cm,  $u_x$ =0.2868 x 10<sup>-1</sup>,  $u_y$ =0.8241 x 10<sup>-2</sup>. The ray approaches the inner core region gradually, reaches a minimum radial position and then exits the column. This phenomenon is indicated by a change in radial distance of the ray.

The behaviour of the rays when they enter into region 3 and region 4 (see fig. 6.11) are revealed in fig. 6.20 and fig. 6.21. The initial locations and directions for the ray in fig. 6.20 are x=0.404cm, y=0.513cm,  $u_x$ =-0.027,  $u_y$ =-0.034 and those in fig. 6.21 are x=-0.831cm, y=0.731cm,  $u_x$ =0.055,  $u_y$ =-0.049. As the rays approach the column axis, they enter into a medium of which the refractive index gradually decreases. Eventually, the rays are totally reflected off the column.

## 6.4 Absorbed energy and ponderomotive forces

In this section, the distribution of rays along the column is presented in terms of their locations at various transverse planes. The magnitudes of the absorbed energy and ponderomotive forces for a beam simulated with 10 rays are presented in terms of three dimensional plots.

Distributions of rays in the transverse planes located at the axial distances, z=0.0cm, 1.25cm, 2.5cm, 3.75cm and 5.0cm from the left end of the plasma column are



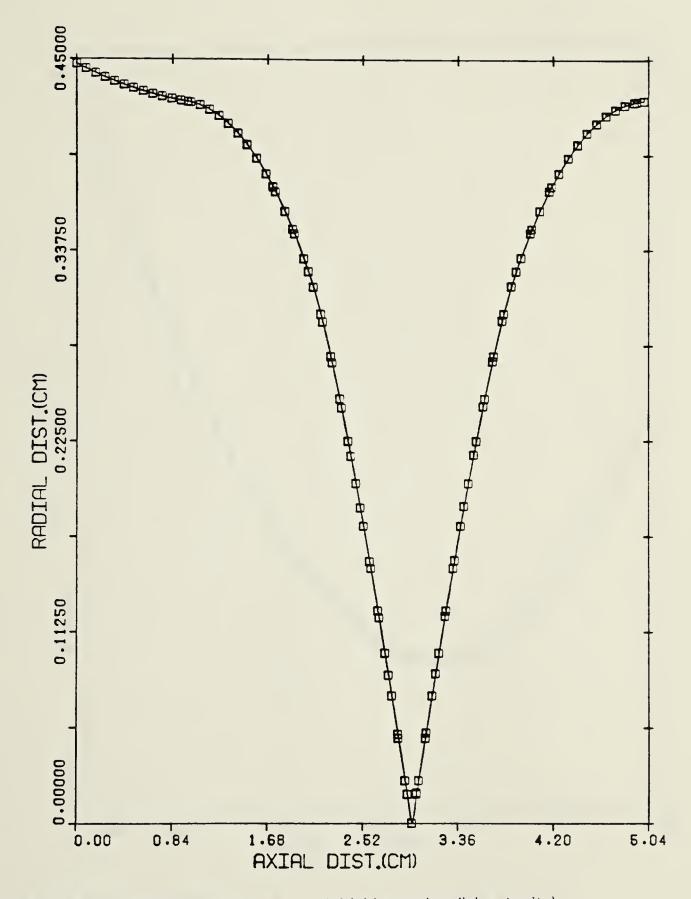


Figure 6.19 Ray path within region 2 (with initial inward radial velocity).



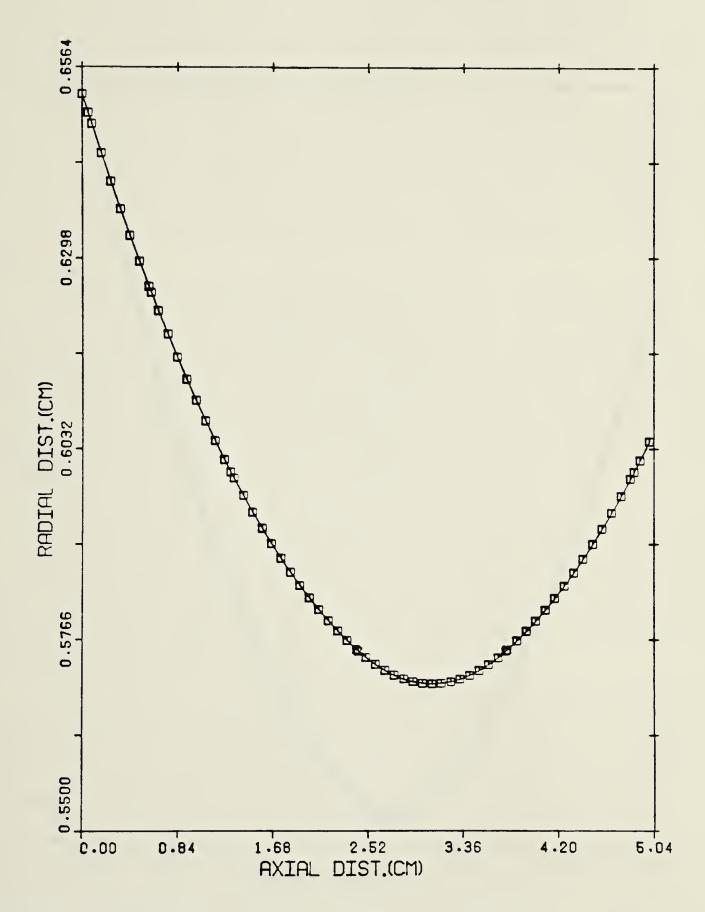


Figure 6.20 Ray path within region 3 (with initial inward radial velocity).



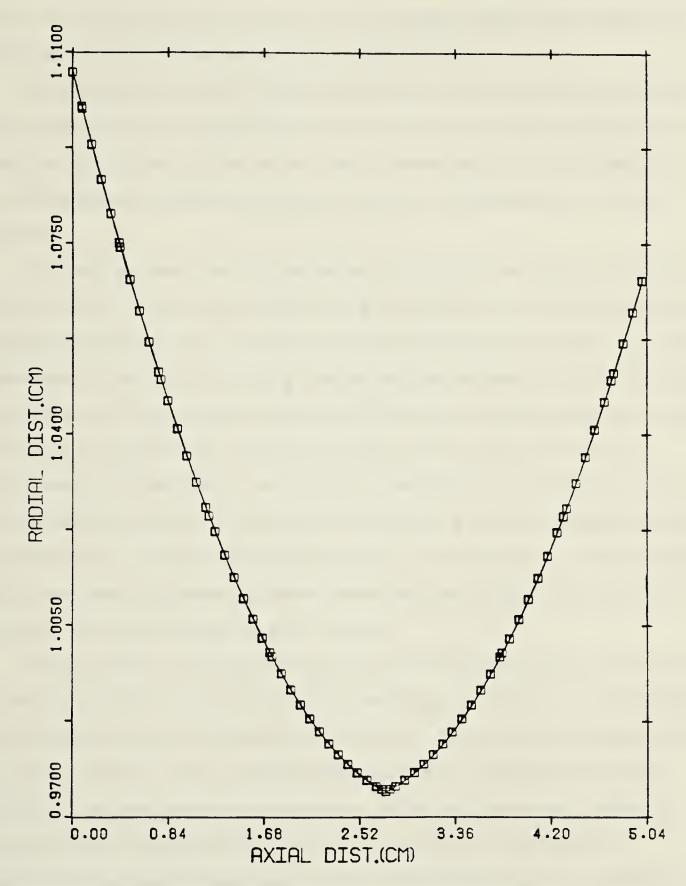


Figure 6.21 Ray path within region 4 (with initial inward radial velocity).



shown in figs. 6.22 to 6.26. Cases for converging rays (figs. 6.22a-6.26a) and diverging rays (fig. 6.22b-6.26b) are compared. From figs. 6.22a to 6.26a, the distribution of ray locations indicates that the rays are focused and defocused as they propagate along the column. At z=1.25cm and 5.0cm, almost all rays propagate within the first shell in the column, showing that the beam is focused at these locations.

From figs. 6.22b to 6.26b, the behaviour of the rays is seen to be very similar to the set of rays displayed in figs. 6.22a to 6.26a. However, more rays are also seen to spread over the periphery of the column. This is a consequence of the divergence of the rays which implies that a higher proportion of the rays is distributed away from the column axis.

The absorbed energy and ponderomotive forces associated with rays focused at the centre of the column are illustrated in figs. 6.27 to 6.29. In fig. 6.27, the absorbed energy per grid cell peaks at z=1.25cm and z=4.4cm. This maximum absorption is only a consequence of the rays concentrating at those locations and does not imply that strong absorption occurs in those regions. Moreover, the amount of absorbed energy in a cell at z=1.25cm is just slightly higher than that at z=4.4cm. This is due to the small and approximately equal magnitude of the absorption coefficients at both locations. When the beam reaches the location at z=1.25cm, the beam power is not strongly absorbed and most of the power is transmitted down the column. At z=4.4cm, the input beam power does not decrease significantly. Moreover, due to the approximately equal absorption coefficient, the absorbed power is about the same.

Plots of radial and axial ponderomotive forces along the column are shown in fig. 6.28 and fig. 6.29. Both forces have maximum magnitudes at the region with the highest radiation intensity. Negative amplitudes imply that the forces and radial displacement are in opposite directions. With an input laser intensity of 1.0 x 10° watts, the maximum magnitude of the radial and axial ponderomotive forces are found to be 0.198 x 10° (dynes/cm³) and the axial ponderomotive force to be 0.54 x 10° (dynes/cm³) respectively. By comparing these values to the hydrodynamic force(for T=100eV,dN /dr=8.8x10²² /cm²,over a scale length of 0.05cm, k=1.6 x 10⁻¹²erg/eV,dP/dr=kT(dN /dr)=1.41 x 10° dynes/cm³), the ponderomotive forces are far smaller than the hydrodynamic ones. These force components will become significant when the laser



intensity becomes much higher.



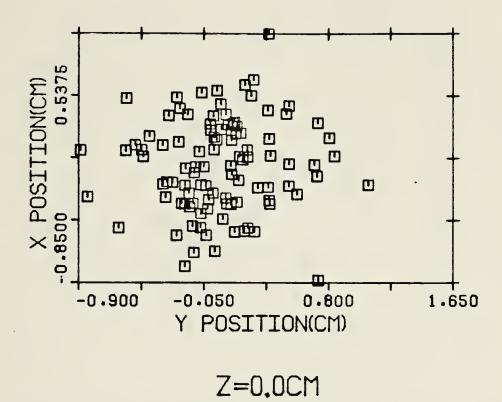
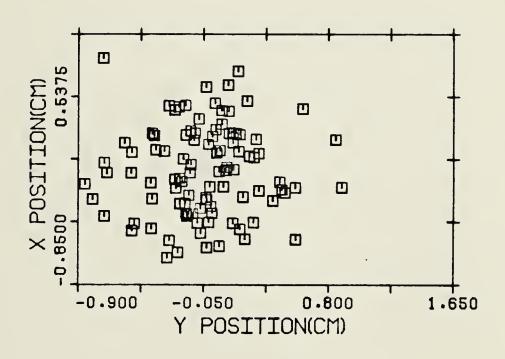
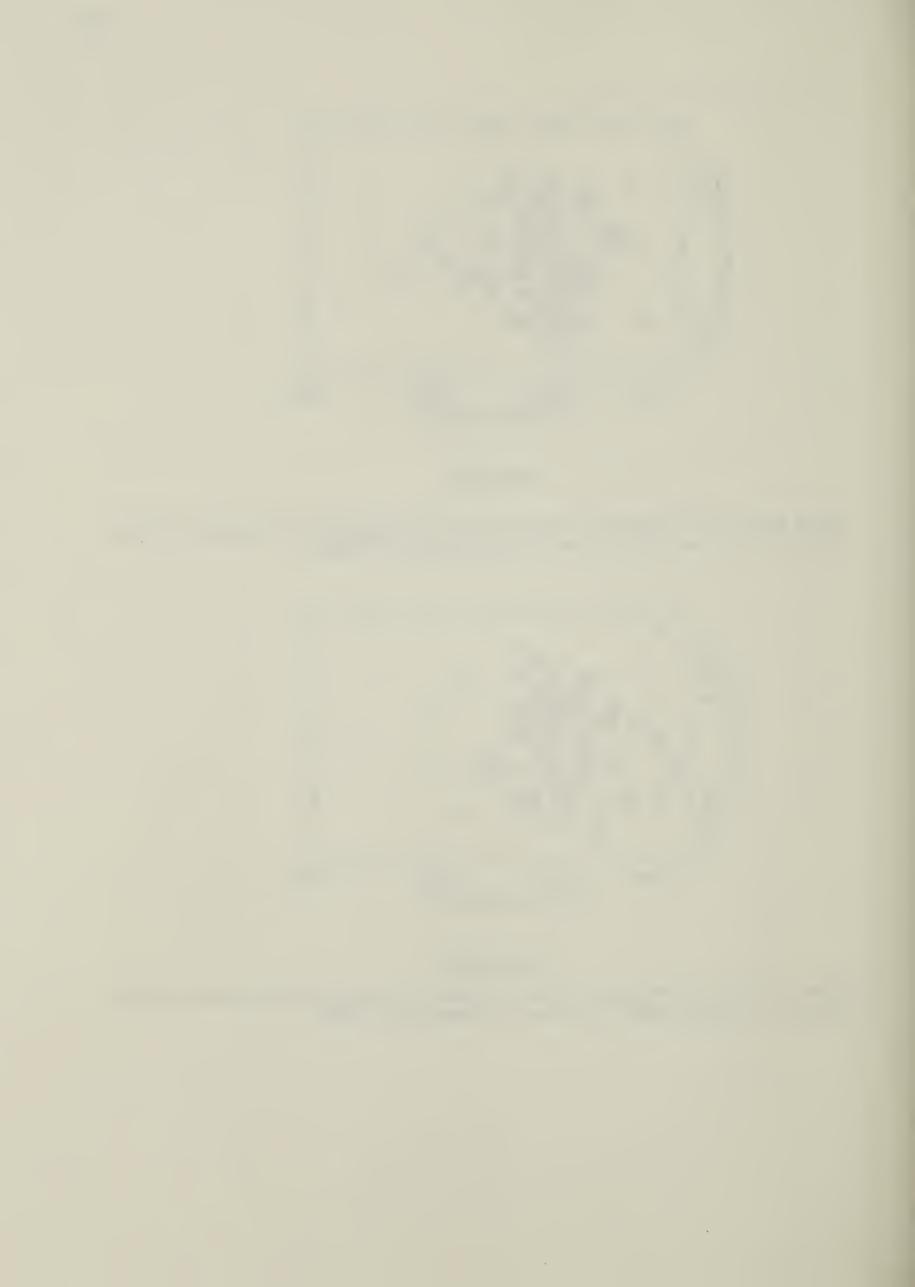


Figure 6.22a Ray distribution with the front end of the plasma column placed at 135cm from lens. The focal length of the lens is assumed to be 150cm.



Z=0.00CM

Figure 6.22b Ray distribution with the front end of the plasma column placed at 165cm from lens. The focal length of the lens is assumed to be 150cm.



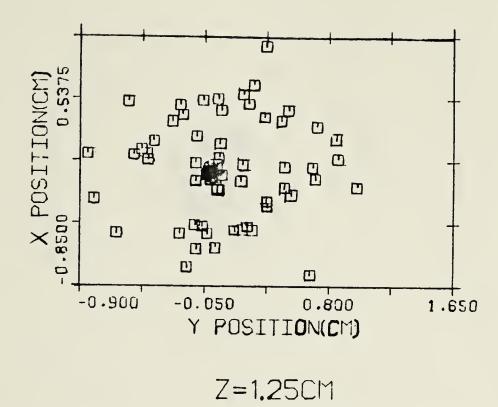
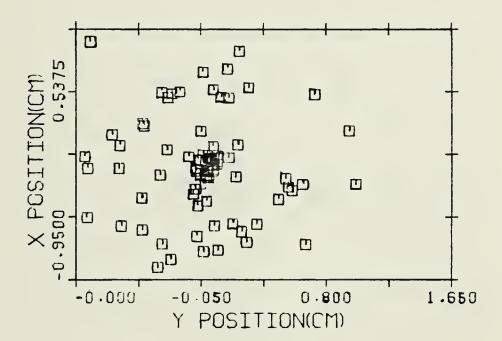
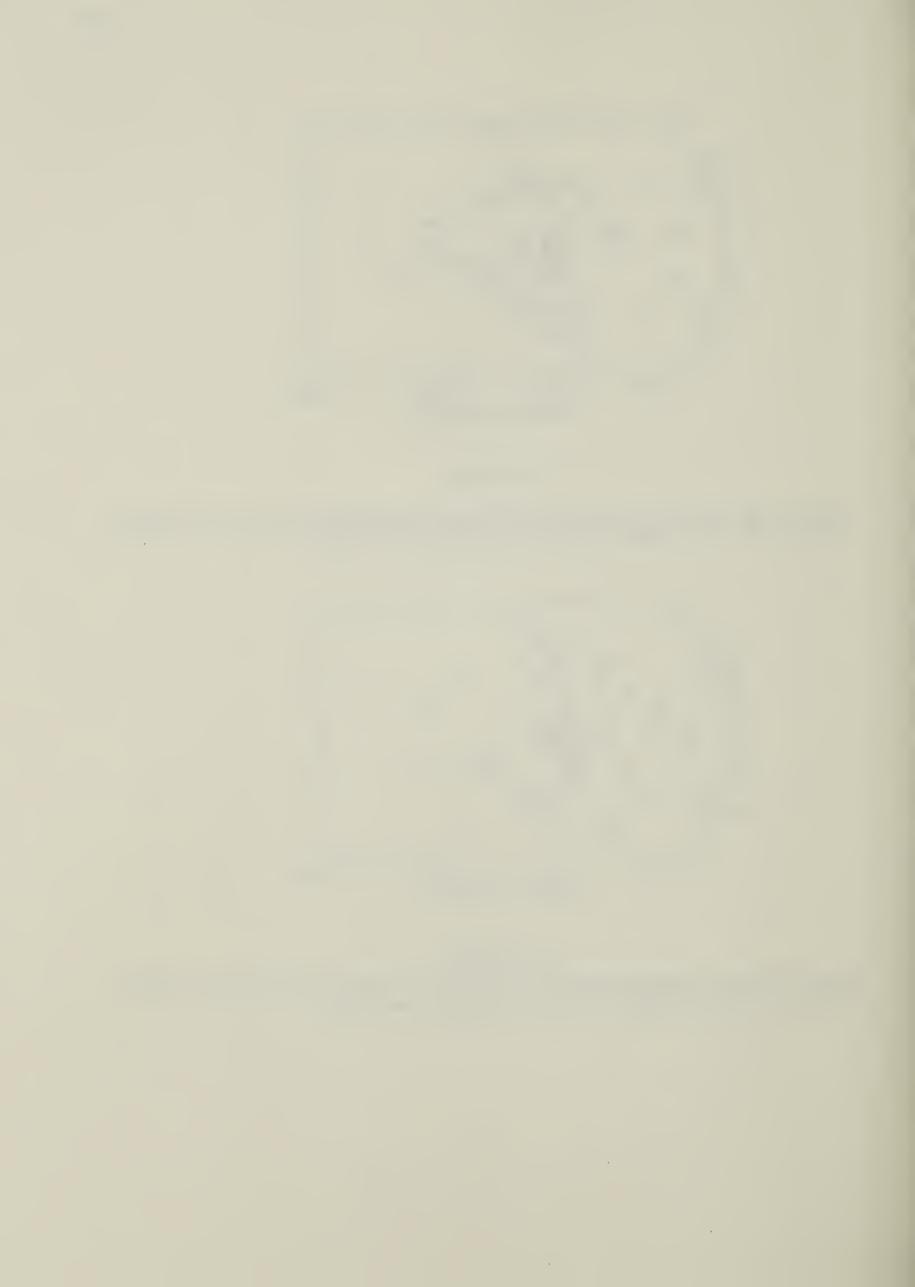


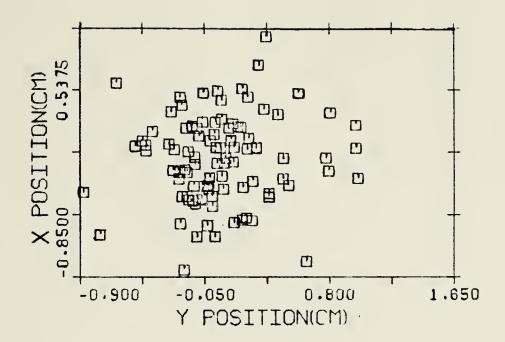
Figure 6.23a Ray distribution with the front end of the plasma column placed at 135cm from lens. The focal length of the lens is assumed to be 150cm.



Z = 1.25 CM

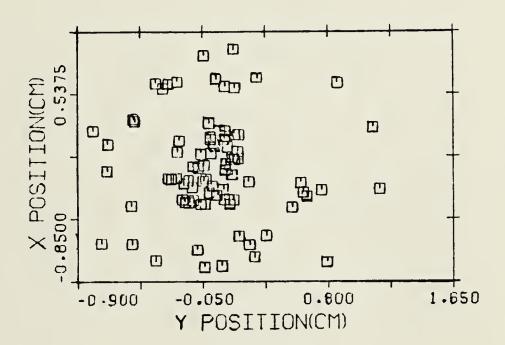
Figure 6.23b Ray distribution with the front end of the plasma column placed at 165cm from lens. The focal length of the lens is assumed to be 150cm.





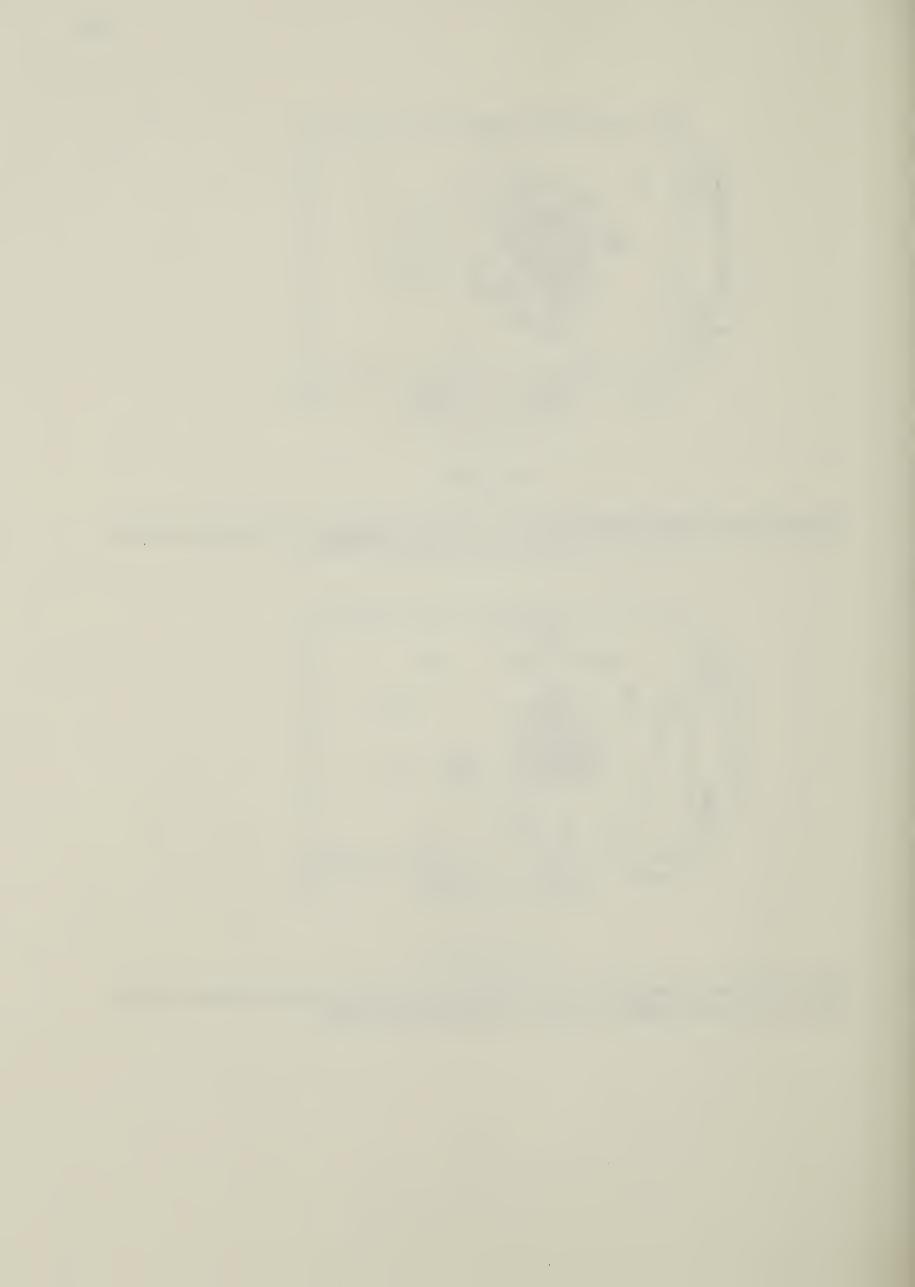
Z=2.5CM

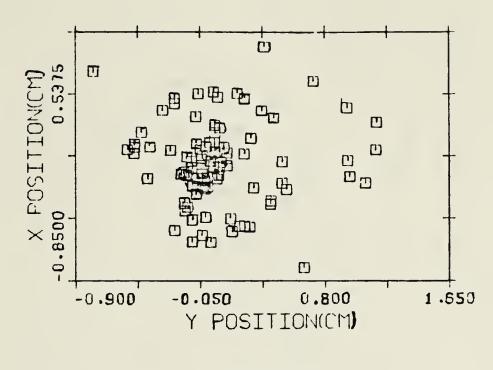
Figure 6.24a Ray distribution with the front end of the plasma column placed at 135cm from lens. The focal length of the lens is assumed to be 150cm.



Z-2.5 CM

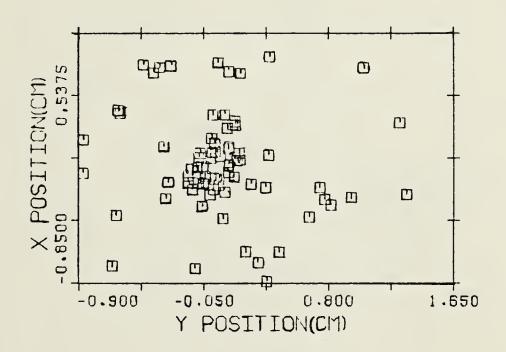
Figure 6.24b Ray distribution with the front end of the plasma column placed at 165cm from lens. The focal length of the lens is assumed to be 150cm.





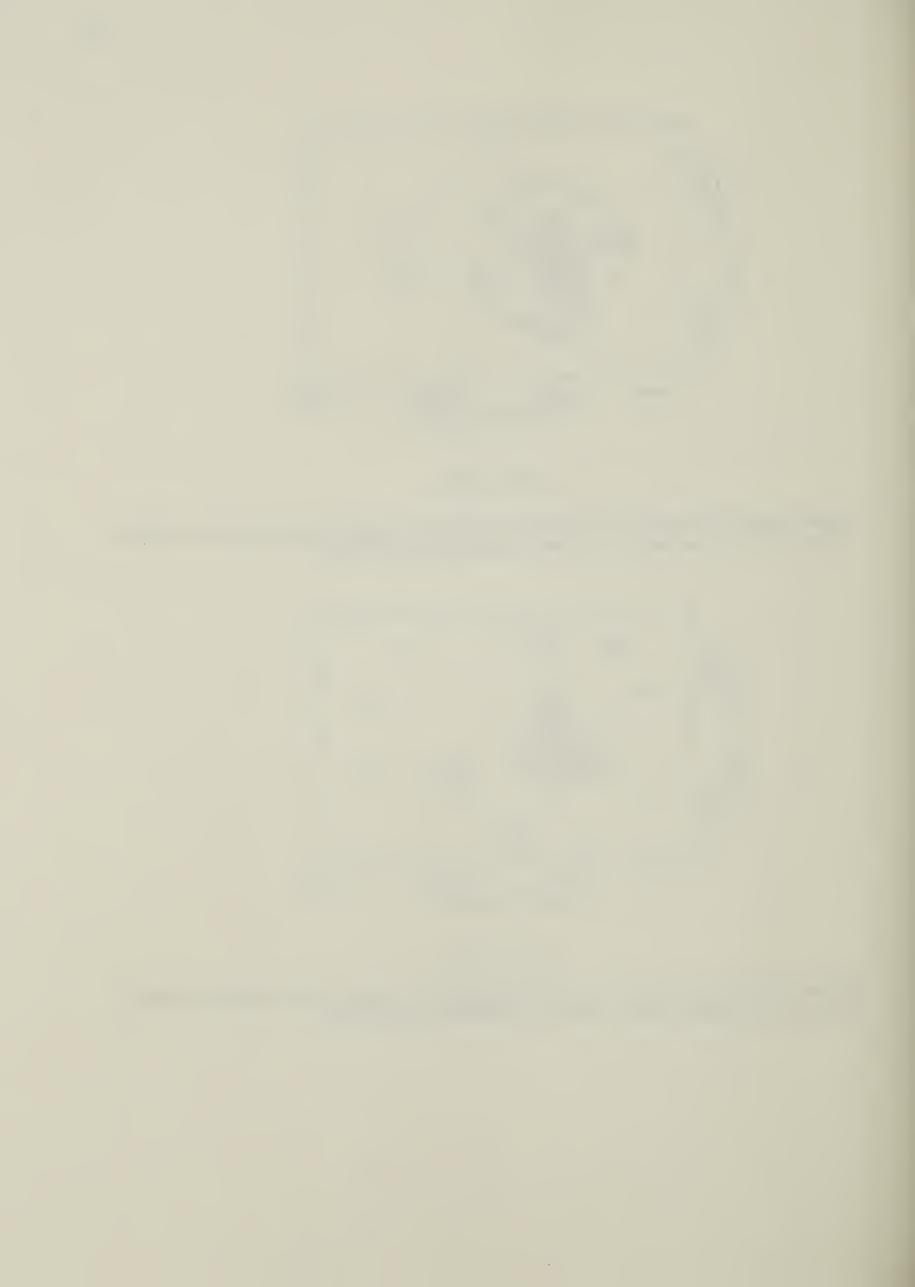
Z=3.75CM

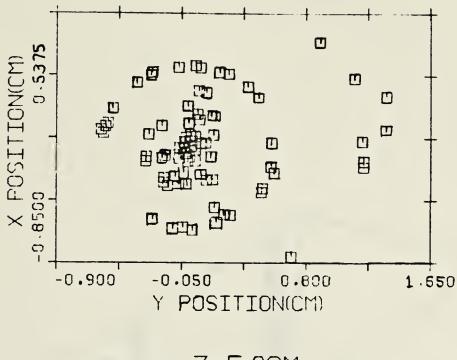
Figure 6.25a Ray distribution with the front end of the plasma column placed at 135cm from lens. The focal length of the lens is assumed to be 150cm.



Z=3.75CM

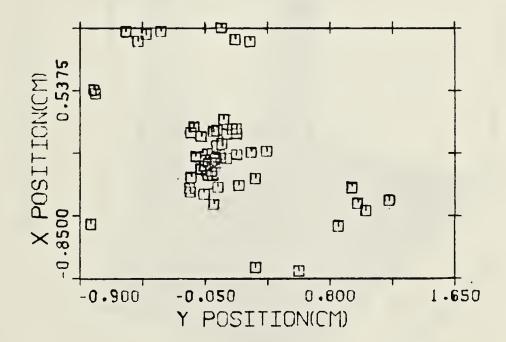
Figure 6.25b Ray distribution with the front end of the plasma column placed at 165cm from lens. The focal length of the lens is assumed to be 150cm.





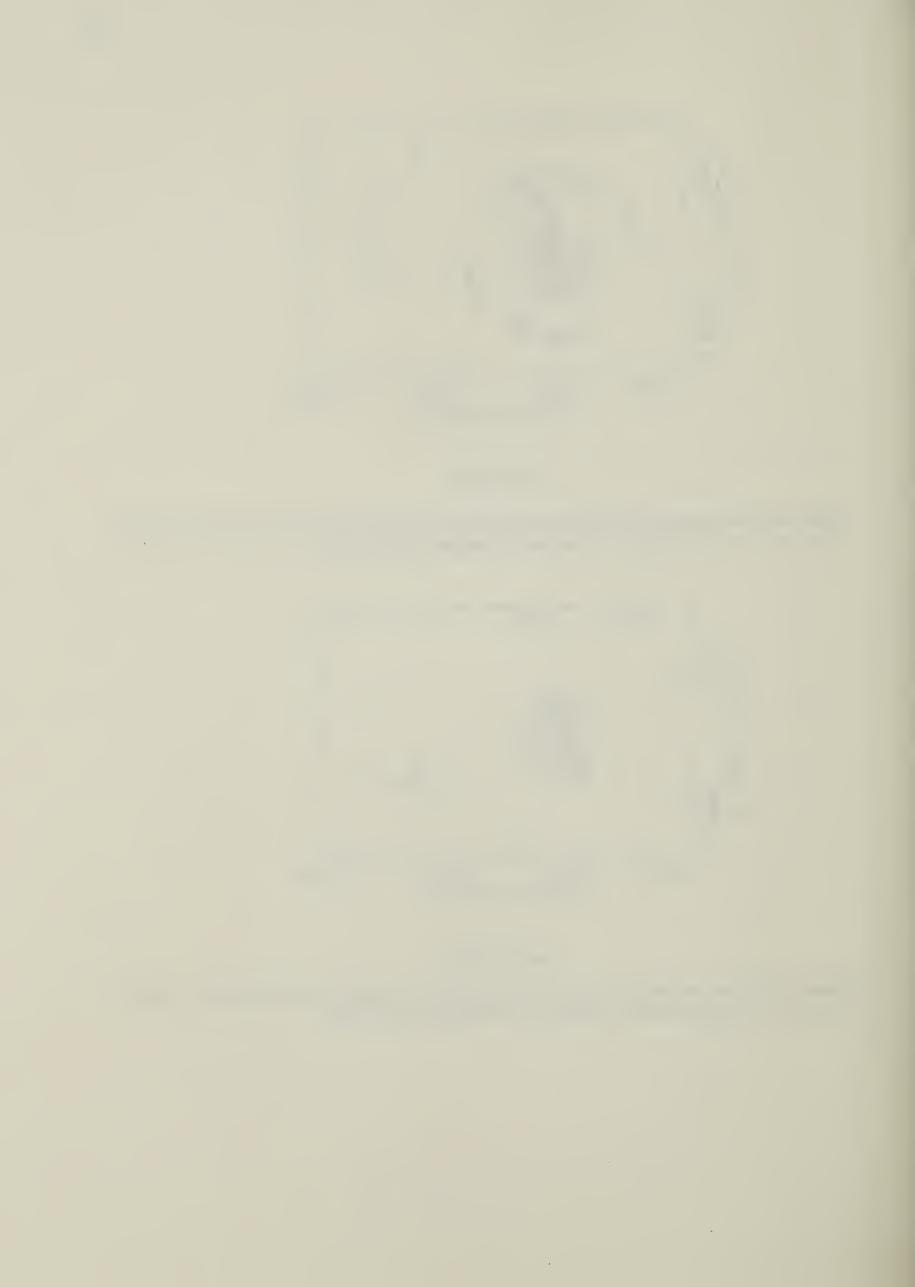
Z=5.0CM

Figure 6.26a Ray distribution with the front end of the plasma column placed at 135cm from lens. The focal length of the lens is assumed to be 150cm.



Z=5.00CM

Figure 6.26 b Ray distribution with the front end of the plasma column placed at 165cm from lens. The focal length of the lens is assumed to be 150cm.



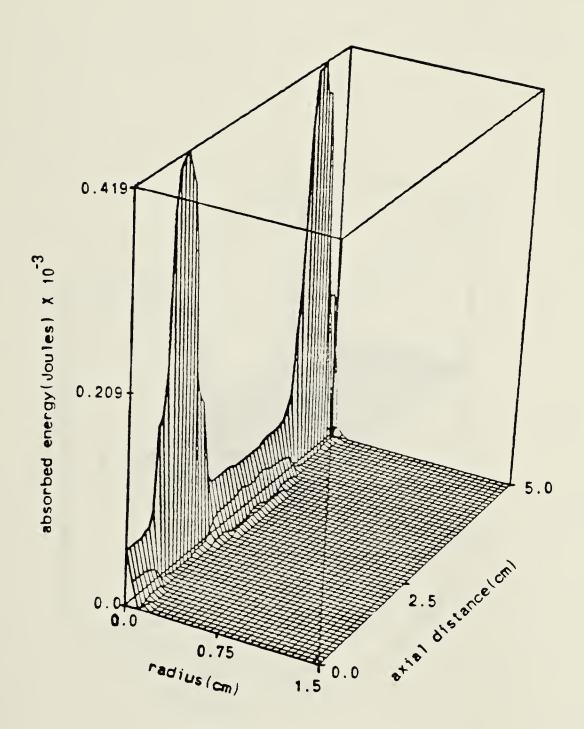


Figure 6.27 Distribution of absorbed energy within plasma column (with beam focused at the middle of the column).



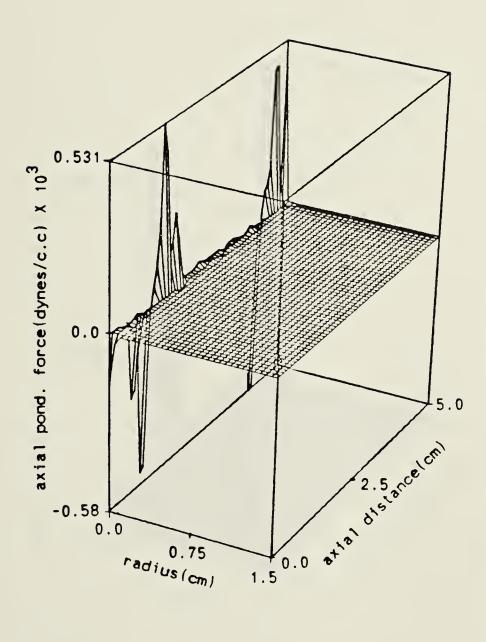


Figure 6.28 Distribution of axial ponderomotive force within the column.



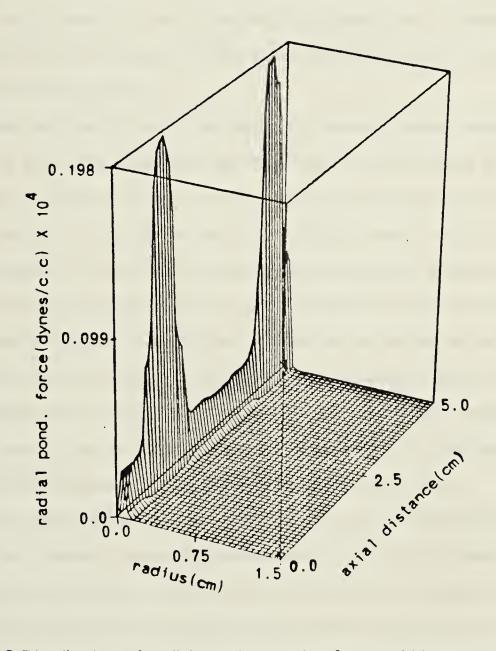


Figure 6.29 Distribution of radial ponderomotive force within the column.



#### Conclusion

The propagation of a focused laser beam in a vacuum and in a plasma medium is investigated by using a ray tracing technique which accounts for the diffraction effects of the beam. The effect is introduced by means of a phase-space distribution function which was suggested by Tappert. The distribution function provides a range of values for the ray directions so that rays are not focused at one point, but are spread out at the focal region. If the laser beam intensity assumes a Gaussian profile at the lens plane, rays will be then distributed across the focal plane in a Gaussian manner. Results show that this method can generate rays which give the diffraction limited focal spot size. Optical defects such as aberration, are modelled by introducing an incoherence factor into the distribution function. By means of this factor, the focal spot size can be adjusted to meet experimental measurements.

Rays are traced through the plasma by means of analytic methods. The ray equation is solved for different kinds of refractive index profiles. Ray trajectories within the medium are traced in terms of these solutions. Since the plasma density is spatially non-homogeneous, appropriate density profiles are used to describe the density in various regions. Corresponding ray path solutions are used. A testing density profile with an on-axis minimum obtained from an MHD simulation of a laser heated plasma confined by a solenoidal magnetic field is used as a sample run for the ray tracing package. Results indicate that rays are trapped within regions with a parabolic radial density variation; rays are reflected off axis when they propagate in regions having a radially decreasing density profile. Focusing and defocusing effects of the beam within the predefined profile are shown by the distribution of ray locations at various axial planes.

The plasma density profile used in the simulation is assumed to be axially independent. However, in actual plasma density distribution evaluated by the shell code, the density varies axially as well. In the ray tracing routine, this axial density change is taken into account by the appropriate fitting of density profiles over the grid cells. Since the choice of density profiles is determined by the density values in the grid cells, any variations in density values will give different choices for the density profile.

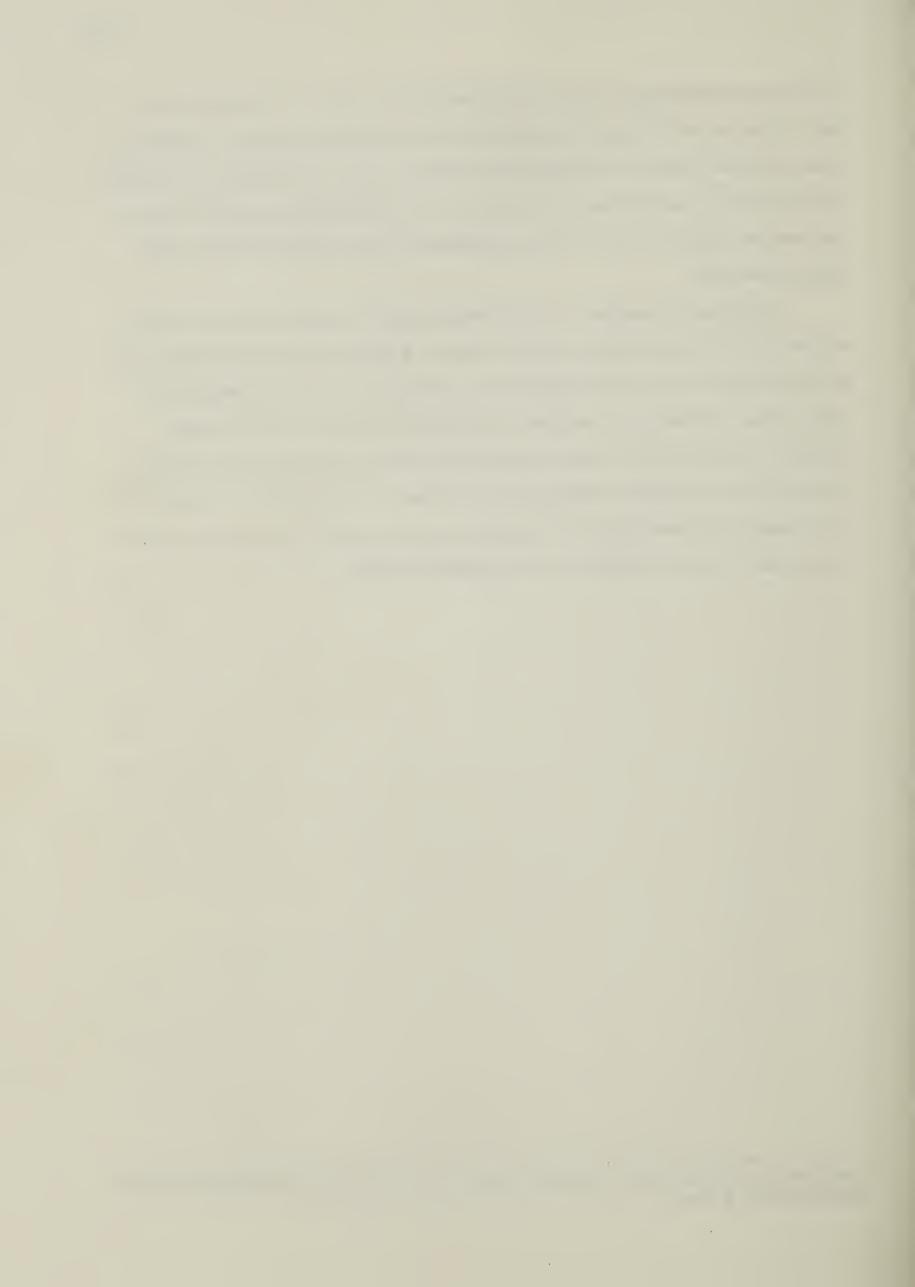
An extension of the ray tracing technique to gas target experiments will be of interest and use for future research. For the gas targets, there are no magnetic fields



confining the plasma and as a result, the plasma expands freely in all directions upon heating. The rays will intersect the plasma boundary at different locations in subsequent times. Moreover, because of the high plasma density, rays can be scattered as they reach the region with critical densities. The problems of a moving plasma boundary and beam scattering are significant factors to be considered in the ray tracing program for gas target experiments.

Throughout the analysis, the spatial distribution of the laser beam is assumed to be composed of the fundamental Gaussian mode. In a real situation, the beam may have a different mode structure mixed together(see footnote) and cylindrical symmetry no longer holds. The intensity of the beam is expected to vary with angular and radial positions. Thus, the choice of ray locations and directions are determined by the radial and azimuthal co-ordinates. Consequently, the number of rays required for simulation will be increased significantly and will increase the operating cost of the simulation program considerably. Further investigation on this problem is needed.

Diagrams of different mode structure are given in fig. 4.12 in 'An introduction to optical electronics' by A. Yariv



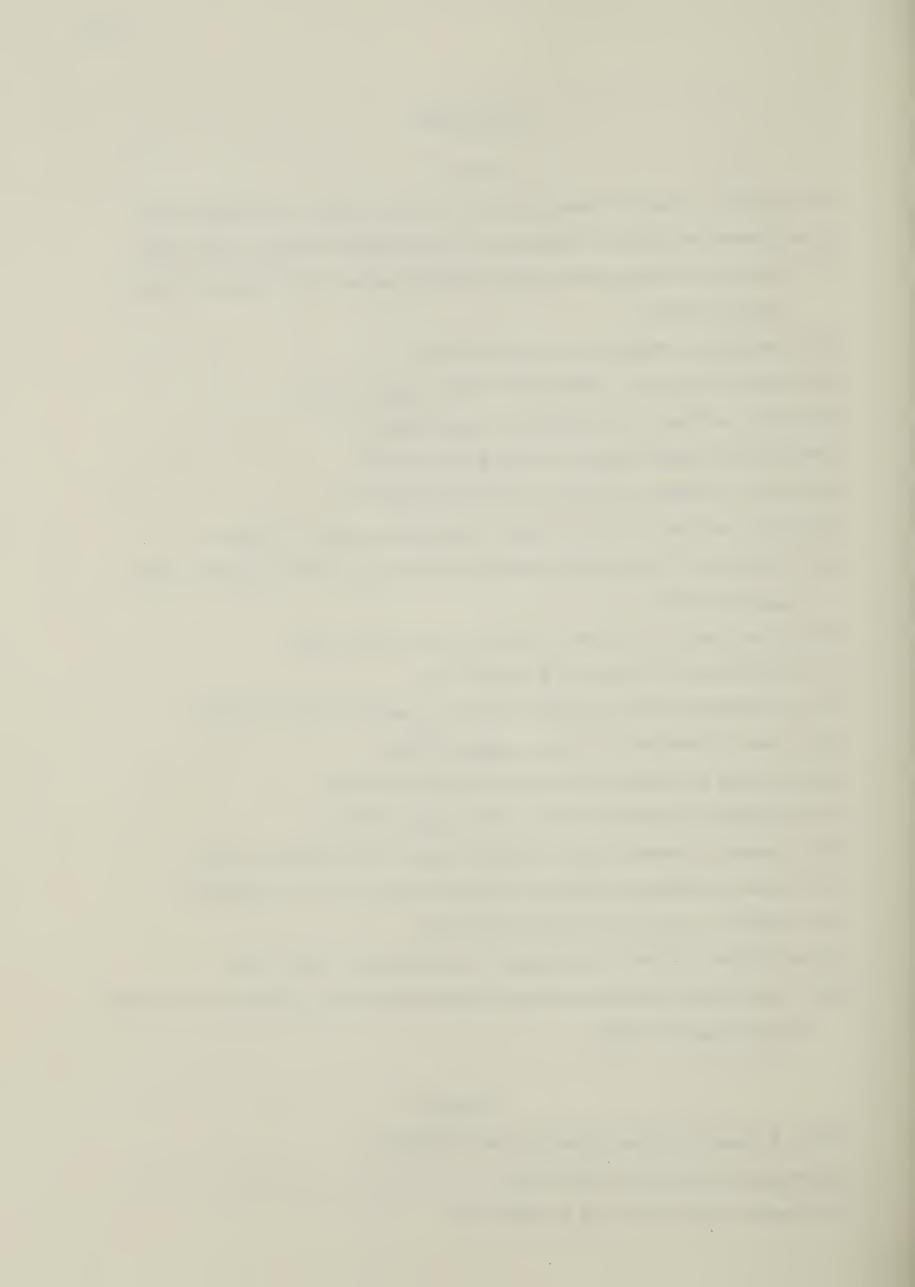
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## Appendix 1

# 1.1 Derivation of Poynting vector in eq.(2.1.8)

Assume that the electric field vector  $\vec{E}$  has components  $\vec{E}_{X}$ ,  $\vec{E}_{Z}$  where  $|\vec{E}_{Z}| << |\vec{E}_{X}|$ 

$$\vec{E} = E_X^{\hat{x}} + E_Z^{\hat{z}}$$

From Maxwell's equation,

we get

$$\frac{\partial E_{X}}{\partial x} + \frac{\partial E_{Z}}{\partial z} = 0 \tag{1}$$

$$\frac{\partial E_{X}}{\partial x} = \frac{-\partial E_{Z}}{\partial z}$$

Let

$$E_{x} = \varepsilon(x,y,z)e^{i(kz-\omega t)}$$
 (2)

Therefore, equation(1) becomes

$$\frac{\partial E_z}{\partial z} = -\frac{\partial \varepsilon}{\partial x} e^{i(kz - \omega t)}$$

$$E_{z} = \frac{i}{k} \frac{\partial \varepsilon}{\partial x} e^{i(kz - \omega t)}$$
(3)

Again from Maxwell's equation,

$$\vec{\nabla} \times \vec{E} = -\frac{1}{c} \frac{\partial \vec{B}}{\partial t}$$



With

$$\vec{B} = \vec{B}(x,y,z)e^{i(kz-\omega t)}$$

$$\vec{B} = \frac{-ic}{\omega} \vec{\nabla} \times \vec{E}$$

Substituting E with eq.(2) and (3),

$$\vec{B} = \frac{-ic}{\omega} \left[ \frac{\partial E_z}{\partial y} \hat{x} + \left( \frac{\partial E_x}{\partial z} - \frac{\partial E_z}{\partial x} \right) \hat{y} - \frac{\partial E_x}{\partial y} \hat{z} \right]$$

$$= \frac{-ic}{\omega} \left[ \frac{i \partial^2 \varepsilon}{k \partial x \partial y} \hat{x} + (ik_{\varepsilon} + \frac{\partial \varepsilon}{\partial z} - \frac{i}{k} \frac{\partial^2 \varepsilon}{\partial x^2}) \hat{y} - \frac{\partial \varepsilon}{\partial y} \hat{z} \right] e^{i(kz - \omega t)}$$

Dropping the second order derivative of  $\epsilon$ ,

$$\vec{B} = \frac{-ic}{\omega} [(ik_{\varepsilon} + \frac{\partial \varepsilon}{\partial z})\hat{y} - \frac{\partial \varepsilon}{\partial y}\hat{z}]e^{i(kz - \omega t)}$$

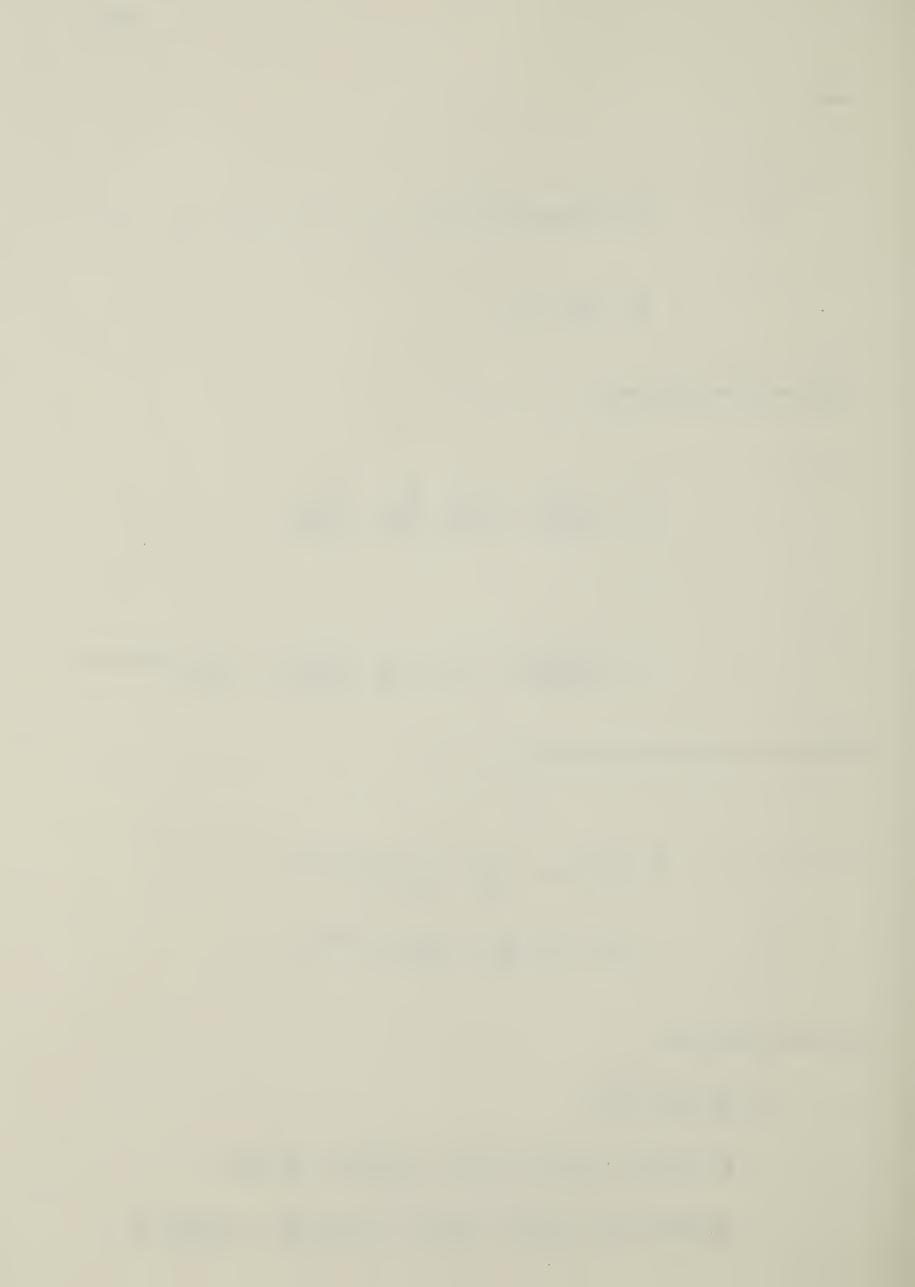
$$= [\varepsilon\hat{y} + \frac{ic}{\omega}(-\frac{\partial \varepsilon}{\partial z}\hat{y} + \frac{\partial \varepsilon}{\partial y}\hat{z})]e^{i(kz - \omega t)}$$

The Poynting vector  $\overrightarrow{S}$  is

$$\dot{S} = \frac{c}{8\pi} \operatorname{Re} \left[ \dot{E} \times \dot{B}^{*} \right]$$

$$= \frac{c}{8\pi} \operatorname{Re} \left[ \left( \varepsilon \dot{\hat{x}} + \frac{i}{k} \frac{\partial \varepsilon}{\partial x} \dot{\hat{z}} \right) \times \left[ \varepsilon^{*} \dot{\hat{y}} - \frac{ic}{\omega} \left( \frac{-\partial \varepsilon^{*} \dot{\hat{y}}}{\partial z} \dot{\hat{y}} + \frac{\partial \varepsilon^{*}}{\partial y} \dot{\hat{z}} \right) \right] \right]$$

$$= \frac{c}{8\pi} \operatorname{Re} \left[ \left| \varepsilon \right|^{2} \dot{\hat{z}} - \frac{i}{k} \varepsilon^{*} \frac{\partial \varepsilon}{\partial x} \dot{\hat{x}} + \frac{ic}{\omega} \varepsilon \frac{\partial \varepsilon^{*}}{\partial z} \dot{\hat{z}} + \frac{ic}{k\omega} \frac{\partial \varepsilon}{\partial x} \dot{\hat{x}} + \frac{ic}{\omega} \varepsilon \frac{\partial \varepsilon^{*}}{\partial y} \dot{\hat{y}} \right]$$



Assume

$$|\varepsilon|^2 >> |\frac{1}{k}\varepsilon\frac{\partial \varepsilon^*}{\partial z}| \qquad |\varepsilon^*\frac{\partial \varepsilon}{\partial x}| >> \frac{1}{k}|\frac{\partial \varepsilon}{\partial x}||\frac{\partial \varepsilon^*}{\partial z}|$$

Then,

$$\vec{S} = \frac{c}{8\pi} \operatorname{Re} [|\epsilon|^2 \hat{z} - \frac{i}{k} \epsilon * \frac{\partial \epsilon}{\partial x} \hat{x} + \frac{i}{\omega} \epsilon \frac{\partial \epsilon^*}{\partial y} \hat{y}]$$

$$= \frac{c}{8\pi} [|\epsilon|^2 \hat{z} + \frac{i}{2k} [(\epsilon \frac{\partial \epsilon^*}{\partial x} - \epsilon * \frac{\partial \epsilon}{\partial x}) \hat{x} + (\epsilon \frac{\partial \epsilon^*}{\partial y} - \epsilon * \frac{\partial \epsilon}{\partial y}) \hat{y}]$$

$$= \frac{c}{8\pi} [|\epsilon|^2 \hat{z} + \frac{i}{2k} [\epsilon \frac{\partial \epsilon^*}{\partial x} \hat{x} + \epsilon \frac{\partial \epsilon^*}{\partial y} \hat{y} - (\epsilon * \frac{\partial \epsilon}{\partial x} \hat{x} + \epsilon * \frac{\partial \epsilon}{\partial y} \hat{y})]]$$

$$= \frac{c}{8\pi} [|\epsilon|^2 \hat{z} + \frac{i}{2k} (\epsilon \vec{y} \hat{\epsilon}^* - \epsilon * \vec{y} \hat{\epsilon})]$$

$$= \frac{c}{8\pi} [|\epsilon|^2 \hat{z} - \frac{i}{2k} (\epsilon * \vec{y} \hat{\epsilon} - \epsilon * \vec{y} \hat{\epsilon})]$$



# Appendix 2

## 2.1 Derivation of the electric field after the lens plane

The far field approximation of the electric field of a laser beam at a distance of z from the source is given as<sup>5</sup>

$$u(r,z) = \sqrt{\frac{2}{\pi}} \frac{1}{w(z)} e^{i(kz - \phi(z))} e^{-\frac{r^2}{w^2(z)}} e^{-\frac{ikr^2}{2R(z)}}$$
(1)

where

$$\Phi = \tan^{-1}\left(\frac{\lambda z}{\pi w_0^2}\right)$$

$$R(z) = z[1 + (\frac{\pi w_0^2}{\lambda z})^2]$$

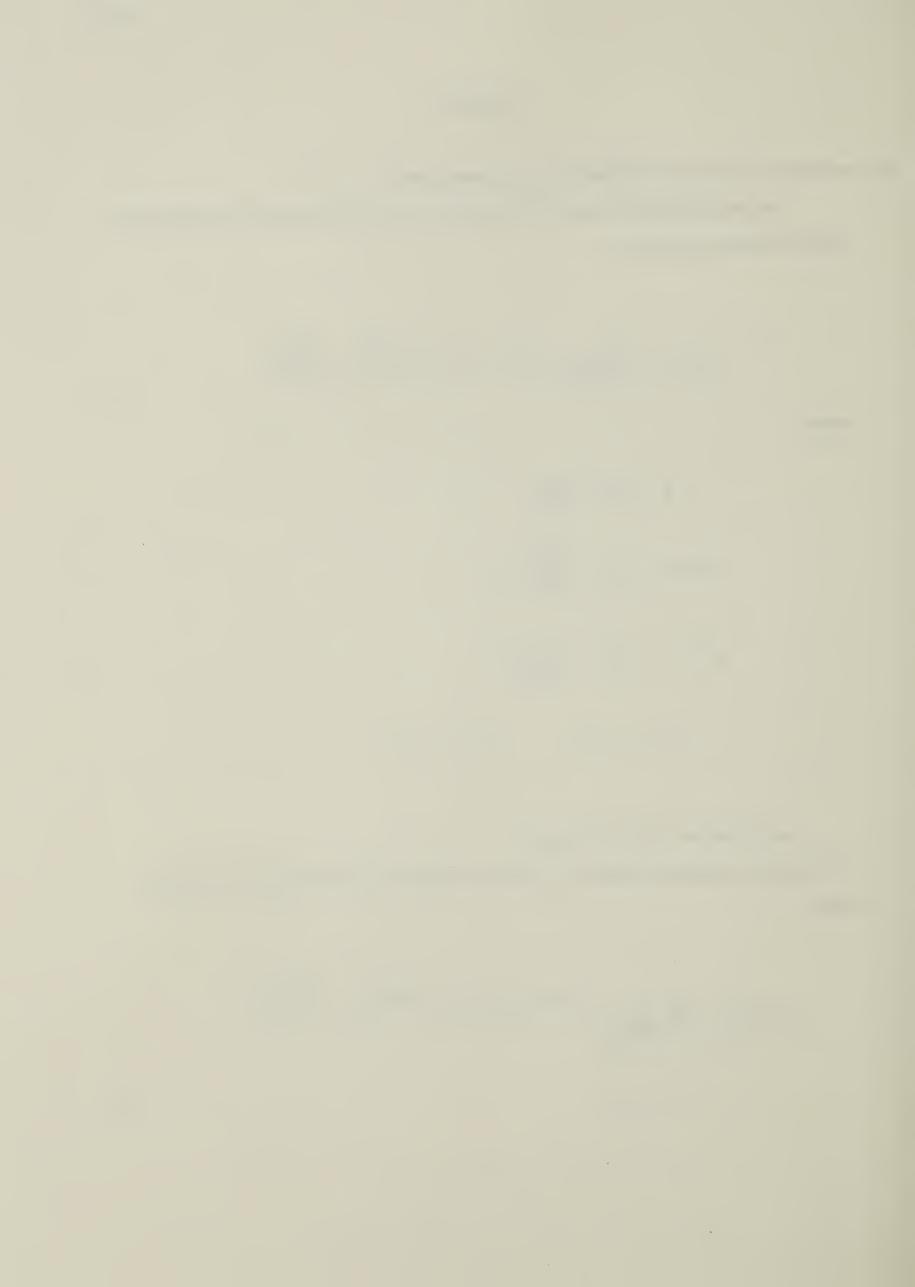
$$w^{2}(z) = w_{0}^{2}[1 + (\frac{\lambda z}{\pi w_{0}^{2}})^{2}]$$

$$r^2 = x^2 + y^2$$
 and  $r << R$ 

 $\mathbf{w}_{0}$  is the beam waist of the laser.

If a thin lens is placed at a distance  $z_0$  from the origin, the field amplitude of the light beam is

$$u(r,z_0) = \sqrt{\frac{2}{\pi}} \frac{1}{w(z_0)} e^{-i(kz_0 - \phi(z_0))} e^{-\frac{r^2}{w^2(z_0)}} e^{-\frac{ikr^2}{2R(z_0)}}$$



(3)

(5)

On passing through the lens, the field amplitude becomes

$$u(r,z_{1}) = \sqrt{\frac{2}{\pi}} \frac{1}{w(z_{1})} e^{-i(kz_{1}-\Phi(z_{1}))} e^{-\frac{r^{2}}{w^{2}(z_{1})}} e^{\frac{ikr^{2}}{2R(z_{1})}}$$

where  $R(z_1)$  is negative (by convention) since the beam converges. But the radius of curvature of the wavefront is related to the focal length of a thin lens by

$$\frac{1}{R(z_1)} = \left[\frac{1}{R(z_0)} - \frac{1}{f_L}\right] \tag{4}$$

The field becomes

$$u(r,z_{1}) = \sqrt{\frac{2}{\pi}} \frac{1}{w(z_{1})} e^{-i(kz_{1}-\Phi(z_{1}))} e^{-r^{2}\left[\frac{1}{w^{2}(z_{1})} - \frac{ik}{2R(z_{0})} + \frac{ik}{2f_{L}}\right]}$$

Since the lens is assumed to be thin, the axial distance and spotsize are approximated as

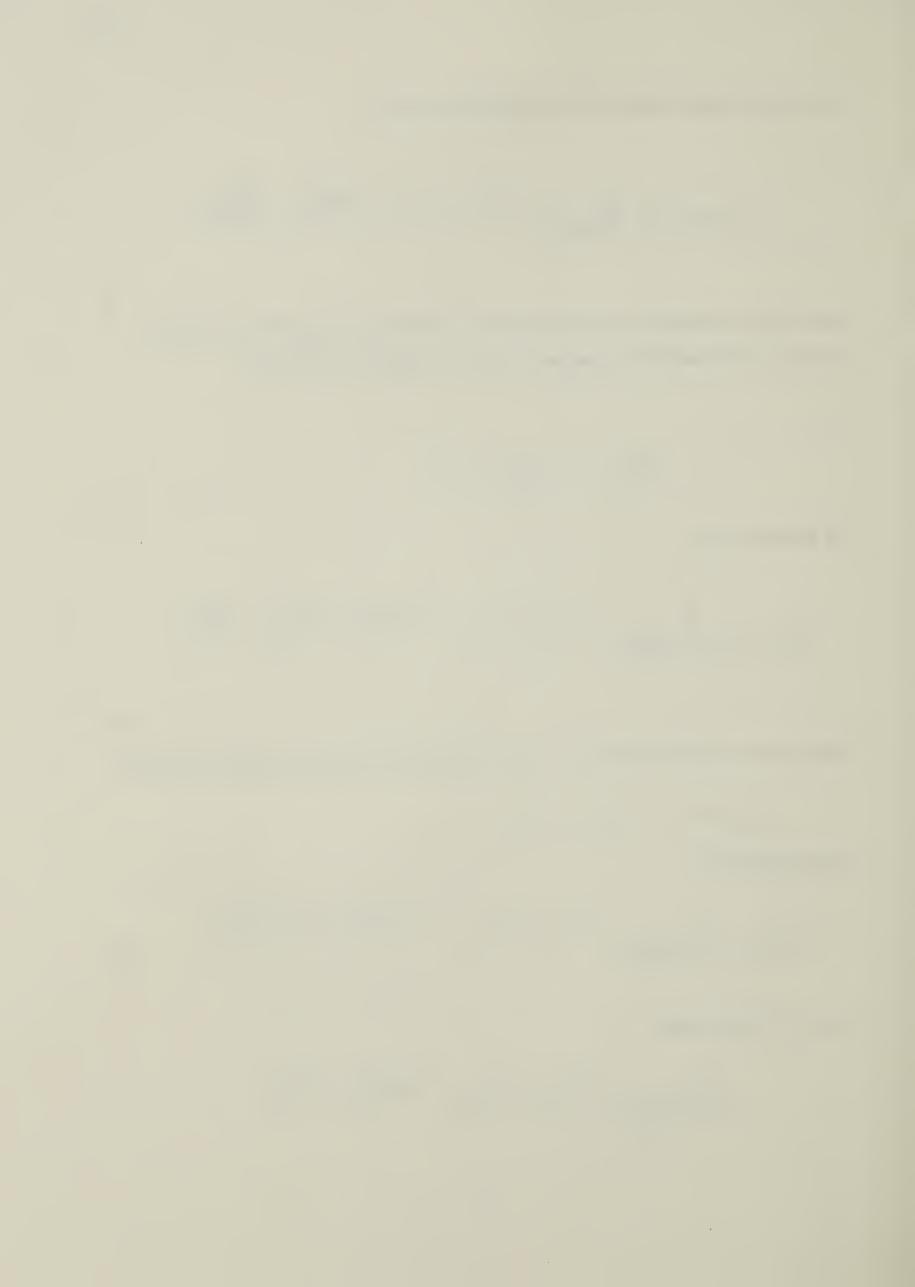
$$z_0 = z_1, \quad w(z_0) = w(z_1)$$

The field becomes

$$u(r,z_1) = \sqrt{\frac{2}{\pi}} \frac{1}{w(z_0)} e^{-i(kz_0 - \Phi(z_0))} e^{-r^2 \left[\frac{1}{w^2(z_0)} + \frac{ik}{2f_L} - \frac{ik}{2z_0}\right]}$$
(6)

As  $z_0 >> 1$  for far field,

$$= \sqrt{\frac{2}{\pi}} \frac{1}{w(z_0)} e^{-i(kz_0 - \phi(z_0))} e^{-r^2 \left[\frac{1}{w^2(z_0)} + \frac{ik}{2f_L}\right]}$$



Let

$$E_0 = \sqrt{\frac{2}{\pi}} \frac{1}{w(z_0)} e^{-i(kz_0 - \phi(z_0))}$$

the electric field becomes

$$u(r,z_1) = E_0 e^{\frac{-r^2}{w^2(z_0)}} e^{\frac{-ikr}{2f_L}}$$

(7)



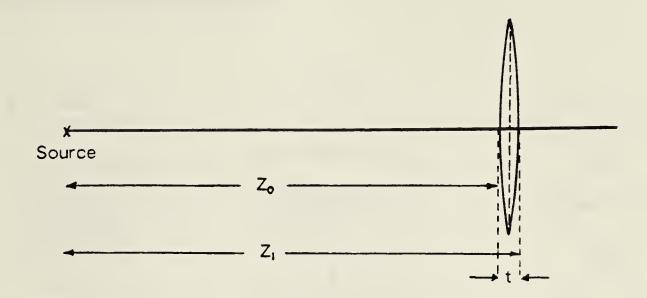


Fig. 2.1 Optical system described in Appendix 2



## Appendix 3

# 3.1 Program listings and flowcharts

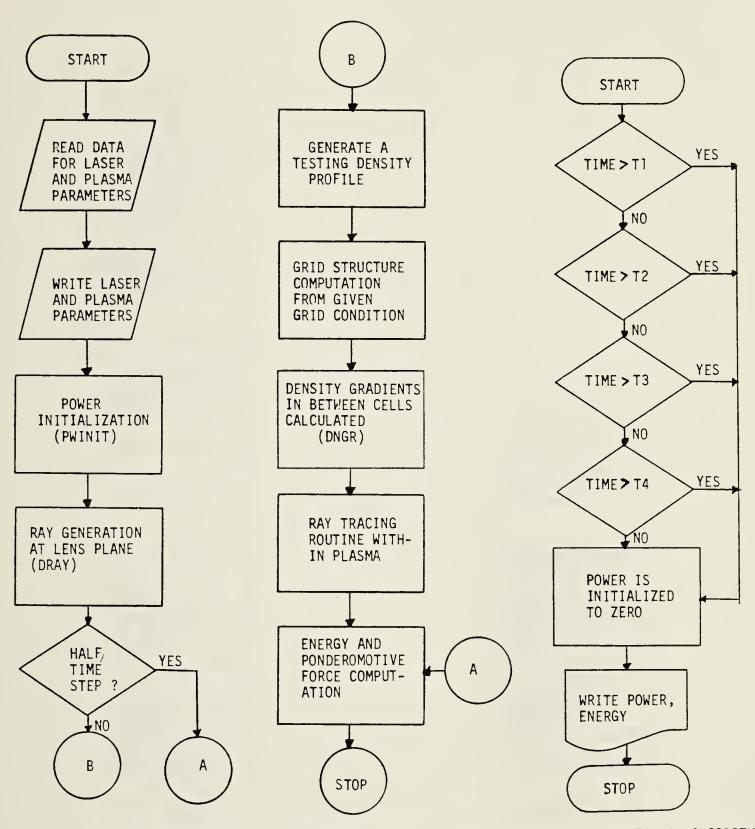
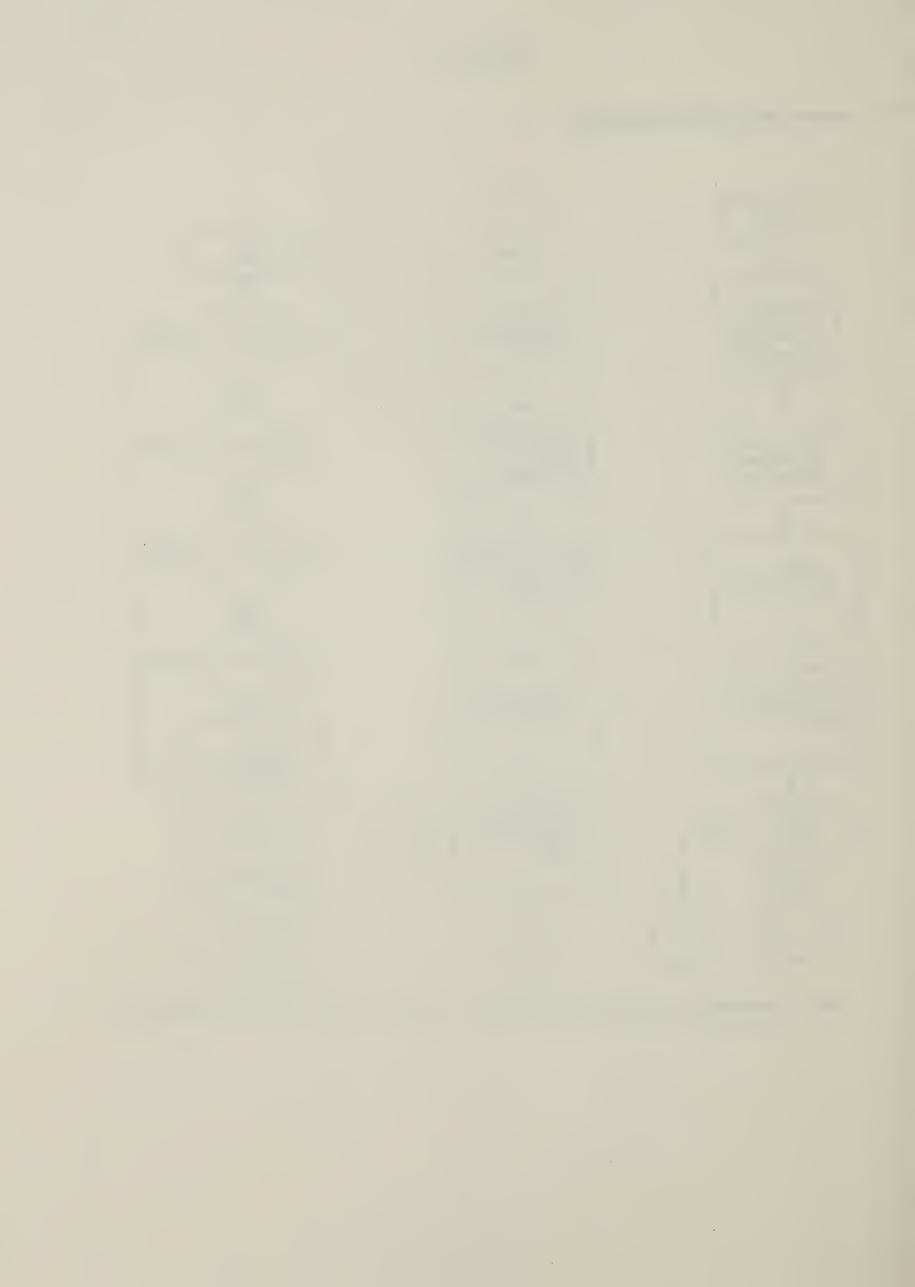
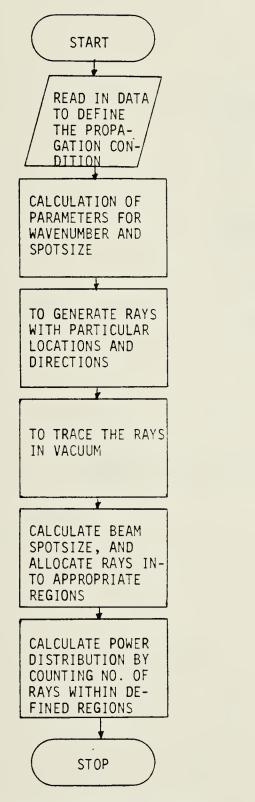


CHART I. PROGRAM FOR TESTING SUBROUTINE PACKAGES

CHART 2. POWER INITIALIZATION ALGORITHM





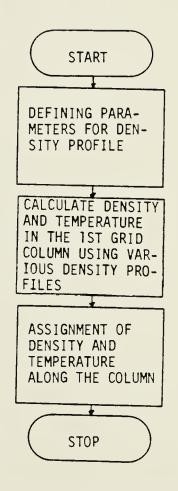


CHART 3. RAY GENERATION ALGORITHM

CHART 4. DENSITY AND TEMPERATURE PROFILE ALGORITHM



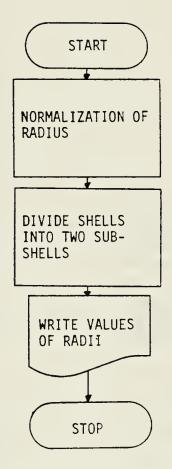


CHART 5. FINE GRID STRUCTURE ALGORITHM



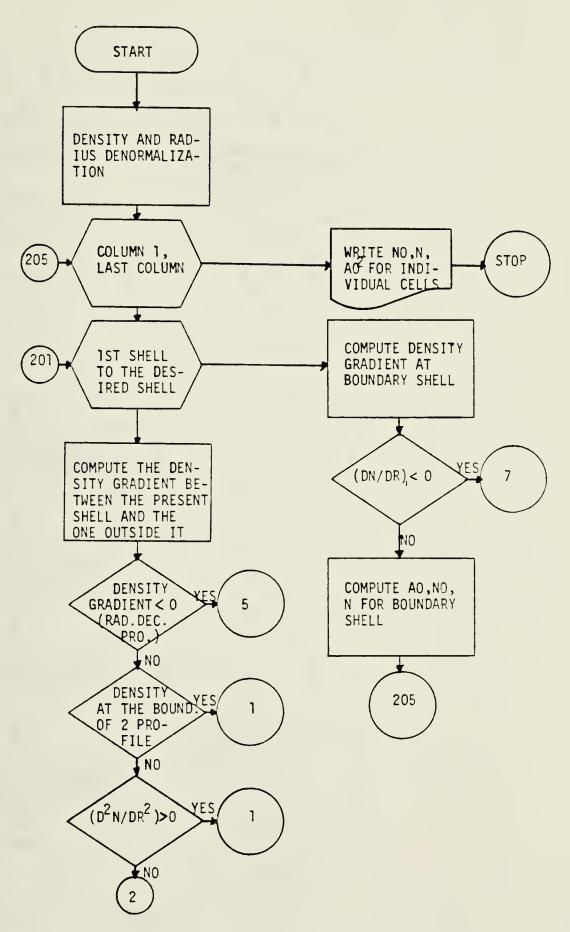
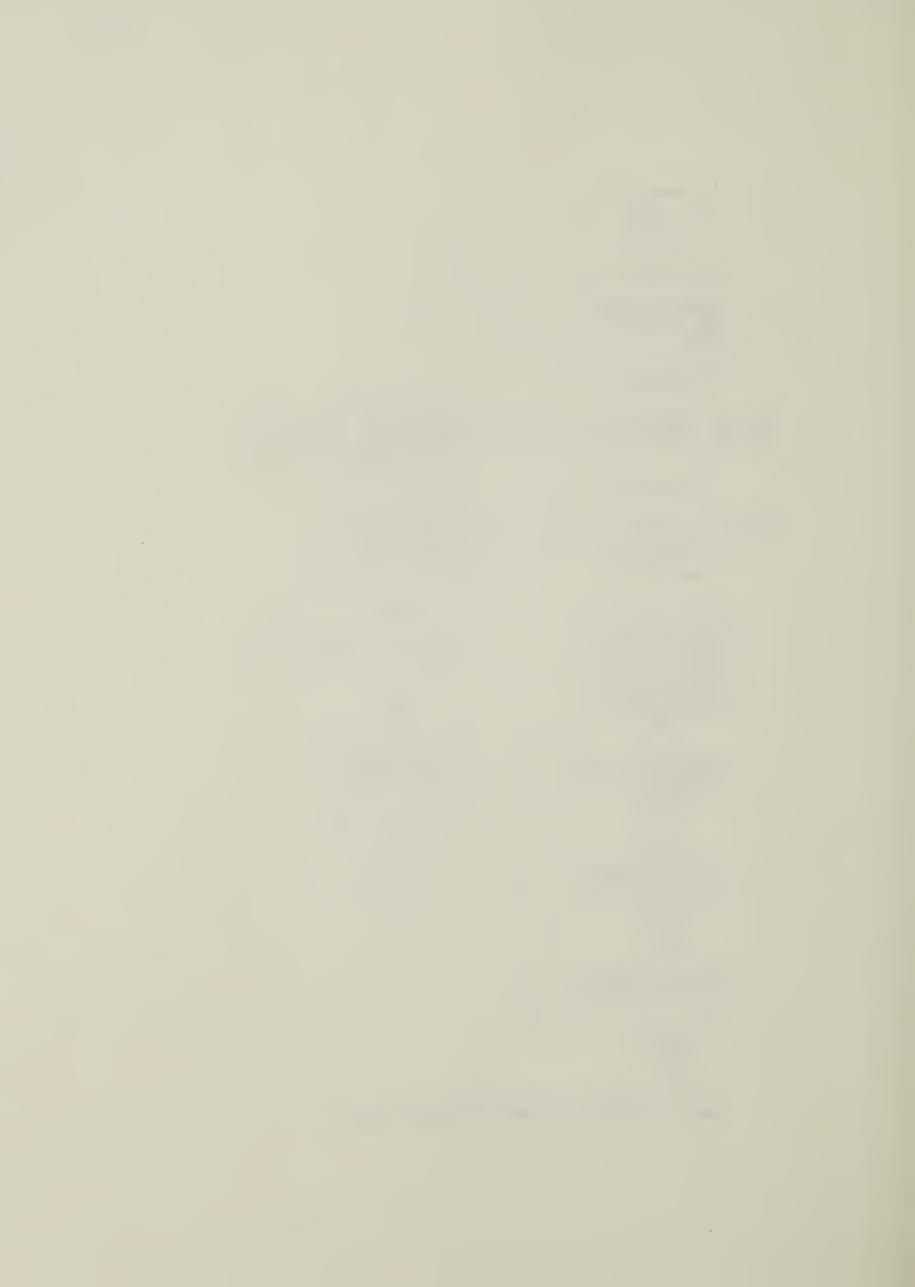
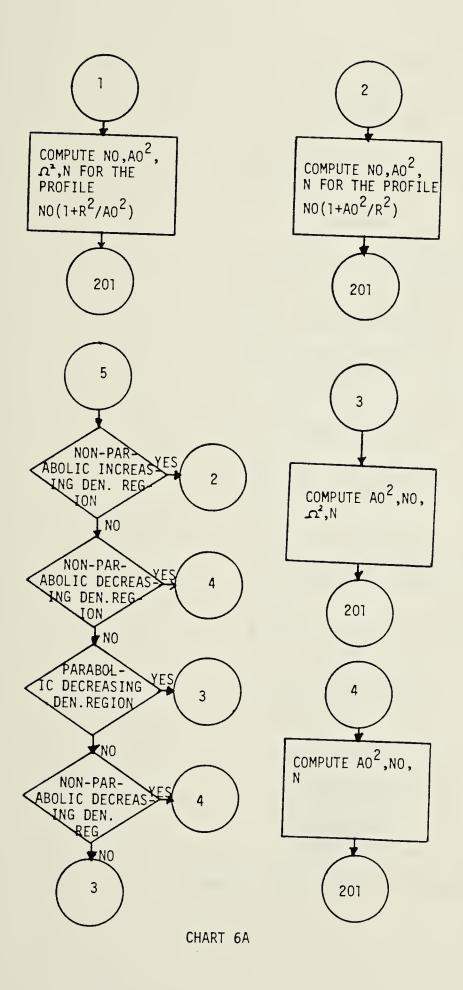
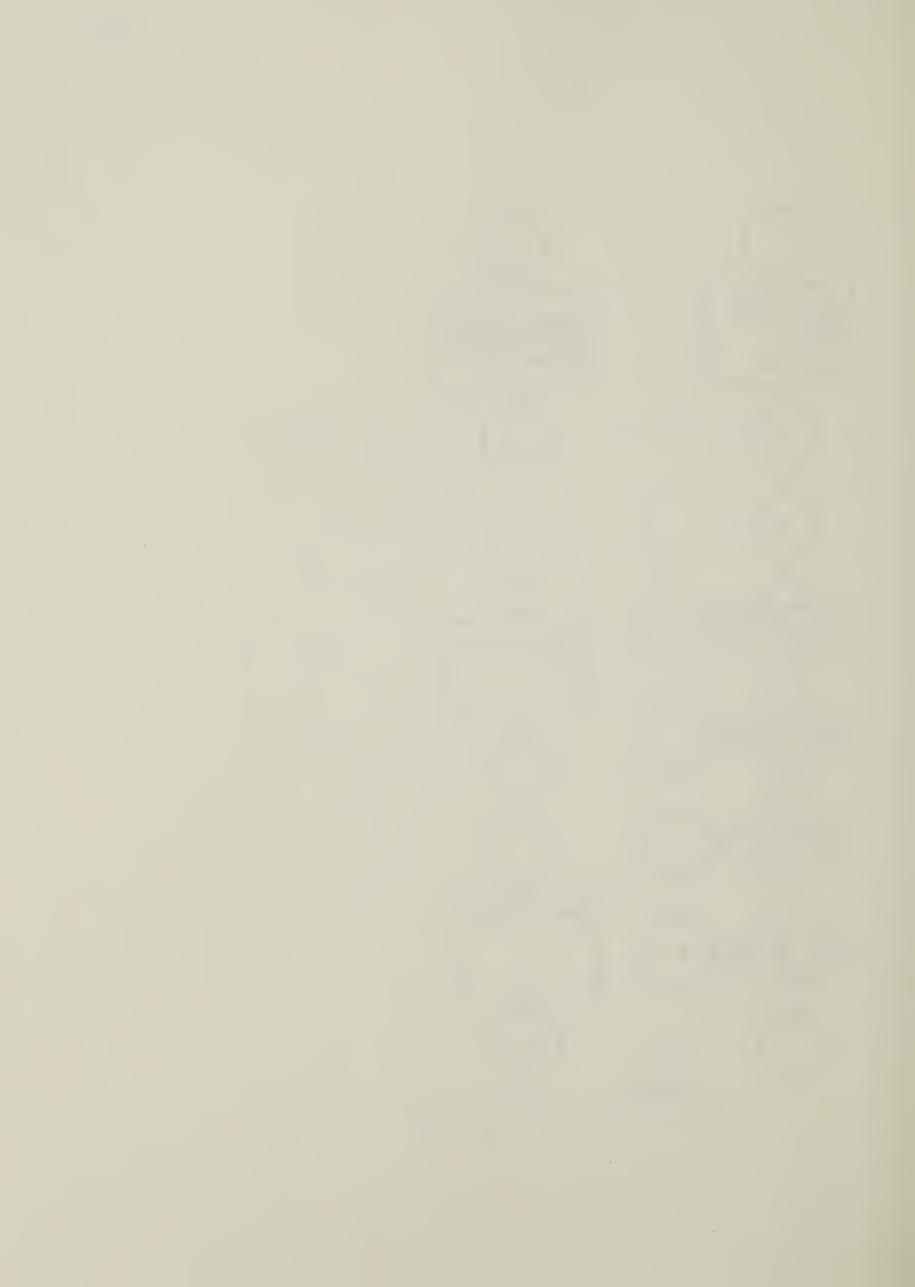


CHART 6. ALGORITHM FOR COMPUTING DENSITY GRADIENT







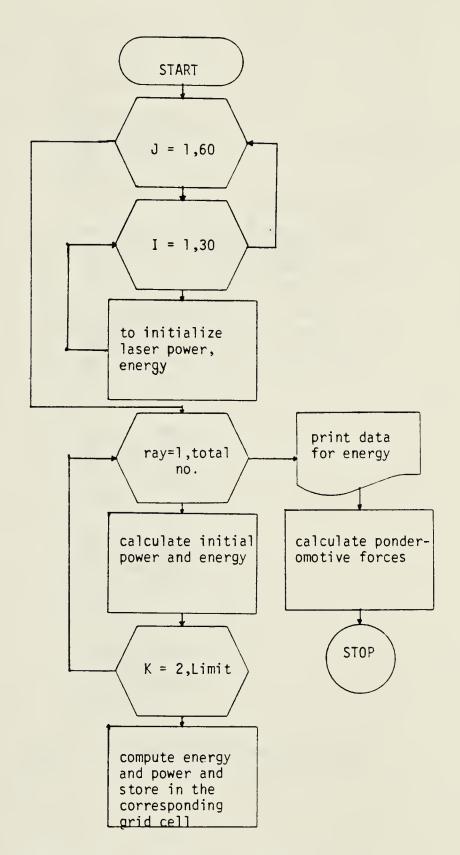
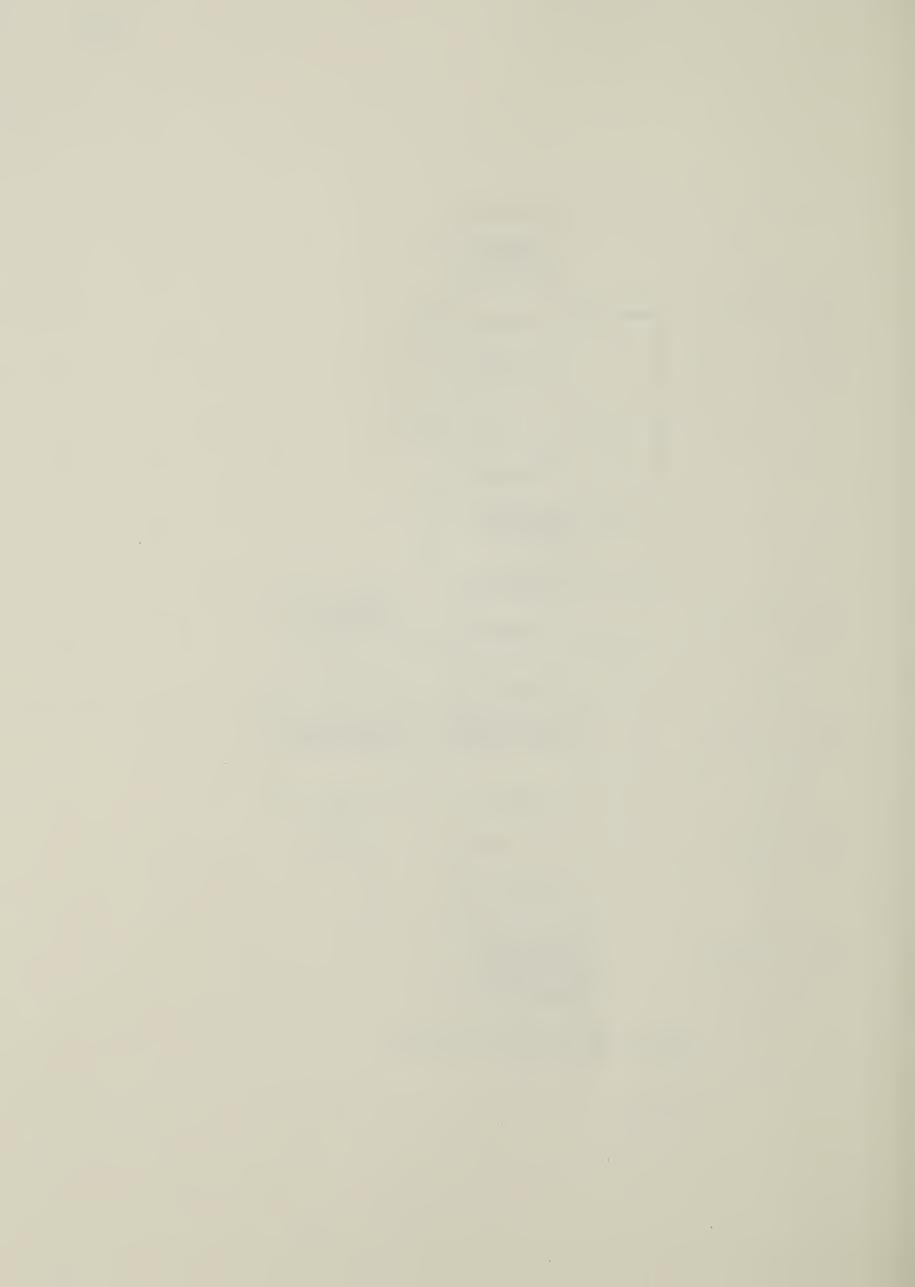


CHART 7. ENERGY ABSORPTION ALGORITHM



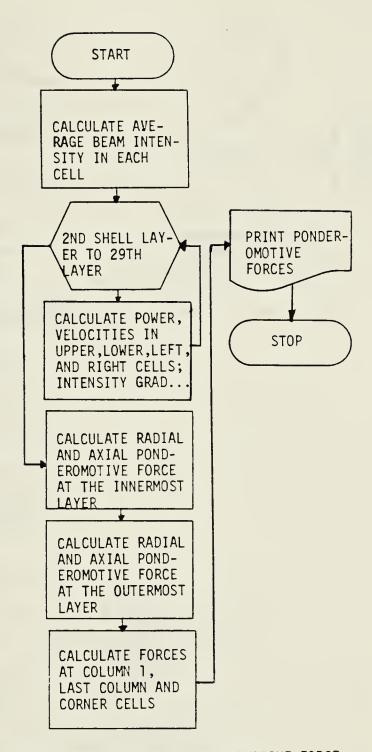


CHART 8. ALGORITHM FOR PONDEROMOTIVE FORCE



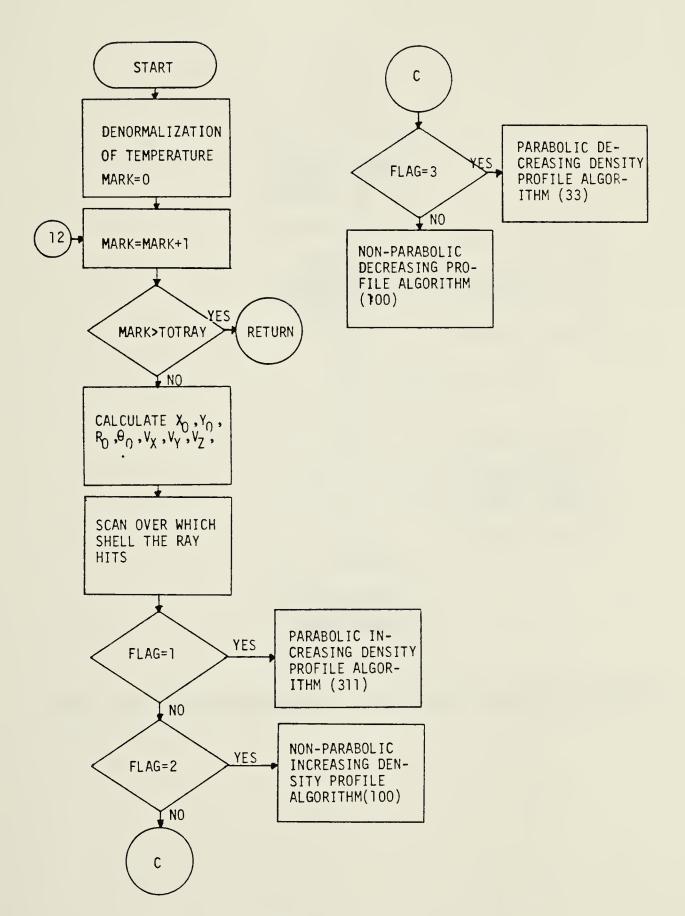


CHART 9. RAY TRACING PROGRAM ROUTINE



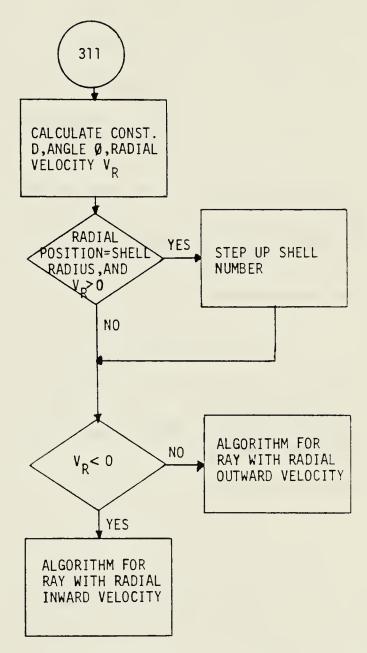


CHART 10. ALGORITHM FOR LOCATING RAY IN THE REGION WITH DENSITY  $N_0(1+R^2/A0^2)$ 



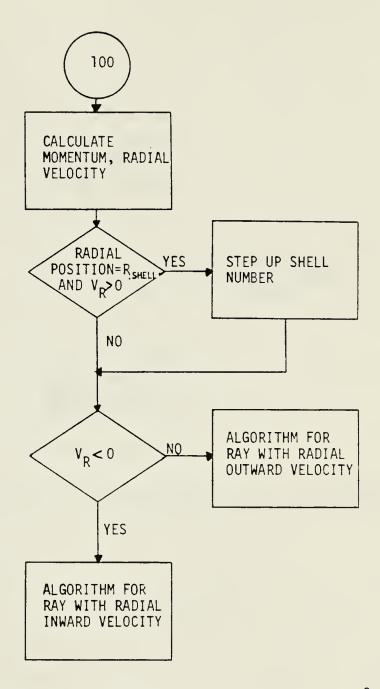


CHART 11. ALGORITHM FOR LOCATING RAY IN THE REGION WITH DENSITY  $N_0(1+40^2/R^2)$ 



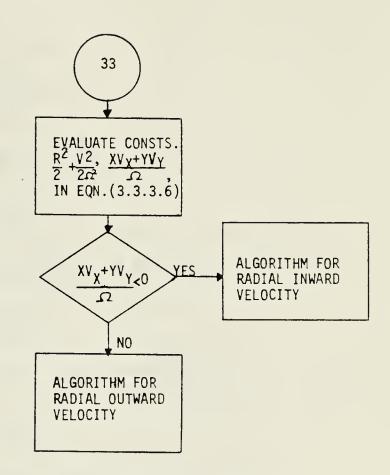


CHART 12. ALGORITHM LOCATING RAYS IN THE REGION WITH DENSITY  $N_0(1-R^2/A0^2)$ 



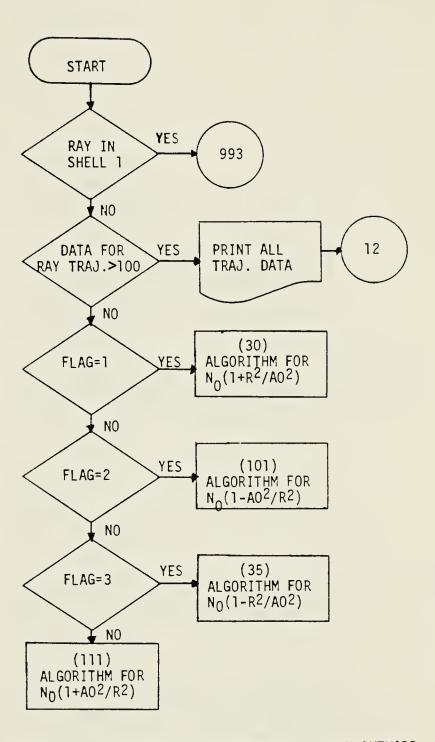


CHART 13. ALGORITHM FOR RAYS GOING RADIALLY OUTWARD



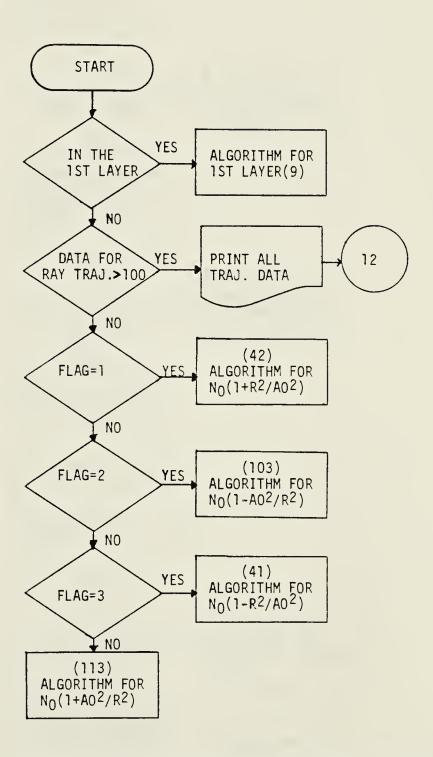


CHART 14. ALGORITHM FOR RAYS GOING RADIALLY OUTWARD



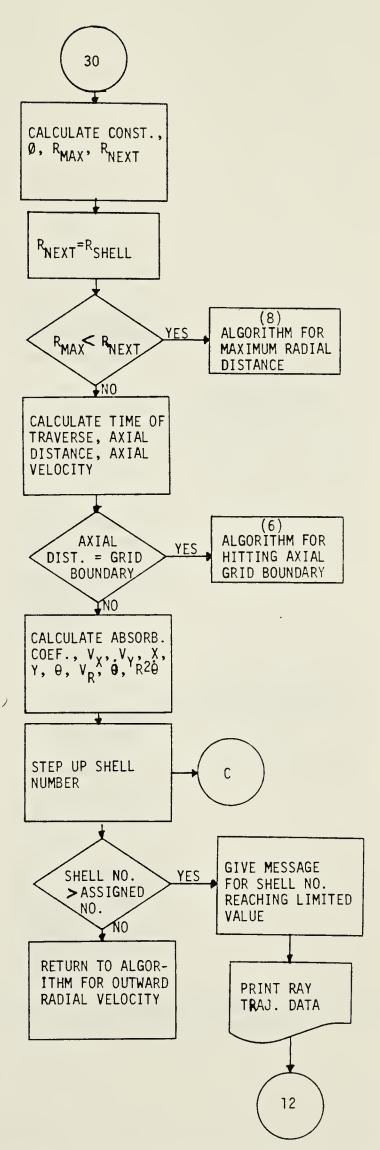
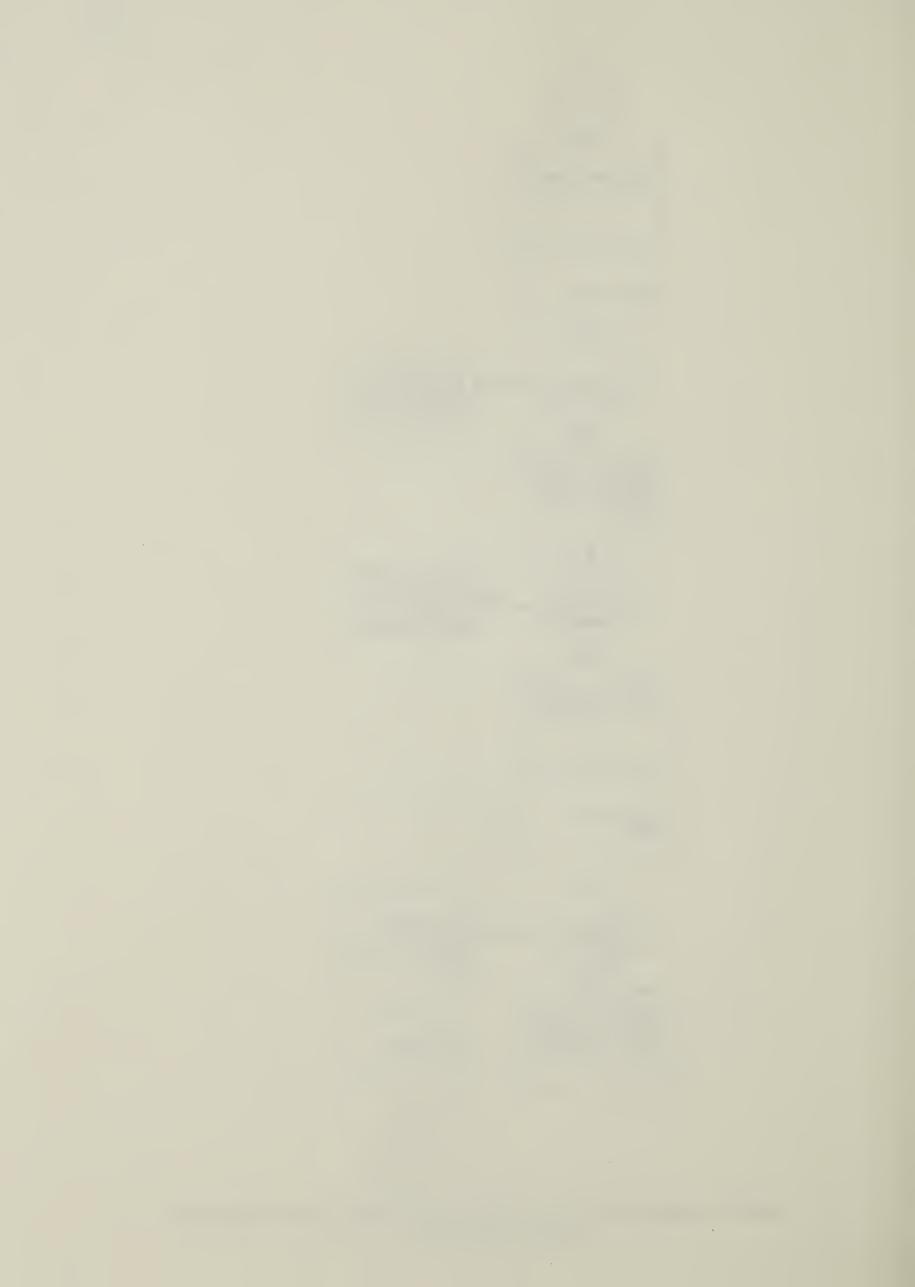


CHART 15. ALGORITHM FOR RAYS WITH RADIAL OUTWARD VELOCITY IN THE REGION WITH DENSITY  $N_0(1+R^2/A0^2)$ 



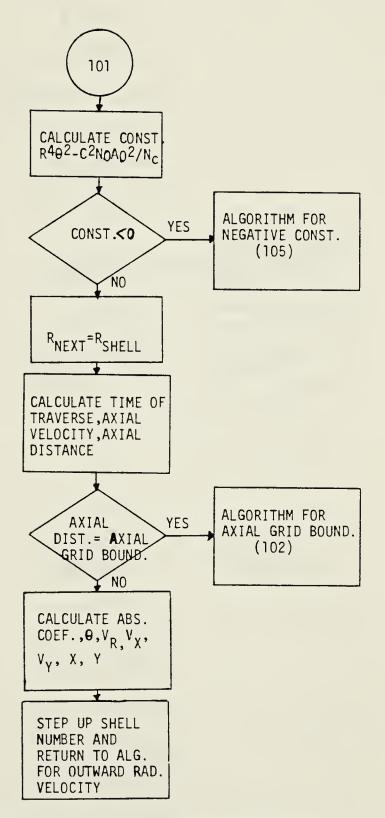


CHART 16. ALGORITHM FOR RAYS WITH RADIALLY OUTWARD VELOCITY IN THE REGION WITH DENSITY PROFILE  $N_0(1+A0^2/R^2)$ 



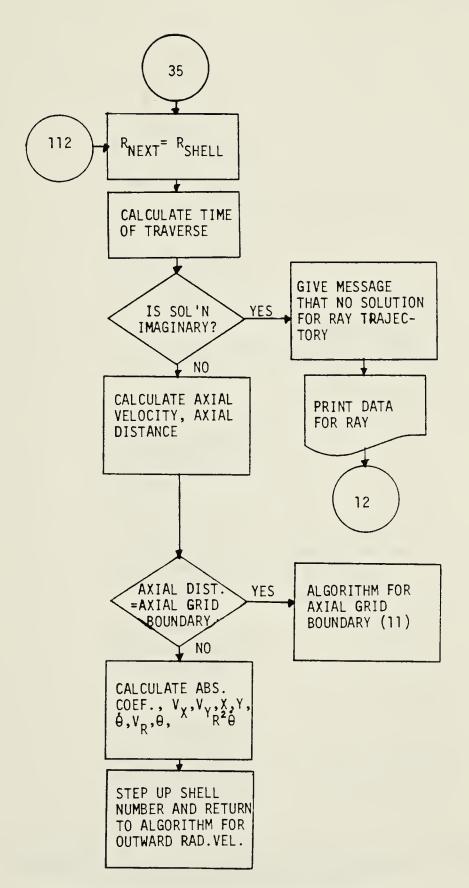


CHART 17. ALGORITHM FOR RAYS WITH RADIALLY OUTWARD VELOCITY IN THE REGION WITH DENSITY PROFILE  $N_0(1-R^2/A0^2)$ 



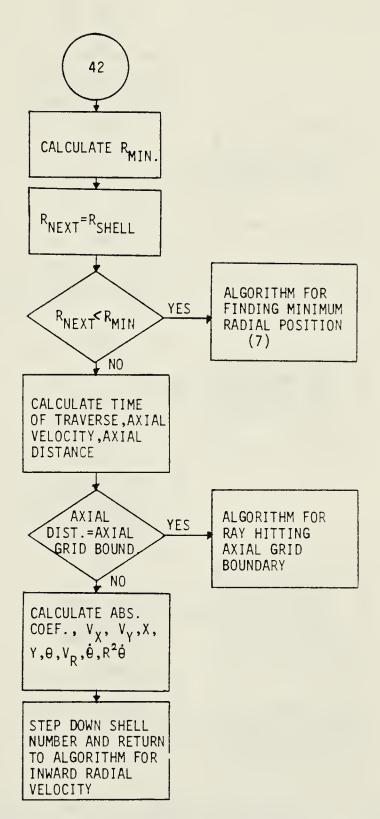


CHART 18.ALGORITHM FOR RAYS WITH RADIALLY OUTWARD VELOCITY IN THE REGION WITH DENSITY PROFILE N $_0$  (1+R $^2$ /AO $^2$ )



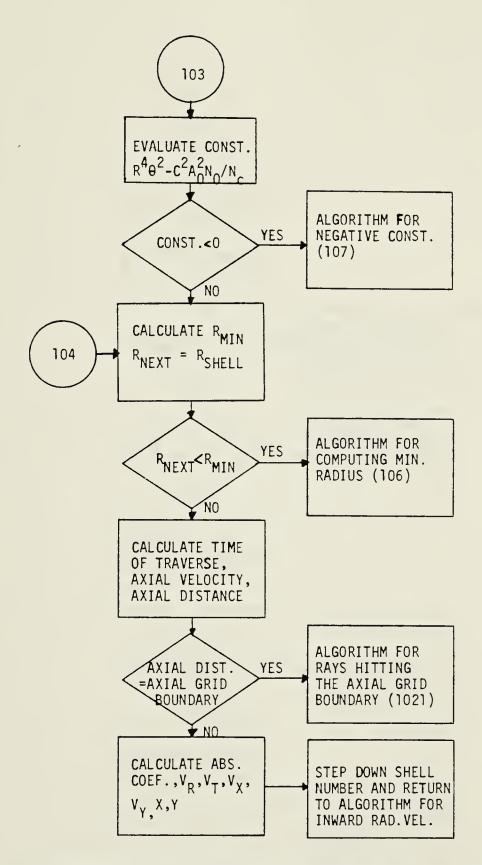
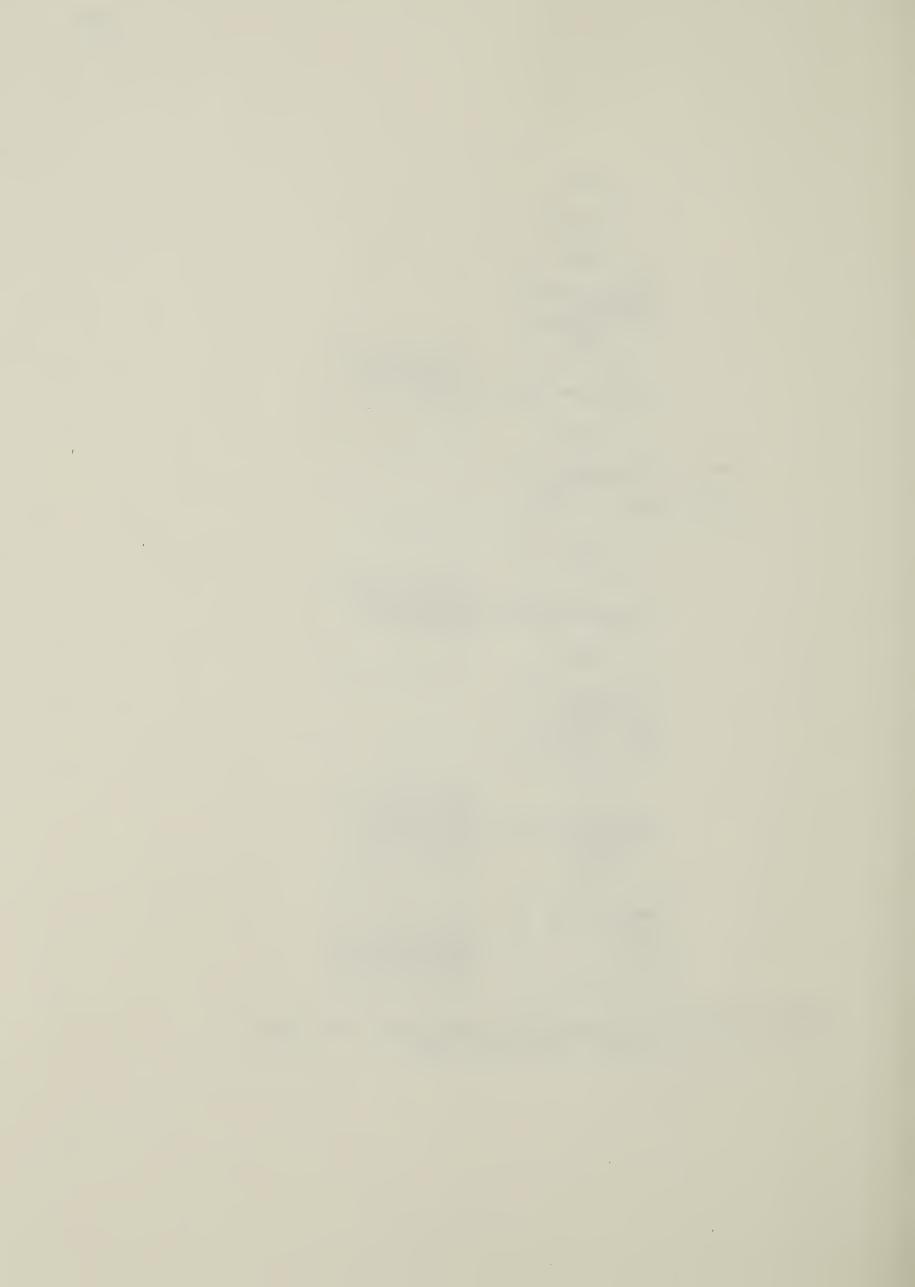


CHART 19. ALGORITHM FOR RAYS WITH RADIALLY INWARD VELOCITY IN THE REGION WITH DENSITY PROFILE N $_0(1-A0^2/R^2)$ 



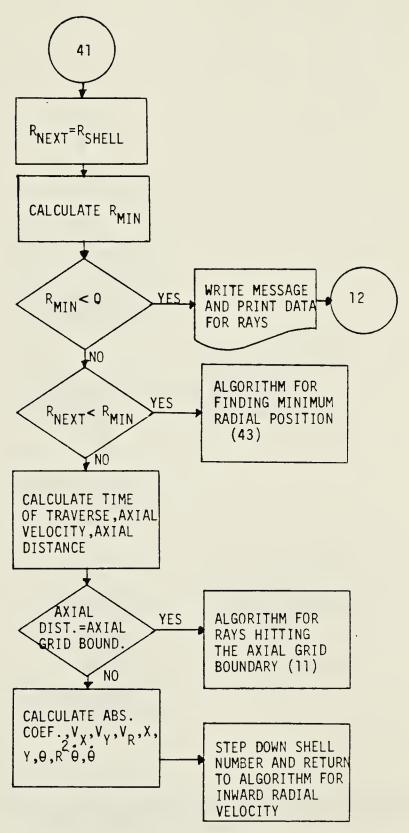
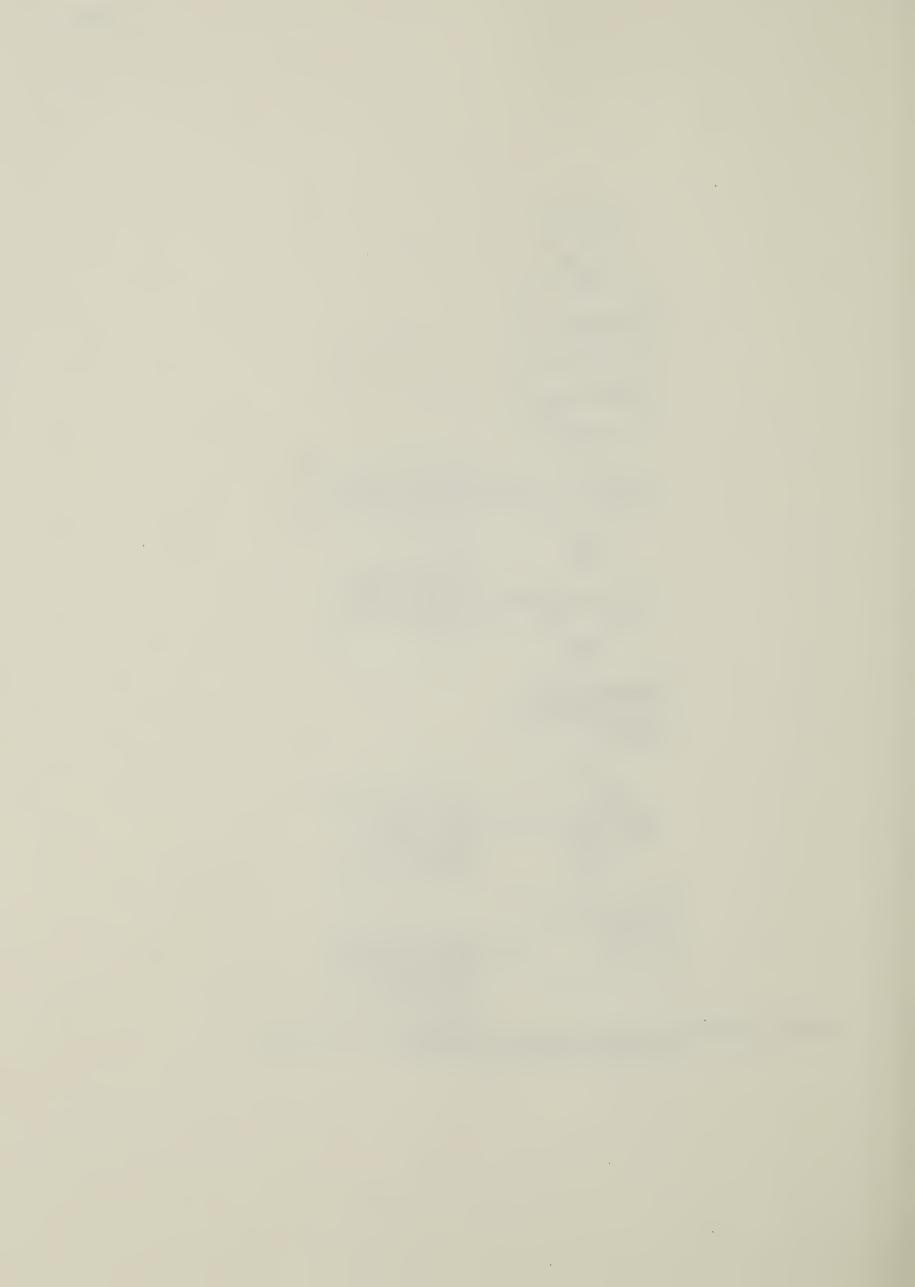


CHART 20. ALGORITHM FOR RAYS WITH RADIALLY INWARD VELOCITY IN THE REGION WITH DENSITY PROFILE N  $_{0}(1-R^{2}/\text{AO}^{2})$ 



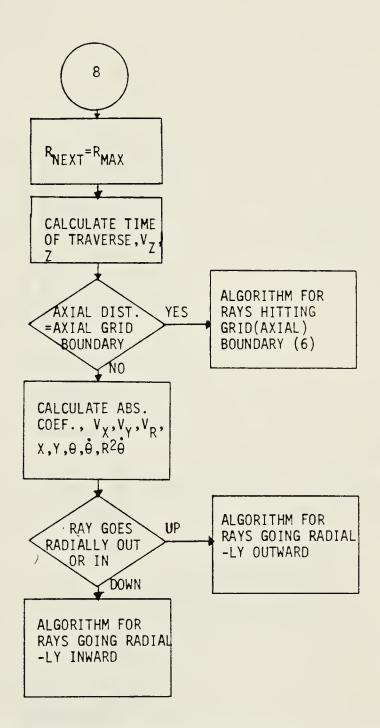


CHART 21. ALGORITHM FOR FINDING MAXIMUM RADIAL POSITION IN THE REGION WITH DENSITY PROFILE N $_0(1+\mathrm{R}^2/\mathrm{AO}^2)$ 



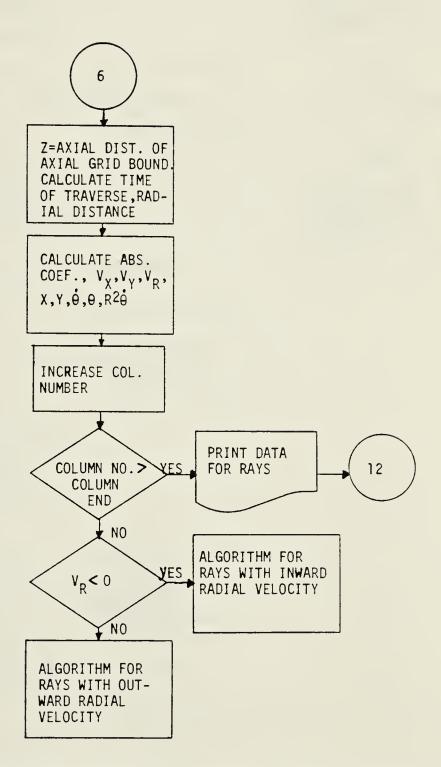


CHART 22. ALGORITHM FOR RAYS HITTING AT AXIAL GRID BOUNDARY



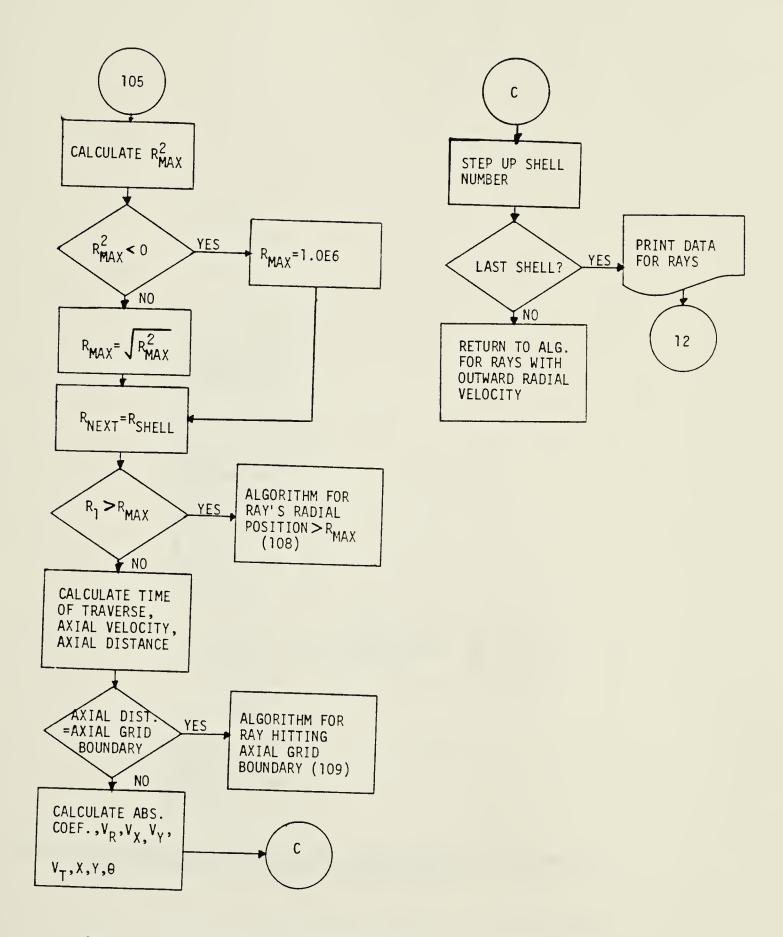


CHART 23. ALGORITHM FOR RAYS PROPAGATING IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [CONSTANT < 0,  $V_R > 0$ ]



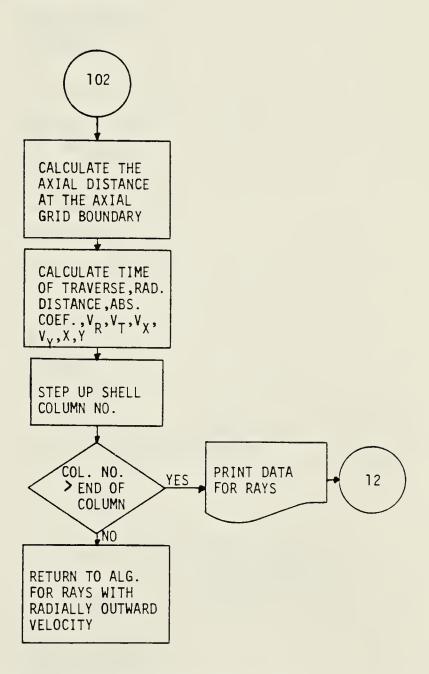


CHART 24. ALGORITHM FOR RAY HITTING AXIAL GRID BOUNDARY IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [CONST > 0,  $V_R$  > 0]



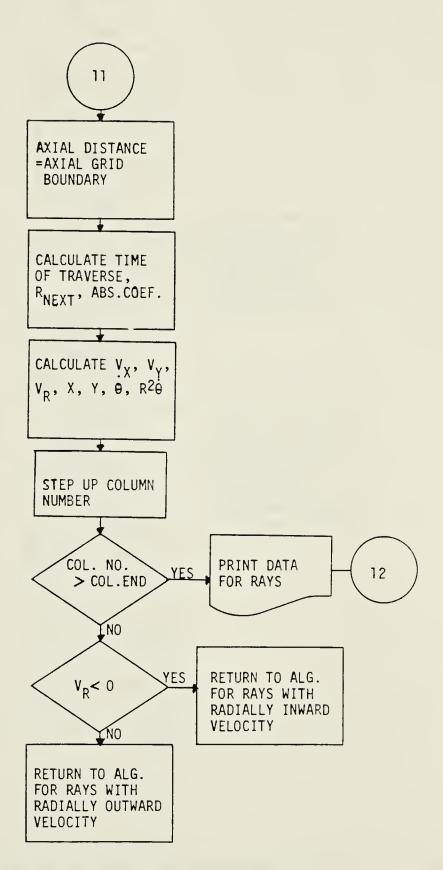


CHART 25. ALGORITHM FOR RAY HITTING AXIAL GRID BOUNDARY IN THE REGION WITH DENSITY PROFILE NO( $1-R^2/A0^2$ )



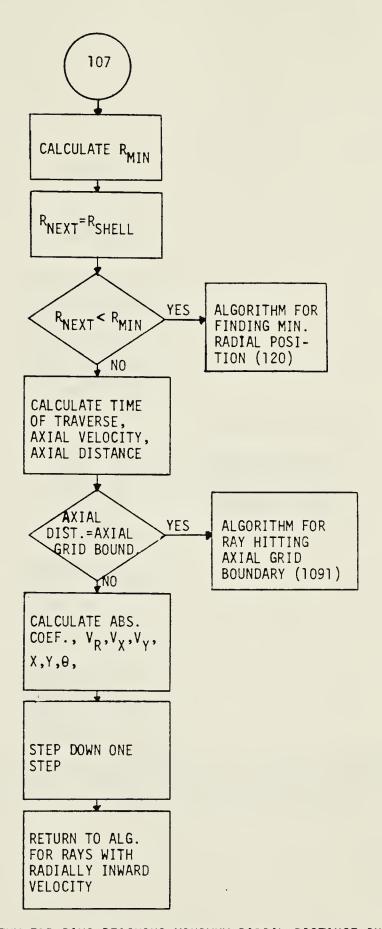


CHART 26. ALGORITHM FOR RAYS REACHING MINIMUM RADIAL DISTANCE IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [CONSTANT <0 ]



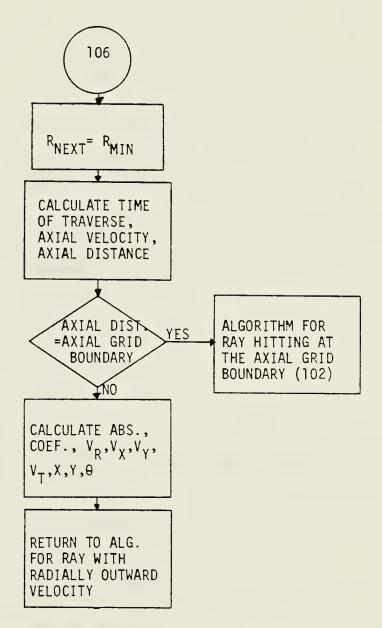


CHART 27. ALGORITHM FOR FINDING MINIMUM RADIAL DISTANCE IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [CONSTANT > 0,  $V_R$ < 0]



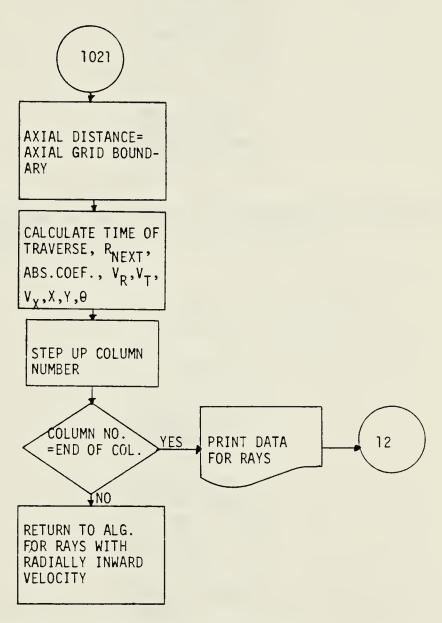


CHART 28. ALGORITHM FOR RAYS HITTING AXIAL GRID BOUNDARY IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [CONSTANT>0,  $V_R$ <0]



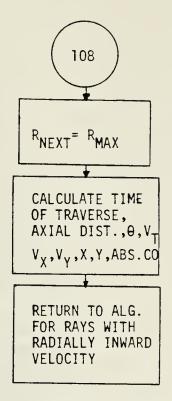


CHART 29. ALGORITHM FOR RAYS ATTAINING THE MAXIMUM RADIAL DISTANCE IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [CONSTANT <0,  $V_R$ >0]

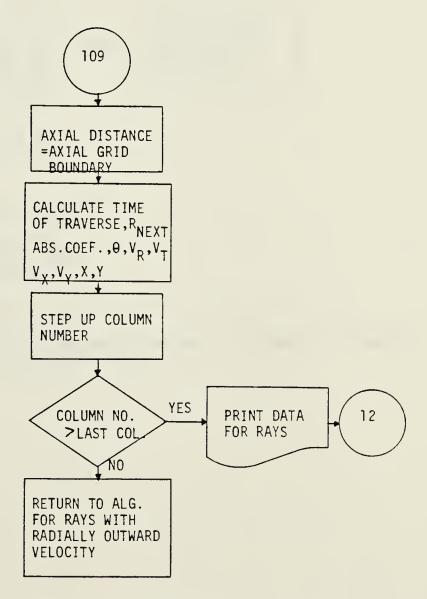
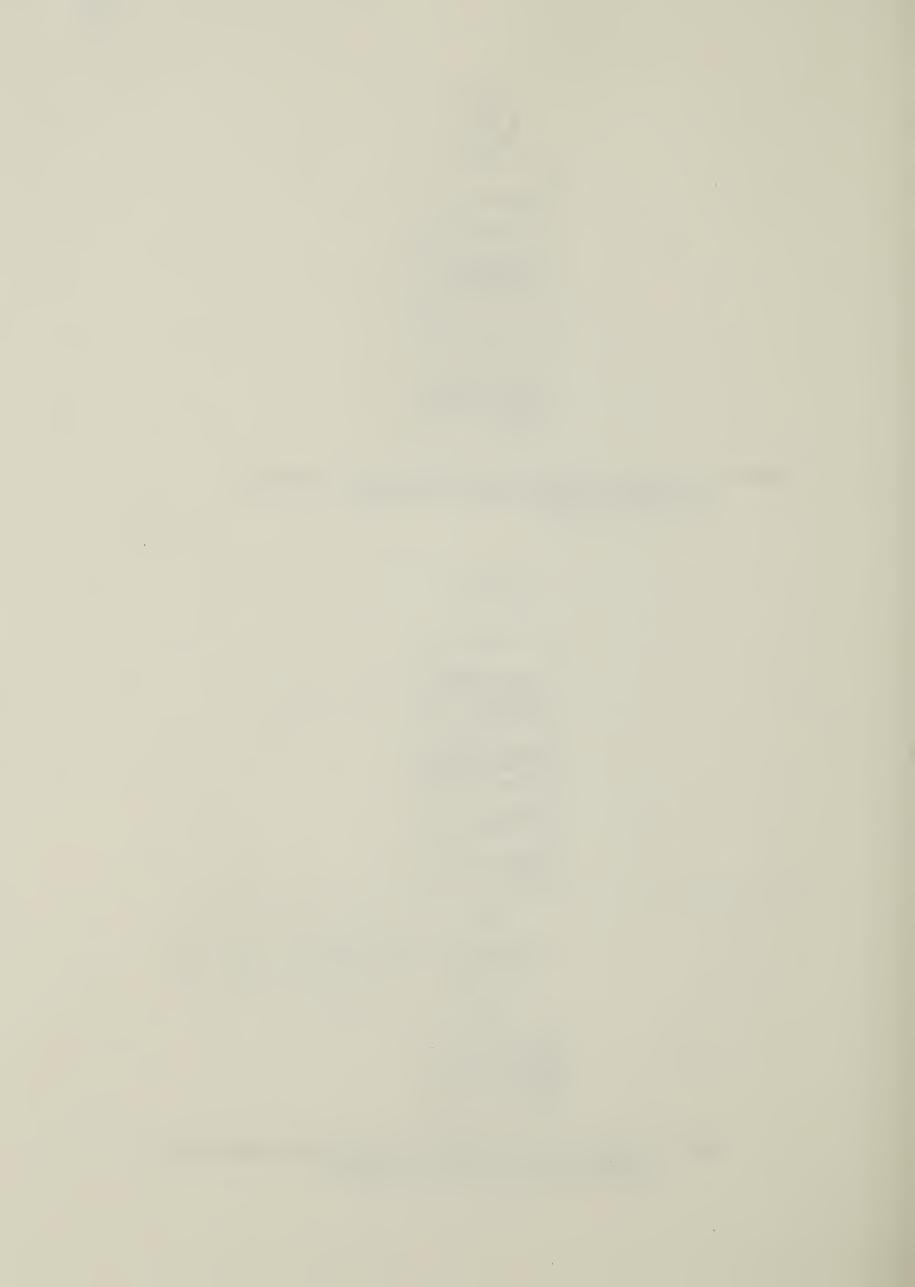


CHART 30. ALGORITHM FOR RAYS HITTING AT THE AXIAL GRID BOUNDARY IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/\rm R^2)$  [CONSTANT < 0,  $\rm V_R>0$ ]



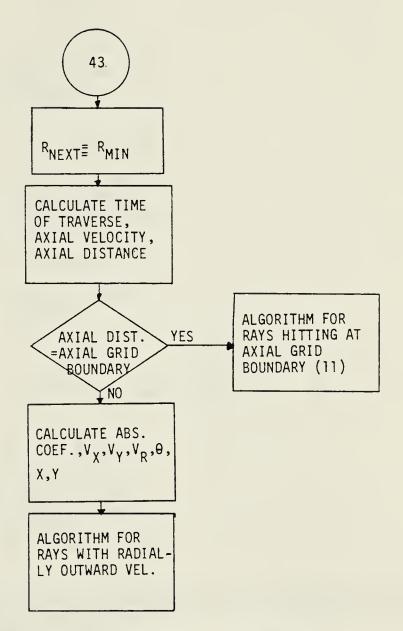


CHART 31. ALGORITHM FOR RAY ATTAINING MINIMUM RADIAL DISTANCE IN THE REGION WITH DENSITY PROFILE NO(1-R $^2/A0^2$ )



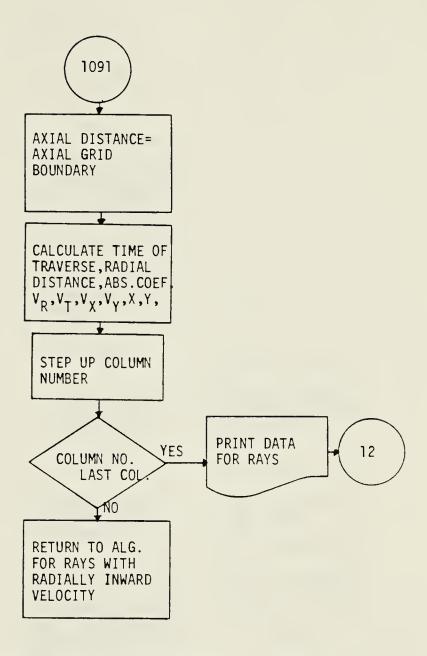


CHART 32. ALGORITHM FOR RAYS HITTING THE AXIAL GRID BOUNDARY IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [ CONSTANT < 0,  $V_R$  < 0]



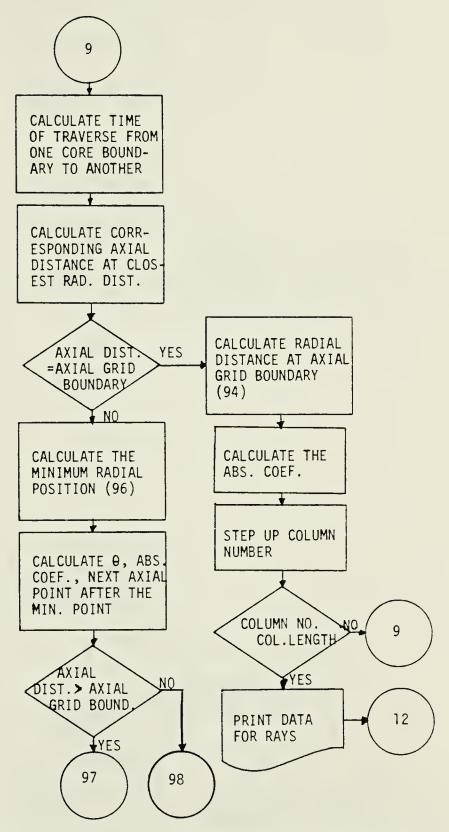
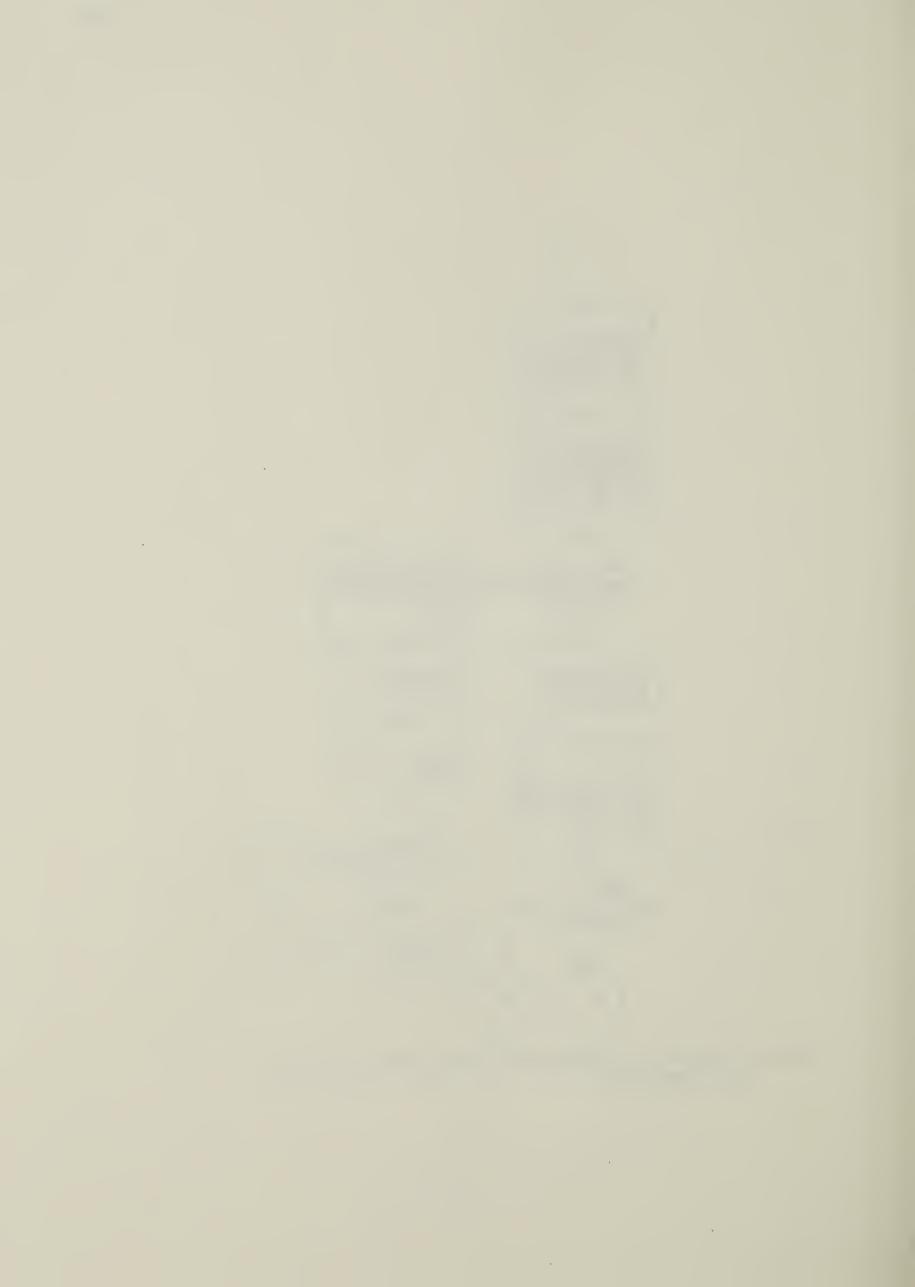


CHART 33. ALGORITHM FOR DETERMINING RAY LOCATIONS WHEN THE RAYS REACH THE INNERMOST CORE



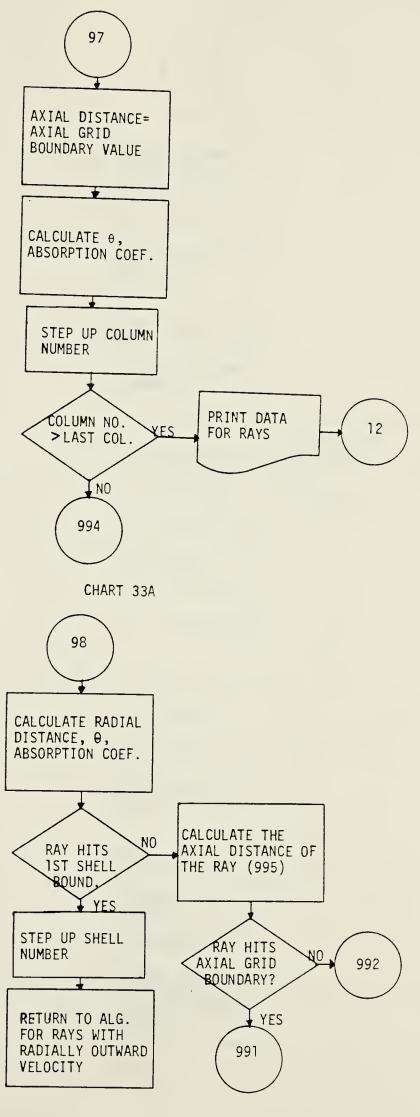
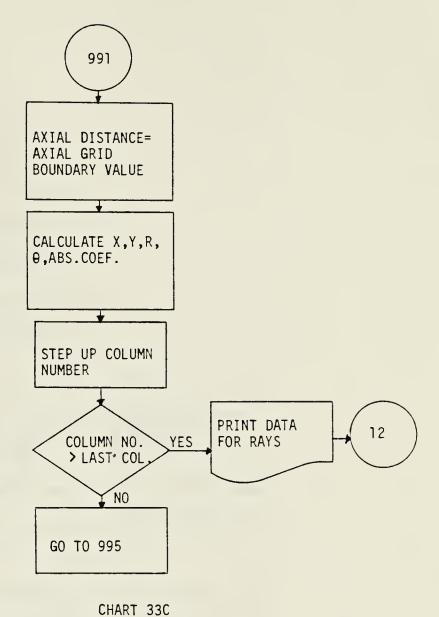


CHART 33B





011/11(1 550

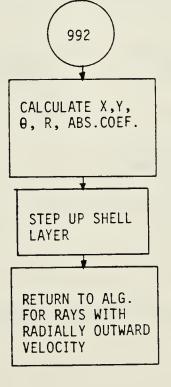


CHART 33D



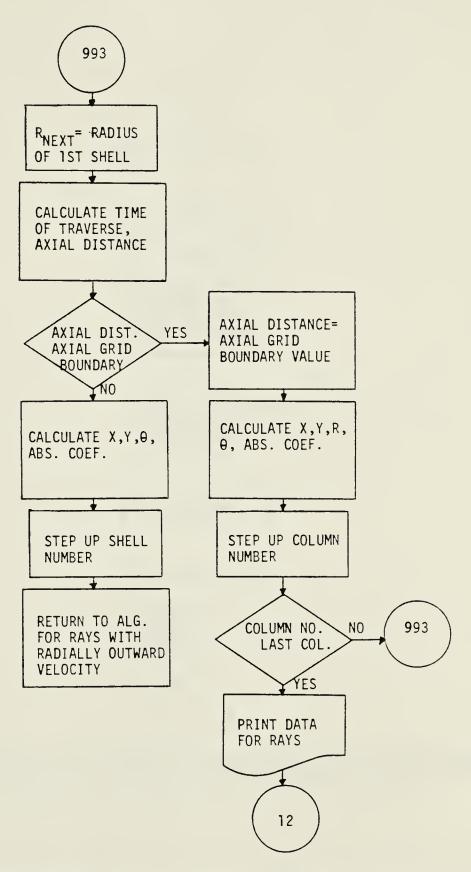
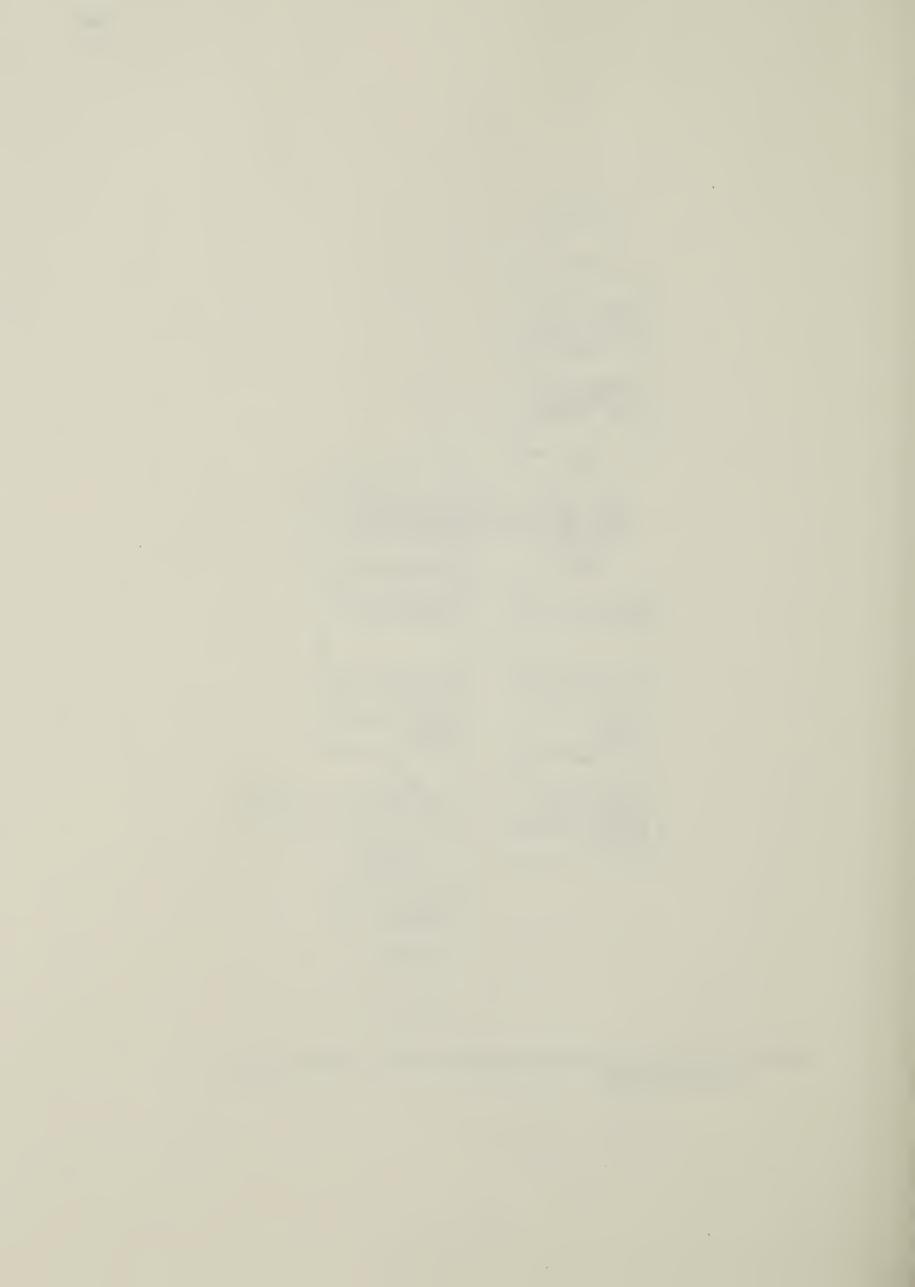


CHART 34. ALGORITHM FOR COMPUTING RAY TRAJECTORY WHEN RAY LOCATES INITIALLY IN THE INNER CORE



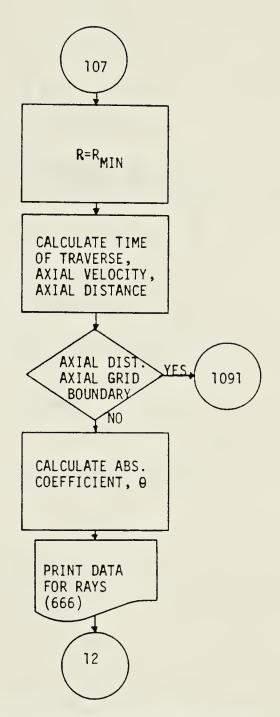


CHART 35. ALGORITHM FOR RAY REACHING MINIMUM RADIAL DISTANCE IN THE REGION WITH DENSITY PROFILE NO(1-A0 $^2/R^2$ ) [CONSTANT < 0,  $V_R$  < 0]



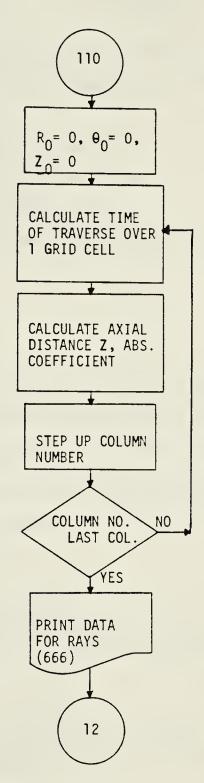
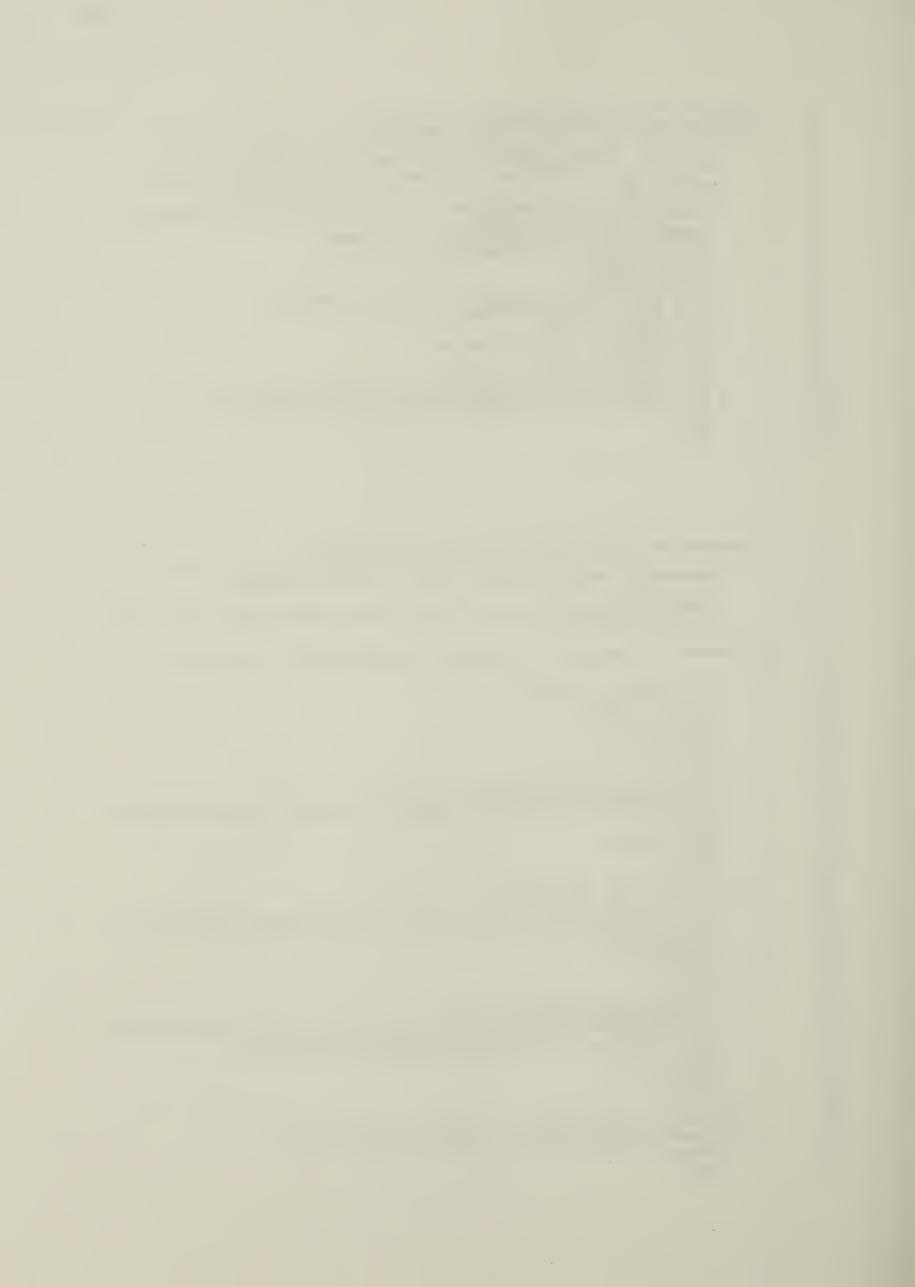


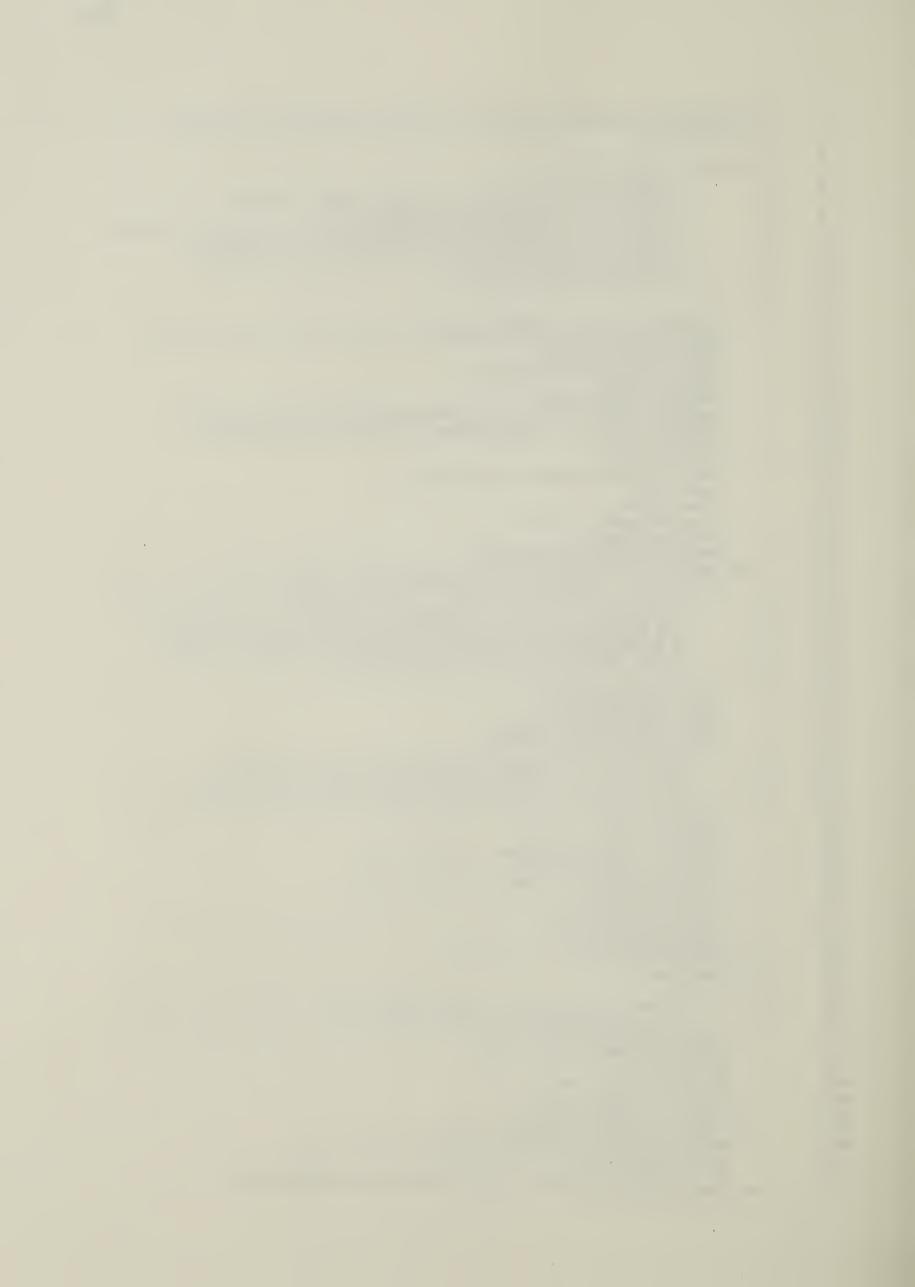
CHART 36. ALGORITHM FOR RAYS TRAVELLING ALONG THE AXIS OF PROPAGATION



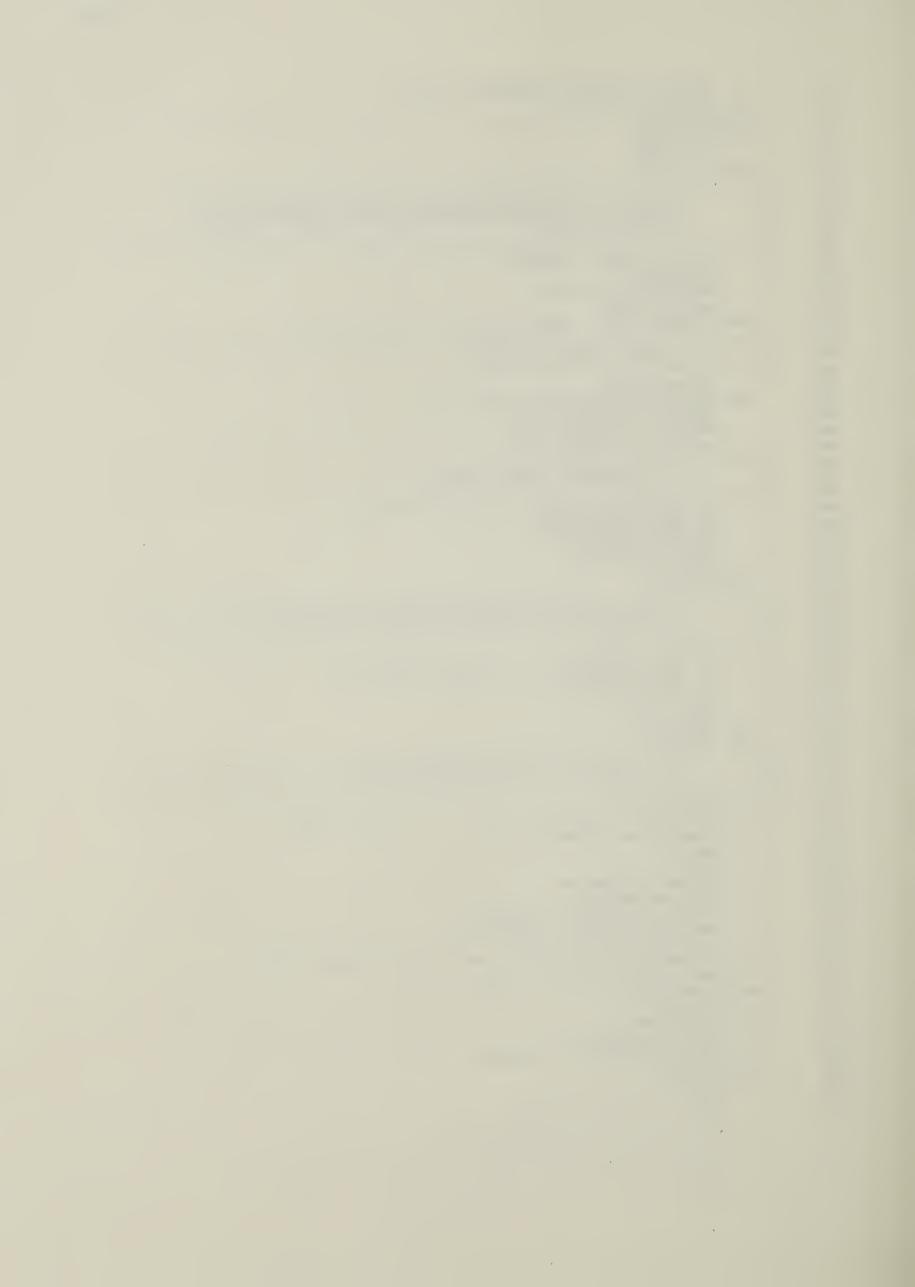
```
2
       C TESTING PROGRAM FOR THE RELATED SUBROUTINES
 3
       C
 4
              NAMELIST /MAIDAT/TIME, STEP, NBOUND, PWR1, PWR2, PWR3, T1, T2, T3, T4,
 5
             *NX,M,Z,RO,TO,LO,NO,VLAS,XMIN,LAMDA,DTL,MRMAX,XLAS,DX,TL,F,AO,
 6
             *TOTRAY, EN1
              REAL LAMDA, LO, NO, R(30,60), N(30,60), TE(30,60), EP(30,60), PWR(30,60)
 7
 8
              INTEGER STEP, XMIN, Z, TOTRAY
 9
              COMMON /LASP/L3, RLO, BMS, NCRIT, TL, DTL, MRMAX
              DATA PWR/1800*0.0/, EP/1800*0.0/
10
11
              READ(5, MAIDAT)
12
              WRITE(6, MAIDAT)
              CALL PWINIT(PWR1, PWR2, PWR3, T1, T2, T3, T4, TIME, EN1)
13
14
              CALL DRAY(F, LAMDA, AO, TOTRAY)
15
              IF (STEP.EQ.1) GOTO 1
16
              CALL MHDDEN(R,N,TE,NO,RO,NX,M)
17
              CALL GRID(R,NX,RO)
18
              CALL DNGR(R,N,LAMDA,NX,RO,NO)
              CALL RAYABS(M, NX, TE, TO, LAMDA, LO, Z, XLAS, VLAS, TIME, DX, XMIN)
19
20
            1 CALL ENERGY (TIME, STEP, XMIN, NX, XLAS, VLAS, DX, EP, PWR, N)
21
              STOP
22
              END
       C -----
 2
       C PROGRAM FOR INITIALIZING THE INCIDENT BEAM POWER
 3
       C
 4
              SUBROUTINE PWINIT(PWR1,PWR2,PWR3,T1,T2,T3,T4,TIME,EN1)
 5
              REAL INDEX
              COMMON /DRAYP/X0(100), Y0(100), THETAX(100), THETAY(100), P(100), TOTRA
 6
 7
             *Y, ENIN, P1, EN(100)
 8
       C TEMPORAL BEAM PROFILE IS SECTIONED INTO FOUR PARTS--T1,T2,T3,T4
 9
11
12
              IF (TIME.GT.T1) GOTO 15
13
              P1=PWR1*TIME/T1
14
              EN0=P1*0.5*TIME
15
              ENIN=ENO-EN1
16
              EN1=ENO
17
              GOTO 1
18
           15 IF (TIME.GT.T2) GOTO 16
              P1=PWR1+(PWR2-PWR1)*(TIME-T1)/(T2-T1)
19
              ENO=(TIME+TIME-T1)*0.5*PWR1+((PWR2-PWR1)*(TIME-T1)/(T2-T1))*0.5*(T
20
             *IMF-T1)
21
22
              ENIN=ENO-EN1
              EN1=ENO
23
              GOTO 1
24
          16 IF (TIME .GT. T3) GOTO 17
25
              P1=PWR2+(PWR3-PWR2)*(TIME-T2)/(T3-T2)
26
              ENO=(TIME+TIME-T1)*0.5*PWR1+(TIME-T1+TIME-T2)*(PWR2-PWR1)*0.5+0.5*
27
             *(TIME-T2)*(P1-PWR2)
28
              ENIN=ENO-EN1
29
              EN1=ENO
30
31
              GOTO 1
          17 IF (TIME.GT.T4) GOTO 18
32
             P1=PWR3-PWR3*(TIME-T3)/(T4-T3)
33
              ENO=(TIME+TIME-T1)*PWR1*0.5+(TIME-T1+TIME-T2)*0.5*(PWR2-PWR1)+(TIM
34
             *E-T2+TIME-T3)*0.5*(PWR3-PWR2)-(P1-PWR2)*0.5*(TIME-T3)
35
              FNIN=ENO-EN1
36
              EN1=ENO
37
38
             GOTO 1
          18 P1=0.0
39
            1 WRITE(6,601)P1,ENIN
40
         601 FORMAT(/'POWER=',E10.3,/,'INITIAL ENERGY=',E10.3)
41
42
             RETURN
              END
43
```



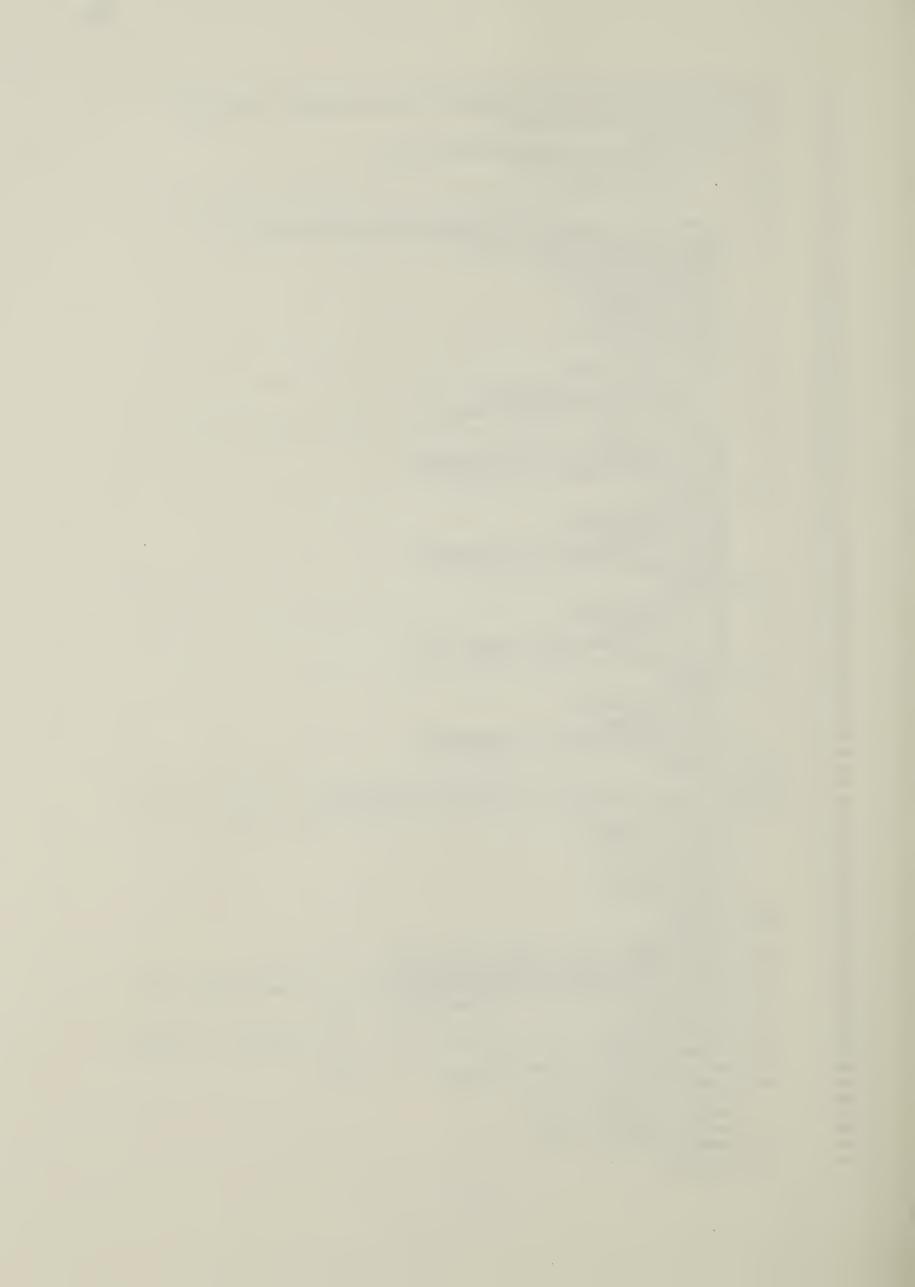
```
2
           SUBROUTINE FOR GENERATING A SET OF RAYS FOLLOWING THE GAUSSIAN
 3
           DISTRIBUTION
 4
 5
        C
           DEVICE 1:STORE R**2,Z
 6
                   2:STORE AVERAGE R**2.Z
 7
                   3:STORE NO. OF RAYS WITHIN REGION, RADIUS SQUARE
        C
 8
                   4:STORE X, Y CO-ORDINATE OF VARIOUS RAYS
 9
        С
                   6:LIST OF DATA FOR RAY POSITIONS, NO. OF RAYS IN DISTINCT REGION
                   7:STORE X,Y CO-ORDINATES OF VARIOUS RAYS AT LENS PLANE 8:STORE TRANSVERSE DIRECTIONS OF RAYS--THETAX, THETAY
10
11
        C
                  10:STORE 3DB POWER POINTS, Z
12
13
        C-
14
               SUBROUTINE DRAY(F, LAMDA, AO, TOTAL)
15
16
               DIMENSION X(100), Y(100), THETAX(100), THETAY(100), NPT(50), P(100),
              *RSQ(50), RNEW(50, 100)
17
18
               DOUBLE PRECISION DSEED, DELT
19
               REAL LAMDA, AO
               INTEGER TOTRAY, TOTAL
20
21
               NAMELIST /RAYDAT/ N, DSEED, NRING, NPLANE, NEXTRA, NPLAN1, FACTOR
22
               COMMON /DRAYP/X, Y, THETAX, THETAY, P, TOTRAY, ENIN, P1, EN(100)
23
               READ(5, RAYDAT)
24
               TOTRAY=TOTAL
25
               WN=2*3.14159/(LAMDA*1.0E-4)*FACTOR
26
               WNAO=WN*AO
27
               FSPOT=F/WNAO
               DZ=F/(NPLANE*1.0-1.0)
28
               NRINP5=NRING+5
29
30
               WRITE(6,604)DSEED, FSPOT, AD
          604 FORMAT(/'DATA FROM PROGRAM DRAY',/'DSEED=',D15.8,/,'FOCAL SPOT SIZ *E=',E15.8,/,'BEAM RADIUS AT LENS PLANE=',E15.8)
31
32
33
34
        C
                   TO GENERATE ALL RAY LOCATIONS AND DIRECTIONS AT LENS PLANE
                   THE CHOICE OF RAY LOCATIONS AND DIRECTIONS OBEYS A GAUSSIA
35
        С
                   N DISTRIBUTION. SUBROUTINE GGNML GIVES A RANGE OF RANDOM
36
        C
                   NORMAL DEVIATES WITHIN THE RANGE (0,1)
37
        С
38
39
               CALL GGNML(DSEED, N, X)
40
               CALL GGNML (DSEED, N, Y)
41
               CALL GGNML (DSEED, N, THETAX)
42
               CALL GGNML (DSEED, N, THETAY)
43
        C----
44
                   TO CONVERT THE NORMALIZED VALUES TO ACTUAL VALUES
                   RAY DIRECTIONS ALWAYS TAKE OPPOSITE SIGNS TO LOCATIONS
45
        C
46
47
               DO 201 I=1,N
               X(I)=X(I)*AO/1.4142136
48
               THETAX(I)=THETAX(I)/WNAO/1.4142136-X(I)/F
49
               Y(I)=Y(I)*AO/1.4142136
50
               THETAY(I)=THETAY(I)/WNAO/1.4142136-Y(I)/F
51
52
               P(I)=P1/(N*1.0)
               EN(I)=ENIN/(N*1.0)
53
              WRITE(4,401)X(I),Y(I)
54
55
               WRITE(8,401)THETAX(I),THETAY(I)
          401 FORMAT (2E18.10)
56
          201 CONTINUE
57
58
        C----
                   TO TRACE THE RAY PATH (R**2) ALONG AXIS
59
60
              NPLANE=NPLANE+NEXTRA
61
              FINALZ=(NPLANE*1.0-1.0)*DZ
62
              DO 202 J=1,N
63
64
              DO 203 I=NPLAN1, NPLANE
65
              DELT=(I-1)*DZ*1.0D0
              XNEW=X(J)+THETAX(J)*DELT
66
              YNEW=Y(J)+THETAY(J)*DELT
67
              RNEW(I-NPLAN1+1,J)=XNEW**2+YNEW**2
68
              DELT1=SNGL(DELT)
69
              IF (ABS(DELT1-FINALZ).LT.10E-3) WRITE(7,701)XNEW, YNEW
70
          701 FORMAT (2E18.10)
71
```



```
72
              WRITE(1,101)RNEW(I-NPLAN1+1,J),DELT
 73
          101 FORMAT (2E18.10)
 74
          203 CONTINUE
 75
              X(J) = XNEW
 76
              Y(J)=YNEW
 77
          202 CONTINUE
78
        C--
 79
        С
                  TO CALCULATE THE AVERAGE SPOT SIZE AT EACH AXIAL PLANE
80
        C
                  AND NO. OF RAY POINTS WITHIN A DEFINED BEAM AREA AT A
81
                  PARTICULAR PLANE
82
        C----
83
              DO 204 I = NPLAN1, NPLANE
84
              RSQSUM=0.0
85
              DELT=(I-1)*DZ*1.0D0
              WRITE(6,606)
86
87
          606 FORMAT(/' AVE. SPOT SIZE',5X,' AXIAL DISTANCE')
        C-----
88
                                        ------
89
        С
                  AVERAGE SPOTSIZE SQUARE
90
        C-----
91
             DO 205 J=1,N
92
          205 RSQSUM=RSQSUM+RNEW(I-NPLAN1+1,J)
              RSQAVE=RSQSUM/(N*1.0)
93
              WRITE(2, 101)RSQAVE, DELT
94
95
             WRITE(6, 101) RSQAVE, DELT
        C----
96
                 CORRESPONDING RADIAL DISTANCE
97
        С
98
        C-----
99
              SPOTSQ=FSPOT**2+(DELT-F)**2/WN**2/FSPOT**2
100
              SPOTSQ=SPOTSQ/NRING
              DO 206 K=1, NRINP5
101
102
              RSQ(K)=K*SPOTSQ
103
             NPT(K)=0
104
          206 CONTINUE
        C--
105
106
        Ċ
                 TO CATEGORIZE RAY LOCATIONS INTO VARIOUS REGIONS
107
        C----
108
             DO 207 L=1,N
             DO 208 M=1,NRINP5
109
              IF (RNEW(I-NPLAN1+1,L).GT.RSQ(M)) GOTO 208
110
              NPT(M)=NPT(M)+1
111
112
              GOTO 207
          208 CONTINUE
113
          207 CONTINUE
114
115
        C---
116
        С
                 SUM UP POINTS AT CORRESPONDING RADIUS
                 ______
117
        C-----
118
             WRITE(6,607)
                         RAY PTS. DIST. ',' RADIUS SQUARE ',
119
          607 FORMAT(//'
             *'THEORETICAL POINTS')
120
             SUM=0.0
121
              VAR=O.O
122
             DO 209 II=1, NRINP5
123
              SUM=SUM+NPT(II)
124
              RAD=N*(1-EXP(-RSQ(II)/RSQAVE))
125
              VAR=VAR+(RAD-SUM) ** 2/RAD ** 2
126
              WRITE(3,101)SUM,RSQ(II)
127
              IF (ABS(SUM-63.0).LE.2.0) WRITE(10,101)RSQ(II),DELT
128
              WRITE(6,605)SUM,RSQ(II),RAD
129
          605 FORMAT (3E18.10)
130
131
          209 CONTINUE
              VAR=VAR/NRINP5
132
         WRITE(6,608)VAR
608 FORMAT(/'VARIANCE=',E15.8)
133
134
          204 CONTINUE
135
              RETURN
136
              END
137
```

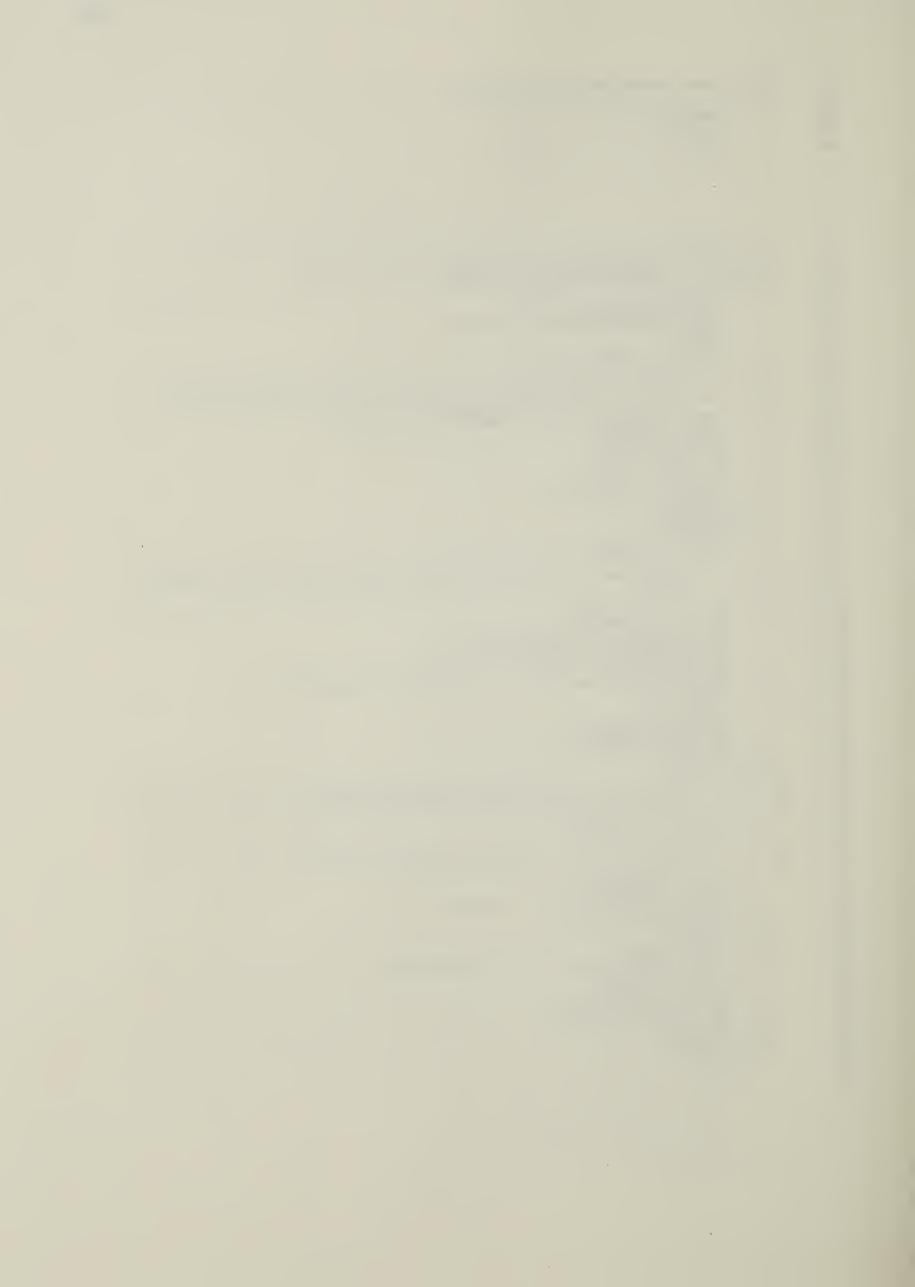


```
C SUBROUTINE FOR CALCULATING DENSITIES AND TEMPERATURE IN EACH CELL
 2
 3
       C AND THE CORRESPONDING RADIUS
 4
 5
           DEVICE 2:DENSITY VALUE, NORMALIZED RADIUS.
 6
                  6: LISTING OF DATA
 7
       С
                  11: TAPE DEVICE
 8
       C-----
 9
       C
             SUBROUTINE MHDDEN(R,N,TE,AXIDEN,PASRAD,ZSTEP,PLASEL)
10
11
             REAL R(30,60), N(30,60), TE(30,60)
12
             INTEGER ZSTEP.PLASEL
13
             DR=PASRAD/(PLASEL*1.0)
14
             A1=0.337769221**2
15
             A2=0.185919614**2
             A3=1.887104451**2
16
17
             A4=0.356427765**2
18
             DO 201 I=1,6
19
             R(I,1)=I*DR/PASRAD
20
       C----
21
       С
                 CCR--CELL CENTRE RADIUS
22
       С
                 N-- PARABOLIC DENSITY PROFILE
23
       C----
             CCR=(I-0.5)*DR
24
             N(I,1)=(1+CCR**2/A1)*0.997362083E18
25
             TE(I,1)=50/(1+EXP((CCR-2.0)/0.1))
26
27
         201 CONTINUE
28
             DO 204 I=7,9
29
             R(I,1)=I*DR/PASRAD
30
             CCR=(I-0.5)*DR
31
             N(I,1)=(1-A2/CCR**2)*3.059522465E18
             TE(I,1)=50/(1+EXP((CCR-2.0)/0.1))
32
33
         204 CONTINUE
34
             DO 205 I=10,14
35
             R(I,1)=I*DR/PASRAD
36
             CCR=(I-0.5)*DR
             N(I,1)=(1-CCR**2/A3)*2.588205127E18
37
             TE(I,1)=50/(1+EXP((CCR-2.0)/0.1))
38
39
         205 CONTINUE
40
             D0 206 I = 15,30
41
             R(I,1)=I*DR/PASRAD
42
             CCR=(I-0.5)*DR
             N(I,1)=(1+A4/CCR**2)*1.763802596E18
43
             TE(I,1)=50/(1+EXP((CCR-2.0)/0.1))
44
45
         206 CONTINUE
              ..........
46
47
       C ASSIGN RADIUS AND DENSITY IN THE AXIAL DIRECTION
48
49
             DO 202 J=2,ZSTEP
50
             DO 203 I=1, PLASEL
51
             R(I,J)=R(I,1)
             N(I,J)=N(I,1)
52
53
             TE(I,J)=TE(I,1)
         203 CONTINUE
54
         202 CONTINUE
55
56
             WRITE(6,604)
         604 FORMAT(/'DATA FROM PROGRAM:RICKMHDDEN')
57
             WRITE(6,605)AXIDEN, PASRAD, ZSTEP, PLASEL
58
         605 FORMAT(/'AXIAL DENSITY(NORMALIZED)=',E15.8,/,'PLASMA RADIUS=',E15.
59
            *8,/,'AXIAL STEPS=',I3,/,'PLASMA SHELLS=',I3/)
60
             WRITE(6,602)
61
         602 FORMAT(' SHELL RADIUS(NORMALIZED) ',5X,' SHELL DENSITY ',5X,'SHEL
62
            *L TEMPERATURE')
63
             WRITE(6,603)(R(I,1),N(I,1),TE(I,1),I=1,PLASEL)
64
65
         603 FORMAT(E15.8, 15X, E15.8, 7X, E15.8)
66
             DO 20 I=1, PLASEL
             RN=R(I,1)*PASRAD-0.5*DR
67
             WRITE(2,103)N(I,1),RN
68
         103 FORMAT (2E18.10)
69
          20 CONTINUE
70
```

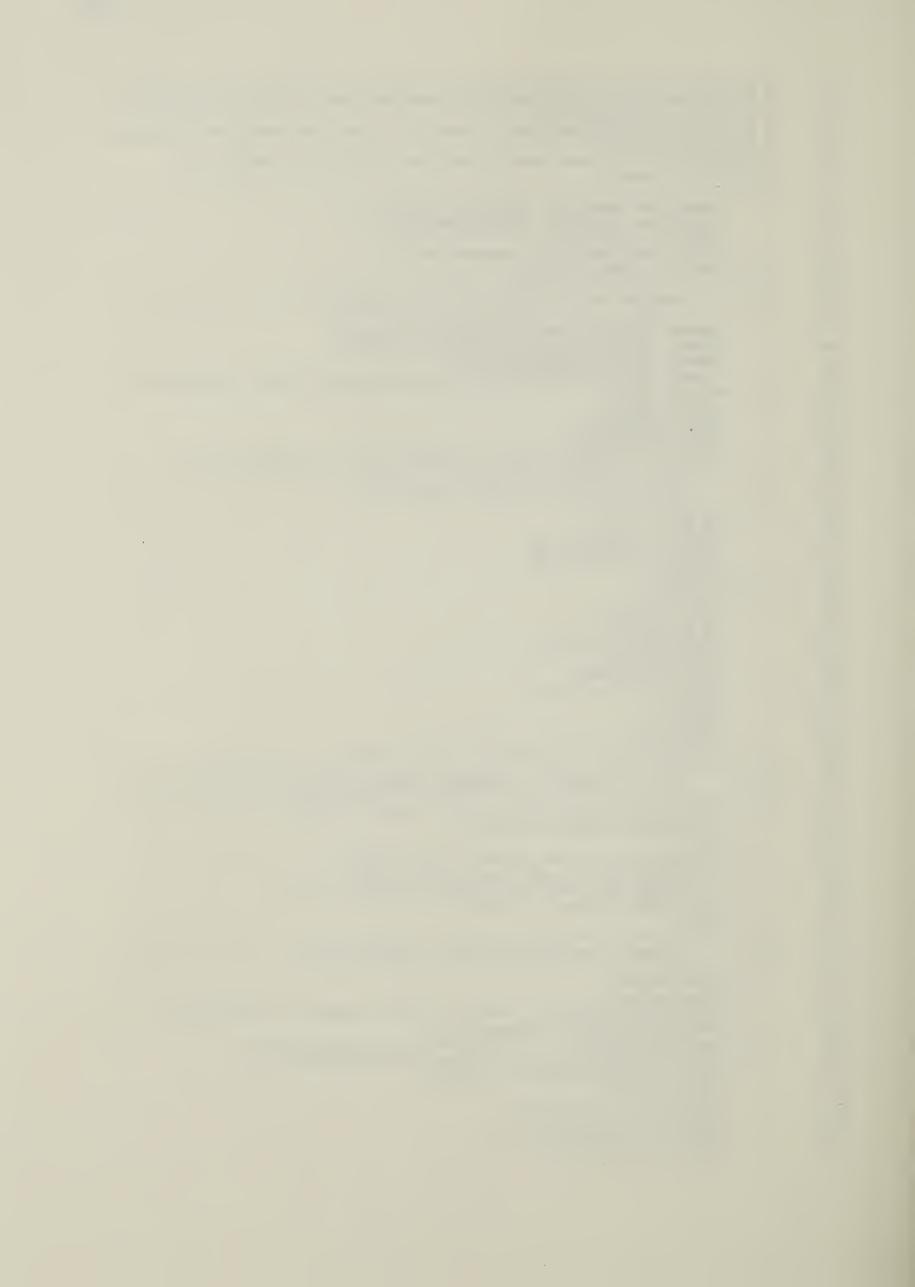


```
72
       C TO STORE UNFORMATED DATA ON TAPE
73
74
              WRITE(11) N
75
             RETURN
76
             END
 2
       C ALGORITHM FOR DIVIDING THE PLASMA LAYERS INTO FINER
 3
       C SHELLS (2 SUBSHELLS FOR EACH LAYER)
 4
             SUBROUTINE GRID(R,NX,RO)
 5
 6
             DIMENSION RDENOR(30,60), R(30,60)
 7
             REAL N
 8
             NAMELIST /GRIDAT/LASHEL
 9
       C --
10
       С
             LASHEL---NO. OF PLASMA SHELLS TAKEN FOR A FINER DIVISION
11
12
             COMMON /GRIDP/R2(60,60), OMEGA(60,60), LASHEL
             READ(5, GRIDAT)
13
14
             WRITE(6, GRIDAT)
15
             DO 208 J=1,NX
16
             DO 209 I=1, LASHEL
             RDENOR(I,J)=R(I,J)*RO
17
18
         209 CONTINUE
19
         208 CONTINUE
20
            DO 201 J=1,NX
       C -----
21
22
       С
                 DIVIDE EACH OF THE 3RD AND ABOVE PLASMA LAYER INTO 2 SMALLER
23
       C
                 LAYERS
24
       C -----
             DO 202 I=3, LASHEL
25
26
             DRI=RDENOR(I,J)-RDENOR(I-1,J)
27
             DRIM1=RDENOR(I-1,J)-RDENOR(I-2,J)
28
             DRS=DRI+DRIM1
29
             RMID=(DRI/DRS)*RDENOR(I-1,J)+(DRIM1/DRS)*RDENOR(I,J)
             I2M1=2*I-1
30
             I2M2=2*I-2
31
             R2(I2M1,J)=RMID
32
             R2(I2M2,J)=RDENOR(I-1,J)
33
34
         202 CONTINUE
35
       C -
36
       С
                DIVIDE THE 1ST LAYER INTO 2 SMALLER LAYERS
37
       С
38
             R2(1,J)=0.5*RDENOR(1,J)
       С
                                     ______
39
                DIVIDE THE 2ND LAYER INTO 2 SMALLER LAYERS
40
       С
41
42
             R2(2,J)=RDENOR(1,J)
             R2(3,J)=0.5*(RDENOR(2,J)+RDENOR(1,J))
43
             R2(60,J)=RDENOR(30,J)
44
         201 CONTINUE
45
46
             WRITE (6,601)
         601 FORMAT ('SHELL LAYER', 5X, 'SHELL RADIUS ')
47
             LIMIT=2*LASHEL
48
49
             DO 203 I=1,LIMIT
50
             WRITE(6,602)1,R2(1,1)
         602 FORMAT(8X, 13, 5X, E15.8)
51
         203 CONTINUE
52
53
             RETURN
54
             END
```

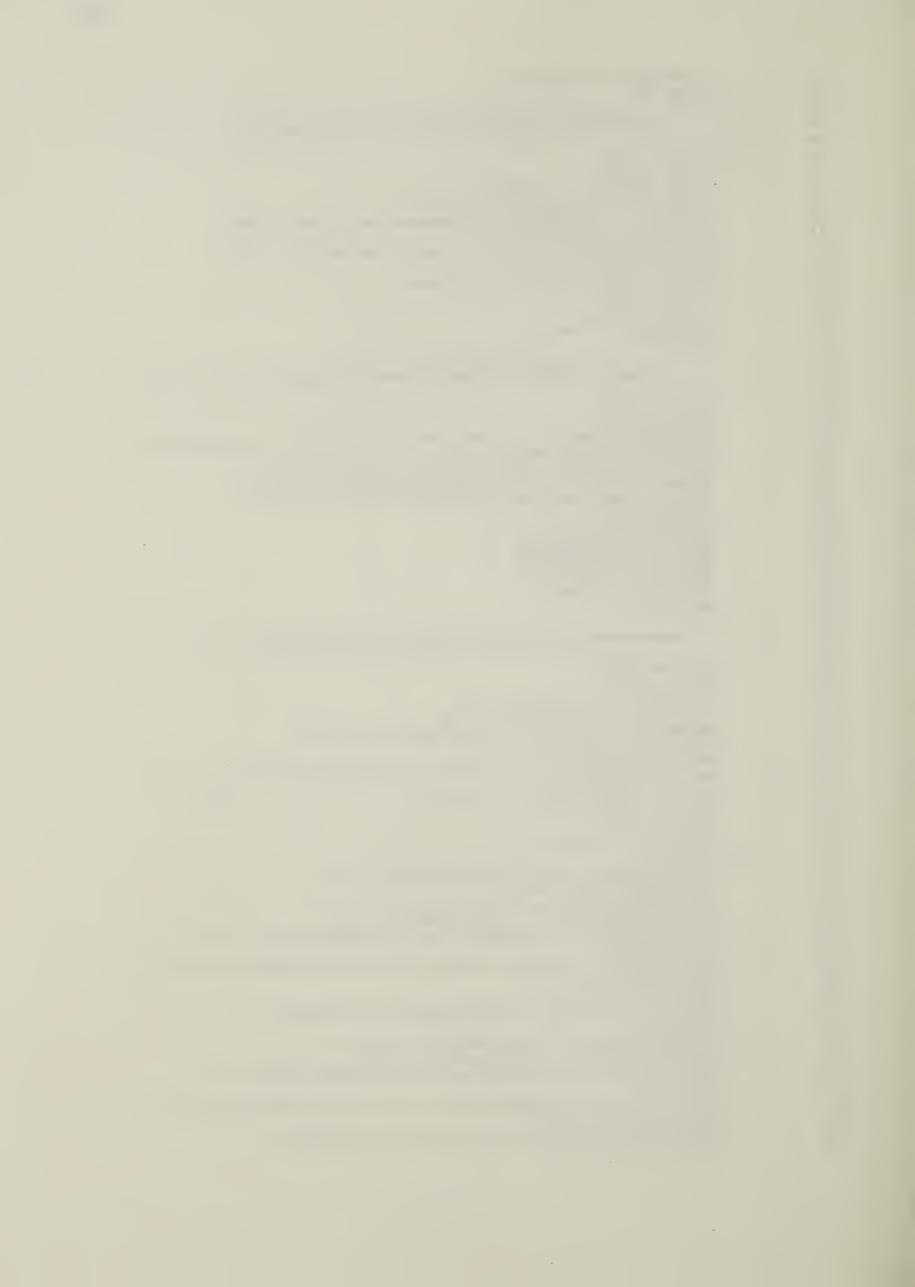
71



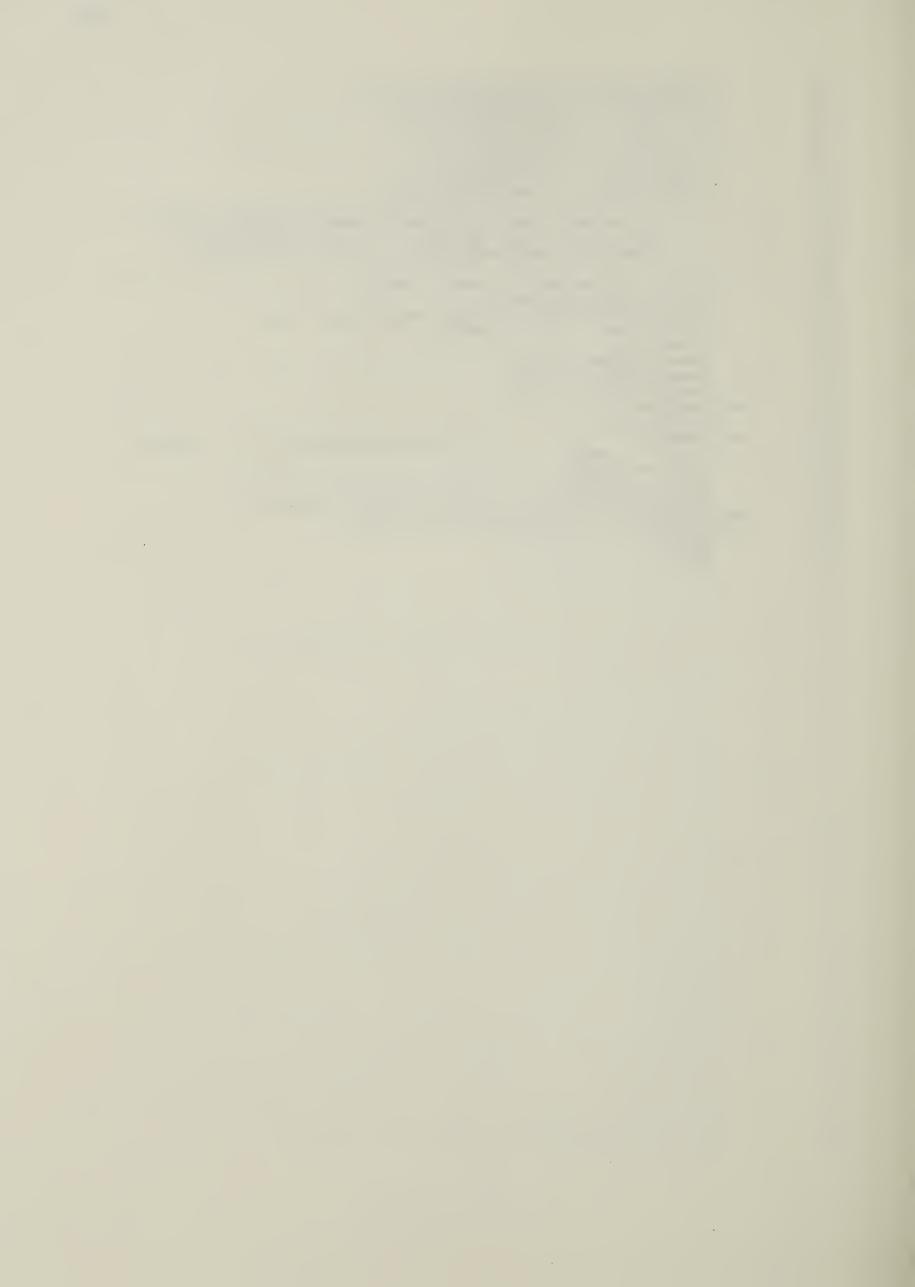
```
C SUBPROGRAM FOR CALCULATING DENSITY GRADIENT AND REFRACTIVE INDEX BET-
 2
 3
        C WEEN TWO KNOWN DENSITIES
 4
        C A PARABOLIC INCREASING DENSITY PROFILE IS USED FOR APPROXIMATION, NAMELY,
 5
        C N=NO(1+R**2/AO**2)
        C CONSTANTS NOI, ADI ARE COMPUTED FOR THE EVALUATION OF OMEGA (THE
 6
 7
       C SPATIAL FREQUENCY)
 8
 9
              SUBROUTINE DNGR(R,N,LAMDA,NX,RO,NO)
              DIMENSION RDENOR(30,60),N(30,60),R(30,60)
10
11
              INTEGER ZSTEP, FLAG
12
              REAL N, NOI, LAMDA, LAMTA, NDENOR, NO, KA
13
              NAMELIST /DNGDAT/FRACTN
14
       С
15
       C
                  FRACTN---AXIAL DENSITY/1ST SHELL DENSITY
       С
16
17
              COMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
              COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
18
19
              COMMON /DNGRP1/NDENOR(30,60)
20
              CDMMON /ABSOB/ADISQ(60,60),NDI(60,60),LDCX(100,100),LDCY(100,100),
21
             *KA(100,100)
22
              READ(5, DNGDAT)
23
              WRITE(6, DNGDAT)
              LAMTA=LAMDA*1.0E-4
24
25
              CRIDEN=9.1095E-28*3.14159*9.0E20/(LAMTA**2*(4.8032E-10)**2)
26
       С
27
       С
                  DENORMALIZING THE RADIUS AND DENSITY
28
       C
29
              DD 210 J=1,NX
              DD 211 I=1, LASHEL
30
              RDENOR(I,J)=R(I,J)*RO
31
32
              NDENOR(I,J)=N(I,J)*NO
33
          211 CDNTINUE
          210 CONTINUE
34
35
              LIMIT=LASHEL-2
36
              DO 205 J=1,NX
37
              SLOPE1=N(2,J)-N(1,J)
38
              SLDPE3=SLOPE1
              DO 201 I=1, LIMIT
39
40
              SLOPE2=N(I+2,J)-N(I+1,J)
41
              I2M1=2*I-1
42
              I2=2*I
43
              I2P1=2*I+1
44
              IF (SLOPE1.LT.O.O.OR.SLOPE2.LT.O.O) GOTO 5
45
       C-
46
       С
                  TEST FOR DENSITY AT BOUNDARY REGION BETWEEN TWO SHELLS
47
48
              IF(SLOPE2.LT.SLOPE1.ANO.SLOPE3.LT.SLOPE1) GOTO 1
49
              IF (SLDPE2.LT.SLDPE1) GOTO 2
50
              GOTO 1
51
            5 IF(SLOPE1.GT.O.O.AND.SLOPE2.LT.O.O) GOTO 2
              IF (SLDPE1.LT.O.O.AND.SLOPE2.GT.O.O) GOTO 4
52
              IF (SLOPE2.GT.SLOPE1.AND.SLOPE3.GT.SLOPE1) GOTO 3
53
              IF (SLDPE2.GT.SLOPE1) GOTO 4
54
55
              GOTO 3
56
       C --
                  PARABOLIC INCREASING DENSITY APPROXIMATION
57
       C
58
59
            1 SLOPE3=SLOPE1
              SLOPE 1=SLOPE2
60
61
              ADISQ(I2,J)=(NDENOR(I,J)*R2(I2P1,J)**2-NDENOR(I+1,J)*R2(I2M1,J
             *)**2)/(NDENOR(I+1,J)-NDENOR(I,J))
62
              NOI(I2,J)=NDENOR(I,J)/(1+R2(I2M1,J)**2/A0ISQ(I2,J))
63
              OMEGA(12,J)=SQRT(NOI(12,J)*9E2O/(CRIDEN*ADISQ(12,J)))
64
              RI(I2,J)=SQRT(1-NOI(I2,J)/CRIDEN)
65
              FLAG(I2,J)=1
66
             ADISO(12P1, J) = ADISO(12, J)
NOI(12P1, J) = NOI(12, J)
67
68
              OMEGA(I2P1, J)=DMEGA(I2, J)
69
70
              RI(I2P1,J)=RI(I2,J)
```



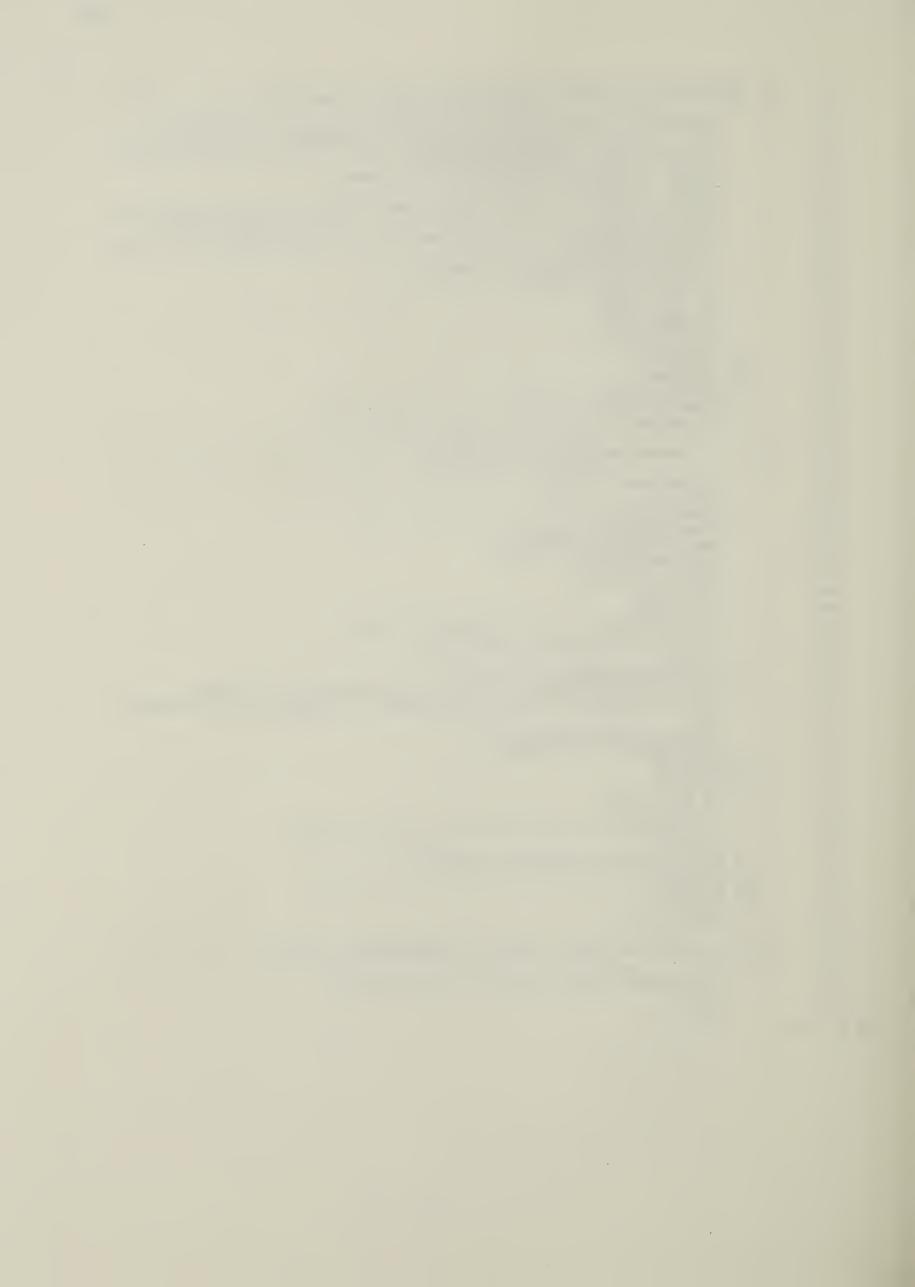
```
71
               FLAG(I2P1, J)=FLAG(I2, J)
 72
               GOTO 201
 73
        С
 74
        C
                   NON-PARABOLIC INCREASING DENSITY APPROXIMATION
 75
        С
 76
             2 SLOPE3=SLOPE1
 77
               SLOPE1=SLOPE2
 78
               TERM1=NOENOR(I+1,J)/R2(I2-1,J)**2
               TERM2=NDENOR(I,J)/R2(I2P1,J)**2
 79
 80
               AOISQ(I2,J)=(NDENOR(I+1,J)-NOENOR(I,J))/(TERM1-TERM2)
               ADISQ(I2P1,J)=ADISQ(I2,J)
 81
               NOI(I2,J)=NOENOR(I,J)/(1-AOISQ(I2,J)**2/R2(I2M1,J)**2)
 82
 83
               NOI(I2P1, J)=NOI(I2, J)
               RI(I2,J)=SQRT(1-NOI(I2,J)/CRIDEN)
 84
 85
               RI(I2P1,J)=RI(I2,J)
 86
               FLAG(I2,J)=2
               FLAG(I2P1,J)=FLAG(I2,J)
 87
 88
               G0T0 201
 89
        С
                   PARABOLIC DECREASING DENSITY APPROXIMATION
 90
        C
 91
        C
 92
             3 SLOPE3=SLOPE1
 93
               SLOPE 1 = SLOPE 2
 94
               ADISQ(I2,J)=(NOENOR(I,J)*R2(I2P1,J)**2-NOENOR(I+1,J)*R2(I2M1,J)**
 95
              *2)/(NOENOR(I,J)-NOENOR(I+1,J))
 96
               NOI(I2,J)=NOENOR(I,J)/(1-R2(I2M1,J)**2/AOISQ(I2,J))
 97
               OMEGA(12,J)=SQRT(NOI(1,J)*9E2O/(CRIDEN*ADISQ(12,J)))
               RI(I2,J)=SQRT(1-NOI(I2,J)/CRIOEN)
 98
               FLAG(I2,J)=3
 99
100
               AOISQ(I2P1,J)=AOISQ(I2,J)
101
               NOI(I2P1,J)=NOI(I2,J)
               OMEGA(I2P1, J) = OMEGA(I2, J)
102
103
               RI(I2P1,J)=RI(I2,J)
               FLAG(I2P1, J)=FLAG(I2, J)
104
105
               GOTO 201
106
        С
                   NON-PARABOLIC OECREASING DENSITY APPROXIMATION
107
        C
108
        С
109
            4 SLOPE3=SLOPE1
               SLOPE1=SLOPE2
110
111
               T1=NOENOR(I,J)/R2(I2P1,J)**2
              T2=NOENOR(I+1,J)/R2(I2M1,J)**2
112
113
               AOISQ(I2,J)=(NDENOR(I+1,J)-NOENOR(I,J))/(T1-T2)
               AOISQ(I2P1, J)=AOISQ(I2, J)
114
115
              NOI(I2,J)=NOENOR(I,J)/(1+AOISQ(I2,J)/R2(I2M1,J)**2)
              NOI(I2P1,J)=NOI(I2,J)
116
117
               RI(I2,J)=SQRT(1-NOI(I2,J)/CRIOEN)
               RI(I2P1,J)*RI(I2,J)
118
               FLAG(I2,J)=4
119
              FLAG(I2P1, J)=FLAG(I2, J)
120
121
          201 CONTINUE
              SLOPE 1=NOENOR (LASHEL, J)-NDENOR (LASHEL-1, J)
122
123
              IF (SLOPE1.LT.O.O) GOTO 7
              TERM1=NOENOR(LASHEL, J)/R2(LASHEL*2-3, J)**2
124
              TERM2=NOENOR(LASHEL-1,J)/R2(LASHEL*2-1,J)**2
125
              AOISQ(LASHEL*2-2,J)=(NOENOR(LASHEL,J)-NDENOR(LASHEL-1,J))/
126
127
              *(TERM1-TERM2)
              NOI(LASHEL*2-2, J)=NDENOR(LASHEL-1, J)/(1-AOISQ(LASHEL*2-2, J)**
128
             *2/R2(LASHEL*2-3,J)**2)
129
              FLAG(LASHEL*2-2,J)=2
130
              RI(LASHEL*2-2, J)=SQRT(1-NOI(LASHEL*2-2, J)/CRIOEN)
131
              GOTO 8
132
            7 T1=NOENOR(LASHEL-1,J)/R2(LASHEL*2-1,J)**2
133
134
              T2=NOENOR(LASHEL, J)/R2(2*LASHEL-3, J)**2
              AOISQ(LASHEL*2-2,J)=(NDENOR(LASHEL,J)-NDENOR(LASHEL-1,J))
135
136
             */(T1-T2)
              NOI(LASHEL*2-2,J)=NOENOR(LASHEL-1,J)/(1+ADISQ(LASHEL*2-2,J)**2
137
             */R2(LASHEL*2-1,J)**2)
138
              RI(LASHEL*2-2, J)=SQRT(1-NOI(LASHEL*2-2, J)/CRIDEN)
139
              FLAG(LASHEL*2-2,J)=4
140
```



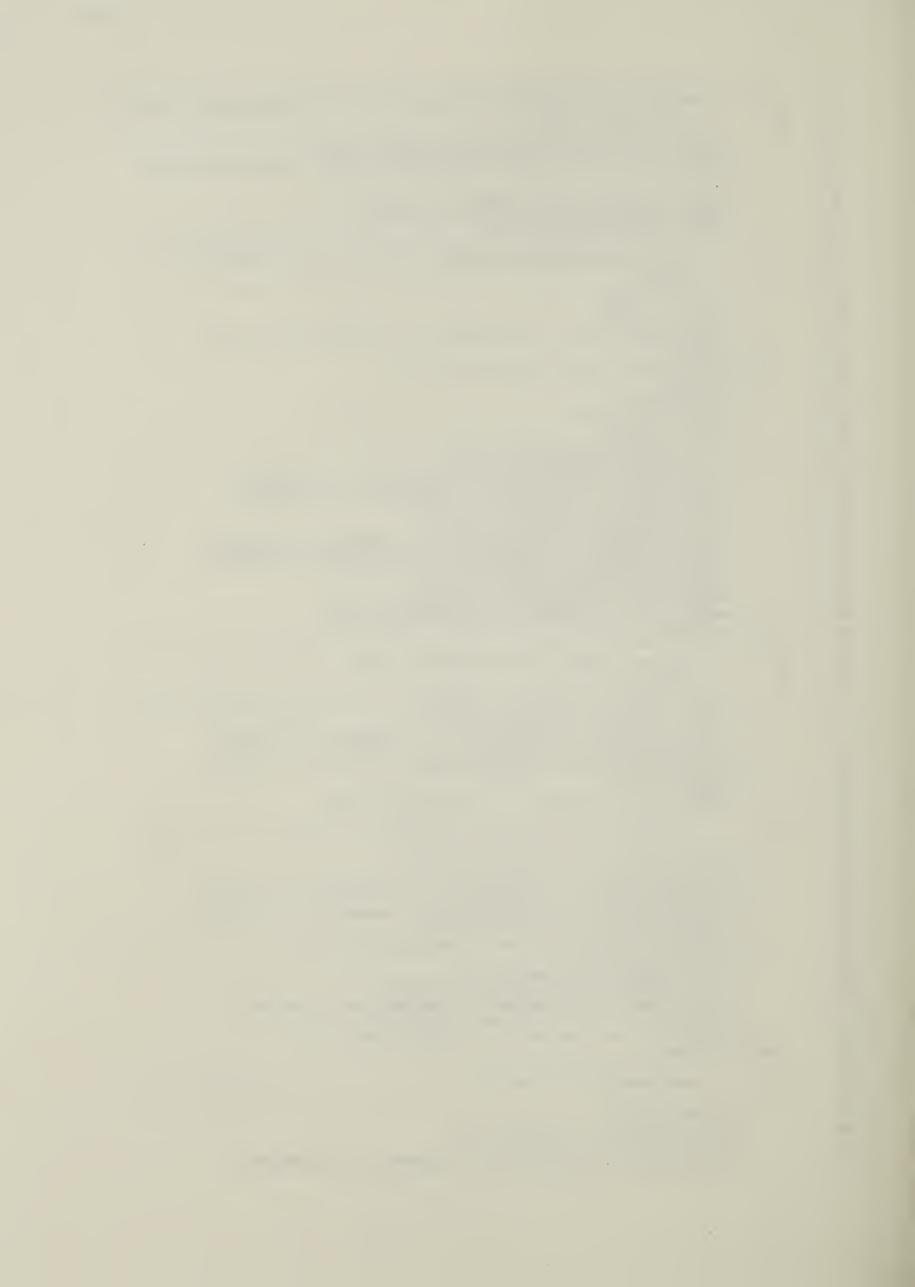
```
8 ADISQ(LASHEL*2-1, J) = ADISQ(LASHEL*2-2, J)
141
142
              AOISQ(LASHEL*2,J)=AOISQ(LASHEL*2-2,J)
              NOI(LASHEL*2-1,J)=NOI(LASHEL*2-2,J)
143
144
              NOI(LASHEL*2, J) = NOI(LASHEL*2-2, J)
              RI(LASHEL*2-1,J)=RI(LASHEL*2-2,J)
145
              RI(LASHEL*2,J)=RI(LASHEL*2-2,J)
146
              FLAG(LASHEL*2-1, J)=FLAG(LASHEL*2-2, J)
147
148
              FLAG(LASHEL*2, J)=FLAG(LASHEL*2-2, J)
149
        C -----
150
        С
                   THE INNERMOST SHELL IS ASSUMED TO HAVE A PARABOLIC DENSITY
                   THE OUTERMOST SHELL IS ASSUMED TO HAVE A NON-PARABOLIC
        С
151
152
        С
                   DECREASING DENSITY PROFILE
153
        С
154
              AOISQ(1,J)=FRACTN*R2(1,J)**2/(1-FRACTN)
              NOI(1,J)=FRACTN*NDENOR(1,J)
155
156
              OMEGA(1,J)=SQRT(NOI(1,J)*9E2O/(CRIDEN*AOISQ(1,J)))
157
              RI(1,J)=SQRT(1-NOI(1,J)/CRIDEN)
              FLAG(1,J)=1
158
159
              OMEGA(2*LASHEL, J)=0.0
160
              OMEGA(2*LASHEL-1,J)=0.0
161
              OMEGA(2*LASHEL-2,J)=0.0
          205 CONTINUE
162
              WRITE(6,601)
163
                                       ',5X, 'REFRACTIVE INDEX',5X,'
                            FLAG
                                                                        A01**2
          601 FORMAT(
164
              *',5X,'
165
                          ION
166
              LASH2=2*LASHEL
              DO 206 I=1, LASH2
167
              WRITE (6,602) FLAG(I,1),RI(I,1),AOISQ(I,1),NOI(I,1)
168
          602 FORMAT(8X, 13, 9X, E16.8, 5X, E15.8, 5X, E15.8)
169
170
          206 CONTINUE
              RETURN
171
172
               END
```



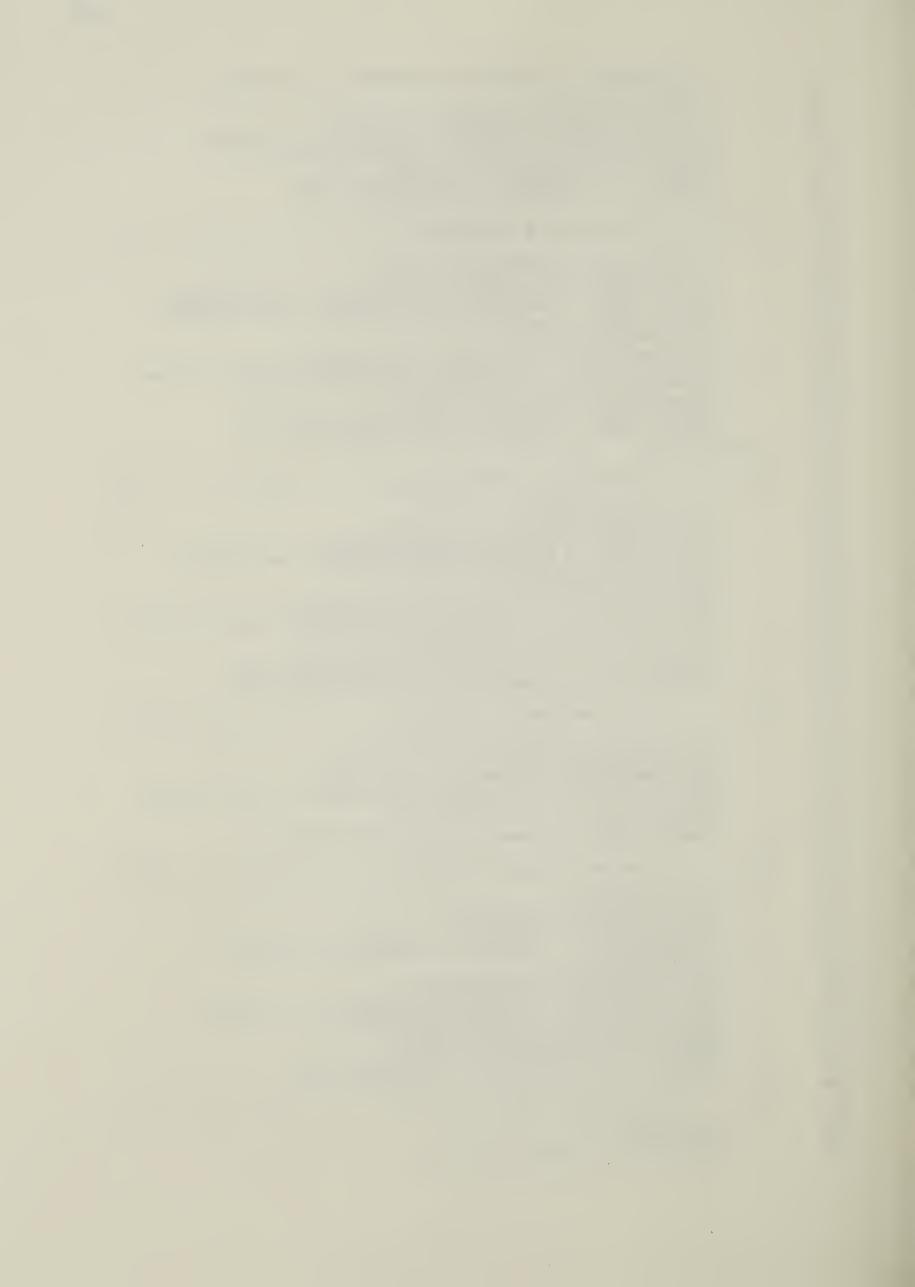
```
2
            C SUBROUTINE FOR ENERGY ABSORPTION IN CORR. PLASMA CELLS
     3
     4
                  SUBROUTINE ENERGY (TIME, STEP, XMIN, NX, XLAS, VLAS, DX, EP, LASPWR, N)
     5
                  REAL LASPWR(30,60), EP(30,60), KA, N(30,60), PONOR(30,60), PONDZ(30,60)
     6
                  INTEGER TOTRAY, STEP, X, RXMIN, XMIN
     7
                  COMMON /LASP/L3, RLO, BMS, NCRIT, TL, DTL, MRMAX
     8
                  COMMON /PWRAY/AO
                  COMMON /ABSOB/ADISQ(60,60),NOI(60,60),LOCX(100,100),LOCY(100,100)
     9
    10
                 *, KA(100,100)
                  COMMON /DRAYP/XO(100), YO(100), THETAX(100), THETAY(100), P(100), TOTRA
    11
    12
                 *Y, ENIN, P1, EN(100)
    13
                  COMMON /RAYENP/NPTS(100), VSUM(100)
                  IF (STEP.EQ.1) GOTO 1
    14
                  DO 207 J=1,60
    15
                  DO 208 I=1,30
    16
                  LASPWR(I,J)=0.0
    17
    18
                  EP(I,J)=0.0
    19
              208 CONTINUE
    20
              207 CONTINUE
                 1 WRITE(6,601)
    21
    22
              601 FORMAT(/' CELL LOCATION ',5X,' POWER IN CELL ',
    23
                 *5X, 'ENERGY IN CELL ',5X,/,3X,'X',7X,'Y')
            C
    24
    25
                       POWER AND ENERGY CALCULATION
    26
            C
    27
                  00 204 MARK=1, TOTRAY
                  NLAS=60
    28
    29
                  JJ=NPTS(MARK)-1
                  PIN=P(MARK)/NPTS(MARK)
    30
    31
                  ENINI=EN(MARK)/NPTS(MARK)
    32
                  LIMIT=NPTS(MARK)
    33
                  DO 202 K=2, LIMIT
                  POWER=PIN
    34
                  ENER=ENINI
    35
    36
                  IF (LOCX(MARK,K-1).LT.LOCX(MARK,K)) GOTO 2
                  IX=IFIX((LOCX(MARK,K-1)-1)/2.0)+1
    37
    38
                  GOTO 3
                2 IX=IFIX(LOCX(MARK,K-1)/2.0)+1
    39
                3 LASPWR(IX,LOCY(MARK,K-1))=LASPWR(IX,LOCY(MARK,K-1))+POWER
    40
                  EP(IX, LOCY(MARK, K-1)) = EP(IX, LOCY(MARK, K-1)) + ENER*(1-EXP(-KA(MARK, K
    41
                 *)))
    42
                  ENER=ENER*EXP(-KA(MARK,K))
    43
                  POWER=POWER*EXP(-KA(MARK,K))
    44
              202 CONTINUE
    45
    46
              204 CONTINUE
    47
                  DO 205 J=1,60
                  DO 206 I=1,30
    48
                  IF (LASPWR(I,J).NE.O.O.OR.EP(I,J).NE.O.O) GOTO 4
    49
                  GOTO 206
    50
                4 WRITE(6,602)I, J, LASPWR(I, J), EP(I, J)
    51
              602 FORMAT(1X, I3, 5X, I3, 8X, E15.8, 5X, E15.8, 5X, E15.8)
    52
    53
              206 CONTINUE
              205 CONTINUE
    54
                  WRITE(12) EP
    55
    56
            C TO CALCULATE THE RADIAL AND AXIAL PONDEROMOTIVE FORCE
    57
    58
    59
                  CALL PONDER(LASPWR, VLAS, NLAS, OX, PONOR, PONDZ)
    60
                  RETURN
    61
                  END
END OF FILE
```



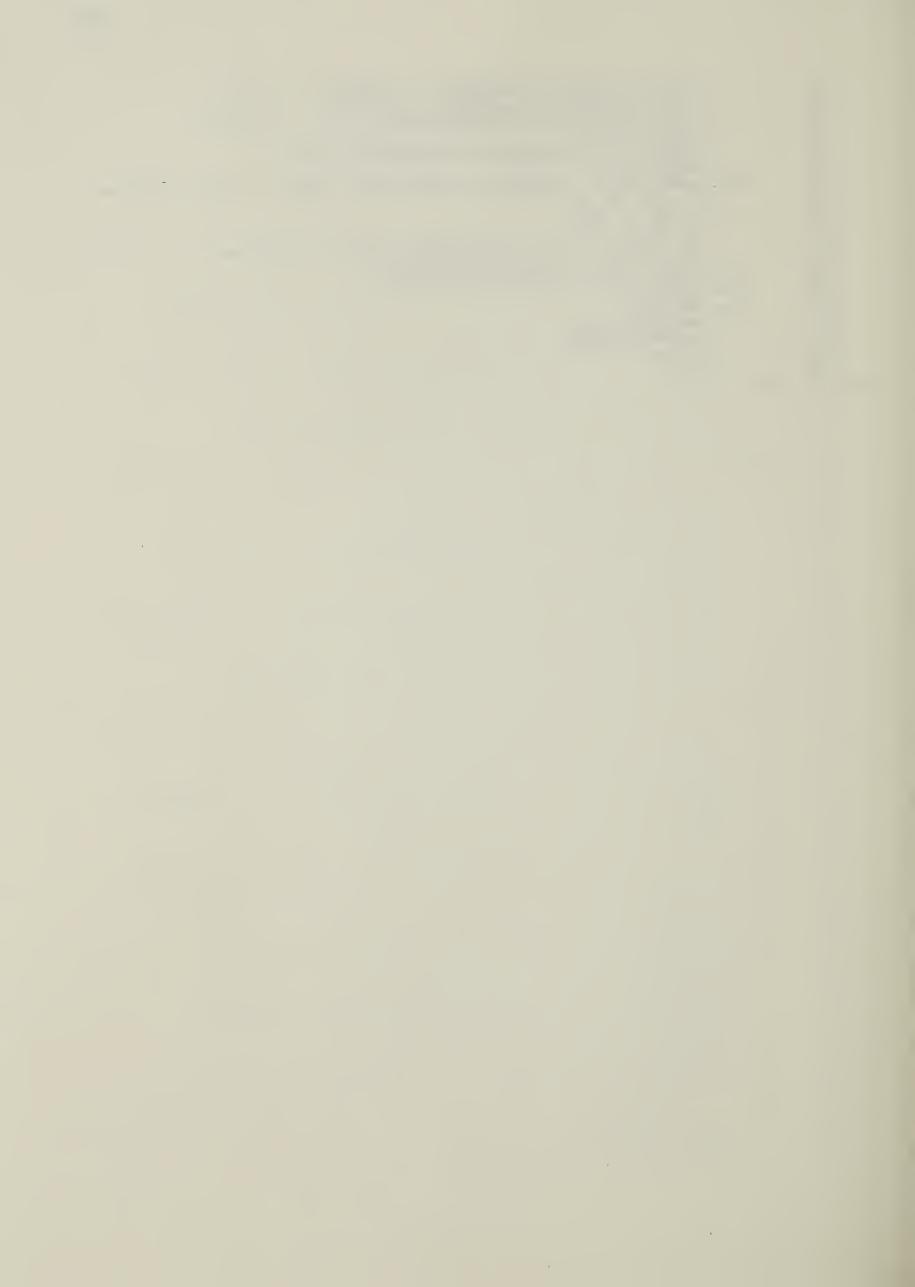
```
2
       С
                PROGRAM FOR CALCULATING THE RADIAL AND AXIAL PONDEROMOTIVE FORCE
 3
                IN INDIVIDUAL CELLS
 4
 5
             SUBROUTINE PDNDER(P, VLAS, NLAS, DX, PONDR, PONDZ)
 6
             REAL P(30,60), PONDR(30,60), PDNDZ(30,60), LASHEL, NDENOR, AVEI(30,60
 7
             CDMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
 8
 9
             CDMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
             COMMON /DNGRP1/NDENDR(30,60)
10
11
       C----
12
       С
                  TD FIND PDNDEROMDTIVE FDRCES AT THE CELLS AWAY FROM THE
13
       C
                  BOUNDARY
14
15
             DD 201 J=1, NLAS
             DO 202 I=2,30
16
17
              AVEI(I,J)=P(I,J)/(3.14159*(R2(2*I,J)**2-R2(2*(I-1),J)**2))
18
         202 CDNTINUE
19
              AVEI(1,J)=P(1,J)/(3.14159*R2(2,J)**2)
20
         201 CDNTINUE
             NLASM1=NLAS-1
21
22
             DO 203 J=2,NLASM1
23
             DD 204 I=2,29
             PIU=0.5*(AVEI(I+1,J)+AVEI(I,J))
24
              PIL=0.5*(AVEI(I,J)+AVEI(I-1,J))
25
             CU=VLAS*SQRT(1-0.5*(NDENOR(I,J)+NDENOR(I+1,J))/CRIDEN)
26
             CL=VLAS*SQRT(1-0.5*(NDENOR(I,J)+NDENOR(I-1,J))/CRIDEN)
27
28
              PILEFT=(AVEI(I,J-1)+AVEI(I,J))*0.5
29
              PIRITE=(AVEI(I,J+1)+AVEI(I,J))*0.5
             CLEFT=VLAS*SQRT(1-0.5*(NDENDR(I,J-1)+NDENOR(I,J))/CRIDEN)
30
             CRITE=VLAS*SQRT(1-0.5*(NDENOR(I,J+1)+NDENOR(I,J))/CRIDEN)
31
             DIDR=(PIU/CU-PIL/CL)/(R2(2*I,J)-R2(2*(I-1),J))
32
             DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
33
34
             PDNDR(I,J) = -0.5*NDENDR(I,J)/CRIDEN*DIDR*1.0E7
             PDNDZ(I,J)=-0.5*NDENOR(I,J)/CRIDEN*DIDZ*1.0E7
35
36
         204 CONTINUE
37
       C---
38
       C
                  TD FIND VALUES AT THE INNERMOST LAYER
39
       C
                  LAYER 1
40
             PILEFT=(AVEI(1,J-1)+AVEI(1,J))*0.5
41
             PIRITE=(AVEI(1,J+1)+AVEI(1,J))*0.5
42
             CLEFT=VLAS*SQRT(1-0.5*(NDENOR(1,J-1)+NDENOR(1,J))/CRIDEN)
43
             CRITE=VLAS*SQRT(1-0.5*(NDENDR(1,J+1)+NDENOR(1,J))/CRIDEN)
44
             DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
45
             PDNDR(1,J)=0.0
46
             PDNDZ(1,J)=-0.5*NDENOR(1,J)/CRIDEN*DIDZ*1.0E7
47
48
       C-
49
                   TO FIND POND. FORCES FDR LAYER 30
50
              PILEFT=(AVEI(30, J-1)+AVEI(30, J))*0.5
51
              PIRITE=(AVEI(30, J+1)+AVEI(30, J))*0.5
52
              CLEFT=VLAS*SQRT(1-0.5*(NDENOR(30,J-1)+NDENOR(30,J))/CRIDEN)
53
             CRITE=VLAS*SQRT(1-0.5*(NDENDR(30,J+1)+NDENOR(30,J))/CRIDEN)
54
             DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
55
              PDNDZ(30,J)=-0.5*NDENDR(30,J)/CRIDEN*DIDZ*1.0E7
56
              PIU=0.5*AVEI(30,J)
57
             PIL=0.5*(AVEI(30,J)+AVEI(29,J))
58
             CU=VLAS*SQRT(1-0.5*NDENDR(30,J)/CRIDEN)
59
              CL=VLAS*SQRT(1-0.5*(NDENOR(30,J)+NDENOR(29,J))/CRIDEN)
60
              DIDR=(PIU/CU-PIL/CL)/(R2(60,J)-R2(58,J))
61
              PONDR(30,J)=-0.5*NDENDR(30,J)/CRIDEN*DIDR*1.0E7
62
         203 CDNTINUE
63
64
       C--
                  PDND. FDRCES AT CDLUMN DNE
65
       С
66
             DD 207 I=2,29
67
68
              PIU=0.5*(AVEI(I+1,1)+AVEI(I,1))
             PIL=0.5*(AVEI(I,1)+AVEI(I-1,1))
69
             CU=VLAS*SQRT(1-0.5*(NDENDR(I,1)+NDENDR(I+1,1))/CRIDEN)
70
```



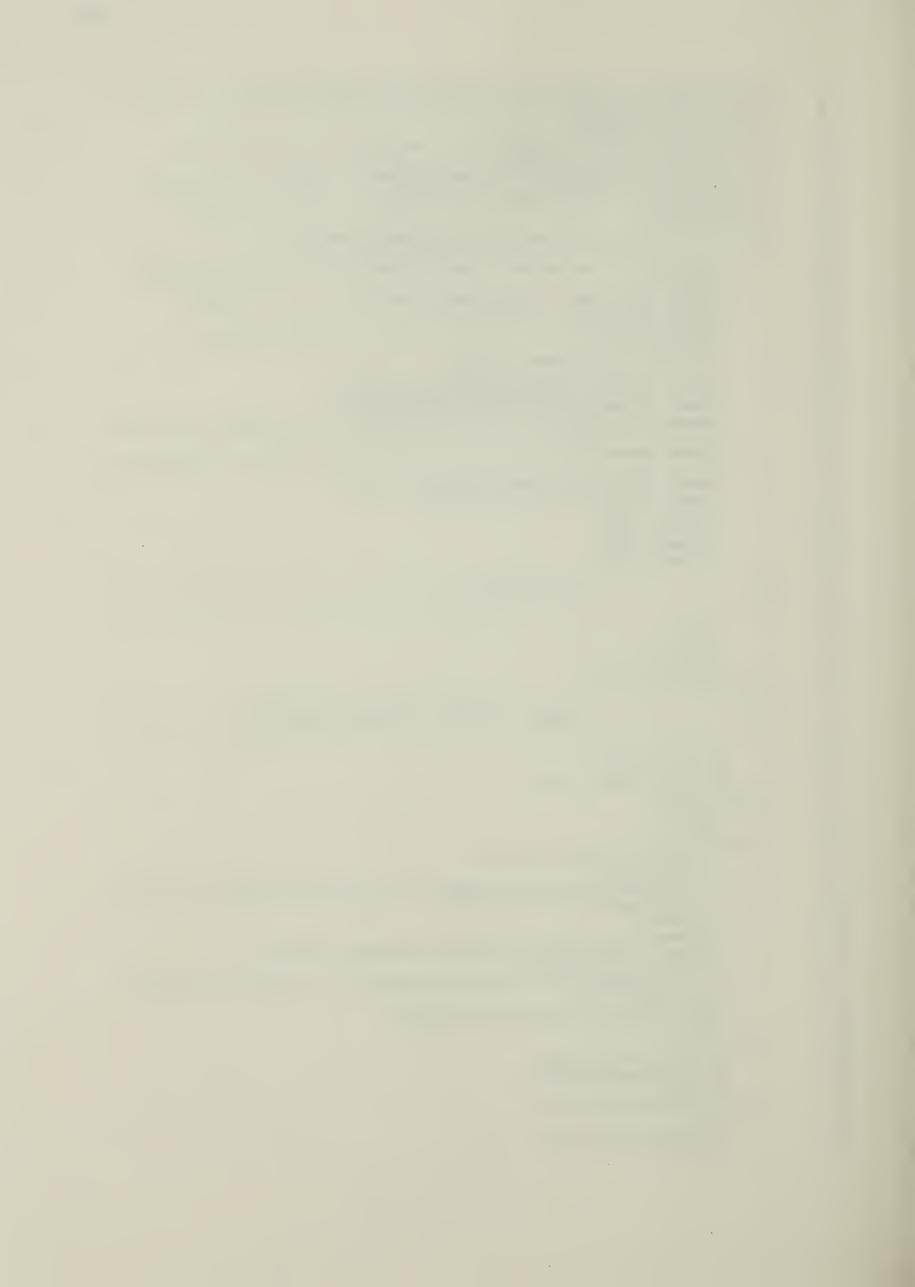
```
71
              CL=VLAS*SQRT(1-0.5*(NDENOR(I,1)+NDENOR(I-1,1))/CRIDEN)
              PILEFT=AVEI(I,1)
 72
73
              PIRITE=(AVEI(I,2)+AVEI(I,1))*0.5
 74
              CLEFT=VLAS*SQRT(1-0.5*NDENOR(I,1)/CRIDEN)
75
              CRITE=VLAS*SQRT(1-0.5*(NDENDR(I,2)+NDENOR(I,1))/CRIDEN)
              DIDR=(PIU/CU-PIL/CL)/(R2(2*I,1)-R2(2*(I-1),1))
 76
77
              DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
 78
              PONDR(I,1)=-0.5*NDENOR(I,1)/CRIDEN*DIDR*1.0E7
 79
              PDNDZ(I,1)=-0.5*NDENOR(I,1)/CRIDEN*DIDZ*1.0E7
80
        C -
81
        С
                  TD FIND FDRCES AT CDLUMN NLAS
82
        C----
83
              PIU=O.5*(AVEI(I+1, NLAS)+AVEI(I, NLAS))
              PIL=0.5*(AVEI(I, NLAS)+AVEI(I-1, NLAS))
84
85
              CU=VLAS*SQRT(1-0.5*(NDENOR(I, NLAS)+NDENOR(I+1, NLAS))/CRIDEN)
              CL=VLAS*SQRT(1-0.5*(NDENOR(I, NLAS)+NDENOR(I-1, NLAS))/CRIDEN)
86
              PILEFT=(AVEI(I, NLASM1)+AVEI(I, NLAS))*0.5
87
              PIRITE=AVEI(I, NLAS)*0.5
88
              CRITE=VLAS*SQRT(1-0.5*NDENDR(I,NLAS)/CRIDEN)
89
              CLEFT=VLAS*SQRT(1-0.5*(NDENOR(I, NLAS)+NDENOR(I, NLASM1))/CRIDEN)
90
              DIDR=(PIU/CU-PIL/CL)/(R2(2*I,NLAS)-R2(2*(I-1),NLAS))
91
              DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
92
              PDNDR(I, NLAS) = -0.5*NDENOR(I, NLAS)/CRIDEN*DIDR*1.0E7
93
              PONDZ(I, NLAS) = -0.5*NDENDR(I, NLAS)/CRIDEN*DIDZ*1.0E7
94
95
          207 CDNTINUE
96
        C -
        C
                   TD FIND FDRCES AT CDRNER CELLS
97
98
              PIU=0.5*AVEI(30, NLAS)
99
100
              PIL=0.5*(AVEI(30, NLAS)+AVEI(29, NLAS))
              CU=VLAS*SQRT(1-0.5*NDENOR(30,NLAS)/CRIDEN)
101
              CL=VLAS*SQRT(1-0.5*(NDENOR(30, NLAS)+NDENOR(29, NLAS))/CRIDEN)
102
              PILEFT=(AVEI(30, NLASM1)+AVEI(30, NLAS))*0.5
103
104
              PIRITE=AVEI(30, NLAS)*0.5
              CRITE=VLAS*SQRT(1-0.5*NDENDR(30,NLAS)/CRIDEN)
105
              CLEFT=VLAS*SQRT(1-0.5*(NDENDR(30, NLAS)+NDENOR(30, NLASM1))/CRIDEN)
106
              DIDR=(PIU/CU-PIL/CL)/(R2(60,NLAS)-R2(58,NLAS))
107
108
              DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
              PDNDR(30, NLAS) = -0.5*NDENDR(30, NLAS)/CRIDEN*DIDR*1.0E7
109
              PONDZ(30,NLAS)=-0.5*NDENOR(30,NLAS)/CRIDEN*DIDZ*1.0E7
110
111
        C----
                  TO FIND PDND. FORCES AT CELL(1,30)
112
        С
113
              PILEFT=(AVEI(1,NLASM1)+AVEI(1,NLAS))*0.5
114
              PIRITE=AVEI(1, NLAS)*0.5
115
              CRITE=VLAS*SQRT(1-0.5*NDENOR(1,NLAS)/CRIDEN)
116
              CLEFT=VLAS*SQRT(1-0.5*(NDENOR(1,NLAS)+NDENOR(1,NLASM1))/CRIDEN)
117
              DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
118
              PDNDR(1,NLAS)=0.0
119
              PONDZ(1, NLAS)=-0.5*NDENOR(1, NLAS)/CRIDEN*DIDZ*1.0E7
120
121
        C-
122
        С
                  TD FIND PDND. FDRCES AT CELL(30, 1)
123
124
              PIU=0.5*AVEI(30,1)
125
              PIL=0.5*(AVEI(30,1)+AVEI(29,1))
126
              CU=VLAS*SQRT(1-0.5*NDENDR(30,1)/CRIDEN)
              CL=VLAS*SQRT(1-0.5*(NDENOR(30,1)+NDENOR(29,1))/CRIDEN)
127
128
              PILEFT=AVEI(30,1)
129
              PIRITE=(AVEI(30,2)+AVEI(30,1))*0.5
              CLEFT=VLAS*SQRT(1-0.5*NDENOR(30,1)/CRIDEN)
130
              CRITE=VLAS*SQRT(1-0.5*(NDENOR(30,2)+NDENOR(30,1))/CRIDEN)
131
132
              DIDR=(PIU/CU-PIL/CL)/(R2(60,1)-R2(58,1))
              DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
133
134
              PDNDR(30,1)=-0.5*NDENDR(30,1)/CRIDEN*DIDR*1.0E7
135
              PDNDZ(30,1)=-0.5*NDENDR(30,1)/CRIDEN*DIDZ*1.0E7
136
        C-
137
        С
                  TD FIND PDND. FORCES AT CELL(1,1)
138
              PILEFT=AVEI(1,1)
139
140
              PIRITE=(AVEI(1,2)+AVEI(1,1))*0.5
```



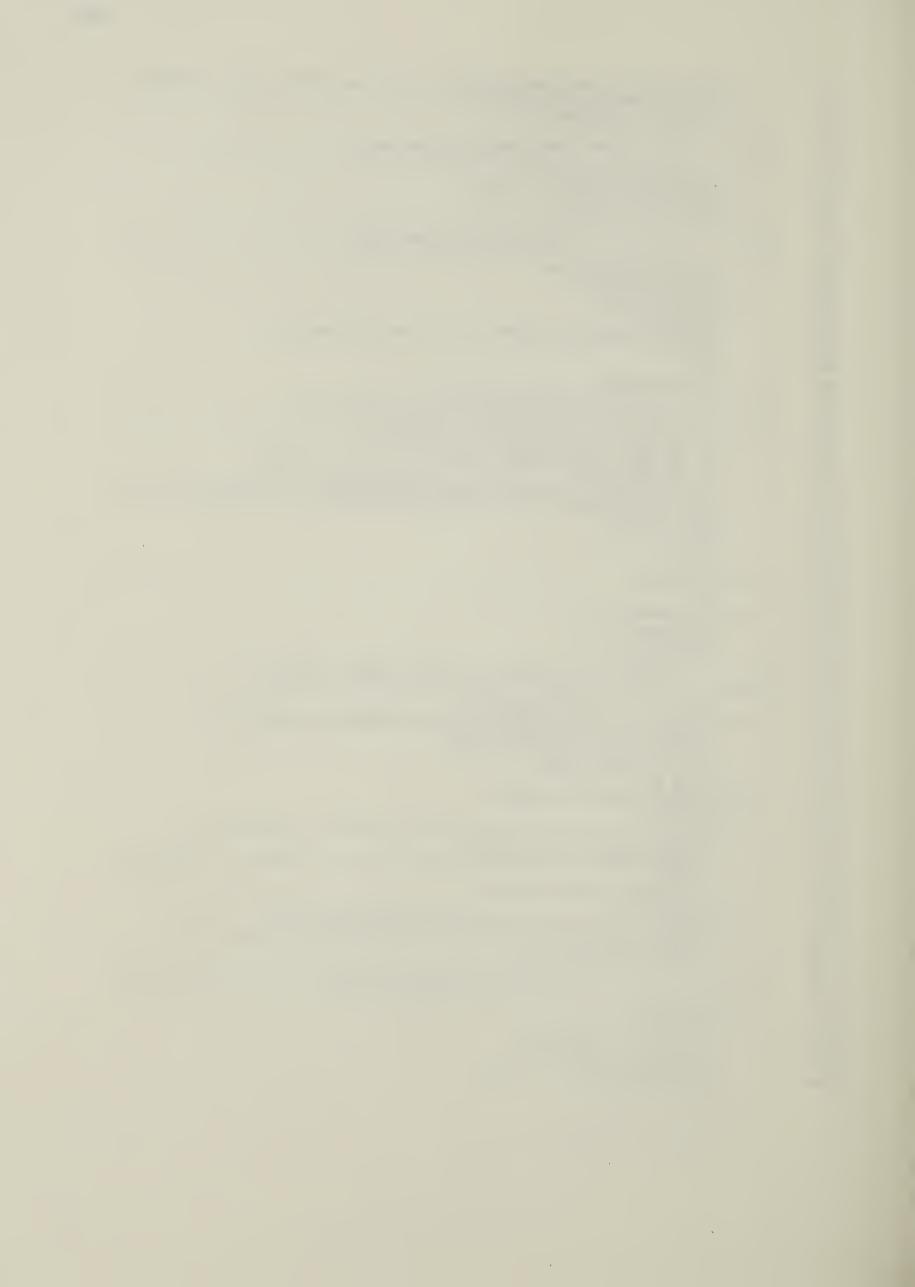
```
CLEFT=VLAS*SQRT(1-0.5*NDENOR(1,1)/CRIDEN)
. CRITE=VLAS*SQRT(1-0.5*(NDENOR(1,2)+NDENOR(1,1))/CRIDEN)
    141
    142
    143
                     DIDZ=(PIRITE/CRITE-PILEFT/CLEFT)/DX
    144
                     PONDR(1,1)=0.0
    145
                     PONDZ(1,1)=-0.5*NDENOR(1,1)/CRIDEN*DIDZ*1.0E7
    146
                     WRITE(6,600)
                600 FORMAT(/'CELL LOCATION',5X,'RADIAL POND.FORCE',5X,'AXIAL POND.FORC *E',/,3X,'X',5X,'Y')
    147
    148
                     DO 205 J=1,NLAS
DO 206 I=1,30
    149
    150
                     IF (PONDR(I,J).EQ.O.O.AND.PONDZ(I,J).EQ.O.O) GOTO 206
    151
                WRITE(6,601)I,J,PONDR(I,J),PONDZ(I,J)
601 FORMAT(I4,2X,I4,10X,E15.8,6X,E15.8)
    152
    153
    154
                206 CONTINUE
                205 CONTINUE
    155
    156
                      WRITE(13) PONDR
                      WRITE(14) PONDZ
    157
    158
                      RETURN
                      END
    159
END OF FILE
```



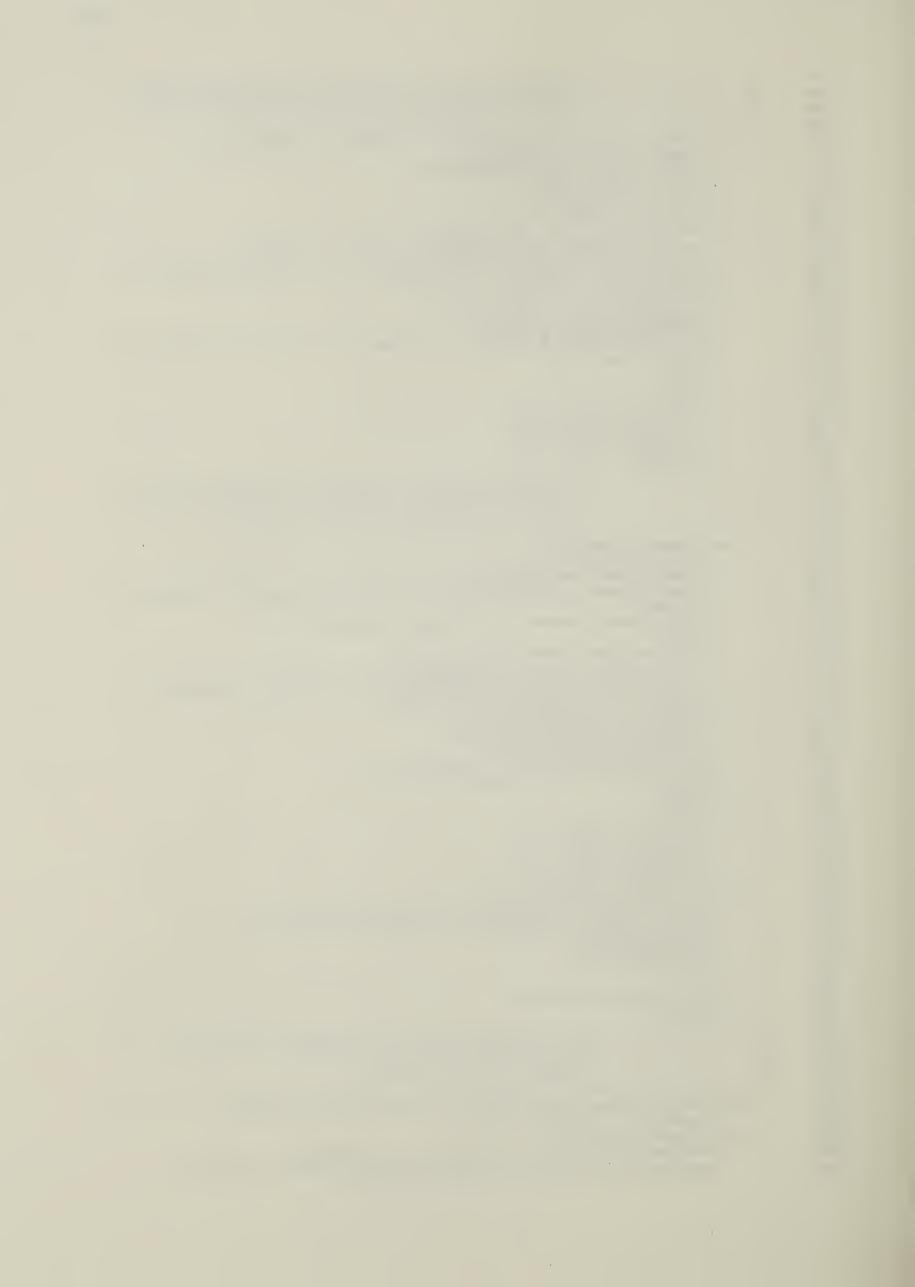
```
C ------
 2
       C SUBPROGRAM FOR FINDING THE RAY PATH IN A PLASMA COLUMN WITH A GIVEN
 3
       C DENSITY DISTRIBUTION
 4
       C GEOMETRICAL APPROACH IS USED
 5
       C THE INTERSECTING POINT BETWEEN THE TRAJECTORY AND THE HORIZONTAL
       C OR VERTICAL GRID IS COMPUTED
 6
 7
       C THE SPATIAL ADVANCEMENT OF THE RAY IS DONE BY INCREASING THE RADIAL
 8
       C DISTANCE UNTIL MAXIMUM VALUE IS ACHIEVED
       C THE ANALYTICAL EXPRESSIONS USED ARE BASED ON A PARABOLIC DENSITY
 9
10
       C DISTRIBUTION
11
       C BOTH CARTESIAN AND CYLINORICAL CO-ORDINATES ARE USED
12
13
             SUBROUTINE RAYABS(M, NX1, TOENOR, TO, LAMTA, ZL, ZATOM, XLAS, VLAS, TIME,
14
15
             DOUBLE PRECISION X,Y,VX,VY,DHETAY,OHETAX.OTZ,DTR,Y112,FETA1
16
             DOUBLE PRECISION FETA2, FETA3, FETA4
17
             DIMENSION R1(100,100), THETA(100,100), Z(100,100), TE(30,60),
18
            *TDENOR(30,60)
19
             REAL MTHETA, NOI, LAMOA, LAMTA, KA
20
             INTEGER FLAG, TOTRAY, MARK, ZATOM, XMIN, RXMIN
             COMMON /GRIOP/R2(60,60), OMEGA(60,60), LASHEL
21
22
             COMMON /ONGRP/RI(60,60), CRIDEN, FLAG(60,60)
             COMMON /DRAYP/XO(100), YO(100), THETAX(100), THETAY(100), P(100), TOTRA
23
24
            *Y, ENIN, P1, EN(100)
             COMMON /ABSOB/ADISQ(60,60),NDI(60,60),LOCX(100,100),LOCY(100,100).
25
26
            *KA(100,100)
27
             COMMON /LASP/L3, RLO, BMS, NCRIT, TL, OTL, MRMAX
28
             COMMON /RAYENP/NPTS(100), VSUM(100)
29
             EXTERNAL FETA1
30
             EXTERNAL FETA2
31
             EXTERNAL FETA3
             EXTERNAL FETA4
32
33
       C-----
34
       C
                           INITIALIZATION
       C-----
35
             NX=NX1
36
37
             C=3.0E10
             LAMDA=LAMTA*1.0E-4
38
             00 203 I=1,TOTRAY
39
40
         203 VSUM(I)=0.0
41
       C-
                           DENORMALIZING THE ELECTRON TEMPERATURE
42
       C
43
       C-
44
             DO 205 J=1,NX
             00 206 I=1,M
45
             TE(I,J)=TOENOR(I,J)*TO
46
47
         206 CONTINUE
48
         205 CONTINUE
             MARK=0
49
50
          12 MARK=MARK+1
             IF (MARK.GT.TOTRAY) RETURN
51
             KA(MARK, 1)=0.0
52
             IF (XO(MARK).EQ.O.O.ANO.YO(MARK).EQ.O.O.AND.THETAX(MARK).EQ.O.O.AN
53
            *D.THETAY(MARK).EQ.O.O) GOTO 110
54
55
             X = XO(MARK)
             Y=YO(MARK)
56
             R1(MARK,1)=SQRT(XO(MARK)*XO(MARK)+YO(MARK)*YO(MARK))
57
             THETA(MARK, 1) = ANGLE(X, Y)
58
             IF (THETAX(MARK).EQ.O.O.OR.(THETAX(MARK).EQ.O.O.AND.THETAY(MARK).E
59
60
            *Q.O.O)) GOTO 13
61
             DTHETA = ATAN(THETAX(MARK)/THETAY(MARK))
62
             GOTO 16
63
          13 VX=0.0
64
             VY=C*SIN(THETAY(MARK))
             VZ=C*COS(THETAY(MARK))
65
66
             GOTO 15
67
          14 VX=C*SIN(THETAX(MARK))
68
             VY=0.0
69
             VZ=C*COS(THETAX(MARK))
70
             GOTO 15
```



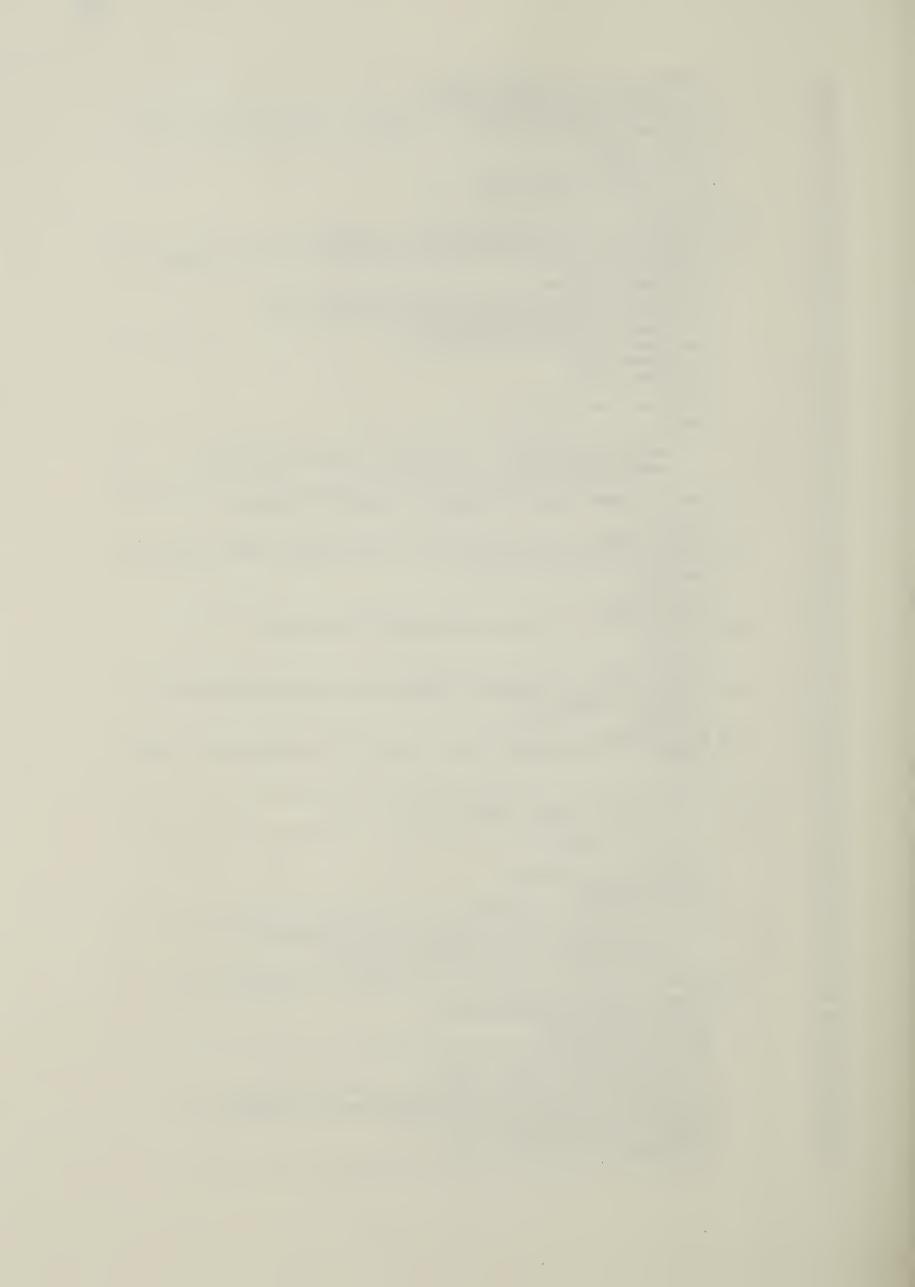
```
71
           16 MTHETA=SQRT(THETAX(MARK)*THETAX(MARK)+THETAY(MARK)*THETAY(MARK))
              VY=C*SIN(MTHETA)*COS(DTHETA)
72
73
              DHETAY = THETAY (MARK)
 74
        C-
75
        С
                  VY HAS THE SAME SIGN AS VECTOR THETAY
76
        C.
                                   ______
              VY=DSIGN(VY, DHETAY)
77
              VX=C*SIN(MTHETA)*SIN(DTHETA)
78
79
              DHETAX=THETAX(MARK)
80
        C-
81
        С
                  VX HAS THE SAME SIGN AS VECTOR THETAX
82
83
              VX=DSIGN(VX, DHETAX)
              VZ=C*COS(MTHETA)
84
 85
           15 Z(MARK, 1)=0.0
86
              DZ=ZL/NX1
87
              ANGVEL=VX*COS(THETA(MARK, 1))-VY*SIN(THETA(MARK, 1))
88
              JJ=1
89
              J=1
90
              LAST=2*LASHEL
        C----
91
92
        C
                  SCAN OVER WHICH PLASMA SHELL THE RAY HITS
93
              IF (R1(MARK,1).GT.R2(LAST,1)) GOTO 38
94
95
              IF (R1(MARK, 1).GT.O.AND.R1(MARK, 1).LT.R2(1, 1))GOTO 1
96
              DO 201 II=2, LAST
97
              IF ((R1(MARK, 1).GT.R2(II-1, 1).OR.ABS(R1(MARK, 1)-R2(II-1, 1)).LT.1.0
98
             *E-3).AND.(R1(MARK,1).LT.R2(II,1).OR.ABS(R2(II,1)-R1(MARK,1)).LT.1.
99
             *OE-3)) GOTO 2
100
              GOTO 201
            2 I=II
101
102
              GOTO 31
          201 CONTINUE
103
104
              I = 1
105
           31 LOCX(MARK, 1)=I
106
              LOCY (MARK, 1) = J
              IVAR=FLAG(I,J)
107
108
        C-----
                  CHOOSE THE APPROPRIATE KIND OF DENSITY PROFILE
109
        C
110
              GO TO (311, 100, 33, 100), IVAR
111
          311 TERM1=(X*X+Y*Y)/2-(VX*VX+VY*VY)/(2*DMEGA(I,J)*DMEGA(I,J))
112
              TERM2=(X*VX+Y*VY)/OMEGA(I,J)
113
              D=SQRT(TERM1*TERM1+TERM2*TERM2)
114
              PHI=FI(TERM1, TERM2)
115
116
              GOTO 34
117
          100 ANGMOM=R1(MARK, 1) *ANGVEL
118
              GOTO 34
           33 TERM1=(X*X+Y*Y)/2+(VX*VX+VY*VY)/(2*OMEGA(I,J)*OMEGA(I,J))
119
              TERM2=(X*VX+Y*VY)/OMEGA(I,J)
120
              TERM3=R1(MARK, JJ) *R1(MARK, JJ) + (VX * VX + VY * VY) / (OMEGA(I, J) *OMEGA(I, J)
121
             *)-TERM1
122
123
              IF (TERM2.LT.O.O) GOTO 4
              GOTO 3
124
           34 VR=VX*SIN(THETA(MARK, JJ))+VY*COS(THETA(MARK, JJ))
125
              IF(ABS(R1(MARK, 1)-R2(I, 1)).LT.1.0E-3.AND.(VR.GT.O.0)) I=I+1
126
              IF (VR.LT.O.O) GOTO 4
127
        C-----
128
                             RAY GOES AWAY FROM THE AXIS
129
        C
        C-----
130
            3 11=11+1
131
              IF (JJ.GT.100) GOTO 37
132
              IF (I.EQ.1) GOTO 993
133
              IVAR=FLAG(I,J)
134
              GO TO(30, 101, 35, 111), IVAR
135
```



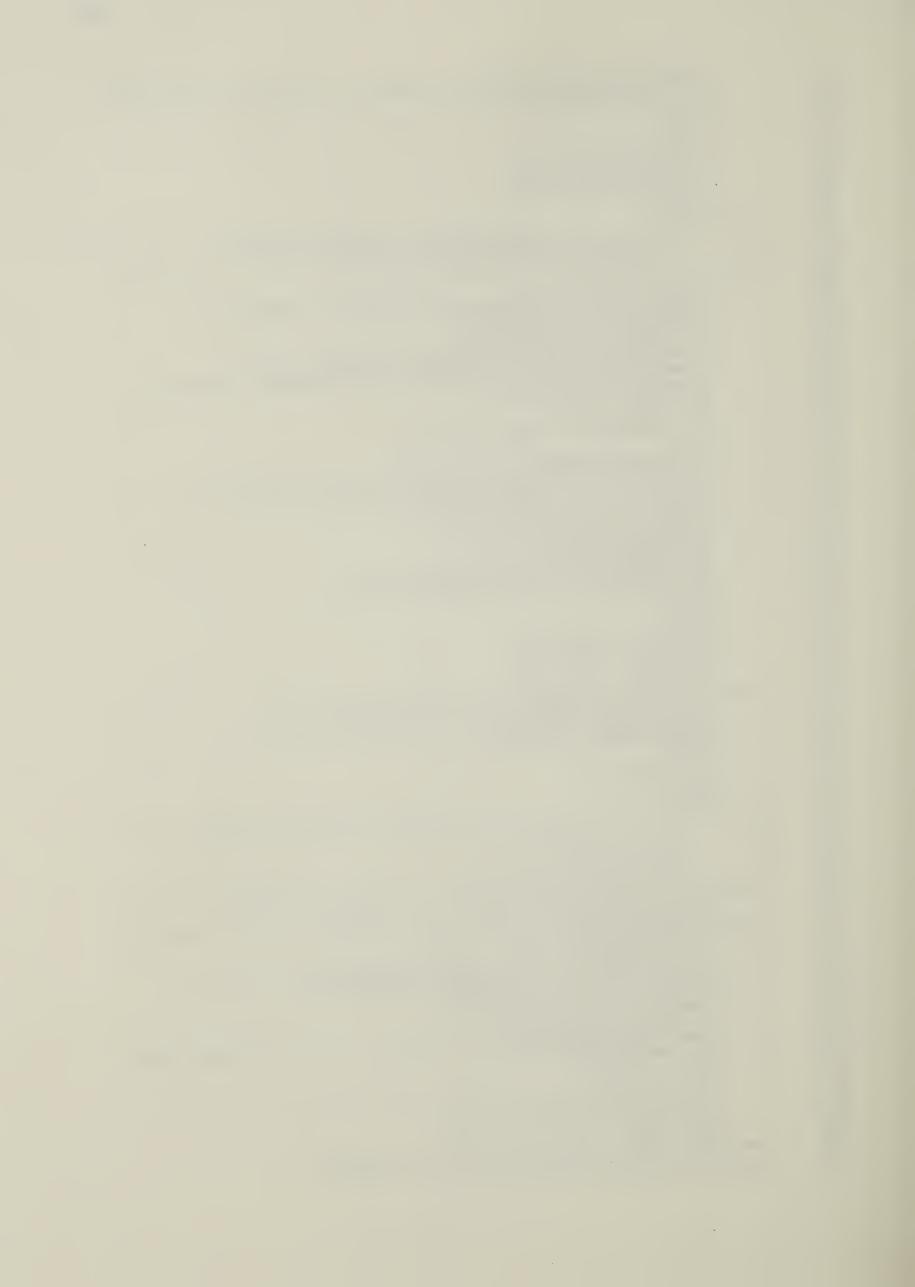
```
136
         C--
137
         С
                               RAY CALC. (UP) WITH A PARABOLIC INCREASING DENSITY
138
         C
                               PROFILE APPROXIMATION N=NO(1+R**2/A**2)
139
         C-
140
            30 TERM1=(X*X+Y*Y)/2-(VX*VX+VY*VY)/(2*OMEGA(I,J)*OMEGA(I,J))
141
               TERM2=(X*VX+Y*VY)/OMEGA(I,J)
               D=SQRT(TERM1*TERM1+TERM2*TERM2)
142
               PHI = FI (TERM1, TERM2)
143
144
                RMAX=BIGR(R1(MARK, JJ-1), VX, VY, D, I, J)
145
                R1(MARK,JJ)=R2(I,J)
146
                IF (R1(MARK, JJ).GT.RMAX) GOTO 5
147
               TR=RTIME(R1(MARK, JJ-1), R1(MARK, JJ), VX, VY, I, J, PHI, D)
148
               VZ = DSQRT(RI(I,J)*RI(I,J)*9.OD2O-VX*VX-VY*VY-OMEGA(I,J)*OMEGA(I,J)
149
               **R1(MARK,JJ-1)*R1(MARK,JJ-1)*1.0D0)
150
               Z(MARK, JJ) = VZ*TR+Z(MARK, JJ-1)
151
                IF (Z(MARK,JJ).GT.J*DZ) GOTO 6
152
               VSUM(MARK)=VSUM(MARK)+VZ
153
               CALL ABSORB(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VX,VY,PHI,LAMDA.
154
               *TE,D,I,J,JJ,ZATOM)
155
               VXO = VX
156
               VYO=VY
157
               VX=XVEL(X,VXO,TR,I,J)
158
               VY=YVEL(Y,VYO,TR,I,J)
159
               X = XCOOR(X, VXO, TR, I, J)
                Y=YCOOR(Y,VYO,TR,I,J)
160
161
               GOTO 36
162
         C-
163
         С
                               RAY CALC. (UP) WITH A PARABOLIC DECREASING DENSITY
                               PROFILE APPROXIMATION N=NO(1-R**2/A**2)
         C
164
         C-
165
166
            35 R1(MARK, JJ)=R2(I, J)
               TERM1=(X*X+Y*Y)/2+(VX*VX+VY*VY)/(2*OMEGA(I,J)*OMEGA(I,J))
167
               TERM2=(X*VX+Y*VY)/OMEGA(I,J)
168
               TERM3=R1(MARK,JJ)*R1(MARK,JJ)+(VX*VX+VY*VY)/(OMEGA(I,J)*OMEGA(I,J)
169
170
               *)-TERM1
               TERM4=TERM1-(VX*VX+VY*VY)/(OMEGA(I,J)*OMEGA(I,J))
171
172
               NC=0
               TR=HTIME(TERM1, TERM2, TERM3, I, J, NC)
173
174
               IF (TR.LT.O.O.OR.NC.EQ.1)GOTO 39
               VZ = DSQRT(RI(I,J)*RI(I,J)*9D2O-VX*VX-VY*VY+OMEGA(I,J)*OMEGA(I,J)
175
               **R1(MARK, JU-1)*R1(MARK, JU-1)*1.0D0)
176
               Z(MARK, JJ)=VZ*TR+Z(MARK, JJ-1)
177
178
                IF(Z(MARK, JJ).GT.J*DZ) GOTO 11
               VSUM(MARK)=VSUM(MARK)+VZ
179
180
               CALL ABSOB1(MARK, TR, VX, VY, VZ, LAMDA, TE,
              *TERM1, TERM2, I, J, JJ, ZATOM, Z(MARK, JJ-1), DZ)
181
182
               VXO = VX
183
               VYO=VY
184
               VX=HXVEL(X,VXO,TR,I,J)
               VY=HYVEL(Y, VYO, TR, I, J)
185
               X=HXCOOR(X,VXO,TR,I,J)
186
187
               Y=HYCOOR(Y,VYO,TR,I,J)
188
            36 THETA(MARK, JJ) = ANGLE(X, Y)
               VR=VX*SIN(THETA(MARK, JJ))+VY*COS(THETA(MARK, JJ))
189
               ANGVEL=VX*COS(THETA(MARK, JJ))-VY*SIN(THETA(MARK, JJ))
190
191
               ANGMOM=R1(MARK, JJ)*ANGVEL
192
               LOCX(MARK, JJ)=I
193
               LOCY(MARK, JJ)=J
               I = I + 1
194
195
               IF (I.GT.LAST) GOTO 32
196
               GOTO 3
197
         С
198
        C
                               RAY CALC. (UP) WITH A NON-PARABOLIC INCREASING
199
        C
                               DENSITY PROFILE N=NO(1-A**2/R**2)
200
         C
                              CONST>0.0 OR <0.0, VR>0.0
201
202
           101 CONST=(ANGMOM*ANGMOM-9E2O*NDI(I,J)*ADISQ(I,J)/CRIDEN)
               IF(CONST.LT.O.O) GOTO 105
203
           112 R1(MARK, JJ)=R2(I, J)
204
               TR=TIMEPP(R1(MARK, JJ-1), R1(MARK, JJ), VR, CONST)
205
               VZ=SQRT((RI(I,J)*3E10)**2-VR*VR-(ANGMOM/R1(MARK,JJ-1))**2)
206
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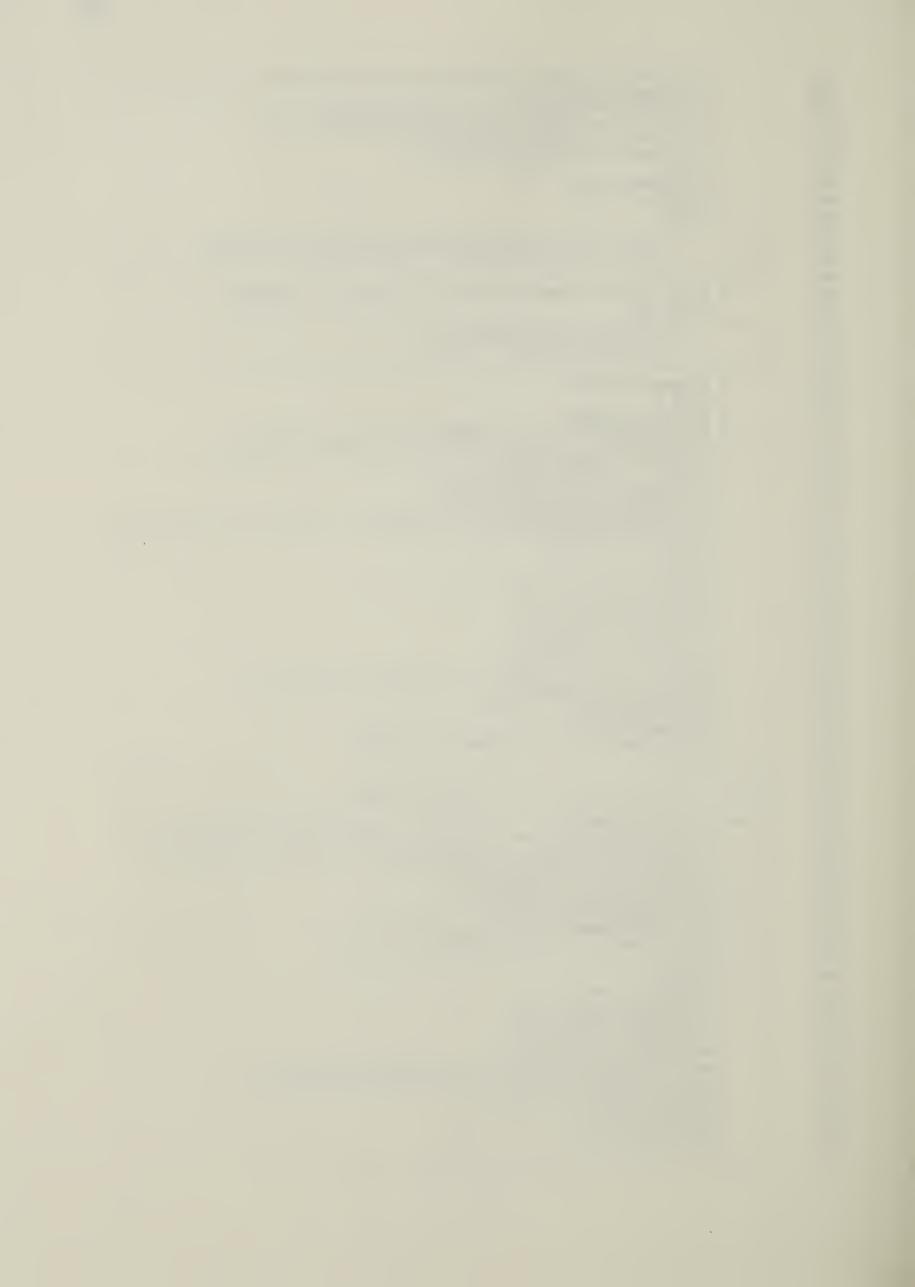
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207
               Z(MARK, JJ)=VZ*TR+Z(MARK, JJ-1)
               IF (Z(MARK, JJ).GT.J*DZ) GOTO 102
208
209
               VSUM(MARK)=VSUM(MARK)+VZ
               CALL ABOB2P(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),OZ,TR,VR,CONST,LAMDA,
210
211
              *TE, I, J, JJ, ZATOM)
               OTR=TR*1.000
212
213
               IF (IVAR.EQ.2) GOTO 1121
214
               CALL DQG32(O.DO, DTR, FETA3, Y112)
215
               GOTO 1122
          1121 CALL DQG32(0.00, OTR, FETA1, Y112)
216
217
          1122 THETA(MARK, JJ)=THETA(MARK, JJ-1)+Y112*ANGMOM
              VR=SQRT(VR*VR-CONST*(1/(R1(MARK,JJ)*R1(MARK,JJ))-1/(R1(MARK,JJ-1)*
*R1(MARK,JJ-1))))
218
219
               VT=ANGMOM/R1(MARK, JJ)
220
221
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
222
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
223
               X=R1(MARK, JJ)*SIN(THETA(MARK, JJ))
               Y=R1(MARK, JJ)*COS(THETA(MARK, JJ))
224
225
               LOCX(MARK, JJ) = I
               LOCY(MARK, JJ)=J
226
227
               I = I + 1
228
               IF (I.GT.LAST) GOTO 32
229
               GOTO 3
230
         C-
231
         C
                   RAY CALC. (UP) FOR A NON-PARABOLIC DECREASING PROFILE
232
                   N=NO(1+A**2/R**2)
233
234
           111 CONST=(ANGMOM*ANGMOM+9E2O*NOI(I,J)*AOISQ(I,J)/CRIDEN)
235
               GOTO 112
            32 WRITE(6,604)
236
237
           604 FORMAT(/'**** THE RAY GOES OFF THE PRESCRIBEO PLASMA SHELLS FOR
              *BEAM CALCULATION *****//)
238
239
               GOTO 666
240
            39 JJ=JJ-1
               WRITE(6,606)
241
242
           606 FORMAT(/'**** RAY DOES NOT PENETRATE THE PLASMA *****/)
243
               GOTO 666
244
            37 10=00-1
               WRITE(6,610)
245
           610 FORMAT(//**** ATTENTION---STORAGE FOR RAY LOCATION OVERFLOW *****
246
247
              *, INCREASE STORAGE '/)
248
               GOTO 666
            38 WRITE(6,611)
249
           611 FORMAT(/'****ATTENTION---RAY IS OUT OF THE PLASMA SHELLS RANGE***
250
              ***'/)
251
252
               GOTO 12
253
        C----
254
         С
                   RAY GOES TOWARDS INNER SHELLS
255
256
             4 IF (I.EQ.1) GOTO 9
257
               JJ=JJ+1
258
               IF (JJ.GT.100) GDTD 37
               IVAR=FLAG(I,J)
259
               GO TO (42, 103, 41, 113), IVAR
260
        C----
261
                   RAY CALC. (UP) WITH A PARABOLIC INCREASING DENSITY
262
        С
                   PROFILE APPROXIMATION N=NO(1+R**2/A**2)
263
        C
264
            42 TERM1=(X*X+Y*Y)/2-(VX*VX+VY*VY)/(2*DMEGA(I,J)*DMEGA(I,J))
265
               TERM2=(X*VX+Y*VY)/OMEGA(I,J)
266
267
               D=SQRT(TERM1*TERM1+TERM2*TERM2)
               PHI=FI(TERM1, TERM2)
268
               RMIN=SMALR(R1(MARK, JJ-1), VX, VY, D, I, J)
269
               R1(MARK, JJ)=R2(I-1, J)
270
271
               IF (R1(MARK, JJ). LE.RMIN) GOTO 7
               TR=RTIME(R1(MARK, JU-1), R1(MARK, JU), VX, VY, I, J, PHI, D)
272
               VZ=OSQRT(RI(I,J)**2*9020-VX*VX-VY*VY-DMEGA(I,J)*DMEGA(I,J)
273
              **R1(MARK, JJ-1)*R1(MARK, JJ-1)*1.000)
274
               Z(MARK,JJ)=VZ*TR+Z(MARK,JJ-1)
275
               IF (Z(MARK, JJ).GT.J*DZ) GOTO 6
276
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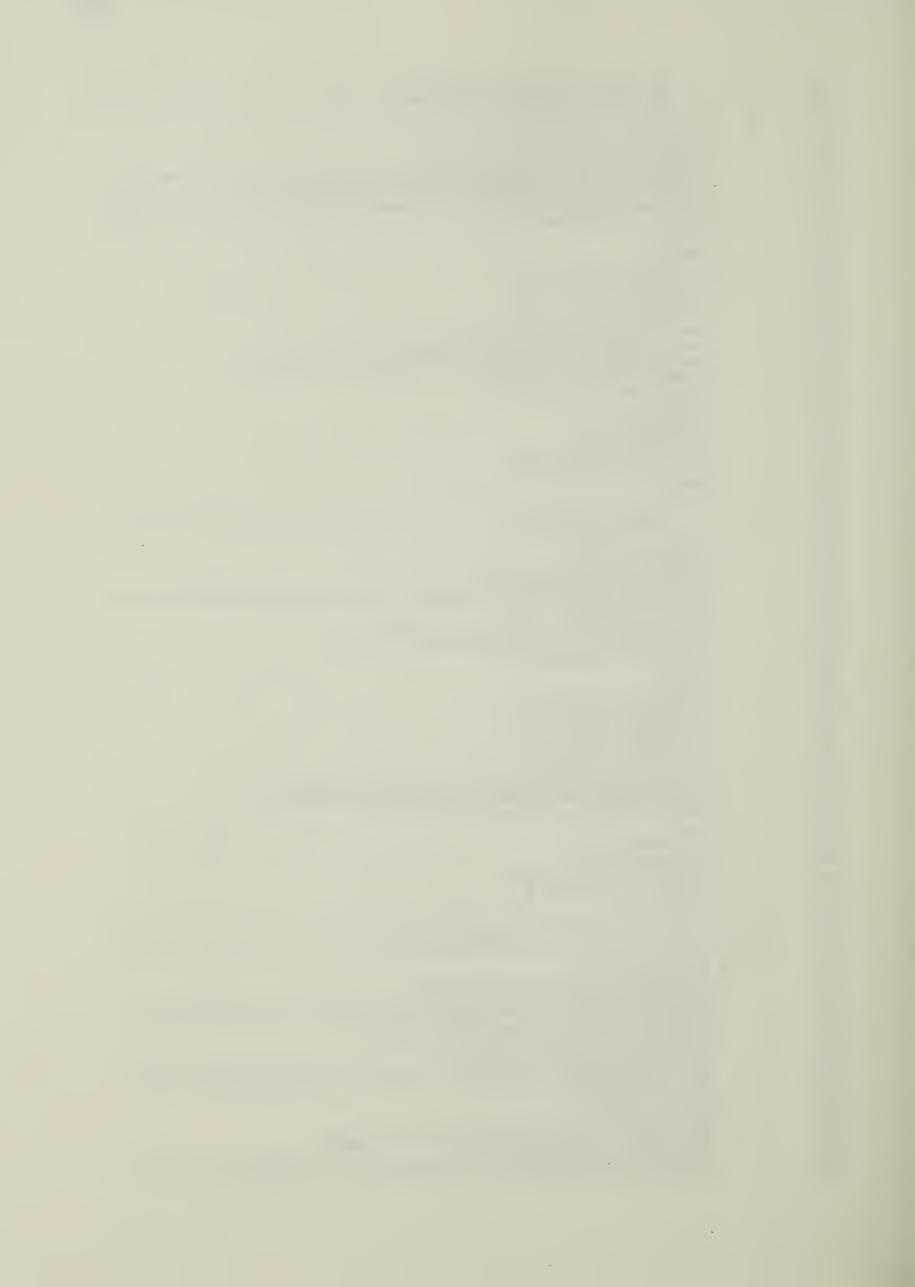
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277
               VSUM(MARK)=VSUM(MARK)+VZ
278
               CALL ABSORB(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VX,VY,PHI,LAMDA,
279
              *TE,D,I,JJ,ZATOM)
280
               VXO=VX
281
               VYO=VY
282
               VX=XVEL(X,VXO,TR,I,J)
283
               VY=YVEL(Y, VYO, TR, I, J)
284
               X=XCOOR(X,VXO,TR,I,J)
285
               Y=YCOOR(Y, VYO, TR, I, J)
286
               GOTO 40
287
        C-----
288
        C
                   RAY CALC. (UP) WITH A PARABOLIC DECREASING DENSITY
        С
                   PROFILE APPROXIMATION N=NO(1-R**2/A**2)
289
        C----
290
291
            41 R1(MARK, JJ)=R2(I-1, J)
               TERM1 = (X*X+Y*Y)/2 + (VX*VX+VY*VY)/(2*OMEGA(I,J)*OMEGA(I,J))
292
293
               TERM2 = (X*VX+Y*VY)/OMEGA(I,J)
294
               IF (TERM1.LT.TERM2) GOTO 39
               TERM3=R1(MARK, JJ) **2+(VX*VX+VY*VY)/OMEGA(I,J)**2-TERM1
295
               TERM4=TERM1-(VX*VX+VY*VY)/(OMEGA(I,J)*OMEGA(I,J))
296
               RMIN=TERM1-(VX*VX+VY*VY)/OMEGA(I,J)**2+SQRT(TERM1**2-TERM2**2)
297
298
               IF (RMIN.LT.O.O) GOTO 39
299
               RMIN=SQRT(RMIN)
300
               IF (R1(MARK, JJ).LT.RMIN) GOTO 43
301
               NC=O
302
               TR=HTIME(TERM1, TERM2, TERM3, I, J, NC)
303
               IF (TR.LT.O.O.OR.NC.EQ.1) GOTO 39
304
               VZ=DSQRT(RI(I,J)**2*9D2O-VX*VX-VY*VY+OMEGA(I,J)*OMEGA(I,J)
               **R1(MARK, JJ-1)*R1(MARK, JJ-1)*1.000)
305
306
               Z(MARK,JJ)=VZ*TR+Z(MARK,JJ-1)
               IF(Z(MARK, JJ).GT.J*DZ) GOTO 11
307
308
               VSUM(MARK)=VSUM(MARK)+VZ
309
               CALL ABSOB1(MARK, TR, VX, VY, VZ, LAMDA, TE,
310
               *TERM1,TERM2,I,J,JJ,ZATOM,Z(MARK,JJ-1),DZ)
311
               VX0=VX
               VYO=VY
312
               VX=HXVEL(X,VXO,TR,I,J)
313
314
               VY=HYVEL(Y,VYO,TR,I,J)
315
               X=HXCOOR(X,VXO,TR,I,J)
316
               Y=HYCOOR(Y, VYO, TR, I, J)
317
            40 THETA (MARK, JJ) = ANGLE (X, Y)
               VR=VX*SIN(THETA(MARK, JJ))+VY*COS(THETA(MARK, JJ))
318
319
               ANGVEL=VX*COS(THETA(MARK, JJ))-VY*SIN(THETA(MARK, JJ))
320
               ANGMOM=R1(MARK, JJ) * ANGVEL
321
               I = I - 1
322
               LOCX (MARK, JJ) = I
323
               LOCY(MARK, JJ)=J
324
               GOTO 4
325
        C----
        C
                   RAY CALC. (DOWN) WITH NON-PARABOLIC INCREASING PROFILE
326
        С
                   N=NO(1-A**2/R**2)
327
328
        C
                   VR<0.0,CONST>0.0 DR<0.0
329
330
           103 CONST=(ANGMOM*ANGMOM-9E2O*NOI(I,J)*AOISQ(I,J)/CRIDEN)
331
               IF (CONST.LT.O.O) GOTO 107
           104 RMIN=SQRT((R1(MARK,JJ-1)**2*CONST)/((R1(MARK,JJ-1)*VR)**2+CONST))
332
333
               R1(MARK,JJ)=R2(I-1,J)
               IF (R1(MARK, JJ).LT.RMIN) GOTO 106
334
               TR=TIMEPN(R1(MARK, JJ-1), R1(MARK, JJ), VR, CONST)
335
               VZ=SQRT((RI(I,J)*3E10)**2-VR*VR-(ANGMOM/R1(MARK,JJ-1))**2)
336
               Z(MARK, JJ) = VZ*TR+Z(MARK, JJ-1)
337
338
               IF (Z(MARK, JJ).GT.J*DZ)GOTO 1021
               VSUM(MARK)=VSUM(MARK)+VZ
339
340
               CALL ABOB2P(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VR,CONST,LAMDA,
              *TE,I,J,JJ,ZATOM)
341
               DTR=TR*1.ODO
342
               IF (IVAR.EQ.2) GOTO 1041
343
344
               CALL DQG32(O.DO, DTR, FETA4, Y112)
345
               GOTO 1042
         1041 CALL DQG32(O.DO, DTR, FETA2, Y112)
346
347
          1042 THETA (MARK, JJ) = THETA (MARK, JJ-1)+Y112*ANGMOM
```



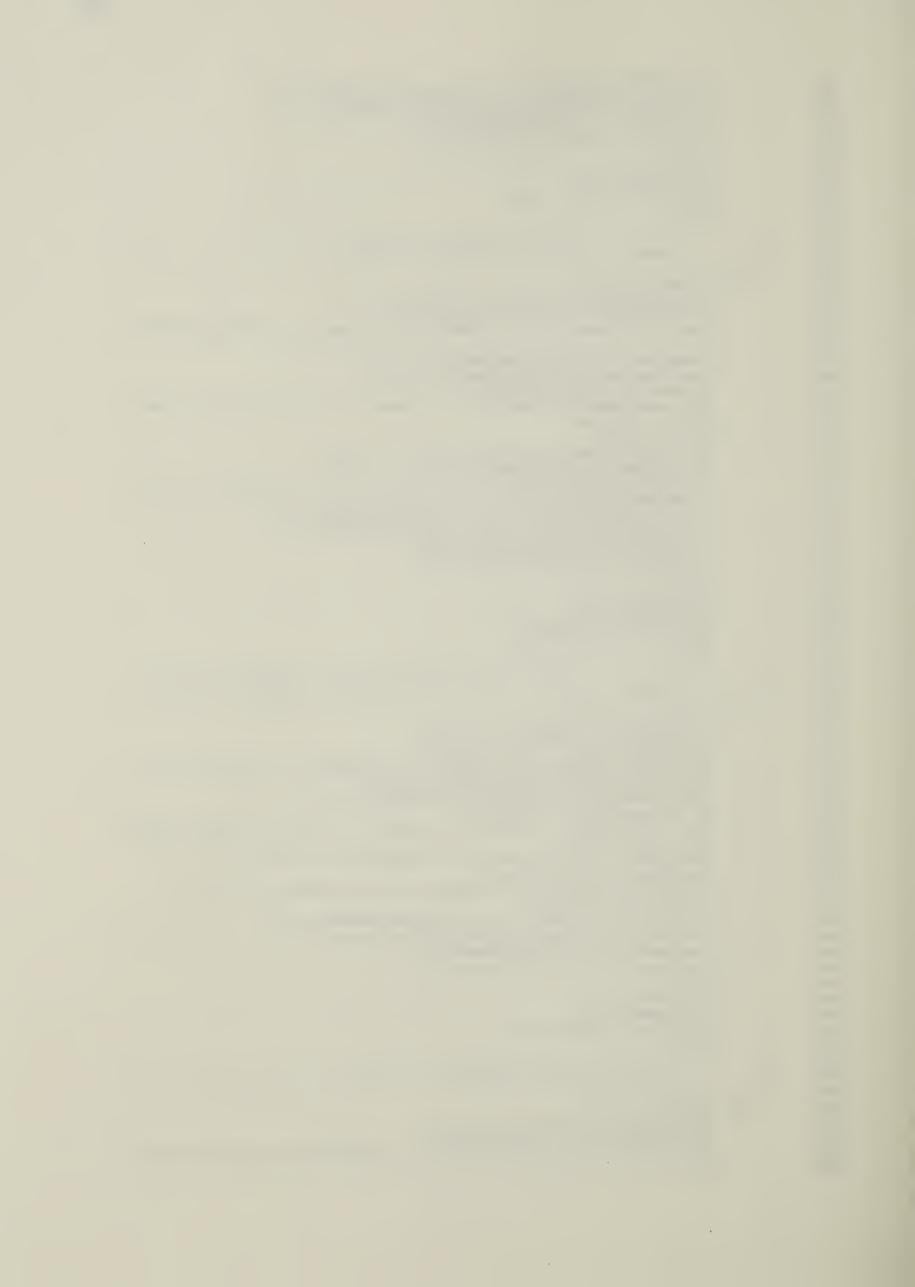
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348
               VR=-SQRT(VR*VR-CONST*(1/R1(MARK, JU))**2-1/R1(MARK, JU-1)**2))
349
               VT=ANGMOM/R1(MARK, JJ)
350
               VX=VR*SIN(THETA(MARK,JJ))+VT*COS(THETA(MARK,JJ))
351
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
352
               X=R1(MARK,JJ)*SIN(THETA(MARK,JJ))
353
               Y=R1(MARK, JJ)*COS(THETA(MARK, JJ))
354
               I = I - 1
               LOCX(MARK, JJ)=I
355
356
               LOCY(MARK, JJ)=J
357
               GOTO 4
358
         C----
                     RAY CALC.(UP) WITH NON-PARABOLIC DECREASING PROFILE N=NO(1+\Delta**2/R**2)
359
         C
360
361
         C--
362
           113 CONST=(ANGMOM*ANGMOM+9E2O*NOI(I,J)*AOISQ(I,J)/CRIDEN)
363
               GOTO 104
364
         C - -
365
         С
                    RAY REACHES MINIMUM/MAXIMUM
366
         C
                    N=NO(1+R**2/A**2)
367
368
             7 R1(MARK, JJ)=RMIN
369
               GOTO 8
             5 R1(MARK, JJ)=RMAX
370
371
             8 TR=RTIME(R1(MARK, JJ-1), R1(MARK, JJ), VX, VY, I, J, PHI, D)
372
               VZ=DSQRT(RI(I,J)**2*9D2O-VX*VX-VY*VY-OMEGA(I,J)*OMEGA(I,J)
               **R1(MARK, JJ-1)**2*1.0D0)
373
374
               Z(MARK,JJ)=VZ*TR+Z(MARK,JJ-1)
375
               IF (Z(MARK, JJ).GT.J*DZ) GOTO 6
376
               VSUM(MARK)=VSUM(MARK)+VZ
377
               CALL ABSORB(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VX,VY,PHI,LAMDA,
378
               *TE,D,I,J,JJ,ZATOM)
379
               VXO = VX
380
               VYO=VY
381
               VX=XVEL(X,VXO,TR,I,J)
               VY=YVEL(Y, VYO, TR, I, J)
382
               X=XCOOR(X,VXO,TR,I,J)
383
               Y=YCOOR(Y, VYC, TR, I, J)
384
               THETA(MARK, JJ) = ANGLE(X, Y)
385
386
               VR=0.0
               ANGVEL=VX*COS(THETA(MARK, JJ))-VY*SIN(THETA(MARK, JJ))
387
388
               ANGMOM=R1(MARK, JJ) * ANGVEL
389
               LOCX(MARK, JJ)=I
               LOCY (MARK, JJ) = J
390
               IF (R1(MARK, JJ-1).GT.R1(MARK, JJ)) GOTO 3
391
392
               GOTO 4
393
         C -----
                    N=NO(1-R**2/A**2) FIND MIN. RADIUS
394
         C
395
         C
            43 R1(MARK, JJ)=RMIN
396
               TR=0.25*ALOG(ABS(TERM1+ABS(TERM2))/(TERM1-ABS(TERM2)))/OMEGA(I,J)
397
               VZ=DSQRT(RI(I,J)*RI(I,J)*9D2O-VX*VX-VY*VY+OMEGA(I,J)*OMEGA(I,J)
398
               **R1(MARK,JJ-1)*R1(MARK,JJ-1)*1.ODO)
399
               Z(MARK, JJ)=VZ*TR+Z(MARK, JJ-1)
400
               IF(Z(MARK, JJ).GT.J*DZ) GOTO 11
401
               VSUM(MARK)=VSUM(MARK)+VZ
402
               CALL ABSOB1(MARK, TR, VX, VY, VZ, LAMDA, TE,
403
               *TERM1,TERM2,I,J,JJ,ZATOM,Z(MARK,JJ-1),DZ)
404
               VX0=VX
405
               VYO=VY
406
               VX=HXVEL(X,VXO,TR,I,J)
407
               VY=HYVEL(Y, VYO, TR, I, J)
408
409
               X=HXCOOR(X,VXO,TR,I,J)
               Y=HYCOOR(Y,VYO,TR,I,J)
410
411
               THETA (MARK, JJ) = ANGLE (X, Y)
               VR=VX*SIN(THETA(MARK, JJ))+VY*COS(THETA(MARK, JJ))
412
               ANGVEL=VX*COS(THETA(MARK, JJ))-VY*SIN(THETA(MARK, JJ))
413
               ANGMOM=R1(MARK, JJ) *ANGVEL
414
               LOCX(MARK, JJ) = I
415
               LOCY (MARK, JJ) = J
416
               GOTO 3
417
```



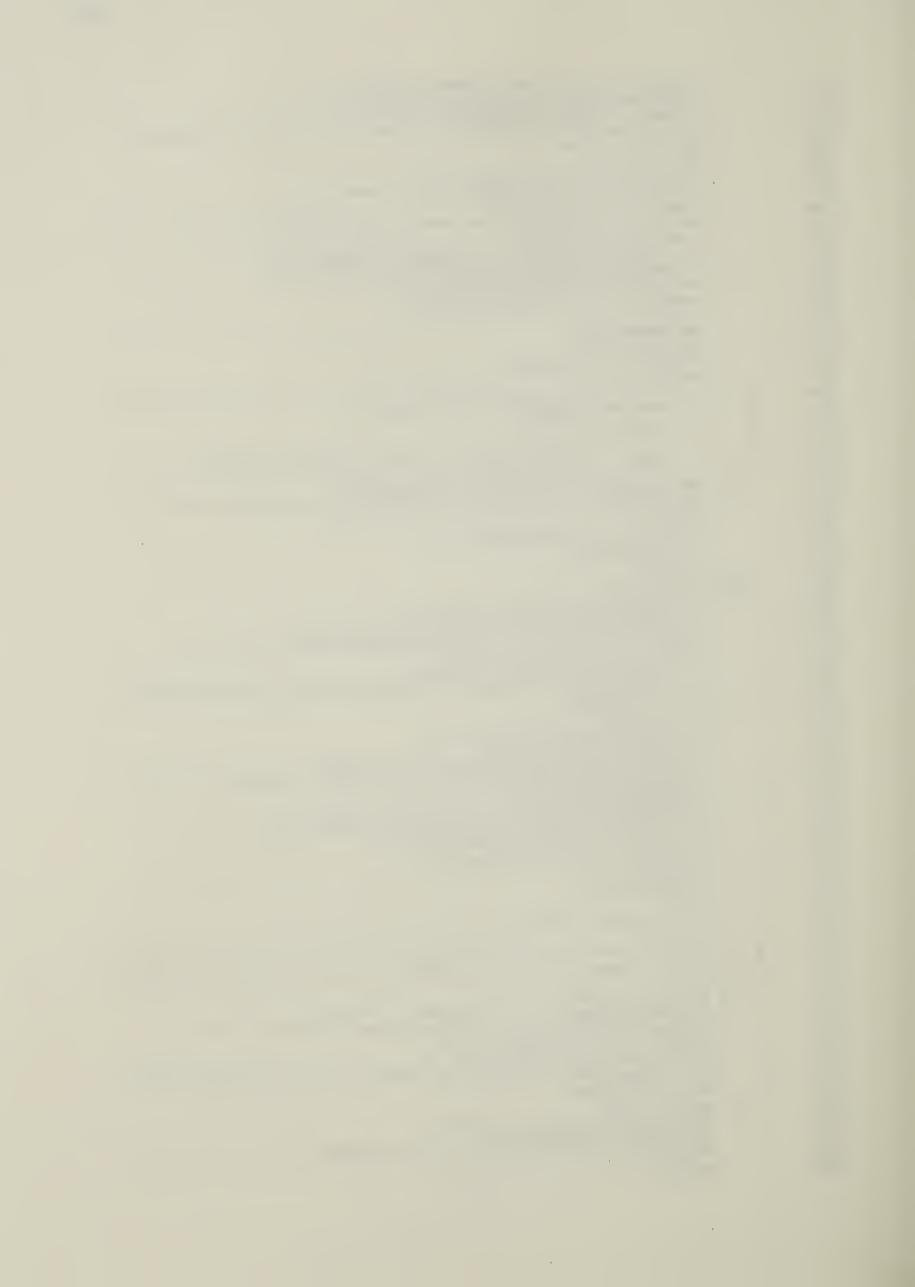
```
418
                    RAY HITS AT VERTICAL BOUNDARY
419
         С
420
         С
                    N=NO(1+R**2/A**2)
421
422
             6 Z(MARK, JJ) = J*DZ
423
               TZ = (Z(MARK, JJ) - Z(MARK, JJ - 1))/VZ
424
               R1(MARK, JJ)=DSQRT(R1(MARK, JJ-1)**2/2.DO+(VX*VX+VY*VY)/(2*OMEGA(I, J
425
               *)*OMEGA(I,J))+D*1.ODO*SIN(2*OMEGA(I,J)*TZ+PHI))
426
               CALL ABSORB(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TZ,VX,VY,PHI,LAMDA,
427
              *TE,D,I,J,JJ,ZATOM)
428
               VX0=VX
429
               VYO=VY
430
               VX=XVEL(X,VXO,TZ,I,J)
431
               VY=YVEL(Y, VYO, TZ, I, J)
432
               X = XCOOR(X, VXO, TZ, I, J)
433
               Y=YCOOR(Y, VYO, TZ, I, J)
434
               THETA(MARK,JJ)=ANGLE(X,Y)
435
               VR=VX*SIN(THETA(MARK, JJ))+VY*COS(THETA(MARK, JJ))
               ANGVEL=VX*COS(THETA(MARK, JJ))-VY*SIN(THETA(MARK, JJ))
436
437
               ANGMOM=R1(MARK, JJ) * ANGVEL
438
               VSUM(MARK)=VSUM(MARK)+VZ
439
               1+6=6
               LOCX(MARK, JJ)=I
440
441
               LOCY(MARK, JJ)=J
442
               IF (J.GT.NX) GOTO 666
443
               IF (VR.LT.O.O)GOTO 4
444
               GOTO 3
445
         С
446
         C
                    N=NO(1-R**2/A**2)
447
         C
448
            11 Z(MARK, JJ)=J*DZ
449
               TZ=(Z(MARK,JJ)-Z(MARK,JJ-1))/VZ
450
               ARG=SINH(2*OMEGA(I,J)*TZ)
               R1(MARK, JJ)=DSQRT(TERM1*(1+DSQRT(1+1.ODO*ARG*ARG))+TERM2*ARG-(VX**
451
452
              *2+VY**2)/OMEGA(I,J)**2)
453
               CALL ABSOB1(MARK, TZ, VX, VY, VZ, LAMDA, TE,
454
              *TERM1, TERM2, I, J, JJ, ZATOM, Z(MARK, JJ-1), DZ)
455
               VSUM(MARK)=VSUM(MARK)+VZ
456
               VX0=VX
457
               VYO=VY
               VX=HXVEL(X,VXO,TZ,I,J)
458
459
               VY=HYVEL(Y,VYO,TZ,I,J)
460
               X = HXCOOR(X, VXO, TZ, I, J)
461
               Y=HYCOOR(Y, VYO, TZ, I, J)
462
               THETA (MARK, JJ) = ANGLE (X, Y)
               VR=VX*SIN(THETA(MARK, JJ))+VY*COS(THETA(MARK, JJ))
463
464
               ANGVEL=VX*COS(THETA(MARK, JJ))-VY*SIN(THETA(MARK, JJ))
               ANGMOM=R1(MARK, JJ) * ANGVEL
465
               J=J+1
466
               LOCX(MARK, JJ)=I
467
468
               LOCY(MARK, JJ)=J
               IF (J.GT.NX) GOTO 666
469
               IF (VR.LT.O.O)GOTO 4
470
               GOTO 3
471
472
         C
                  N=NO(1-A**2/R**2), CONST<0.0, VR>0.0,
473
         C
474
475
           109 Z(MARK,JJ)=J*DZ
               TZ=(Z(MARK, JJ)-Z(MARK, JJ-1))/VZ
476
               TEMP1=(R1(MARK,JJ-1)*VR)**2-ABS(CONST)
477
               TEMP=(TZ+R1(MARK, JJ-1)*R1(MARK, JJ-1)*R1(MARK, JJ-1)*VR/TEMP1)**2
478
               TEMP=TEMP1*TEMP1*TEMP/R1(MARK, JU-1)**2
479
480
               TEMP=TEMP-ABS(CONST)*R1(MARK,JU-1)**2
               R1(MARK, JJ) = SQRT(TEMP/TEMP1)
481
               CALL ABOB2N(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TZ,VR,CONST,LAMDA,
482
483
              *TE, I, J, JJ, ZATOM)
484
               DTZ=TZ*1.0D0
485
               CALL DQG32(O.DO,DTZ,FETA1,Y112)
               THETA(MARK, JJ) = THETA(MARK, JJ-1)+Y112*ANGMOM
486
               VSUM(MARK)=VSUM(MARK)+VZ
487
               VR=SQRT(VR*VR+ABS(CONST)*(1/R1(MARK, JJ))**2-1/R1(MARK, JJ-1)**2))
488
```



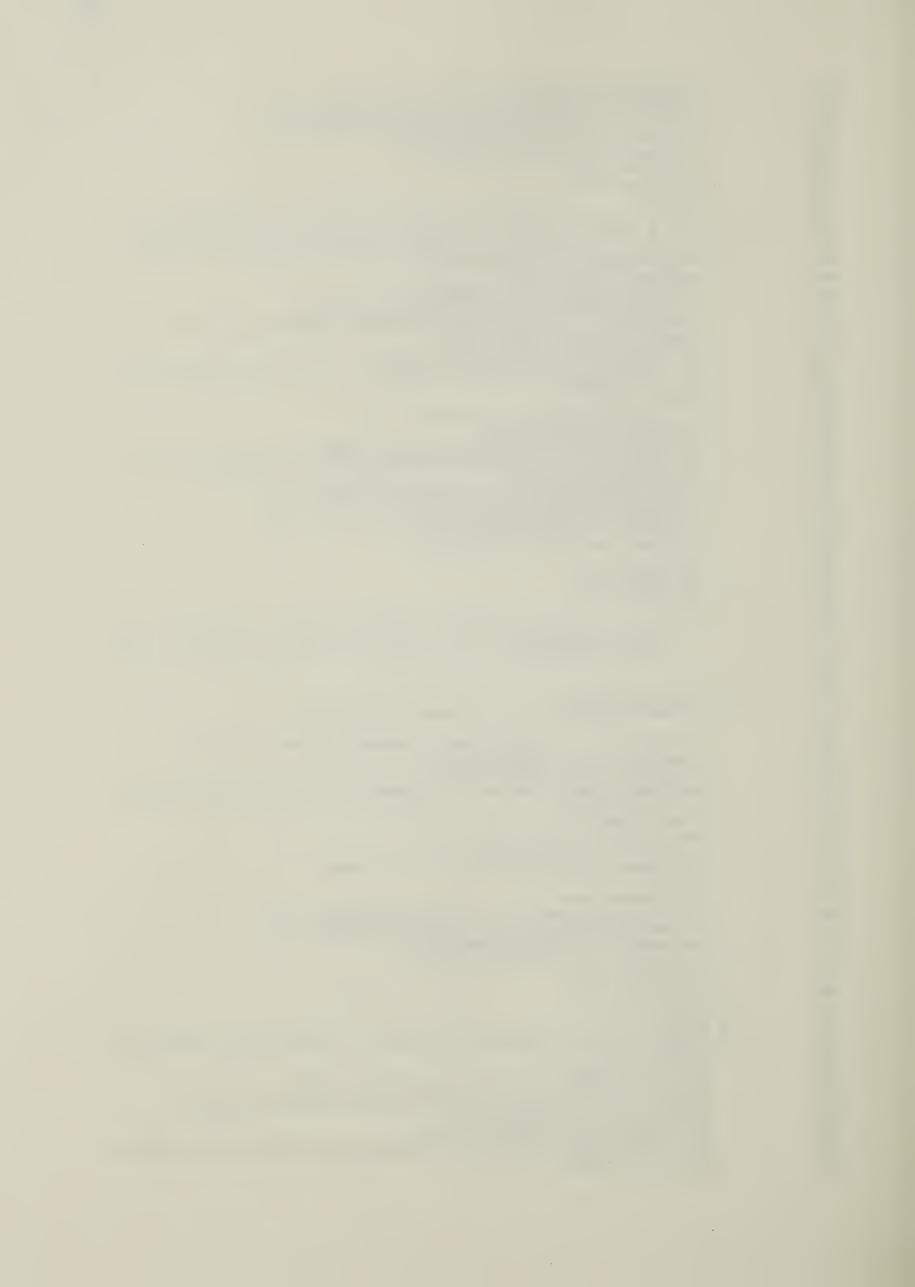
```
489
               VT = ANGMOM/R1 (MARK, JJ)
490
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
491
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
492
               X=R1(MARK, JJ) *SIN(THETA(MARK, JJ))
493
               Y=R1(MARK,JJ)*COS(THETA(MARK,JJ))
494
               J=J+1
               LOCX(MARK, JJ) = I
495
496
               LOCY (MARK, JJ) = J
497
               IF (J.GT.NX) GOTO 666
498
               GOTO 3
499
        C
                    N=NO(1-A**2/R**2), CONST<0.0, VR<0.0,
500
        С
501
        C
502
          1091 Z(MARK, JJ)=J*DZ
503
               TZ = (Z(MARK, JJ) - Z(MARK, JJ - 1))/VZ
504
               TEMP1=(R1(MARK,JJ-1)*VR)**2-ABS(CONST)
               TEMP=(TZ-R1(MARK, JJ-1)*R1(MARK, JJ-1)*R1(MARK, JJ-1)*ABS(VR)/TEMP1)*
505
506
              **2
               TEMP=TEMP1*TEMP1*TEMP/R1(MARK, JJ-1)**2
507
508
               TEMP=TEMP-ABS(CONST)*R1(MARK,JJ-1)**2
               R1(MARK, JJ) = SQRT(TEMP/TEMP1)
509
               CALL ABOB2N(MARK, R1(MARK, JJ-1), Z(MARK, JJ-1), DZ, TZ, VR, CONST, LAMDA,
510
511
              *TE,I,J,JJ,ZATOM)
512
               DTZ=TZ*1.0D0
               CALL DQG32(O.DO,DTZ,FETA2,Y112)
513
               THETA (MARK, JJ) = THETA (MARK, JJ-1)+Y112*ANGMOM
514
               VR=-SQRT(VR*VR+ABS(CONST)*(1/R1(MARK,JJ)**2-1/R1(MARK,JJ-1)**2))
515
               VT=ANGMOM/R1(MARK, JJ)
516
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
517
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
518
               X=R1(MARK, JJ)*SIN(THETA(MARK, JJ))
519
               Y=R1(MARK, JJ) *COS(THETA(MARK, JJ))
520
521
               J=J+1
               LOCX(MARK, JJ) = I
522
523
               LOCY (MARK, JJ) = J
               VSUM(MARK)=VSUM(MARK)+VZ
524
525
               IF (J.GT.NX) GOTO 666
               GOTO 4
526
527
        С
                    N=NO(1-A**2/R**2), OR N=NO(1+A**2/R**2), CONST>0.0, VR>0.0
528
         С
         С
529
530
           102 Z(MARK, JJ)=J*DZ
               TZ=(Z(MARK,JJ)-Z(MARK,JJ-1))/VZ
531
               TEMP1=(R1(MARK, JU-1)*VR)**2+CONST
532
               TEMP=(TZ+R1(MARK, JJ-1)*R1(MARK, JJ-1)*R1(MARK, JJ-1)*VR/TEMP1)**2
533
               TEMP=TEMP1*TEMP1*TEMP/R1(MARK, JU-1)**2
534
               TEMP=TEMP+CONST*R1(MARK, JU-1)*R1(MARK, JU-1)
535
               R1(MARK, JJ) = SQRT(TEMP/TEMP1)
536
               CALL ABOB2P(MARK, R1(MARK, JJ-1), Z(MARK, JJ-1), DZ, TZ, VR, CONST, LAMDA,
537
538
              *TE,I,U,JJ,ZATOM)
               THETA(MARK, JJ)=THETA(MARK, JJ-1)+ANGMOM*TR/R1(MARK, JJ)**2
539
               VSUM(MARK)=VSUM(MARK)+VZ
540
541
               VR=SQRT(VR*VR-CONST*(1/R1(MARK,JJ)**2-1/R1(MARK,JJ-1)**2))
542
               VT=ANGMOM/R1(MARK, JJ)
543
               VX=VR*SIN(THETA(MARK, JU))+VT*COS(THETA(MARK, JU))
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
544
545
               X=R1(MARK, JJ)*SIN(THETA(MARK, JJ))
546
               Y=R1(MARK, JJ)*COS(THETA(MARK, JJ))
547
               J=J+1
               LOCX(MARK, JJ)=I
548
549
               LOCY(MARK, JJ)=J
550
               IF (J.GT.NX) GDTD 666
551
               GOTO 3
        С
552
                   N=NO(1-A**2/R**2), CONST>0.0, VR<0.0
553
        C
554
        C
555
          1021 Z(MARK, JJ) = J*DZ
               TZ=(Z(MARK,JJ)-Z(MARK,JJ-1))/VZ
556
               TEMP1=(R1(MARK, JJ-1)*VR)**2+CONST
557
558
               TEMP=(TZ-R1(MARK, JJ-1)*R1(MARK, JJ-1)*R1(MARK, JJ-1)*ABS(VR)/TEMP1)*
              **9
559
```



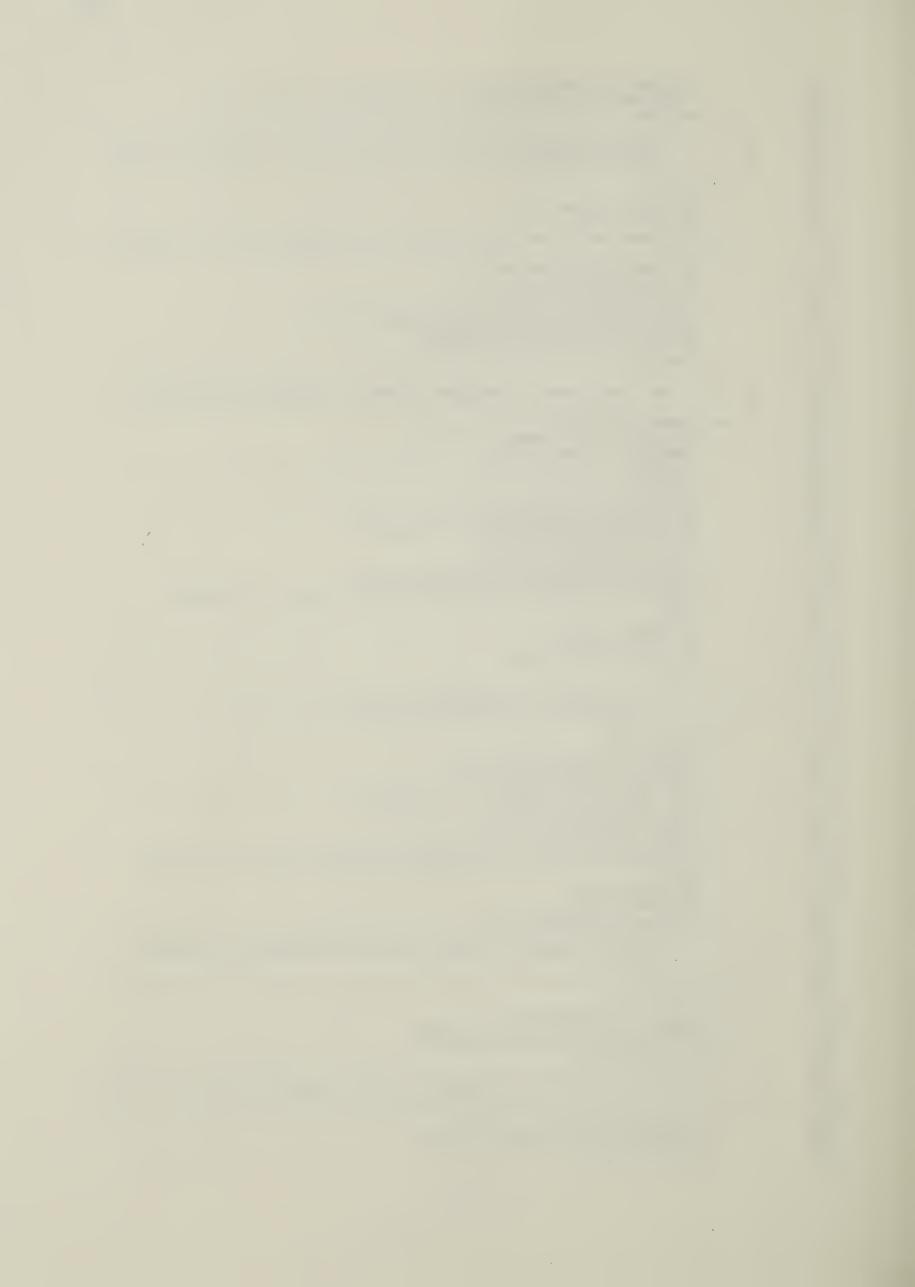
```
TEMP=TEMP1*TEMP1*TEMP/R1(MARK, JJ-1)**2
560
561
               TEMP=TEMP+CONST*R1(MARK, JJ-1)*R1(MARK, JJ-1)
562
               R1(MARK, JJ) = SQRT(TEMP/TEMP1)
563
               CALL ABOB2P(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TZ,VR,CONST,LAMDA,
              *TE,I,J,JJ,ZATOM)
564
565
               DTZ=TZ*1.ODO
               CALL DQG32(O.DO,DTZ,FETA3,Y112)
566
567
               THETA(MARK, JJ)=THETA(MARK, JJ-1)+ANGMOM*Y112
568
               VSUM(MARK)=VSUM(MARK)+VZ
569
               VR=-SQRT(VR**2-CONST*(1/R1(MARK,JJ)**2-1/R1(MARK,JJ-1)**2))
               VT=ANGMOM/R1(MARK, JJ)
570
571
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
572
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
573
               X=R1(MARK, JJ)*SIN(THETA(MARK, JJ))
574
               Y=R1(MARK, JJ) *COS(THETA(MARK, JJ))
575
               1+6=6
               LOCX(MARK, JJ)=I
576
577
               LOCY(MARK, JJ)=J
578
               IF (J.GT.NX) GDTD 666
579
               GOTO 4
580
         C-
581
         С
                    FIND MAX./MIN.RADIUS FOR THE PROFILE
582
         С
                    N=NO(1-A**2/R**2)
         С
583
584
         С
                    CASE 1 : CONST<0.0 OR O.O, VR>O.O, FIND MAX. RADIUS
585
586
           105 IF (R1(MARK, JJ-1). LE.R2(1, J)) VR=ABS(VR)
               RMAX=R1(MARK, JU-1)**2*ABS(CONST)/(ABS(CONST)-(R1(MARK, JU-1)*
587
              *VR)**2)
588
589
               IF (RMAX.LT.O.O) GOTO 1052
590
               RMAX=SQRT(RMAX)
               GOTO 1051
591
          1052 RMAX=1.0E6
592
593
          1051 R1(MARK, JJ)=R2(I, J)
594
               IF (R1(MARK, JJ).GT.RMAX) GOTO 108
595
               TR=TIMENP(R1(MARK, JJ-1), R1(MARK, JJ), VR, CONST)
               VZ=SQRT((RI(I,J)*3E10)**2-VR*VR-(ANGMOM/R1(MARK,JJ-1))**2)
596
597
               Z(MARK,JJ)=Z(MARK,JJ-1)+VZ*TR
598
               IF (Z(MARK,JJ).GT.J*DZ) GOTO 109
               CALL ABOB2N(MARK, R1(MARK, JJ-1), Z(MARK, JJ-1), DZ, TR, VR, CONST, LAMDA,
599
              (MOTAZ, UL, U, I, 3T*
600
601
               DTR=TR*1.0D0
               CALL DQG32(O.DO, DTR, FETA1, Y112)
602
603
               VSUM(MARK)=VSUM(MARK)+VZ
               THETA(MARK, JJ) = THETA(MARK, JJ-1)+Y112*ANGMOM
604
605
               VR=SQRT(VR*VR+ABS(CONST)*(1/R1(MARK,JJ))**2-1/R1(MARK,JJ-1)**2))
               VT = ANGMOM/R1(MARK, JJ)
606
607
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
               VY=VR*COS(THETA(MARK,JJ))-VT*SIN(THETA(MARK,JJ))
608
609
               X=R1(MARK, JJ) *SIN(THETA(MARK, JJ))
               Y=R1(MARK, JJ) *COS(THETA(MARK, JJ))
610
               LOCX(MARK, JJ) = I
611
               LOCY (MARK, JJ) = J
612
613
               I = I + 1
614
               IF (I.GT.LAST) GOTO 32
615
               GOTO 3
616
        C --
               CASE 2 : N=NO(1-A**2/R**2), CONST<0.0, VR>0.0, FIND MAX. RADIUS
617
        C
618
        C ----
           108 R1(MARK, JJ)=RMAX
619
620
               TR=TIMENP(R1(MARK, JJ-1), R1(MARK, JJ), VR, CONST)
               VZ=SQRT((RI(I,J)*3E10)**2-VR*VR-(ANGMOM/R1(MARK,JJ-1))**2)
621
               Z(MARK,JJ)=VZ*TR+Z(MARK,JJ-1)
622
               IF (Z(MARK, JJ).GT.J*DZ) GOTO 109
623
               CALL ABOB2N(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VR,CONST,LAMDA,
624
              *TE, I, J, JJ, ZATOM)
625
626
               DTR=TR*1.0D0
               CALL DQG32(O.DO, DTR, FETA1, Y112)
627
               VSUM(MARK)=VSUM(MARK)+VZ
628
629
               THETA (MARK, JJ)=THETA (MARK, JJ-1)+Y112*ANGMOM
               VR=0.0
630
```



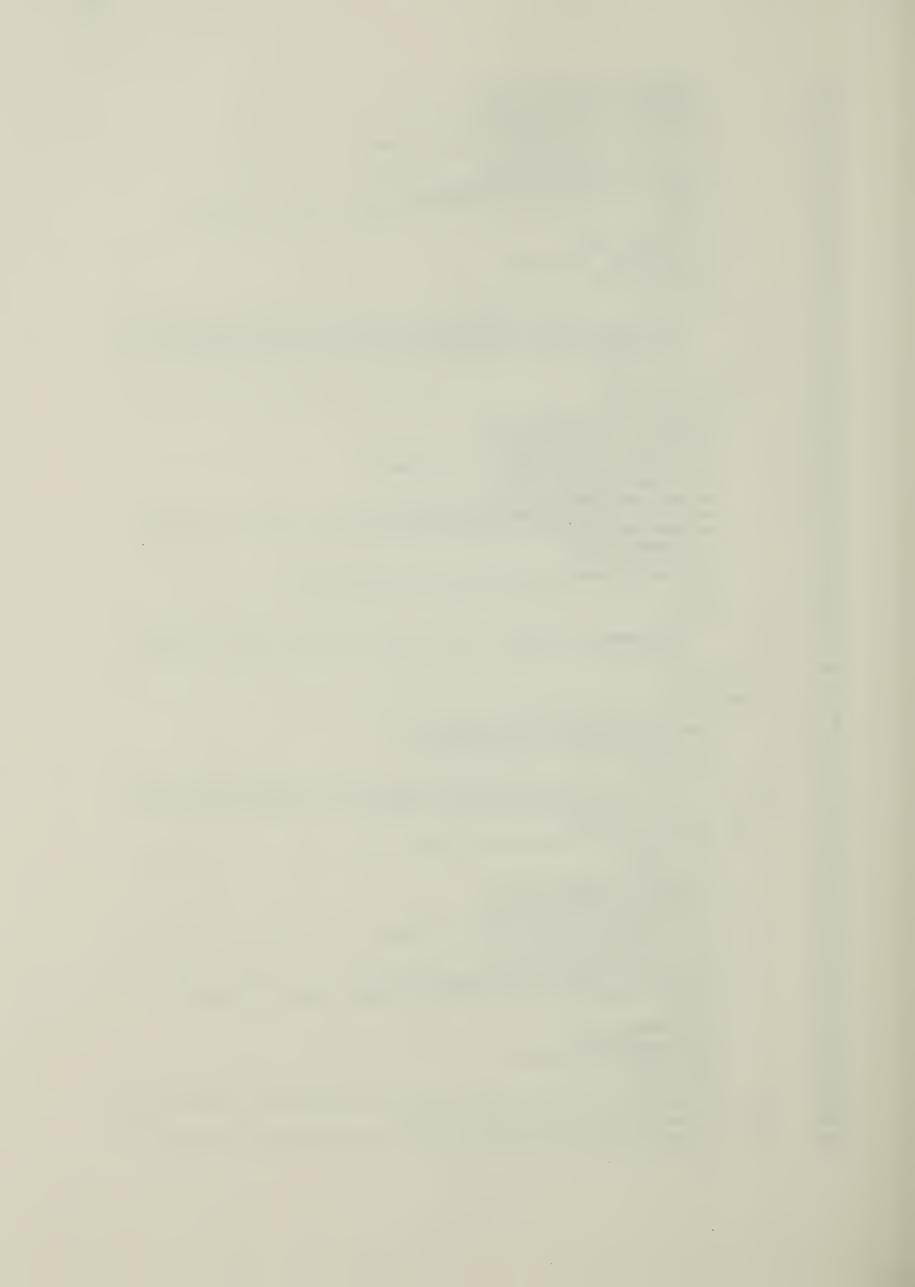
```
VT = ANGMOM/R1 (MARK, JJ)
631
632
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
633
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
               X=R1(MARK, JJ)*SIN(THETA(MARK, JJ))
634
635
               Y=R1(MARK, JJ) *COS(THETA(MARK, JJ))
636
               LOCX(MARK, JJ) = I
637
               LOCY (MARK, JJ)=J
638
               GOTO 4
639
        C --
               CASE 3: N=NO(1-A**2/R**2), CONST<0.0, VR<0.0, FIND MIN. RADIUS
640
        С
        C ---
641
           107 RMIN=ABS(ANGMOM/(RI(I,J)*3E10))
642
643
               R1(MARK,JJ)=R2(I-1,J)
644
               IF (R1(MARK, JJ).LT.RMIN) GOTO 120
645
               TR=TIMENN(R1(MARK, JJ-1), R1(MARK, JJ), VR, CONST)
646
               VZ=SQRT((RI(I,J)*3E10)**2-VR*VR-(ANGMOM/R1(MARK,JJ-1))**2)
647
               Z(MARK,JJ)=VZ*TR+Z(MARK,JJ-1)
648
               IF (Z(MARK, JJ).GT. J*DZ) GOTO 1091
649
               CALL ABOB2N(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VR,CONST,LAMDA,
              *TE, I, J, JJ, ZATOM)
650
651
               DTR=TR*1.0D0
652
               CALL DQG32(O.DO,DTR,FETA2,Y112)
653
               VSUM(MARK)=VSUM(MARK)+VZ
654
               THETA (MARK, JJ) = THETA (MARK, JJ-1)+Y112*ANGMOM
655
               VR=-SQRT(VR*VR+ABS(CONST)*(1/R1(MARK,JU)**2-1/R1(MARK,JU-1)**2))
               VT=ANGMOM/R1(MARK, JJ)
656
657
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
658
659
               X=R1(MARK, JJ)*SIN(THETA(MARK, JJ))
660
               Y=R1(MARK, JJ) *COS(THETA(MARK, JJ))
               I = I - 1
661
               LOCX(MARK, JJ) = I
662
               LOCY (MARK, JJ)=J
663
664
665
        C
666
        С
                   CASE 4 :N=NO(1-A**2/R**2), CONST>O.O, VR<O.O, FIND MIN. RADIUS
                   N=NO(1+A**2/R**2)
667
        C
668
669
670
           106 R1(MARK, JJ)=RMIN
               TR=TIMEPN(R1(MARK, JU-1), R1(MARK, JU), VR, CONST)
671
672
               VZ=SQRT((RI(I,J)*3E10)**2-VR*VR-(ANGMOM/R1(MARK,JJ-1))**2)
673
               Z(MARK, JJ)=VZ*TR+Z(MARK, JJ-1)
674
675
               IF (Z(MARK, JJ).GT.J*DZ) GOTO 102
               CALL ABOB2P(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VR,CONST,LAMDA,
676
              *TE,I,J,JJ,ZATOM)
677
               DTR=TR*1.0D0
678
679
               CALL DQG32(O.ODO, DTR, FETA2, Y112)
               VSUM(MARK)=VSUM(MARK)+VZ
680
               THETA(MARK, JJ)=THETA(MARK, JJ-1)+Y112*ANGMOM
681
               VR=0.0
682
               VT=ANGMOM/R1(MARK, JJ)
683
               VX=VR*SIN(THETA(MARK, JJ))+VT*COS(THETA(MARK, JJ))
684
               VY=VR*COS(THETA(MARK, JJ))-VT*SIN(THETA(MARK, JJ))
685
               X=R1(MARK, JJ)*SIN(THETA(MARK, JJ))
686
               Y=R1(MARK, JJ) *COS(THETA(MARK, JJ))
687
               LOCX(MARK, JJ) = I
688
689
               LOCY (MARK, JJ) = J
690
               GOTO 3
           120 WRITE(6,612)
691
           612 FORMAT(/'*****RAY REACHES THE LOWEST LIMIT AND ROTATES AROUND THE
692
              *AXIS****//)
693
               R1(MARK, JJ)=RMIN
694
               TR=TIMENN(R1(MARK, JJ-1), R1(MARK, JJ), VR, CONST)
695
               VZ = SQRT((RI(I,J)*3E10)**2-VR*VR-(ANGMOM/R1(MARK,JJ-1))**2)
696
               Z(MARK,JJ)=VZ*TR+Z(MARK,JJ-1)
697
               IF (Z(MARK, JJ).GT.J*DZ) GOTO 1091
698
               CALL ABOB2N(MARK,R1(MARK,JJ-1),Z(MARK,JJ-1),DZ,TR,VR,CONST,LAMDA,
699
              *TE, I, J, JJ, ZATOM)
700
```



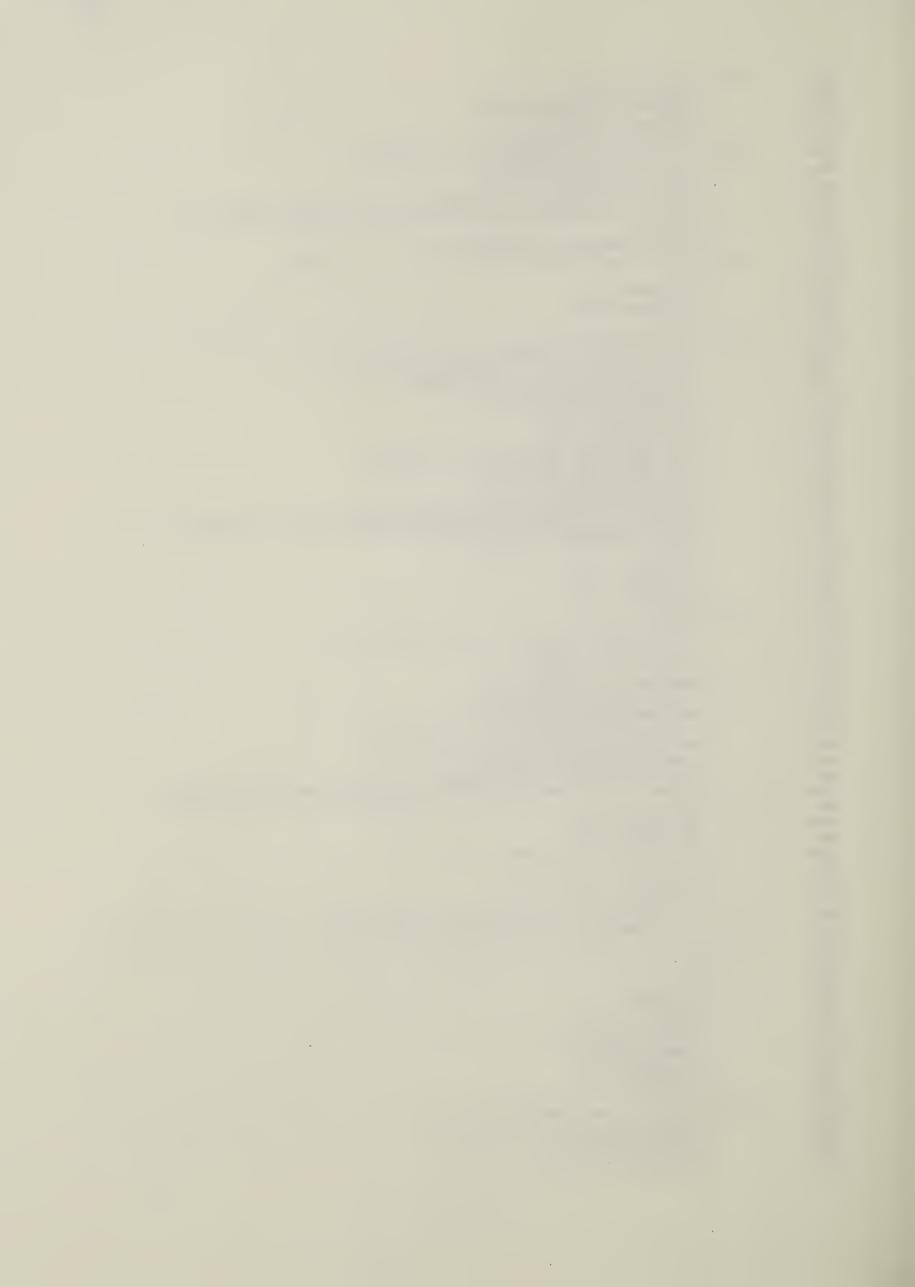
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701
                VSUM(MARK)=VSUM(MARK)+VZ
702
                THETA(MARK, JJ)=THETA(MARK, JJ-1)+ANGMOM*TR/R1(MARK, JJ)**2
703
                GOTO 666
704
         C-
705
         С
                    ALGORITHM FOR FINDING RAY LOCATIONS WHEN IT REACHES THE INNER
         С
706
                    MOST CORE SHELL
707
         C-
708
             9 11=11+1
                IF (JJ.GT.100)G0T0 37
709
710
                VDOTR=X*VX+Y*VY
711
               TR1=DSQRT(VDOTR*VDOTR+(R2(1,J)*R2(1,J)-R1(MARK,JJ-1)**2)*(VX*VX+VY
712
               **VY))
713
                TR1=-VDOTR-SIGN(TR1, VDOTR)
714
                TR1=TR1/(VX*VX+VY*VY)
715
                TR = -2*VDOTR/(VX**2+VY**2)
716
                VZ=DSQRT(RI(I,J)*RI(I,J)*9E2O-VX*VX-VY*VY)
717
                Z(MARK, JJ)=Z(MARK, JJ-1)+VZ*TR/2
                IF (Z(MARK,JJ).GT.J*DZ) GOTO 94
718
719
                GOTO 96
720
         С
721
         C
                    RAY HITS VERTICAL BOUNDARY BEFORE IT REACHES THE MINIMUM
722
         С
723
            94 Z(MARK, JJ)=J*DZ
724
                TZ=(Z(MARK, JJ)-Z(MARK, JJ-1))/VZ
725
                VSUM(MARK)=VSUM(MARK)+VZ
726
                X = X + VX * TZ
                Y = Y + VY * TZ
727
728
                R1(MARK,JJ)=DSQRT(X*X+Y*Y)
729
                THETA (MARK, JJ) = ANGLE(X, Y)
730
                A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
731
                A2=1.14E4*LAMDA*TE(1,J)
               ALAMDA = ALOG(AMIN1(A1,A2))
732
733
                A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
734
               KA(MARK, JJ) = A3*NOI(1, J) * *2*3E10*TZ/SQRT(1-NOI(1, J)/CRIDEN)
735
                J=J+1
736
               LOCX(MARK, JJ)=I
737
                LOCY (MARK, JJ) = J
738
               IF (J.GT.NX) GOTO 666
739
                GOTO 9
         С
740
741
         C
                    TO CALCULATE THE MINIMUM POINT IN R
742
         C
            96 X=X+VX*TR/2
743
               Y=Y+VY*TR/2
744
745
               R1(MARK,JJ)=DSQRT(X**2+Y**2)
746
               THETA (MARK, JJ) = ANGLE (X, Y)
               A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
747
               A2=1.14E4*LAMDA*TE(1,J)
748
749
               ALAMDA=ALOG(AMIN1(A1,A2))
               A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
750
               KA(MARK, JJ) = A3*NOI(1, J) * *2*3E10*(TR/2)/SQRT(1-NOI(1, J)/CRIDEN)
751
752
               TR2=TR
               LOCX(MARK, JJ)=I
753
754
               LOCY(MARK, JJ)=J
755
               VSUM(MARK)=VSUM(MARK)+VZ
756
         С
        С
                    TO LOCATE THE NEXT POINT AFTER HAVING REACHED THE MINIMUM
757
758
        С
                    POINT
759
        С
760
           994 ปป=ปป+1
               IF (JJ.GT.100) GDTO 37
761
               Z(MARK,JJ)=Z(MARK,JJ-1)+VZ*TR2/2
762
            99 IF (Z(MARK, JJ).GT.J*DZ) GOTO 97
763
764
               GOTO 98
765
        C -
                   RAY HITS VERTICAL BOUNDARY BEFORE IT REACHES THE SHELL SURFACE
        C
766
        C
767
            97 Z(MARK, JJ) = J*DZ
768
769
               TZ = (Z(MARK,JJ) - Z(MARK,JJ - 1))/VZ
               X = X + VX * TZ
770
```



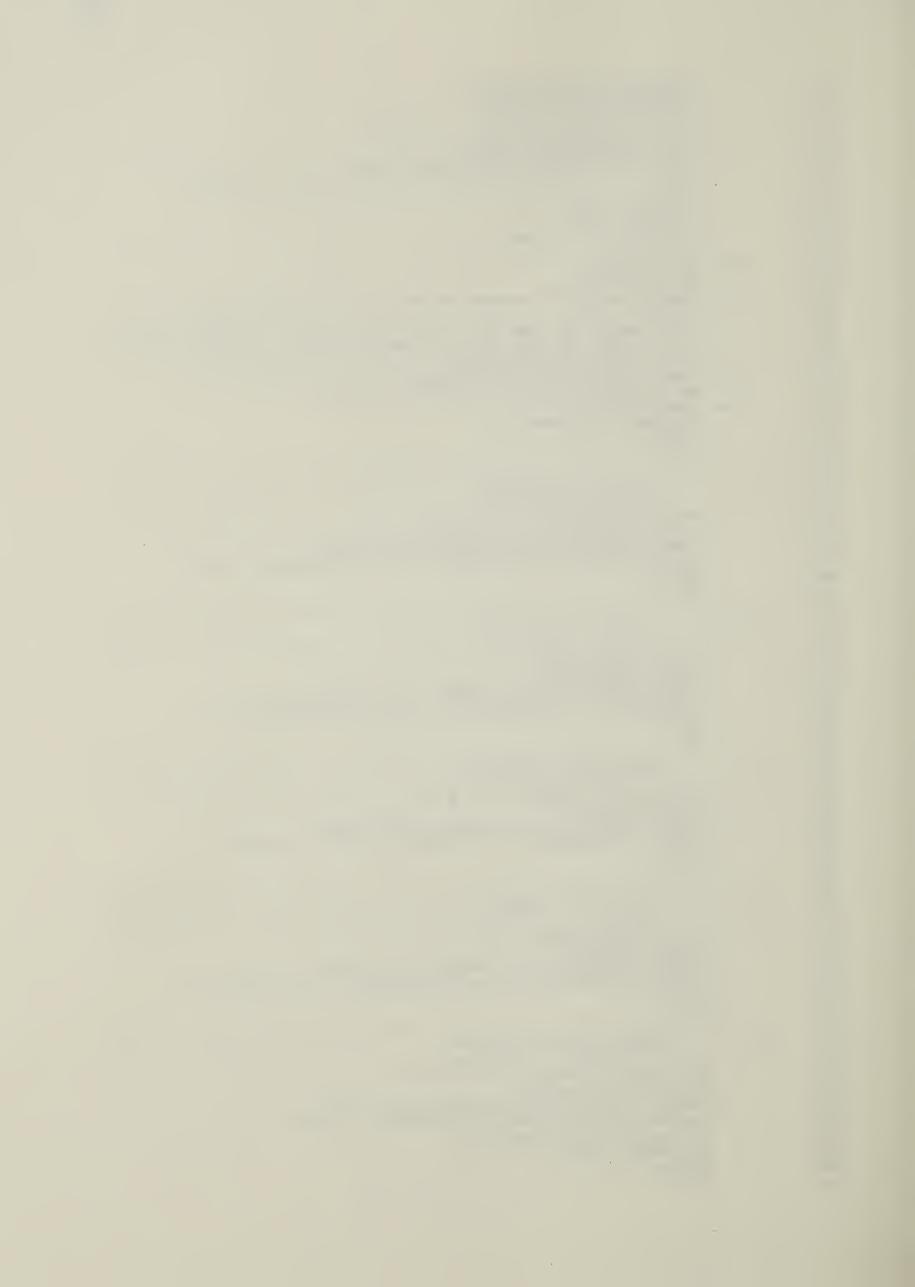
```
771
                Y = Y + VY * TZ
772
                VSUM(MARK)=VSUM(MARK)+VZ
773
               R1(MARK, JJ)=DSQRT(X*X+Y*Y)
774
                THETA (MARK, JJ) = ANGLE (X, Y)
775
                A1=2.19E3*TE(1,U)*SQRT(TE(1,U))*LAMDA
                A2=1.14E4*LAMDA*TE(1,J)
776
               ALAMDA=ALOG(AMIN1(A1,A2))
777
778
                A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
               KA(MARK, JJ) = A3*NOI(1, J) ** 2* 3E10*TZ/SQRT(1-NOI(1, J)/CRIDEN)
779
780
                J=J+1
781
               LOCX(MARK, JJ)=I
               LOCY(MARK, JJ)=J
782
783
               IF (J.GT.NX) GOTO 666
784
               TR2=TR2-2*TZ
785
               GOTO 994
786
         C -----
787
         С
                   TO FIND THE POINT SYMMETRICAL TO THE FIRST ENTRY POINT AT THE
788
         С
                   INNER MOST CORE (ITS RADIUS MIGHT BE SMALLER THAN THAT OF THE
789
         C
                   1ST SHELL)
790
         С
791
            98 X=X+VX*TR2/2
792
               Y=Y+VY*TR2/2
793
               VSUM(MARK)=VSUM(MARK)+VZ
794
               R1(MARK, JJ)=DSQRT(X*X+Y*Y)
795
               THETA (MARK, JJ) = ANGLE(X, Y)
796
               A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
797
               A2=1.14E4*LAMDA*TE(1,J)
798
               ALAMDA=ALOG(AMIN1(A1,A2))
               A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
799
800
               KA(MARK, JJ) = A3*NOI(1, J) ** 2*3E 10*(TR2/2)/SQRT(1-NOI(1, J)/CRIDEN)
               LOCX(MARK, JJ) = I
801
802
               LOCY (MARK, JJ) = J
803
               IF (ABS(R1(MARK, JJ)-R2(1, J)).GT.1.OE-4) GOTO 92
804
               I = 2
805
               GOTO 3
806
         С
                   THE SYMMETRICAL POINT IS NOT RIGHT AT THE 1ST SHELLLAYER BUT
807
         C
808
         С
                   WITHIN IT
809
810
            92 TZZ=0
811
           995 11=11+1
               IF (JJ.GT.100) GOTO 37
812
813
               Z(MARK,JJ)=Z(MARK,JJ-1)+VZ*(TR1-TR)
               IF (Z(MARK, JJ).GT.J*DZ) GOTO 991
814
815
               GOTO 992
         C
816
817
                   RAY HITS THE COLUMN BEFORE IT REACHES THE SYMMETRICAL POINT
         C
         C
818
819
           991 Z(MARK, JJ)=J*DZ
               TZZ=(Z(MARK,JJ)-Z(MARK,JJ-1))/VZ
820
821
               X = X + VX * TZZ
               Y = Y + VY * TZZ
822
823
               VSUM(MARK)=VSUM(MARK)+VZ
824
               R1(MARK, JJ)=DSQRT(X*X+Y*Y)
               THETA(MARK, JJ) = ANGLE(X, Y)
825
826
               A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
               A2=1.14E4*LAMDA*TE(1,J)
827
               ALAMDA=ALOG(AMIN1(A1,A2))
828
               A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
829
               KA(MARK, JJ) = A3*NOI(1, J) * * 2 * 3E 10 * TZZ/SQRT(1-NOI(1, J)/CRIDEN)
830
831
               1+0=0
832
               LOCX(MARK, JJ)=I
833
               LOCY(MARK, JJ)=J
               IF (J.GT.NX) GOTO 666
834
835
               TR=TR+TZZ
               GOTO 995
836
837
        С
                  RAY HITS AT THE 1ST SHELL LAYER
        C
838
839
```



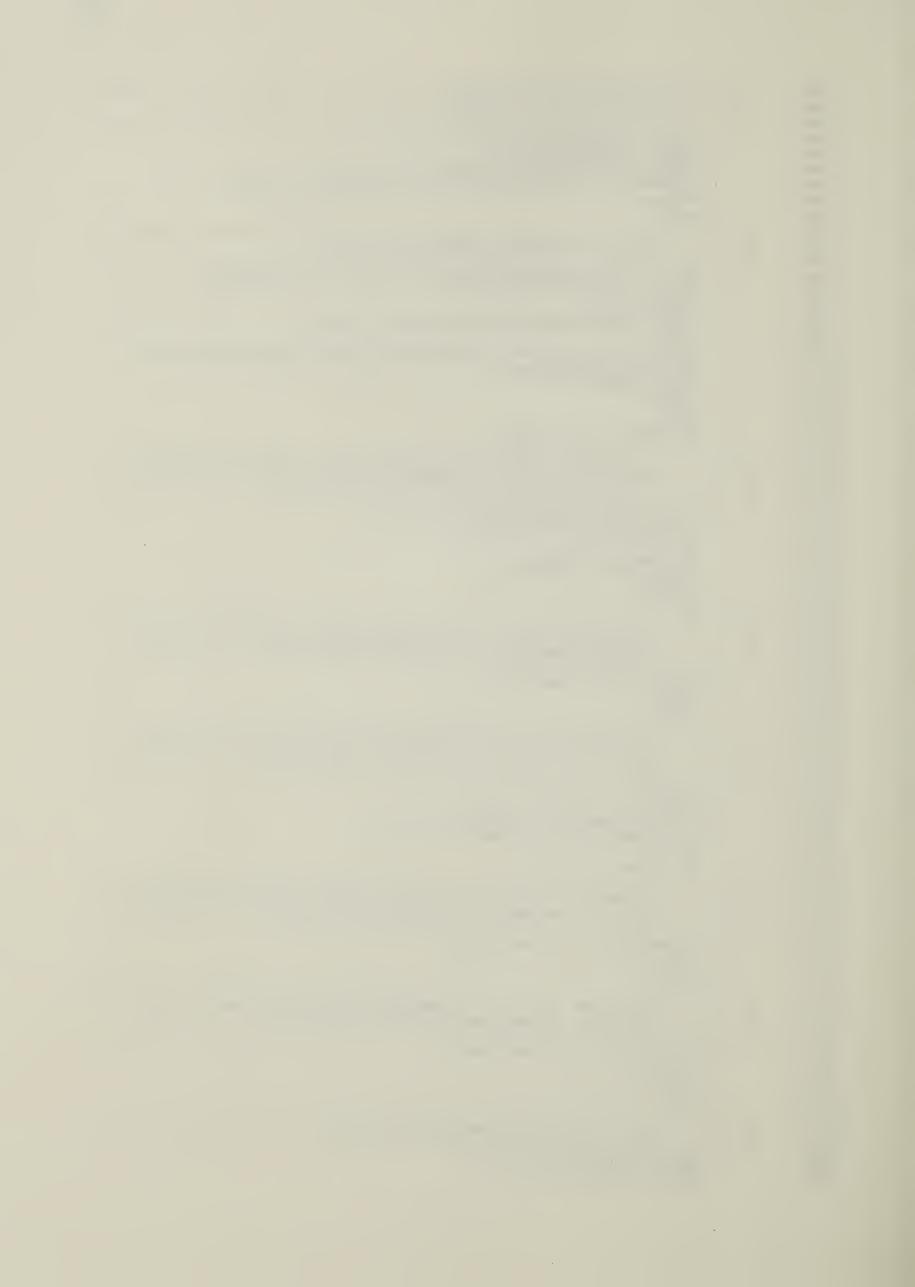
```
840
           992 X=X+VX*(TR1-TR)
                Y=Y+VY*(TR1-TR)
841
842
                VSUM(MARK)=VSUM(MARK)+VZ
843
                R1(MARK,JJ)=R2(1,J)
                THETA(MARK, JJ) = ANGLE(X, Y)
844
845
           999 A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
                A2=1.14E4*LAMDA*TE(1,J)
846
847
                ALAMDA = ALOG(AMIN1(A1,A2))
                A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
848
849
                KA(MARK, JJ) = A3*NOI(1, J)**2*3E10*(TR1-TR)/SQRT(1-NOI(1, J)/
850
               *CRIDEN)
                WRITE(6,605)MARK, J, KA(MARK, JJ)
851
           605 FORMAT(/'ABS.COEFF.(',I2,', 1,',I2,')=',E15.8)
852
853
854
                LOCX(MARK, JJ)=I
855
                LOCY (MARK, JJ) = J
856
                GOTO 3
857
           993 R1(MARK, JJ)=R2(1, J)
858
                TR=(R1(MARK,UU)-R1(MARK,UU-1))/(VR*RI(1,U))
859
                Z(MARK,JJ)=Z(MARK,JJ-1)+TR*VZ*RI(1,J)
860
                IF (Z(MARK,JJ).GT.J*DZ) GOTO 996
861
                VSUM(MARK)=VSUM(MARK)+VZ
                X=X+VX*TR*RI(1,J)
862
                Y=Y+VY*TR*RI(1,J)
863
                THETA (MARK, JJ) = ANGLE (X, Y)
864
865
                A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
                A2=1.14E4*LAMDA*TE(1,J)
866
867
                ALAMDA = ALOG(AMIN1(A1,A2))
868
                A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
                KA(MARK, JJ) = A3*NDI(1, J) * * 2 * 3E 10 * TR/SQRT(1-NDI(1, J)/CRIDEN)
869
870
                WRITE(6,605)MARK, J, KA(MARK, JJ)
871
                I = 2
872
                LOCX(MARK, JJ) = I
873
                LOCY(MARK, JJ)=J
874
                GOTO 999
875
           996 Z(MARK,JJ)=J*DZ
876
                TZZ=(Z(MARK, JJ)-Z(MARK, JJ-1))/(VZ*RI(1,J))
                X=X+VX*RI(1,J)*TZZ
877
878
                Y=Y+VY*RI(1,J)*TZZ
                VSUM(MARK)=VSUM(MARK)+VZ
879
880
                R1(MARK, JJ) = DSQRT(X*X+Y*Y)
881
                THETA (MARK, JJ) = ANGLE(X, Y)
882
                A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
                A2=1.14E4*LAMDA*TE(1,J)
883
                ALAMDA=ALOG(AMIN1(A1,A2))
884
                A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
885
               KA(MARK, JJ) = A3*NOI(1, J) **2*3E10*TZZ/SQRT(1-NOI(1, J)/CRIDEN)
886
887
                J = J + 1
                LOCX (MARK, JJ) = I
888
889
                LOCY(MARK, JJ)=J
890
                IF (J.GT.NX) GOTO 666
891
                1+55=55
               IF (JJ.GT.100) GOTO 37
892
893
               GOTO 993
894
         C----
                    ALGORITHM FOR RAYS GOING ALONG Z-AXIS
895
896
         C--
897
           110 JJ=1
898
               J= 1
               VZ=3.0E10
DZ=ZL/NX1
899
900
               R1(MARK, 1)=0.0
901
902
               THETA(MARK, 1)=0.0
               Z(MARK, 1) = 0.0
903
               LOCX(MARK, 1)=1
904
               LOCY (MARK, 1)=1
905
          1101 11=11+1
906
               IF (JJ.GT.100) GDTD 37
907
908
               TZ=DZ/(VZ*RI(1,J))
               R1(MARK,JJ)=0.0
909
               THETA(MARK, JJ) = 0.0
910
```



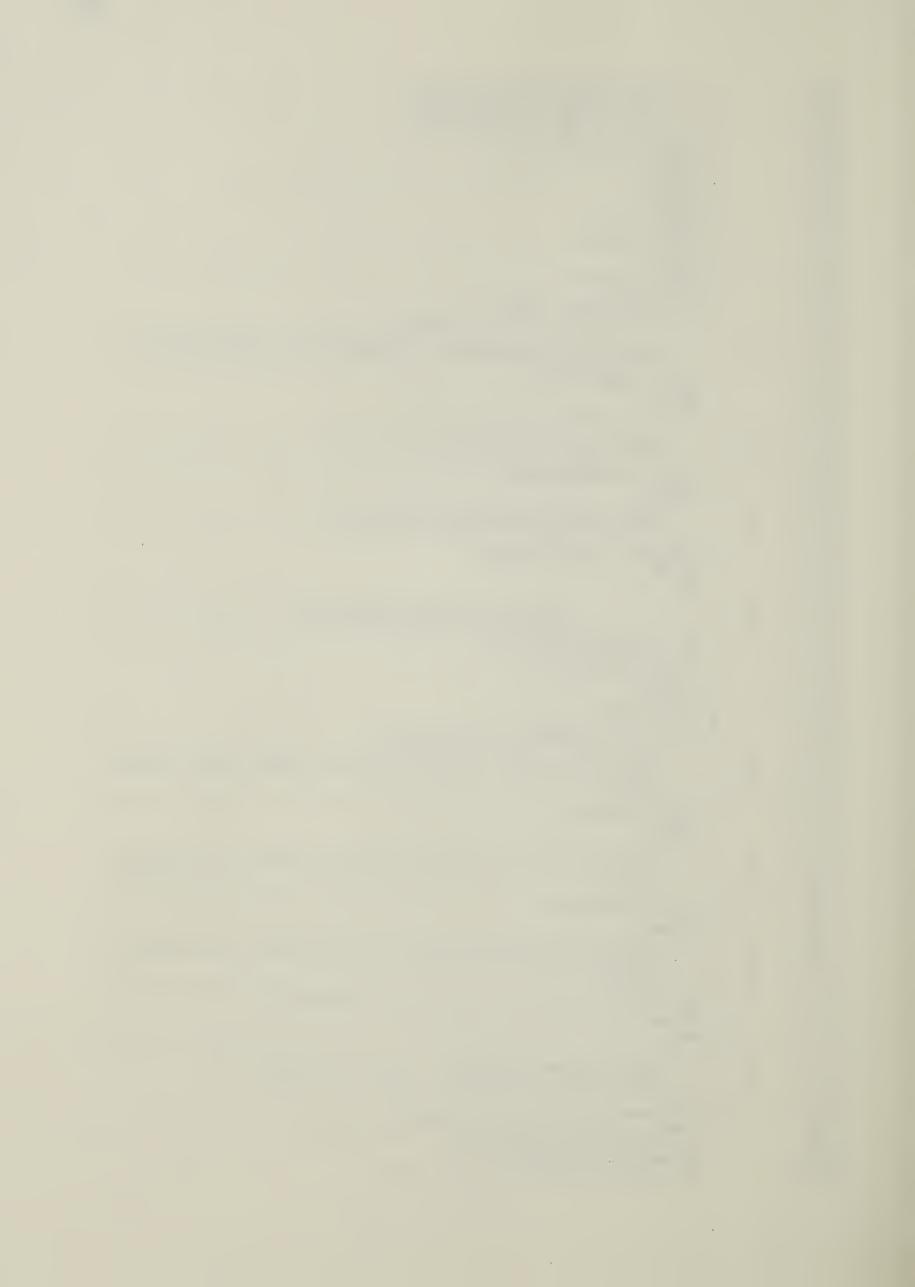
```
Z(MARK, JJ)=Z(MARK, JJ-1)+DZ
911
912
               VSUM(MARK)=VSUM(MARK)+VZ
913
               A1=2.19E3*TE(1,J)*SQRT(TE(1,J))*LAMDA
               A2=1.14E4*LAMDA*TE(1,J)
914
915
               ALAMDA=ALOG(AMIN1(A1,A2))
916
               A3=8.67E-30*LAMDA*LAMDA*ALAMDA/TE(1,J)
917
               KA(MARK, JJ) = A3*NDI(1, J) * * 2 * 3E 10 * TZ/SQRT(1-NDI(1, J)/CRIDEN)
918
               J=J+1
               LOCX(MARK, JJ)=1
919
920
               LOCY (MARK, JJ) = J
               IF (J.GT.NX) GOTO 666
921
922
               GOTO 1101
          666 NPTS(MARK)=JJ
923
924
               WRITE(6,601)MARK
925
           601 FORMAT(/'DATA FROM PROGRAM:RAYABS',/'RAY',1X,13/' RAD.POS. ',2X,
              "'ANG.POS. ',2X,
926
927
              *'AXIAL POSI.',2X,'ABS.COEF. ',2X,'X CELL LOC.',2X,'Y CELL LOC.')
               WRITE(6,602) (R1(MARK,J),THETA(MARK,J),Z(MARK,J),KA(MARK,J),LOCX(M
928
              *ARK, J), LOCY(MARK, J), J=1, JJ)
929
930
           602 FORMAT(E10.3,2X,E10.3,2X,E10.3,2X,E10.3,2X,7X,I3,2X,7X,I3)
931
               WRITE(2,603) (R1(MARK,J),Z(MARK,J),J=1,JJ)
932
           603 FORMAT (2E18.10)
933
               VSUM(MARK)=VSUM(MARK)/JJ
               GOTO 12
934
935
               END
936
        C------
937
        С
                  X VELOCITY ALGORITHM
938
939
               REAL FUNCTION XVEL(X, VX, T, I, J)
940
               DOUBLE PRECISION X
941
               COMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
               XVEL = -OMEGA(I,J)*X*SIN(DMEGA(I,J)*T)+VX*COS(DMEGA(I,J)*T)
942
943
               RETURN
944
               END
945
        C-
946
        С
                   Y VELOCITY ALGORITHM
947
948
               REAL FUNCTION YVEL(Y, VY, T, I, J)
949
               DOUBLE PRECISION Y
950
               COMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
951
               YVEL = -OMEGA(I,J)*Y*SIN(OMEGA(I,J)*T)+VY*COS(OMEGA(I,J)*T)
952
               RETURN
953
               FND
954
        C--
955
        C
                   X COORDINATE ALGORITHM
956
               REAL FUNCTION XCOOR(X, VX, T, I, J)
957
958
               DOUBLE PRECISION X
               COMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
959
960
               XCOOR=X*COS(OMEGA(I,J)*T)+VX*SIN(OMEGA(I,J)*T)/OMEGA(I,J)
961
               RETURN
962
               END
963
        C-
964
        С
                   Y COORDINATE ALGORITHM
965
               REAL FUNCTION YCOOR(Y, VY, T, I, J)
966
              DOUBLE PRECISION Y
967
               COMMON /GRIDP/R2(60,60), OMEGA(60,60), LASHEL
968
               YCDOR=Y*COS(OMEGA(I,J)*T)+VY*SIN(OMEGA(I,J)*T)/OMEGA(I,J)
969
970
              RETURN
971
              END
972
        C-
973
        С
                   MINIMUM RADIUS ALGORITHM
974
975
              REAL FUNCTION SMALR(R, VX, VY, D, I, J)
              DOUBLE PRECISION VX, VY
976
              COMMON /GRIDP/R2(60,60), OMEGA(60,60), LASHEL
977
              SMALR=R**2/2+(VX**2+VY**2)/(2*DMEGA(I,J)**2)-D
978
               IF (SMALR.LT.O.O) SMALR=0.0
979
              SMALR=SQRT(SMALR)
980
              RETURN
981
982
              END
```



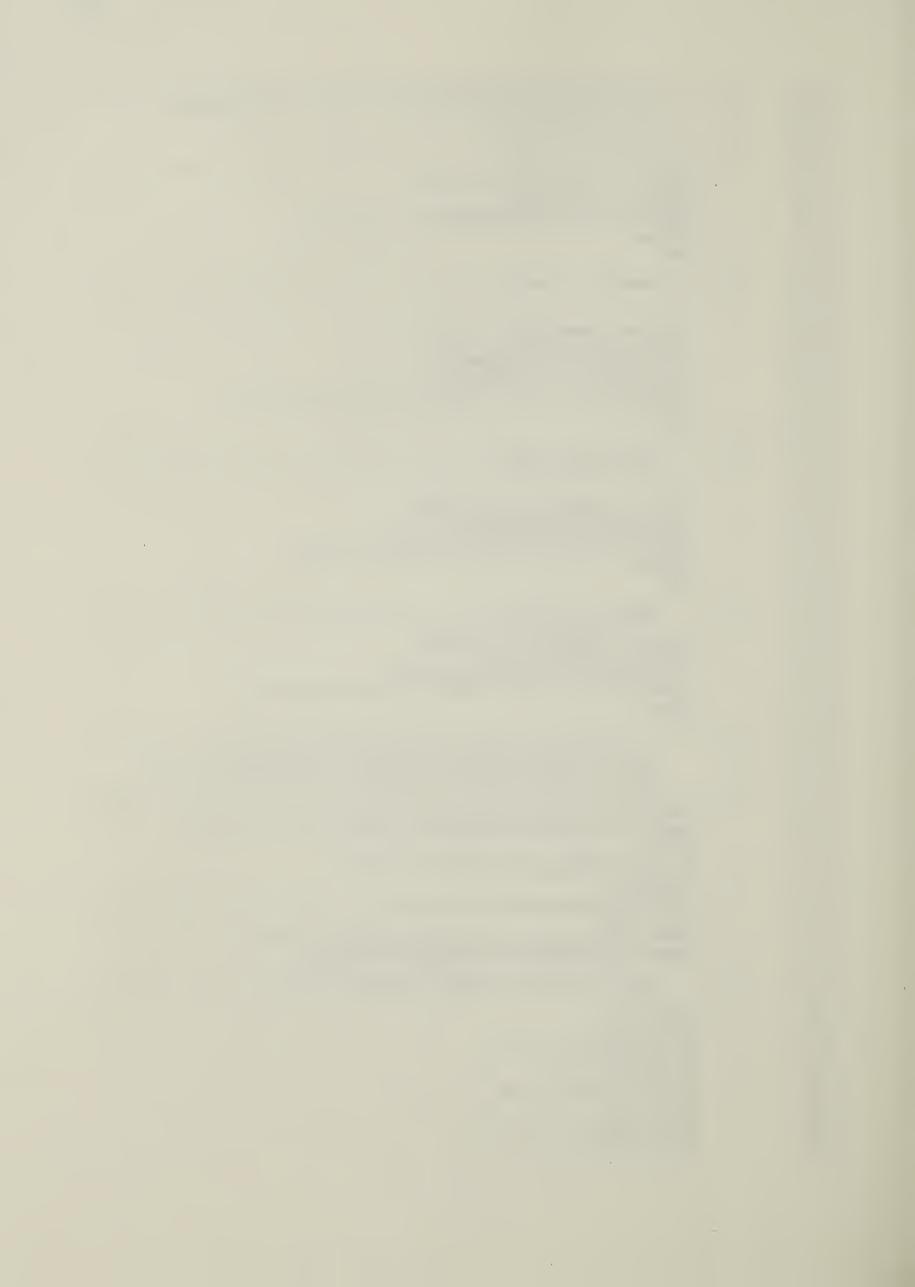
```
983
 984
                  MAXIMUM RADIUS ALGORITHM
 985
 986
               REAL FUNCTION BIGR(R, VX, VY, D, I, J)
 987
               DOUBLE PRECISION VX, VY
               COMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
 988
 989
               BIGR=DSQRT(R**2/2+(VX**2+VY**2)/(2*DMEGA(I,J)**2)+D)
 990
               RETURN
 991
               FND
 992
         C------
 993
         С
                   TIME FOR TRAVERSING FROM SHELL TO SHELL
 994
 995
               REAL FUNCTION RTIME(RNOT, RNEW, VELX, VELY, ID, JD, PHIO, DD)
 996
               DOUBLE PRECISION VELX, VELY
 997
               INTEGER FLAG
 998
               COMMON /GRIDP/R2(60,60), OMEGA(60,60), LASHEL
 999
               IO=ID
               RTIME1=RNEW**2-RNOT**2/2-(VELX**2+VELY**2)/(2*DMEGA(ID,JD)**2)
1000
1001
               RTIME 1=ASIN(RTIME 1/DD)
1002
               THETA=RTIME1
1003
               FLAG=1
1004
               10=0
1005
               IF (THETA.LT.O.O) GOTO 1
1006
         С
1007
         С
                   TO CONVERT THETA TO ITS MULTIPLE ANGLE IN THE 2ND QUADRANT
1008
         C
                   GIVEN THE ARGUMENT OF SIN(THETA) IS POSITIVE
1009
1010
             3 RTIME=(RTIME1-PHIO)/(2*OMEGA(ID, JD))
1011
               IF (RTIME.GT.O.O) RETURN
1012
               I0 = I0 + 1
               IF (FLAG.EQ.O)GOTO 2
1013
1014
               RTIME1=10*3.14159-THETA
1015
               FLAG=0
1016
               GOTO 3
1017
         С
1018
         C
                   TO CONVERT THETA TO ITS MULTIPLE VALUE IN THE 3RD QUADRANT
1019
         С
                   GIVEN THE ARGUMENT OF SIN(THETA) IS POSITIVE
1020
1021
             2 RTIME1=10*3.14159+THETA
1022
               FLAG=1
1023
1024
         C
1025
         С
                   TO CONVERT THETA TO ITS MULTIPLE VALUE IN THE 4TH QUADRANT
1026
         C
                   GIVEN THE ARGUMENT OF SIN(THETA) IS NEGATIVE
1027
1028
             1 IO=IO+1
1029
               RTIME 1=3.14159+ABS(THETA)
             5 RTIME=(RTIME1-PHIO)/(2*OMEGA(ID,JD))
1030
1031
               IF (RTIME.GT.O.O) RETURN
1032
               IO = IO + 1
1033
               IF (FLAG.EQ.O) GOTO 4
1034
         C -----
1035
         C
                   TO CONVERT THETA TO ITS MULTIPLE VALUE IN THE 2ND QUADRANT
1036
                   GIVEN THE ARGUMENT OF SIN(THETA) IS NEGATIVE
1037
         C
1038
               RTIME 1=10*3.14159-ABS(THETA)
               FLAG=0
1039
1040
               GOTO 5
         C ---
1041
                   TO CONVERT THETA TO ITS MULTIPLE VALUE IN THE 3RD QUADRANT
1042
         С
         C
                   GIVEN THE ARGUMENT OF SIN(THETA) IS NEGATIVE
1043
1044
             4 RTIME1=I0*3.14159+ABS(THETA)
1045
1046
               FLAG=1
1047
               GOTO 5
1048
1049
         C-----
                  ANGLE BETWEEN TWO CONSECUTIVE POINTS
1050
         C
1051
               REAL FUNCTION ANGLE(X,Y)
1052
1053
               DOUBLE PRECISION X,Y
```



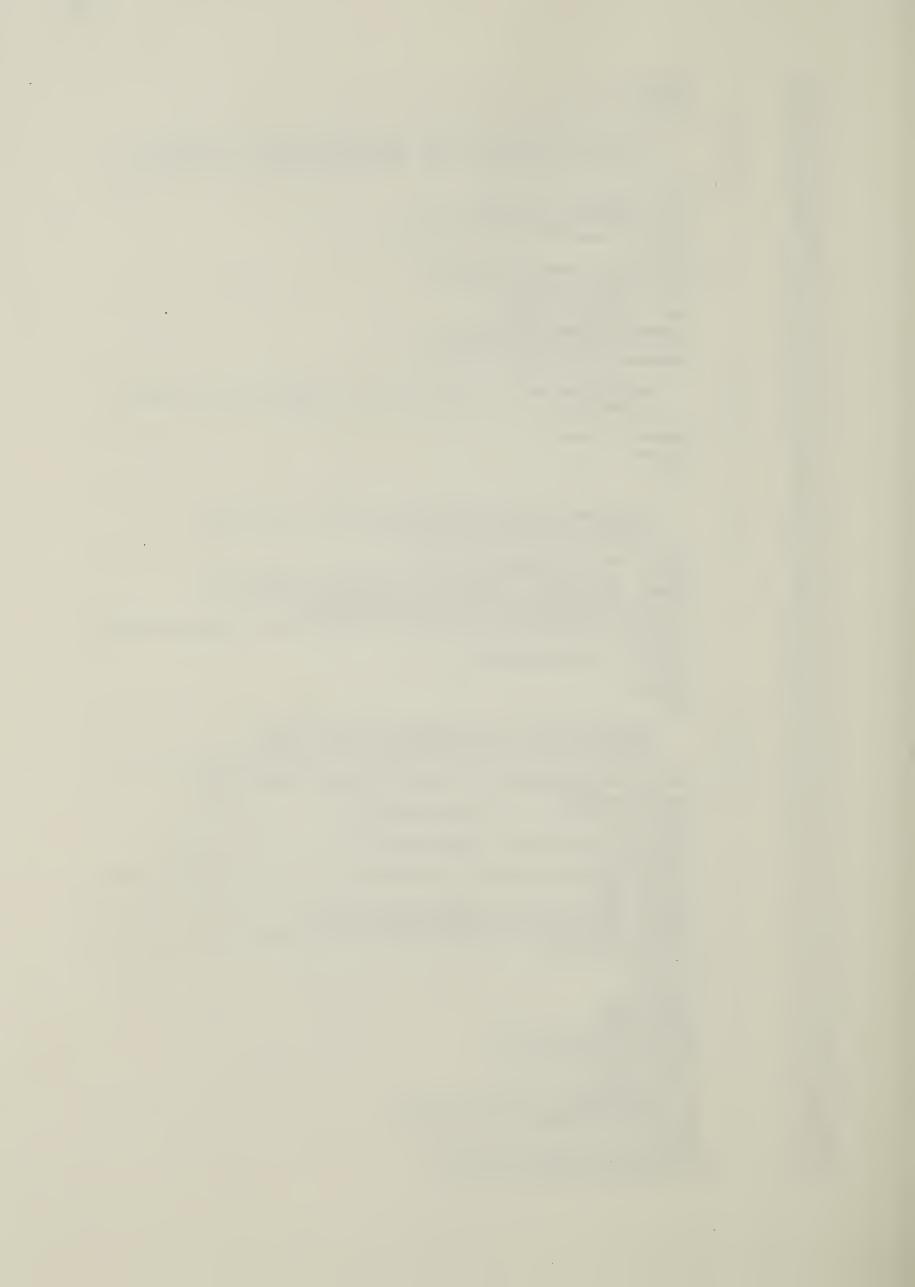
```
1054
             IF (X.EQ.O.O.AND.Y.GE.O.O) GOTO 2
             IF (X.EQ.O.O.AND.Y.LT.O.O) GOTO 6
1055
1056
              I F
                (Y.EQ.O.O.AND.X.GT.O.O) GOTO 4
             IF (Y.EQ.O.O.AND.X.LT.O.O) GOTO 7
1057
1058
             ANGLE=DATAN(X/Y)
1059
             GOTO 5
           2 ANGLE=0.0
1060
1061
             RETURN
           6 ANGLE=3.14159
1062
1063
             RETURN
1064
           4 ANGLE=1.570795
1065
             RETURN
           7 ANGLE=4.712385
1066
1067
             RETURN
           5 IF (ANGLE.LT.O.O) GOTO 1
1068
             IF (X.GT.O.O.AND.Y.GT.O.O) RETURN
1069
1070
        C -----
1071
        С
                 ANGLE IN THE 3RD QUADRANT WITH ARCTAN(X/Y) BEING POSITIVE
1072
1073
             ANGLE=ANGLE+3.14159
1074
             RETURN
            1 IF (X.LT.O.O.AND.Y.GT.O.O) GOTO 3
1075
1076
        С
                 ANGLE IN THE 2ND QUADRANT WITH X>0,Y<0
1077
        С
1078
1079
             ANGLE=3.14159-ABS(ANGLE)
1080
             RETURN
1081
        С
1082
        С
                 ANGLE IN THE 4TH QUADRANT WITH X<0, Y>0
1083
1084
            3 ANGLE = 2 * 3.14159 - ABS (ANGLE)
1085
             RETURN
1086
             END
        C-----
1087
1088
                         ALGORITHM FOR PHASE ANGLE PHI
        C
        C-----
1089
1090
             REAL FUNCTION FI(T1,T2)
1091
             IF (T2.EQ.O.O) GOTO 4
1092
             FI = ATAN(T1/T2)
1093
             GOTO 3
            4 FI=1.570795
1094
1095
            3 IF (FI.GT.O.O) GOTO 1
1096
             IF (T1.GT.O.O.AND.T2.LT.O.O) GOTO 2
1097
        С
                 PHI HAS THE MULTIPLE VALUE IN THE 4TH QUADRANT FOR PHI BEING
1098
        С
1099
        С
                 NEGATIVE
1100
             FI=2*3.14159-ABS(FI)
1101
1102
             RETURN
1103
        C ------
                 PHI HAS THE MULTIPLE VALUE IN THE 2ND QUADRANT FOR PHI BEING
1104
        С
        С
                 NEGATIVE
1105
1106
        С
           2 FI=3.14159-ABS(FI)
1107
1108
             RETURN
1109
        C
                 PHI HAS THE MULTIPLE VALUEIN THE 3RD QUADRANT FOR PHI BEING
        С
1110
        С
                 POSITIVE
1111
1112
            1 IF (T1.LT.O.O.AND.T2.LT.O.O) FI=3.14159+ABS(FI)
1113
1114
             RETURN
             END
1115
        C-----
1116
                 ALGORITHM FOR FINDING THE TIME OF TRAVERSING SHELL
1117
        С
                 WITH A DECREASING DENSITY N=NO(1-R**2/A**2)
        С
1118
1119
        C-----
             REAL FUNCTION HTIME (A, B, C, I, J, NC)
1120
             COMMON /GRIDP/R2(60,60), OMEGA(60,60), LASHEL
1121
             CALL ROOT(A,B,C,R1,R22,NC)
1122
             IF (NC.EQ.1) RETURN
1123
             IF (R1.LT.O.O.AND.R22.LT.O.O) GOTO 2
1124
```



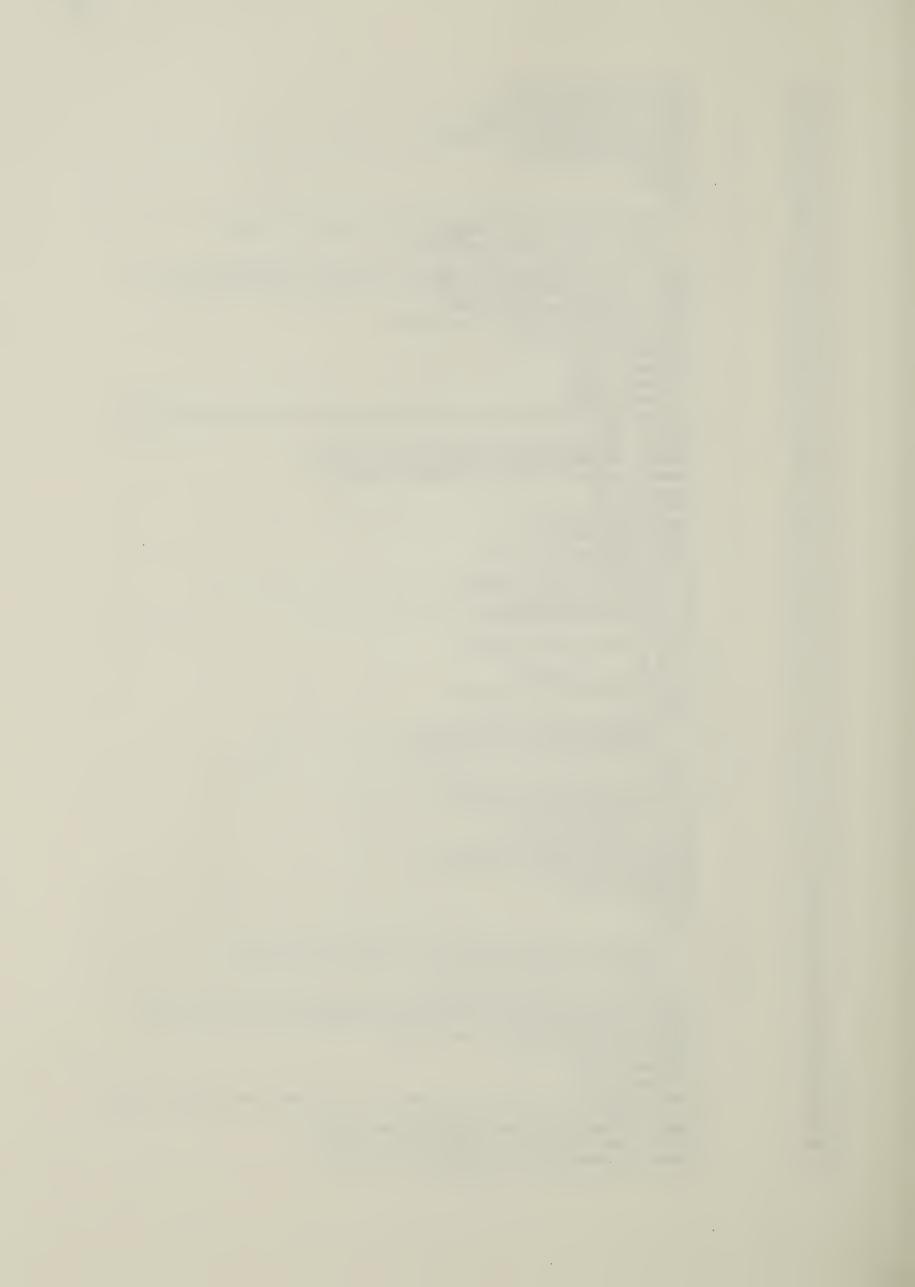
```
1191
          C - -
1192
          C
                     TIME FUNCTION FOR NON-PARABOLIC DENSTLY APPROXIMATION
1193
          C
                     N=NO(1-A**2/R**2)
1194
          С
1195
          С
                     CONST>0.0, VR>0.0
1196
          С
                FUNCTION TIMEPP(RO,R1,VR,CONST)
1197
1198
                FACT=(RO*VR)**2+CONST
1199
                TIMEPP=FACT*R1**2-CONST*RO**
1200
                TIMEPP=RO/FACT*SQRT(TIMEPP)-RO*RO*RO*VR/FACT
1201
                RETURN
1202
                END
1203
          C-
1204
          С
                    CONST>0.0, VR<0.0
1205
1206
                FUNCTION TIMEPN(RO,R1,VR,CONST)
1207
1208
                FACT=(RO*VR)**2+CONST
                TIMEPN=FACT*R1**2-CONST*R0**2
1209
1210
                IF (TIMEPN.LT.O.O) TIMEPN=O.O
                TIMEPN=RO/FACT*(-SQRT(TIMEPN))+RO*RO*RO*ABS(VR)/FACT
1211
1212
                RETURN
1213
                END
1214
         С
1215
         C
                    CONST<0.0, VR>0.0
1216
1217
1218
                FUNCTION TIMENP(RO,R1, VR, CONST)
                FACT=(RO*VR)**2-ABS(CONST)
1219
                TIMENP=FACT*R1**2+ABS(CONST)*RO**2
1220
1221
                TIMENP=RO/FACT*SQRT(TIMENP)-RO*RO*RO*VR/FACT
1222
                RETURN
1223
                END
1224
         С
1225
         С
                    CONST<0.0, VR<0.0,
1226
         C
1227
                FUNCTION TIMENN(RO,R1,VR,CONST)
                FACT = (RO*VR) * *2-ABS(CONST)
1228
1229
                TIMENN=FACT*R1**2+ABS(CONST)*R0**2
                TIMENN=RO/FACT*(-SQRT(TIMENN))+RO*RO*RO*ABS(VR)/FACT
1230
1231
                RETURN
1232
                END
1233
         C-
                     ALGORITHM FOR FINDING THE ABSORPTION COEFFICIENTS
1234
         С
1235
         С
                     IN THE PLASMA CELLS WITH A RADIALLY INCREASING PARABOLIC
                    DENSITY PROFILE N=NO(1+R**2/A**2)
         C
1236
1237
                SUBROUTINE ABSORB(MRAY, RO, ZO, DZ, T1, VX, VY, PHI, LAMDA, TE, D, I, J, JJ, Z)
1238
                DOUBLE PRECISION DRO, DOMEGA, DAOISQ, DNOI, DD, F, Y, VX, T2, VY,
1239
               *DVX,DVY
1240
1241
                REAL NOI, LAMDA, A1, A2, LLAMDA, KA, TE(30,60)
                INTEGER TOTRAY, MRAY, Z
1242
1243
                EXTERNAL F
1244
                COMMON /ABSOB/ADISQ(60,60),NDI(60,60),LDCX(100,100),LDCY(100.100),
               *KA(100,100)
1245
1246
                COMMON /FUNCF/DRO, DVX, DVY, DOMEGA, DADISQ, DNOI, DD, FI
1247
                COMMON /GRIDP/R2(60,60), OMEGA(60,60), LASHEL
1248
         С
                    CHANGE VALUES INTO DOUBLE PRECISION VALUES
1249
         C
         С
1250
                DR0=R0*1.D0
1251
         C
                DR1=R1*1.DO
1252
                DADISQ=ADISQ(I,J)*1.DO
1253
                DN01=N01(1,J)*1.D0
1254
                DVZ=VZ*1.DO
         C
1255
1256
         С
                DVT = (VX**2+VY**2)*1.D0
                DD=D*1.D0
1257
1258
                DOMEGA = OMEGA (I, J) * 1.DO
                T2=T1*1.0D0
1259
```



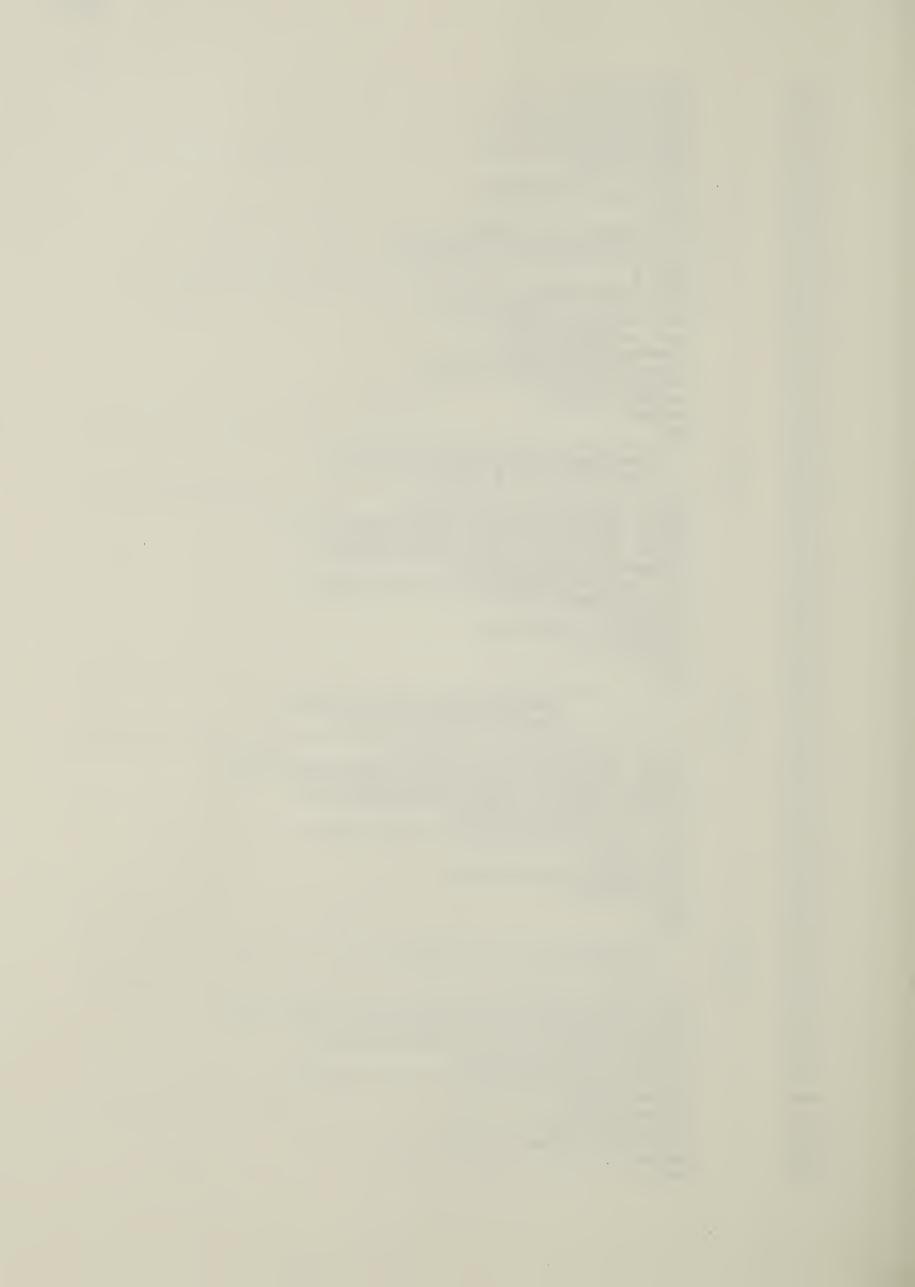
```
1260
                DVX = VX
1261
                OVY=VY
1262
                FI=PHI
1263
1264
         С
                    FINO THE INTEGRAL PATH OF ABSORPTION BETWEEN TWO POINTS
                    LOCX(MRAY, JJ) DENOTES THE CORRESPONDING CELL IN A PLASMA SHELL
1265
         С
         С
1266
1267
1268
                CALL DQG32(0.00, T2, F, Y)
1269
                IF (LOCX(MRAY, JU-1).LT.I) GOTO 3
1270
                IX=INT((LOCX(MRAY, JJ-1)-1)/2.0)+1
1271
                GOTO 4
1272
              3 IX=INT(LOCX(MRAY, JJ-1)/2.0)+1
1273
              4 TE15=TE(IX,J)*SQRT(TE(IX,J))
1274
                A1=2.19E3*TE15*LAMOA
1275
                A2=1.14E4*LAMOA*TE(IX, J)
1276
                LLAMOA=ALOG(AMIN1(A1,A2))
                A3=26.01E-20*LAMOA**2*LLAMDA*Z
1277
1278
                TKA=OABS(Y)*A3/TE15
1279
         C
1280
         С
                    ABSORPTION COEF. IS THE SUM OF ALL SEGMENT LENGTHS WITHIN A
1281
         С
                    PLASMA CELL
1282
1283
                KA(MRAY, JJ)=TKA
1284
                RETURN
1285
                END
1286
1287
1288
         С
                    ALGORITHM FOR THE FUNCTION USED IN THE ABSORPTION
                    INTEGRAL N=NO(1+R**2/A**2)
1289
1290
1291
                DOUBLE PRECISION FUNCTION F(T)
                DOUBLE PRECISION T,RSQ,ORO,VX,VY,OOMEGA,ONOI,OAOISQ,DD
1292
1293
                COMMON /FUNCF/DRO, VX, VY, DOMEGA, DAOISQ, ONOI, DO, PHI
1294
                COMMON /ONGRP/RI(60,60), CRIDEN, FLAG(60,60)
                RSQ=DRO**2/2.ODO+(VX**2+VY**2)/(2*00MEGA**2)+D0*1.ODO*0SIN(2*00MEG
1295
               *A*T+PHI)
1296
1297
                F=ONOI*(1.000+RSQ/OA0ISQ)
                F = F * F
1298
1299
                RETURN
1300
                END
1301
         C - -
                    ALGORITHM FOR FINDING ABSORPTION COEF. FOR A
1302
         C
1303
                    PARABOLIC DENSITY PROFILE N=NO(1-R**2/A**2)
1304
1305
                SUBROUTINE ABSOB1(MARK, T1, VX, VY, VZ, LAMDA, TE, TERM1, TERM2,
1306
               *I,U,UU,Z,ZO,OZ)
1307
                REAL NOI, LAMOA, A1, A2, LLAMOA, KA, TE(30,60)
1308
                INTEGER Z
                DOUBLE PRECISION DOMEGA, DAOISQ, DNOI, T2, G, Y, VX, VY, VELX, VELY
1309
1310
                EXTERNAL G
                COMMON /ABSOB/ADISQ(60,60),NOI(60,60),LOCX(100,100),LOCY(100,100),
1311
1312
               *KA(100,100)
                COMMON /FUNCG/VELX, VELY, DOMEGA, DADISQ, DNDI, TEM1, TEM2
1313
                COMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
1314
                COMMON /DRAYP/X0(100), Y0(100), THETAX(100), THETAY(100), P(100), TOTRA
1315
               *Y, ENIN, P1, EN(100)
1316
                VELX=VX
1317
1318
                VELY=VY
                TEM1=TERM1
1319
                TEM2=TERM2
1320
                DAOISQ=AOISQ(I,J)*1.DO
1321
                ONDI=NOI(I,J)*1.DO
1322
                DOMEGA=OMEGA(I,J)*1.DO
1323
                T2=T1*1.000
1324
                CALL DQG32(0.D0,T2,G,Y)
1325
                IF (LOCX(MARK, JJ-1).LT.I) GOTO 3
1326
                IX=IFIX((LOCX(MARK,JJ-1)-1)/2.0)+1
1327
1328
                GOTO 4
1329
             3 IX=IFIX(LOCX(MARK,JJ-1)/2.0)+1
             4 TE15=TE(IX,J)*SQRT(TE(IX,J))
1330
```



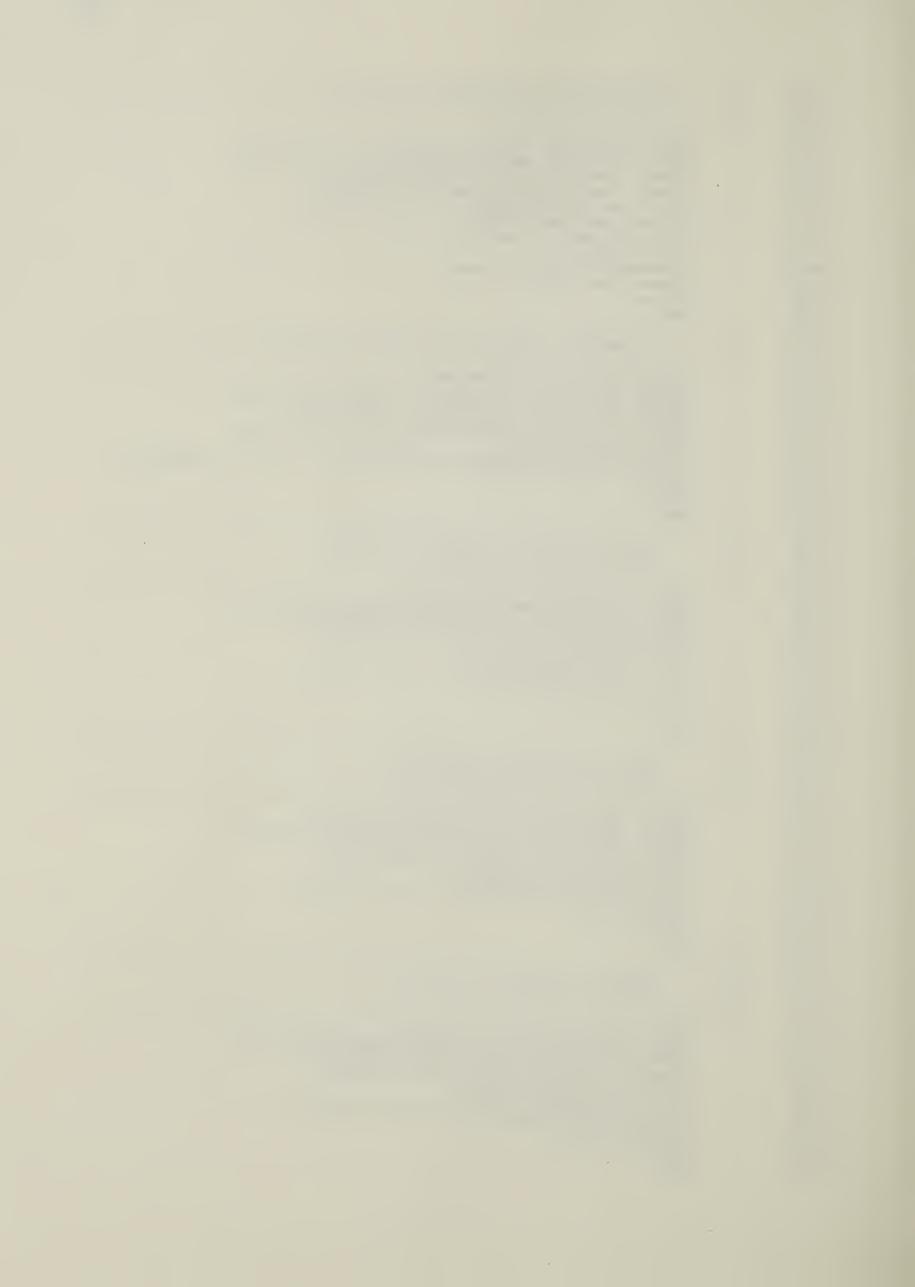
```
1331
                A1=2.19E3*TE15*LAMDA
                A2=1.14E4*LAMDA*TE(IX,J)
1332
1333
                LLAMDA = ALOG(AMIN1(A1,A2))
1334
                A3=26.01E-20*LAMDA**2*LLAMDA*Z
1335
                TKA=DABS(Y)*A3/TE15
1336
                KA(MARK, JJ)=TKA
1337
                RETURN
1338
                END
1339
         C
1340
         С
                     FUNCTION FOR NON-PARABOLIC DE/IN-CREASING DENSITY
         С
1341
                     N=NO(1-A**2/R**2),CONST>0.0
1342
1343
                SUBROUTINE ABOB2P(MRAY, RO, ZO, DZ, T1, VR, CONST, LAMDA, TE, I, J, JJ, Z)
1344
                DOUBLE PRECISION DRO, DVR, DCONST, DNOI, DAOISQ, Y, F2P, T2, F2PN
1345
                DOUBLE PRECISION F2PPN, F2PNN
1346
                REAL NOI, LAMDA, TE (30,60), KA, LLAMDA
1347
                INTEGER MRAY, Z, FLAG
1348
                EXTERNAL F2P
1349
                EXTERNAL F2PN
                EXTERNAL F2PPN
1350
1351
                EXTERNAL F2PNN
                COMMON /ABSOB/ADISQ(60,60), NOI(60,60), LOCX(100,100), LOCY(100,100),
1352
1353
               *KA(100,100)
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, DVR
1354
1355
                COMMON /GRIDP/R2(60,60), DMEGA(60,60), LASHEL
                COMMON /DNGRP/RI(60.60), CRIDEN, FLAG(60,60)
1356
                DR0=R0*1.D0
1357
                DVR=VR*1.DO
1358
                DN0I=N0I(I,J)*1.D0
1359
                DCONST=CONST*1.DO
1360
1361
                DAOISQ=AOISQ(I,J)*1.DO
                T2=T1*1.0D0
1362
1363
                   (FLAG(I,J).EQ.4) GOTO 6
                IF (VR.LT.O.O) GOTO 5
1364
                CALL DQG32(0.D0, T2, F2P, Y)
1365
1366
                GOTO 2
1367
              5 CALL DQG32(0.D0,T2,F2PN,Y)
1368
                GOTO 2
                IF (VR.LT.O.O) GOTO 7
1369
1370
                CALL DQG32(O.DO,T2,F2PPN,Y)
1371
                GOTO 2
              7 CALL DQG32(O.DO,T2,F2PNN,Y)
1372
              2 IF (LOCX(MRAY, JJ-1).LT.I) GOTO 3
1373
1374
                IX=INT((LOCX(MRAY,JJ-1)-1)/2.0)+1
                GOTO 4
1375
1376
              3 IX=INT(LOCX(MRAY,JJ-1)/2.0)+1
              4 TE15=TE(IX,J)*SQRT(TE(IX,J))
1377
1378
                A1=2.19E3*TE15*LAMDA
                A2=1.14E4*LAMDA*TE(IX,J)
1379
                LLAMDA = ALOG(AMIN1(A1, A2))
1380
                A3=26.01E-20*LAMDA**2*LLAMDA*Z
1381
                TKA = DABS(Y) * A3/TE15
1382
1383
                KA(MRAY, JJ)=TKA
1384
                RETURN
1385
                END
1386
         C----
         C
                     FUNCTION FOR NON-PARABOLIC DE/INCREASING DENSITY
1387
1388
         С
                     N=NO(1-A**2/R**2) CONST<0.0
         C-
1389
                SUBROUTINE ABOB2N(MRAY,RO,ZO,DZ,T1,VR,CONST,LAMDA,TE,I,J.JJ,Z)
1390
                DOUBLE PRECISION DRO, DVR, DCONST, DNOI, DAOISQ, Y, F2N, T2, F2P, F2PN
1391
                REAL NOI, LAMDA, TE(30,60), KA, LLAMDA
1392
                INTEGER MRAY, Z, FLAG
1393
                EXTERNAL F2P
1394
1395
                EXTERNAL F2PN
                COMMON /ABSOB/ADISQ(60,60),NOI(60,60),LOCX(100,100),LOCY(100,100).
1396
               *KA(100,100)
1397
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, DVR
1398
                COMMON /GRIDP/R2(60,60), OMEGA(60,60), LASHEL
1399
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1400
```



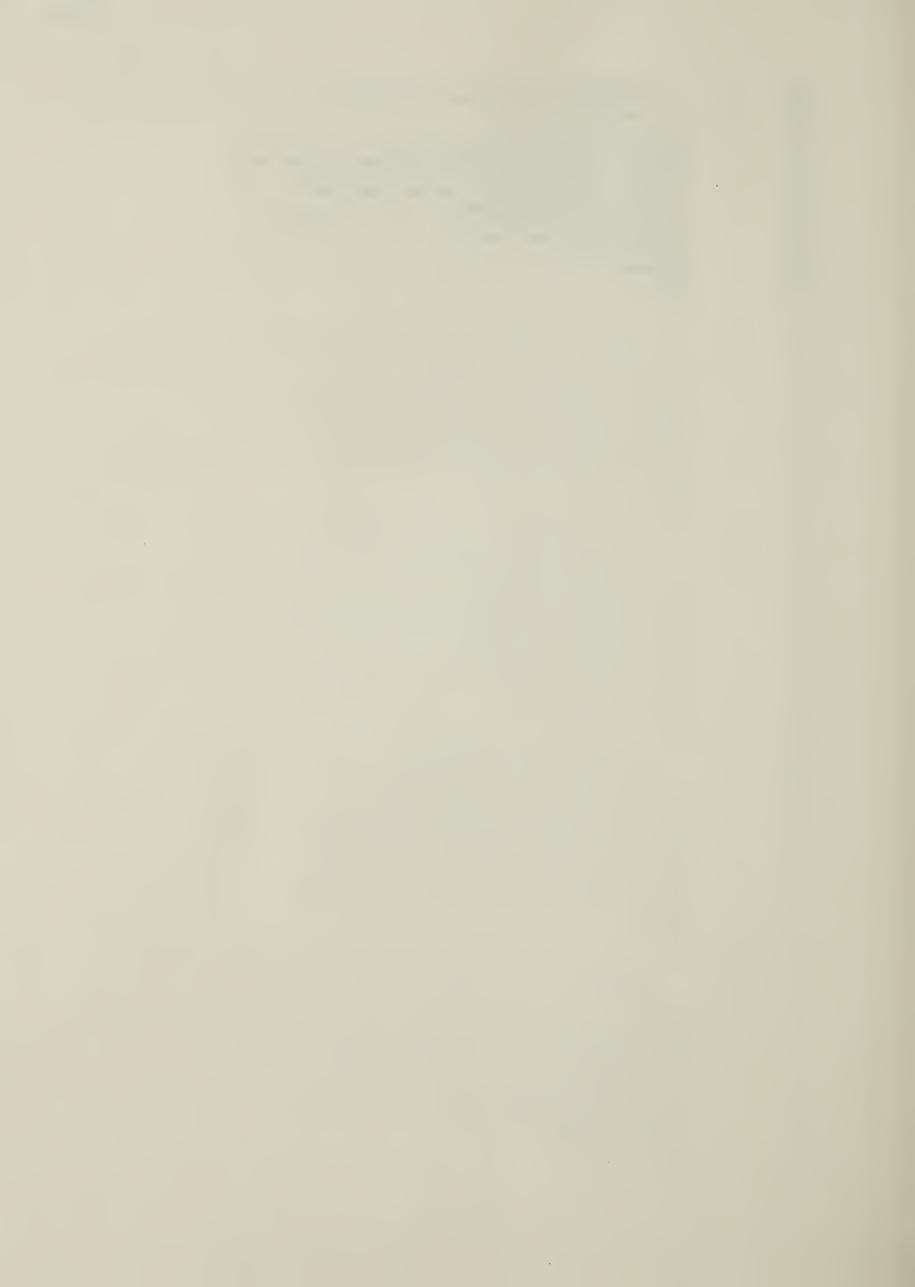
```
1401
                DR0=R0*1.D0
                DVR=VR*1.DO
1402
1403
                DNOI=NOI(I,J)*1.DO
1404
                DCDNST=CDNST*1.DO
1405
                DADISQ=ADISQ(I,J)*1.DO
                T2=T1*1.0D0
1406
1407
                IF (VR.LT.O.O) GOTO 5
1408
                CALL DQG32(O.DO,T2,F2P,Y)
1409
                GOTO 2
1410
              5 CALL DQG32(O.DO, T2, F2PN, Y)
              2 IF (LOCX(MRAY, JJ-1).LT.I) GOTO 3
1411
1412
                IX=INT((LOCX(MRAY,JJ-1)-1)/2.0)+1
1413
                GOTO 4
1414
              3 IX=INT(LOCX(MRAY, JJ-1)/2.0)+1
              4 TE15=TE(IX,J)*SQRT(TE(IX,J))
1415
1416
                A1=2.19E3*TE15*LAMDA
                A2=1.14E4*LAMDA*TE(IX,J)
1417
1418
                LLAMDA=ALOG(AMIN1(A1,A2))
1419
                A3=26.01E-20*LAMDA**2*LLAMDA*Z
1420
                TKA=DABS(Y)*A3/TE15
1421
                KA(MRAY, JJ)=TKA
1422
                RETURN
1423
                FNO
1424
1425
                    FUNCTION F2P FOR N=NO(1-A**2/R**2)
         С
1426
         С
                    CONST>0.0 DR <0.0 VR>0.0
1427
1428
                DOUBLE PRECISION FUNCTION F2P(T)
                DOUBLE PRECISION DRO, DNOI, DAOISQ, DCONST, DVR, O1
1429
1430
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1431
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, OCONST, OVR
1432
                D1=DRO*DRO*DVR*DVR+DCONST
                F2P=(T+DRO*DRO*DRO*DVR/D1)**2*D1*D1/DRO**2
1433
1434
                F2P=F2P+DCONST*DRO**2
1435
                F2P=F2P/D1
1436
                F2P=DNOI*(1-DAOISQ/F2P)
1437
                F2P=F2P*F2P
                RETURN
1438
1439
1440
         C-
                               FUNCTION FOR N=NO(1-A**2/R**2)
1441
         С
         С
1442
                               CONST>0.0 DR <0.0 VR<0.0
1443
1444
                DOUBLE PRECISION FUNCTION F2PN(T)
                DOUBLE PRECISION DRO, DNOI, DAOISQ, DARG, DCONST, OVR, O1
1445
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1446
1447
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, DVR
                D1=DRO*DRO*DVR*DVR+DCONST
1448
                F2PN=(T-DRO*DRO*DRO*DVR/D1)**2*D1*D1/ORO**2
1449
1450
                F2PN=F2PN+DCONST*DRO**2
1451
                F2PN=F2PN/D1
1452
                F2PN=DNOI*(1-DAOISQ/F2PN)
                F2PN=F2PN*F2PN
1453
                RETURN
1454
                END
1455
1456
         C =
1457
         С
                    FUNCTION FOR N=NO(1+A**2/R**2)
         C
                    CONST>0.0 VR<0.0
1458
1459
1460
                DOUBLE PRECISION FUNCTION F2PNN(T)
1461
                DOUBLE PRECISION ORO, DNOI, DAOISQ, DARG, DCONST, OVR, O1
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1462
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, OVR
1463
                D1=DRO*DRO*DVR*DVR+DCONST
1464
                F2PNN=(T-DRO*DRO*DRO*DVR/D1)**2*D1*D1/DRO**2
1465
                F2PNN=F2PNN+DCONST*DRO**2
1466
                F2PNN=F2PNN/D1
1467
1468
                F2PNN=DNOI*(1+DAOISQ/F2PNN)
                F2PNN=F2PNN*F2PNN
1469
1470
                RETURN
                ENO
1471
```



```
1472
                   FUNCTION F2PPN FOR N=NO(1+A**2/R**2)
1473
         С
1474
         C
                   CONST>0.0 VR>0.0
1475
1476
                DOUBLE PRECISION FUNCTION F2PPN(T)
                DOUBLE PRECISION DRO, DNOI, DAOISQ, DARG, DCONST, DVR, D1
1477
1478
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, DVR
1479
1480
                D1=DRO*DRO*DVR*DVR+DCONST
                F2PPN=(T+DRO*DRO*DRO*DVR/D1)**2*D1*D1/DRO**2
1481
1482
                F2PPN=F2PPN+DCONST*DRO**2
                F2PPN=F2PPN/D1
1483
1484
                F2PPN=DNOI*(1+DAOISQ/F2PPN)
1485
                F2PPN=F2PPN*F2PPN
1486
                RETURN
1487
                END
1488
         C----
1489
         C
                    ABSORPTION ALGORITHM FOR N=NO(1-R**2/A**2)
1490
1491
                DOUBLE PRECISION FUNCTION G(T)
1492
                DOUBLE PRECISION T, ARG, RSQ, VX, VY, DOMEGA, DNOI, DAOISQ
1493
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1494
                COMMON /FUNCG/VX, VY, DOMEGA, DADISQ, DNDI, TERM1, TERM2
1495
                ARG=DSINH(2*DOMEGA*T)
1496
                RSQ=TERM1*(1+DSQRT(1+ARG**2))+TERM2*ARG-(VX**2+VY**2)/DDMEGA**2
1497
                G=DNOI*(1.DO-RSQ/DAOISQ)
1498
                G=G*G
1499
                RETURN
1500
                END
1501
         C-----
1502
         С
                    FUNCTION FETA1 FOR N=NO(1-A**2/R**2)
1503
         С
                    CONST>0.0 DR <0.0 VR>0.0
1504
         C-----
                DOUBLE PRECISION FUNCTION FETA1(T)
1505
1506
                DOUBLE PRECISION DRO, DNOI, DAOISQ, DARG, DCONST, DVR, D1
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1507
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, DVR
1508
                D1=DRO*DRO*DVR*DVR+DCONST
1509
                FETA1=(T+DRO*DRO*DRO*DVR/D1)**2*D1*D1/DRO**2
1510
1511
                FETA 1=FETA 1+DCONST*DRO**2
1512
                FETA 1=D1/FETA 1
                RETURN
1513
1514
                ENO
1515
         C-----
1516
         С
                    FUNCTION FOR N=NO(1-A**2/R**2)
1517
         С
                    CONST>0.0 OR <0.0 VR<0.0
1518
         C - -
1519
                DOUBLE PRECISION FUNCTION FETA3(T)
                DOUBLE PRECISION DRO, DNOI, DAOISQ, DARG, DCONST, DVR, D1
1520
1521
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, DVR
1522
1523
                D1=DRO*DRO*DVR*DVR+DCONST
                FETA3=(T-DRO*DRO*DRO*DVR/D1)**2*D1*D1/DRO**2
1524
1525
                FETA3=FETA3+DCONST*DRO**2
1526
                FETA3=D1/FETA3
1527
                RETURN
                END
1528
         C-----
1529
                    FUNCTION FOR N=NO(1+A**2/R**2)
1530
         C
1531
                   CONST>0.0 VR<0.0
1532
1533
                DOUBLE PRECISION FUNCTION FETA4(T)
                DOUBLE PRECISION DRO, DNOI, DAOISQ, DARG, DCONST, DVR, D1
1534
1535
                COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1536
                COMMON /FUNF2P/DRO, DNOI, DAOISQ, DCONST, DVR
               D1=DRO*DRO*DVR*DVR+DCONST
1537
                FETA4=(T-DRO*DRO*DRO*DVR/D1)**2*D1*D1/DRO**2
1538
                FETA4=FETA4+DCONST*DRO**2
1539
1540
                FETA4=D1/FETA4
                RETURN
1541
1542
                END
```



1543	C	
1544	Ċ	FUNCTION FETA2 FOR N=NO(1+A**2/R**2)
1545	С	CONST>0.0 VR>0.0
1546	C	
1547		DOUBLE PRECISION FUNCTION FETA2(T)
1548		DOUBLE PRECISION DRO, DNOI, DAOISQ, DARG, DCONST, DVR, D1
1549		COMMON /DNGRP/RI(60,60), CRIDEN, FLAG(60,60)
1550		COMMON /FUNF2P/DRO,DNOI,DAOISQ,DCONST,DVR
1551		D1=DRO*DRO*DVR*DVR+DCONST
1552		FETA2=(T+DRO*DRO*DRO*DVR/D1)**2*D1*D1/DRO**2
1553		FETA2=FETA2+DCONST*DRO**2
1554		FETA2=D1/FETA2
1555		RETURN
1556		END





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